

BEST VALUE SERVICE

CHEAT

CHEATMASTER 8

CHEATS & TIPS FOR OVER

# CHEATS

PLAYSTATION

#### THE FOLLOWING LIST IS JUST A SAMPLE OF WHAT'S ON OFFER

3 Xtreme
A Bug's Life
A Bug's Life
Abe's Oddysee & Exoddus
Ace Combat 2 & 3
Actua Golf
Actua Lee Hockey
Actua Soccer 1, 2 & 3
Adidas Power Soccer 1 & '98
Adventures of Menion
Agent Armstrong
Agile Warrior
Air Combat
Air Race Championship
Akuji the Hearrless
Alien Trilogy
All Star Tennis
Alone in the Dark
Alundra
Andretti Racing
Anna Kournikova Tennis
Ape Escape
Apocalypse
Area 51
Arkanoid Returns
Armoured Core & Project Phantasma
Assault Retribution
Assault Retribution
Assault Retribution
Assault Retribution
Assault Retribution
Assault Rigs
Atlentis The Lost Tale
A-Train

A-Irain
Auto Destruct
Ayrton Sennac: Kart Duel 2
Azure Dreams
B Movie
Ball Blazer Champions
Batman and Robin
Batman Forever
Battle Arena Toshinden 1,2 & 3
Battle Stations
Beast Wars: Transformers
Big Air
Bio Freaks
Blam! Machinehead
Blast Chamber
Blast Radius
Blasto
Blazing Dragons
Blood Omen
Bloody Roar 1 & 2
Bomberman World & Fantasy Race
Brahma Force
Breath of Fire 3
Brian Lara Cricket
Broken Sword & Broken Sword 2
Bubble Bobble
Bubsy 3D
Bugs Bunny: Lost in Time
Burning Road
Bushido Blade & Bushido Blade 2
Bust A Groove
Bust A Move 1,2,3 & 4
Capcom Generations 1 & Volume 2
Cardinal Syn
Carnage Heart
Casper

Castlevania:Symphony of the Night Castrol Honda Superbike Cheesy
Chronicles of the Sword
Grouit Breakers
Civilisation 2
Clock Tower: Ghost Head
Colin McRae Rally Colinization
Colony Wars & Colony Wars Vengeance
Command & Conquer
Command & Conquer: Red Alert & Retaliation Constructor
Contro Legacy of Wars
Coolboarders 1,2 & 3
Courier Crisis
Crash Bandicoot 1,2 & 3
Crime Crackers
Crime Killer
Criticom
Croc & Croc 2
Crow. City of Angels
Cyberia
Cyberspeed
D Dance Dance Revolution
Dark Forces
Darktight Conflict
Darkstalkers 3
Dead Ballzone
Dead Ballzone
Dead or Alive
Death Trap Dungeons
Defcon 5
Descent & Descent Maxim
Destruction Derby 1 & 2
Devil Dice
Diablo Dance Dance Revolution: 2nd Remix Die Hard 1, 2 & 3 Dino Crisis Disruptor Doom
Dracula X-Hocturn in the Moonlight
Dragonball X-Ultimate Battle 22
Driver
Duke Nukem
Duke Nukem:Time to Kill & Total Meltdown
Dynasty Warriors
Earthworm Jim 2
Ehrgeiz
Ellminator
FSPN Extreme Gomes Eliminator
ESPN Extreme Games
Everybody's Golf
Evil Zone
Excalibur 2555 A.D
Exector
Exhumed
Explosive Racing Explosive Racing
Extreme 2
Fade to Black
Fantostic Four
Felony 11-79
FIFA '96, '97, '98 & '99
Fifth Element
Fighter's Impact

Fighting Force Final Doom Final Fantasy VII & VIII Firestorm Fire and Klawd Fisherman's Bait Formula 1, '97 & '98 Formula Karts Forsaken Frenzy Frenzy Frogger Future Cop: LAPD

Future Cop: LAPD

G Darius
Gex, Gex 3D & Deep Cover Gecko
Ghost in the Shell
Global Domination
Goal Storm
G-Police & G-Police 2
Gran Turismo
Grand Theft Auto 1, 2 & London 1969
Grid Runner
Gunship & Gunship 2000
Hard Boiled
Hord Edige
Hardcore 4 X 4
Heart Of Darkness
Heaven's Gate
Hello Kitty - Cube de Cute
Hert's Adventure
Herrules
Hermie Hopperhead
Hexen
Hord Shots Golf
Hugo
Hybrid
Hyper Formation Soccer
Impoct Racing
In The Hulk
Independence Day
Indy 500
International Superstar Soccer Deluxe
International Superstar Soccer Deluxe
International Track and Field
Iron & Blood:Warriors of Ravenloft
Iron Man XO Manowar in Heavy Metal
ISS Pro '98
J. McGrath Super Cross '98
Jersey Devil
Johnny Bazookatone
Jonah Lomu Rugby
Jumping Hals 1 & 2
Kenses Sacred Fist
Kileak:The DNA Imperative
King of the Fighters '95 & '96
Kingstield
KKND Krossfire
Klonoa
Knockout Kings

Legacy of Kain: Soul Reaver Legend of Legaia

Krazy Ivan Kula World

Lemmings 3D Libero Grande Lifeforce Tenka Liretorce lenka
Livewire
Loaded
Lone Soldier
Lost Vikings 2
Lucky Luke
Lunar Silver Star Story
Machine Hunter
Madden NFL '98, '99 & 2000
Manic Carpet Magic Carpet
Magic Gathering: Battle Mage
Marvel Super Heroes: & vs Street Fighter
Mass Destruction
Max Power Racing Max Power Racing
MDK
Mech Warrior 2
MediEvil
Megaman X4
Men In Black
Metal Gear Solid & Special Missions
Micro Machines V3
Mobile Suit Gondam
Monkey Hero
Monopoly Monopoly Monster Trucks Mortal Kombat, Mortal Kombat 3, 4 & Trilogy Moto Racer 1 & 2 Motor Head Motor Toon Grand Prix 2 Nagano Winter Olympics Nagano Winter Olympics
Namco Museum Vol.1
NASCAR Racing '98, '99 & 50th Anniv. Special
NBA Live '96 - '98 & Hanglime
Need For Speed 1, 2, 3 & Road Challenge
Newman Haas Racing
NFL Gameday & NFL Xtreme 2
NHL '98 & '99
NHL Breakaway '98
NHL Face Off '97 & '98
Nightnare Creatures
Ninin Novastorm Nuclear Strike ODT
Off World Interceptor Extreme
Ogre Battle
Omega Boost
One
Overblood
Overboard
Pandemonium 1 & 2
Paragnon the Panner Pandemonium 1 & 2
Parappa the Rapper
Parasite Eve
Parodius Deluxe
Peak Performance
Perfect Weapon
Pitfall 3D
Player Manager
Pocket Fighter
PO'ed
Pool Hustler
Pool Shark

## RELEASE DATES & CHARTS

UPDATED
DAILY

FAX-BACK SERVICE TOTAL-GAMES-NETWORK

PLAYSTATION, NINTENDO 64

CHEATMISTRESS PRESENT

HEA

Populous the Beginning Porsche Challenge Power Instinct 2 Power Move Pro Wrestling Power Move Fro Wrestling Poy Poy Premier Manager '98 & '99 Primal Rage Pro Pinball Project Overkill Psybadek Psychic Force Puchi Carat

Quarterback '97 Rage Racer Raging Skies Rally Cross Rapid Racer Rapid Reload Roscal Ray Tracers Ray Tracers Rayman Rebel Assault 1 & 2 Resident Evil 1, 2 & Director's Cut Return Fire Revolution X Revolution X
Ridge Racer 1, Revolution & Type 4
Rise of the Robots 2: Resurrection
Rival Schools 1 & 2
Riven: Sequel To Myst
Road Rash & Road Rash 3D
Rock & Roll Racing 2
Redware Y 3 Rockman X3 Rogue Trip Roll Cage Rosco McQueen R-Type Delta Running Wild Rushdown

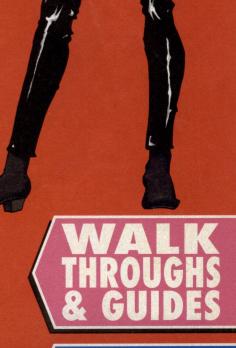
Sampras: Extreme Tennis Samurai Showdown 3 San Francisco Rush Shadow Gunner Shadowman Shadowmaster Shellshock Silent Hill Silent Hill
Silhouette Mirage
SimCity 2000
Skull Monkeys
Sled Storm
Small Soldiers
Soul Blade
South Park
Soviet Strike
Space Jam Spawn Speed Freaks Speedster Speedster
Spice World
Spider
Sports Car GT
Sports Car GT
Spot Goes To Hollywood
Spyro the Dragon
Star Fighter 3000
Star Gladiators
Star Wars: Episode 1-The Phantom Menace
Star Wars: Moster of Kesai
Starwinder
Steel Harbinger
Steel Reign Steel Horitinger
Steel Reign
Street Fighter Alpha 1, 2, 3 & Ex Plus Alpha
Street Fighter Collection 2
Street Fighter: The Movie
Street Rocer
Street Sukser
Suikoden Super Puzzle Fighter 2 Turbo Swagman Syndicate Wars Syphon Filter T'ai Fu Tekken 1, 2 & 3 Tempest X3 Tenchu

Tennis Arena
Test Drive 4, 5 & Off Road
The Lost World
Theme Hospital
Theme Park
Three Lions
Thrill Kill Time Crisis
Tobal No. 1 & 2
TOCA 1 & 2
Tokyo Highway Battle
Tomb Raider 1, 2, 3 & 4
Tomba Tommi Makinen Rally Tony Hawk's Pro Skate Total NBA & Total NBA '97 Transport Tycoon Trash It Trash II
Treasures of the Deep
Triple Play 2000
Tunnel B1
Twisted Metal 1, 2 & 3
UEFA Champions League
UFO:Enemy Unknown
Ultimate Bornel
Ultimate Doom
Ultimate Doom Ultraman & Ultramandyna Ultraman Fighting Evolution Um Jammy Lammy Unholy War Uprising X

V2000 Vandal Hearts Victory Boxing 1 & 2 Viewpoint Vigilante 8 VR Baseball 97

VR Powerboat Racing V-Rally 1 & 2 V-Tennis War Craft 2: The Dark Saga War Games War Gods War Hommer: Dark Omen War Hammer: Shadow of the Horned Rat Warhawk Warhowk
Warzone 2100
WCW Nitro & Mayhem
WCW vs N W O Thunder &
vs The World
Wild 9
Wild Arms
Wild O Durk Wing Over
Wipeout, Wipeout 2097 &
Wip3out
World Cup 98
World League Soccer 98 Worms Wreckin' Crew Wreckin Crew
Wu Tang
WWF Attitude & In The House
WWF Wor Zone &
Wrestlemania
X Games Pro Boarder
X men vs Street Fighter
X 72 X-Com Terror from the Deep Xenogears
Xevious 3DG
Xi Devil Dice
X-Men Children of the Atom Zeiram Zone Zeitgiest Zero Divide 1 & 2 Z-Gundam

Zig Zag Ball



## A SIMPLE CALL AND YOU'VE GOT THE CHEAT!

TIME SAVING FUNCTIONS FOR USE DURING YOUR CALL - PRESS \*\* TO RESTART SERVICE PRESS \*\* TO MOVE BACK ONE STEP

PERSONS AGED UNDER 16 CALL THIS NUMBER ONLY

PERSONS AGED 16 OR OVER MAY CALL THIS NUMBER

Calls to the above numbers cost 60p a minute

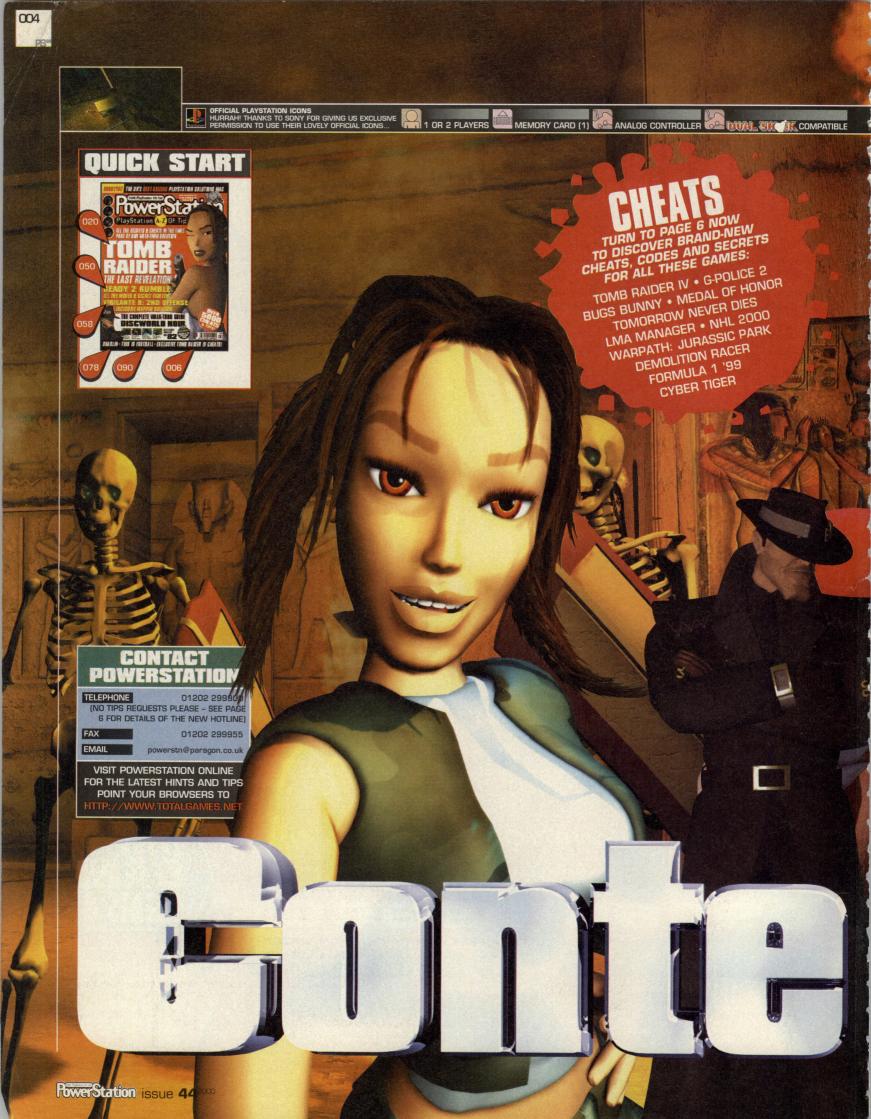
This service should only be used with the agreement of the person responsible for paying the bill. Calls to the number for persons aged under 16 years have a maximum cost of £3.00, the call will be terminated by forced release after 5 minutes. Calls to the number for persons aged 16 years and over have no maximum cost and call time restrictions.

Ensure you are calling from a touch tone phone. Accuracy of the information is not guaranteed. Please put comments or queries in writing to

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or coll our FREEPHONE CUSTOMER SERVICE: 0800 1982784

and PC DREAMCAST,



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THE FINAL PART OF OUR SOLUTION, COMPLETE WITH ALL 70 SECRETS

**DISCWORLD NOIR** 

OUR FULL WALK-THRU HELPS LEWTON SAVE THE DAMSEL IN DISTRESS

## GUIDE

## **READY 2 RUMBLE BOXING**

050

058

GET READY TO RUMBLE WITH OUR COMPLETE MOVES LIST & CHEATS

## VIGILANTE 8: 2ND OFFENSE

BECOME KING OF THE ROAD WITH OUR COMPLETE MAPPED GUIDE

### SHAOLIN

078

090

GRASSHOPPER, YOU HAVE MUCH TO LEARN FROM OUR FIGHTING GUIDE

## THIS IS FOOTBALL

THIS IS OUR GUIDE TO SCORING GOALS AND WINNING MATCHES

#### **CHEAT NEWS NETWORK**

HOT-OFF-THE-PRESS CHEATS AND CODES FOR THE LATEST GAMES

#### **QUESTIONS & ANSWERS**

010

**ALL YOUR GAMING QUESTIONS** ANSWERED BY OUR EXPERTS

#### HARD COPY

014

YOUR VIEWS AIRED IN OUR READERS' LETTERS SECTION

#### **ACTION REPLAY**

016

ALL THE LATEST CODES FOR DATEL'S ACTION REPLAY CARTRIDGE

#### HIGH SCORING HEROES

THE BEST SCORES AND TIMES SENT IN BY READERS



#### **PSX-TENSIONS**

094

REVIEWS OF THE LATEST CONTROLLERS & ADD-ONS

#### **XPLORER'S WORLD**

ALL THE LATEST CODES FOR THE FIRE XPLORER CHEAT CARTRIDGE

#### HARDWARE OFFERS

095

MEMORY CARDS AT EVEN LOWER PRICES THAN BEFORE!

#### **SPECIAL OFFERS**

096

BOOKS AT BARGAIN PRICES

#### SUBSCRIPTION OFFERS

098

GET A SUBSCRIPTION AND A GAME WITH OUR MONEY-SAVING DEALS

#### DATABURST

100

THE A-Z OF CHEATING, WITH THOUSANDS OF CODES & CHEATS

#### NEXT MONTH

130

CHECK OUT WHAT'S COMING UP IN THE NEXT ISSUE OF POWERSTATION

# rowerStation

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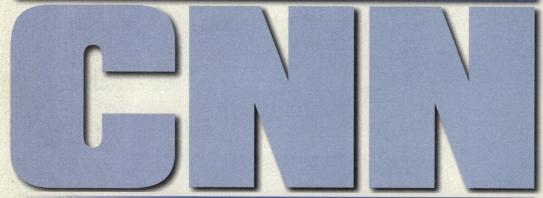


## EATS NEWS NET

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# CHEATS NEWS NETWO

All The Very Latest PlayStation Cheats And Codes

If there's a new cheat, we'll have it crammed into our hot-off-the-press news section. Remember, you can send your cheats in to 'CNN' at the usual POWERSTATION address - the best ones now win an Xplorer FX cheat cartridge.

# BRAIDE

that everyone's been waiting for And thankfully they're easier to enter than on previous Tomb

#### LEVEL SKIP

Face north within 1 degree (hint: to do this easily, climb north to a ledge – or climb south and roll over), then go to the inventory and highlight Load. Press L1 + L2 + R1 + R2 +  $\varphi$ . Exit from the inventory to skip a level.

ALL WEAPONS
Face north within 1 degree, then go to the inventory and highlight the Small Medipack. Press L1 + L2 + R1 + R2 + \(\theta\). Exit from the inventory, then reselect it to find all the weapons and unlimited ammo. Note: This doesn't work on the first two training levels. Also, it doesn't give you the Laser Sight (you need to get it from Alexandria).

Face north within 1 degree, then go to the inventory and highlight the Large Medipack. Press L1 + L2 + R1 + R2 +  $\theta$ . Exit from the inventory, then reselect it to find all the items (keys and so on) for the current level. current level









If you're hooked up to the Internet, check out our brilliant videogames Web site! Total Games Network™ (TGN) offers daily news, reviews, features, hints & tips, competitions and special offers for PlayStation, PC



Nintendo 64, Dreamcast and more. Produced by Paragon Publishing, the company behind POWERSTATION, Play, 64
Magazine, 64 Solutions and PC Player, TGN boasts over 5,000 pages of content - which includes the most comprehensive reviews and hints & tips databases available on the Internet for the PlayStation and Nintendo 64. You can enter competitions, mail us your views, vote in our regular surveys, and even subscribe to PowerStation.

We've actually had these codes for a while, but they didn't seem to work. However, Jon Lawrence of Pudsey has discovered how to enter

#### IN-GAME CODES

Enter the following codes during play (without pausing) while holding R1 + L2.
Full Regular Carrots
X, □, R2, L1, ○, X, □, □, △

Full Abilities ×, □, R2, L1, ○, ×, □, △, □ □, R2, L1, ⊙, ×, □, □, □ Full Energy

□, R2, L1, ○, ×, □, △, △ Extra Key ×, □, R2, L1, ○, ×, △, □, □ See Completed Game Ending

 $\times$ ,  $\square$ , R2, L1,  $\bigcirc$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\triangle$ See Incomplete Game Ending ×, □, R2, L1, ⊙, ×, △,



# HEATS NEWS NET

# Tomorrow Neve

boundaries disappear. CHEAT CAMERA Select x2, 0 x2, R2 x2



for supplying us with these new codes, the top secret agent from Norwich wins an Xplorer FX straight from Q's lab.

#### PAUSE CODES

To enter the following codes, pause the game during play. To confirm correct entry, the game will automatically resume.

INVISIBLE BUILDINGS
Select x2, ○ x2, Select x2, □ x2

Note: Re-enter this code to make the buildings visible once more.

#### **DEBUG INFO**

Select x2, O x2, L2, R2, L2

Select X2, O X2, LC, R2, L2 Lots of numbers etc will appear on screen. Note: To disable this feature, enter Select(2), Circle(2), R2, L2, R2 as a code. REMOVE ON-SCREEN DISPLAYS

Select x2, ○ x2, ⋄, ⋄, Select
Note: Re-enter this code to restore displays. VIEW BOUNDARIES

Select x2, ○ x2, △ x2, □ x2
The boundaries that Bond can move within are indicated by green/red lines. This is particularly useful when skiing.



Camera controls D-pad = rotate/tilt view R1/L1 = forward/back L2/R2 = pan left/right T/X = pan up/down Note: Re-enter this code to return to normal view.





Tips Hotline: 5pm-6pm, Mon-Fri Tel: 01202 200240

Password: Fat Andy (valid until 10/02/00)
We apologise for the technical problems we've had with our hotline recently, but it's now up and running. Our manned helpline is available for any queries you have regarding our cheats and guides. Before calling, however, please note the following points:

1. We regret that we can only proceed with your call if you supply us with the correct current

password (as printed above).

2. We can only give out information on games that we have actually covered in the magazine – we're not psychic, you know.

3. The Tips Hotline is only open between 5pm and 6pm, Monday to Friday. We regret we cannot answer tips calls at any other time – so please don't phone before 5pm!

4. The hotline can get very busy, so if you can't get through first time, please try again a few

minutes later

A high-five to Wes Curtin from Manchester for these two tips for EA's latest basketball bonanza.

#### MICHAEL JORDAN

Defeat Michael Jordan in One-On-One mode at Superstar level to unlock him on the Roster.

Get 15 steals in a game at Superstar level to unlock him on the Roster.

# PLAY THAT GUITAR

Once you've played like Hendrix to unlock this secret, you'll be dancing with joy.

#### SPECIAL MENU

SPECIAL MENU
Complete every level in the game, including the bonus Lammy and Parappa levels (see Databurst). A new 'Special' option will appear on the title screen: select it for a new menu enabling music to be played while you control the dancing of the game characters!

# *'STATION*



PlayStation SSS Volume 7 [ISBN 1-84179-010-9] is now ava from all good

newsagents and bookshops, priced £9.99. Its 212 pages are packed with the best PowersTraion guides from the last few months the best PowerStation guide from the last few months, inc. Soul Reaver, Driver, Wip3out, Silent Hill, WWF Attitude, Croc 2, Syphon Filter and many more.

## OUT NOW



Play issue #57 [ISSN 1358-9474] features a massive

progress report on Turismo 2, along with McRae Rally 2, Tekken Tournament, and sident Evil 3. Plus reviews of the latest titles including Medal Of Honor, Fighting Force 2, Tomorrow Never Dies, Space Debris, Worms ddon, Xena: Warr and Discworld Noi

## The best unoffical PlayStation Mag ever





## EATS NEWS NET

# ROAR AHEAD

When massive dinosaurs go on the rampage, most folks would run for their lives, but the POWERSTATION crew risked their lives to bring you

**CHOICE & SURVIVOR MODES** Complete Arcade mode on Easy difficulty setting with any dinosaur. Choice and Survival modes will appear on the main menu. Hint: To save time, set rounds to one and time to 30 seconds.

**BONUS CHARACTERS** Complete Arcade mode using each standard dinosaur. Every other completion will unlock a bonus character. A total of six extra dinosaurs can be unlocked



1. Use any dinosaur in order to defeat all eight opponents in



2. Upon defeating the last dinosaur, this message will appear on-screen



3. There are two new modes on the main menu: Team and Survival

#### **EXHIBITION MODE**

Complete Arcade mode with eight regular and five bonus characters to unlock Exhibition mode on the main menu.

**BONUS FMV SEQUENCE** 

Complete Arcade mode with all 14 characters to view an FMV sequence featuring dinosaurs.

ALTERNATE APPEARANCE

Complete Survival mode to unlock an alternate appearance for the dinosaur used. Press △ at the character selection screen to change appearance.

**INVULNERABILITY** 

Complete Survival mode without using any continues to unlock the Invulnerability option.



The official UK release date still hasn't been confirmed, but here are some secrets for the import version.

BAHAMUT CLASS

In Grand Prix mode, finish first in every stage to get the crown for that stage and class. Collect all the crowns for both Chocobo and Behemoth classes (including the FFVIII track) to unlock Bahamut class.

MIRRORED TRACKS

In Grand Prix mode, collect all the crowns in Bahamut class (including the FFVIII track) to unlock the Mirror Mode option.

**BONUS CHARACTERS** 

Complete Story mode three times to unlock the first bonus character. Every further completion earns another character. To select a bonus character, highlight Squall on the character select screen and press the button(s)

XJ	·	
x4		L2
	Cloud	
	Aya (Parasite Eve)	
	SD-Style Chocobo	
x9	lben Super Airship	I.1+R1
x1	OJack	L2 + B2





A big thanks to a Mr R Ozzer for illegally supplying us with these thief-taking codes for Sony's super sequel.

ALL SECRETS

Enter UTOPIA as a password to unlock all 15 bonus missions, FMV sequences, music test, and art gallery.

PASSWORD ABCDEFGHI JKIMNOPOR STUVWXYZ @ Delete Character & Accept Password (A) Back

1. Select Options, then Password to enter the UTOPIA code.

#### LEVEL SELECT

Enter PLINTH as a password to unlock all 30 standard missions and Credits sequence.



2. Go to the Database screen to find all the bonus stuff unlocked.

Thanks to the mysterious Phil M of Sunderland for the first of these extra codes for Codemaster excellent footie management game.

EXTRA/CORRECTED CODES

Enter the following codes (where '.' = space) as your manager's name to hear a cheer. Fly Around Stadium

PRIVATE\_JET
On the match highlights, you can fly around the stadium with the D-pad and these controls:

forward \(\triangle \) \(\tri

Sunny Weather On All Days FACTOR\_25

Auto Tactics Selection

BACKSEAT\_MANAGER

Best tactics and formation are automatically selected.

Note: We printed this code wrong previously – 'BACKSEAT' is one word.



Enter your manager's name as 'Private Jet' to hear a cheer.



.....shift up/down

2. When you reach the match highlights, you can fly around the stadium

Complete the game on Hard level to unlock Epilogues. These are brief biographies of each character in the entire *Resident Evil* series. Getting better ratings can unlock the other epilogues: there are eight in total.

Thanks to Daniel Rushent from Bristol for this first secret for F1 '99. If anyone discovers any more, please send them in.

#### BONUS TRACK

Complete and win the Grand Prix Championship on Easy level in order to unlock the Monaco Nights track in Single

# EATS NEWS NETWO

## 

#### SUPER PLAYERS

Go to the Create Player screen and enter either Peter Forsberg or Joe Sakic as a name (don't worry about the case). Answer Yes to use his ratings,



1. Enter the relevant first name and surname

then adjust them as needed. Return to the previous screen to change his name, but don't change any other setting.

Go to the Create Player screen and enter Patrick Roy as a name, then answer Yes to use his ratings.



2. Answer Yes to use the ratings of the player in the database.

A drink at the 19th hole to a Mr T Woods for sending us these top-hole tips for EA's cute golfing game.

#### BONUS CLUBS

Make an eagle (two under par) on any hole to get the forged irons. Make three birdies in a row to get the rubber inserted putter.

At the course selection screen, press O to display the password screen. Then, enter any of

HARESO	Cyber Badlands
NAMOPI	Canyons
SECARE	Sawgrass course
PORASO.	Summerlin course



2. Entering all the passwords unlocks all four



Need help with classic PlayStation games? Check out *PlayStation* 

Platinum SSS
[ISBN 1-84179-021-4]. Priced
£9.99, this 212-page book is now available from all good newsagents and bookshops. It's full of guides for the best Platinum games, inc. RE2, Tekken 3, Gran Turismo, Soul Blade, Croc, GTA and more!

## SEND IN YOUR CHEATS

Xplorer FX cheat

# MEDAL OF H

Zis is Nighthawk calling London... Our friend in Berlin has wired ze following information to help ze war effort.

#### CHEAT CODES

Go to the Options screen, then select
Password to enter each of these codes on the
Enigma machine – which will flash green. Each
cheat effect (except Captain Dye Mode) will
appear on the Secret Codes screen and can be

appear on the Secret Codes screen and can be toggled on/off.

MOSTMEDALS ... Audie Murphy (invincibility)
BADCOPSHOW ... Infinite Ammo ICOSIDOBEC ... Ax Firing Rate GOBLUE ... Reflecting Shots TRACERON ... Wireframe Mode SPRECHEN ... American Movie Mode (Germans speak English)

speak English)
DENNISMODE .....Nifty Multiplayer Power-Ups
CAPTAINDYE Captain Dye Mode (health doesn't
revert to 100% at start of each stage;
different path to acquiring secret

commendations and multiplayer characters)

#### SECRET PICTURES

Enter the following passwords to see some interesting photos and artwork.

COOLCHICK Lynn Henson (lead game designer)

as a child AJRULESAdrian Jones (technical designer) as a

DWIMOHTEAMSecret Team Gallery (press × to

DWIGALLERY .....Secret Staff Photo Gallery

#### MULTIPLAYER CHARACTERS

MIDLIFICATER CHARACTERS
Enter the following passwords to unlock secret
Uniforms in Multiplayer mode.
WOOFWOOF BIGFATMAN Evil Colonel Muller
GUNTHER GUNTHER GUNTHER
Moch BEACHBALL Noah
HERRZOMBIE Otto
ROCKETMAN Werner von Braun
PAYBACK ROCKETMAN Werner von Braun PAYBACK William Shakespeare

FINESTHOUR	Winston Churchill
HOODUP	
SSPIELBERG	Velociraptor

After entering these, go to War Records and select Mission Log to find the unlocked

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#### HISTORY & MAKING PASSWORDS

Mission 2 BIGGRETA Mission 3 DASBOOT Mission 4 Mission 5 KOMET Missions 6 & 7..... .....VICTORYDAY Mission 8

#### UNKNOWN CODES

The following codes make the Enigma machine flash green, but we currently don't know what effects they have. If you know any, please write in and tell us.

EINSICKERN JIMMY ROBBIE MANON ULF

HELMUT **SMPSMDMILK** 



1. On the Password screen, enter the code to make the Enigma machine flash green.



2. Go to the Secret Codes screen to toggle the special cheat effects on and off.



# **QUESTIONS & ANSWERS**

# DUESTIONS STUCK IN A RUT? STUCK IN A RUT?

Can't get past that end-of-level boss? If you've got a problem on any PlayStation game, we're here to help you. Send your gaming questions to: Q&A, PowerStation, Paragon House, St Peter's Road, Bournemouth BH1 2JS. Please note that we can only print answers in the magazine and not send personal replies.

## ALUNDRA

...from James Gilliam, Welwyn Garden City

How do you get the Legend Sword?

After fleeing the crumbling Murgg base, on the way back to the village, check out the statue to the south.

Remove the large boulder in front of the statue and walk up the path.

Examine the statue and collect the Legend Sword. Then continue walking to the village.



## Broken Sword

...from Aaron Scott, Derry
I am stuck on Syria. Could you explain
where to find the toilet brush and how to
get Nejo to accept the ball.

A Okay, for the last flippin' time... Look at (press □) and talk to Arto – the kebab stall-holder near the steps to the carpet seller. Talk to Nejo about Arto.



Offer Nejo the red ball and select YES when he asks if you mean it. Use the phrase which appears on Arto. Go back and talk to Nejo to get the toilet brush. Go back to the club and give the toilet brush to the club manager.

## Broken Sword II

...from Jason Read, London
When George stumbles onto the film
set, where do you find the Ketch's treasure
and how do you get out of the film set?

Talk to everybody on set: director, cameraman, stuntman, and actors. Next, head over to the table and take a pancake, a bun, and the syrup by left-clicking on them. Now, combine the syrup with the pancake by selecting the syrup icon and left-clicking on the pancake icon. When you've done this, left-click on the bush. Then select the syrup pancake icon and left-click on the stuntman, Bert.

Select the bun icon and left-click on the bush. The hornets within the bush certainly won't like that. So, naturally, pick up another bun and left-click on the bush once again. The hornets will fly out of the bush and chase after Bert's syrup-covered chin. Once the tough (?) stuntman's finished cowering behind the set, the scene blanks out, and returns at the shores of the beach below.

Talk to each character on the beach, although the 'young movie star' has nothing better to say than, "Yeah man!"

enthusiasm for George's idea shines through, and George is set to become a movie star.

Once George has rushed into his costume, we see George climbing up the rock face, to the cave where Ketch's treasure has been hidden for all this

time; and lo and behold, hidden within

the treasure chest lies the Eagle stone.

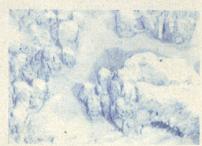
Left-click on the handheld camera, then

left-click on the director. The director's

## FINAL FANTASY VII

...from Clare Barnett, Gainsborough In your recent Final Fantasy VII book you listed a Summon Materia called Alexander, found at Gaea's Cliff (North Pole). I have looked and looked but cannot find it anywhere. Please help me or I will turn insane!

Once you've touched the water at the Hot Springs, go to the snow woman's cave (to the east of the windy area) and she'll attack. Defeat her to get the Alexander Materia.





#### MOUTHY MARK SAYS

Thought you'd got rid of me, eh? Until I can get back onto Hard Copy I've managed to infiltrate the Q&A section.
Let's have a look at some of your studied questions than...

Ol have been looking all over for cheats for South Park, but I can't find any anywhere.

A 0i! This isn't one of those dodgy G&A sections where they just print questions asking for cheats which are already printed in the same magazine – hmm, how convenient. If you want cheats, take a look in the Databurst section.

about Speed Freaks. On the track Silver City, there is a piece of silver on the track. How do you get past it?

A Simple. You shell out for the proper game instead of playing some dodgy pirate copy of the preproduction version which featured this bug!

Q Could you send me

A Yes I could... if I wanted to.

Please tell me some cheats or secrets for WWF Attitude. Do you have to go through Career mode to access them (I hope the answer is 'no')?

A The answer is yes - heh heh!



# QUESTIONS & ANSWERS

## LITTLE BIG ADVENTURE

...from Duncan McCullie, Leigh-on-Sea I am in the final building and Dr Funfrock keeps hitting my girlfriend. How do I open the door?

We're not sure exactly what you mean, Duncan, so here's the solution to the final scene...

Funfrock will offer you a deal, then try to kill you. Fight him with your sword, so he falls off the edge. Go over and talk to Zoë, then blow Gawley's Horn to open the seal and drop down. Then use the grating to go further down and end up in a cave. Just when you think you're home and dry, Funfrock drops in again for the final showdown. The easiest way to deal with him is to attack him against

# DIABLO

...from Jay, Peterborough I've killed everything in the first 15 levels of Diablo and completed all the quests, but am unable to find a way to Level 16 and meet Diablo.

After returning from your fight with Lazarus in Level 15, you'll notice that the pentagram is now glowing with unholy vigour. Cast a town portal if you have one and buy a load of mana and health so that you have as much as possible, then return to the catacombs. Step into the pentagram to get to the final confrontation with Diablo.



# TOMB RAIDER III

...from Daniel Cartwright, Huddersfield
In issue #40's Q&A you printed a solution to get the sixth secret in Lud's Gate. I have tried for hours, but every time I drop off the ledge, the diver appears and closes the door. I have done everything you said, I've killed the guard in the dark tunnel, then I dropped into the water and swam round to the left where the door is, but it remains closed. This is VERY frustrating. Is it me that's doing it wrong or have you printed it wrong?

Well it worked for us! We can only assume that you must have already alerted the guard either beforehand or in the process – in which case he'll shout "Oi!" and the diver will jump in and close the door. Has anyone else had the same problem?



1. As you enter the large pool room, it's vital to avoid being spotted by the guard, so stay



2. Swim straight ahead to the open area with the wooden floor. You should be able to surface in the far right corner.



3. Dive down and enter the left of the two small tunnels for Secret 5 (ammo for Shotgun and Desert Eagle).



4. Exit and go down the other tunnel to find a lever just round to the right: pull it, then exit to surface.



Now swim underwater back towards the entrance tunnel and head along the corridor to the right of it.



6. Surface and climb out onto the right ledge. Climb up onto the ledge straight ahead and crawl round it to the right.



7. Still crawling, turn round at the end and lower yourself into the water hole with the Save Crystal.



8. Turn around and climb out, then crawl round to the left, to the grey rock path where you can stand up.



9. Follow the grey rock path round to the right. Jump to the end of it and climb up to the left.



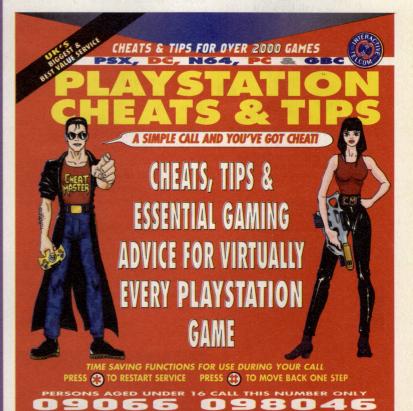
 Follow the passage around until you encounter another green guard – shoot him dead.



11. Don't worry about the alarm going off. Just drop onto the slope to slide into the water.



12. Killing/avoiding the diver, swim left then right into the Secret 6 chamber for the UPU and goodies.



Calls to the above numbers cost 60p a minute his service should only be used with the agreement of the person responsible for paying the bill. Calls to the number for persons aged under 16 years.

09066

maximum tost and call time restrictions. Etisure you are calling from a rouch fone prone.

Please put comments or queries in writing to: Interactive Telcom Ltd., 8 Grants Walk, PL25 5AA

098142

CUSTOMER SERVICE: 0800 1982784



# **UESTIONS & ANSWERS**





Little Big Adventure defeating Dr Funfrock isn't so difficult, once you read our tips.

the wall from the top and keep thrusting with the sword. Once he's dead, you and Zoë can go through the opened gate and see the final FMV sequence.

## METAL GEAR SULID

...from Laura Acker, Liverpool I'm writing to ask where you can take the photos of the ghosts. I would really love to know.

Okay, just for you, here's the complete list of pictures you can take with the camera... NAME LOCATION

Fujimura .Elevator in the **Communication Tower B complex** Fukushima... Heliport looking out to sea from cliff

Hirano.....Elevator in Communication Tower B .....deep in the shaft of the top level

Ishiyama ....Heliport top of the building Ito. ....Inside elevator Tank Hangar Jerem Blaustein ....Sniper Wolf's corpse Kaneda .....The mirror located in the Women's restroom

Kimura.....Metal Gear Rex underground base tip of Rex's railgun

Kinbara ..... ....Dark area of stairs Kitao ..... ....Decoy Octopus (fake DARPA chief) corpse

Kobavashi..... .....Rock in canvon KobayashiPrison cell near DARPA chief (during Torture section)

KojimaOtacon's lab - the picture frame to the right

Korekado ..... ...Men's restroom Kozyou .....Behind the water-tank-like structure in the Canyon

Kutome .... ...Observation room MakimuraHidden armoury store room behind the weakened wall

Matsuhana .. Corridor of Death - before Otacon's lab

Mizutani Whilst fighting Metal Gear Rex Mori .... .Lowest point of elevator -Communications Tower B

Mukaide .....Reflection in Cave puddle MuraokaWater in Cargo elevator section Nakamura ......In Meryl's blood - where Sniper Wolf shot her

Negishi ..... .Sewage waterfall Nishimura .....Next to President Baker's





Okajima .....Maggots of the real DARPA Chief in cell

OnodaWhere President Baker is tied up ...Picture frames in the Commander's Room

Sato .....Communication Tower A - roof destroyed by Hind's missiles

Scott Dolphin the dark section from the walkway between Communication Towers A and B

Shigeno .. Heliport - security camera by staircase

Shikama. ...Nuclear Building B2 electrified floor

Shimizu......Caves - first crawling point Shinkawa ..... Underground Passageway (Sniper Wolf) - behind the second pillar Sonovama ... ...Torture machine Takade ... ..Otacon's lab - Glass Tanaka .....Heliport - sleeping soldier in northwest corner

Tougo .....Blast Furnace - end of steam room

Tovota... .. Container in the middle of Raven's warehouse

Uehara.....Edge of elevator - where the Ravens fly before Vulcan fight

Yamashita .... ....Tip of nuke warhead in **Nuclear Building Level 1** 

....Dead end of air duct Yoshimura.... YoshiokaBridge on the third floor of the **Blast Furnace** 

...from Donald MacDougall, North Uist Can you please tell me how to get the Bishop Plug? I have looked in every room. I am so desperate to get it. If it's any help, I'm on Leon's first mission. I have the other plugs and it's the sewer entrance I need to open.



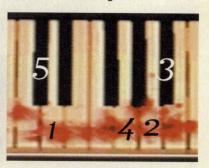


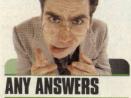


You need to go to the library. Climb the stairs to the side as you enter and then walk around the upper level. Ignore the door that leads off for now and proceed around to the other side. As you near the end, the floor gives way and you'll fall back down to the hidden area in the main library area. Walk forward and push the switch: this will move the first book shelf out of the way, thus allowing you back out. Now walk over to the first two book shelves nearest the door you entered and push the buttons on each - choosing to move them right each time. This will reveal the Bishop Plug under the painting in the hidden area you have just come from. So go and fetch it before you leave. There is also a red herb to pick up next to the other door in the main library area. Leave the library via this other door.

...from Gideon Way, Cwmbran How do you get past the pain in the music room?

Just press the keys in the order shown on this diagram...





We like to think we know it all, but sometimes we don't have the answer to a reader's query. If you do, please send your answer to 'Any Answers' at the usual

#### **RESIDENT EVIL 2**

Amfrom Steven S. ...from Steven Gale. I've completed Leon's first scenario in under 2.5 hours and got a B ranking on Normal level, but didn't get the Rocket Launcher in Claire's second mission. Why not? I also saved after completing

Leon's first scenario If possible, can you send a letter back because I never usually have enough money to buy your magazine to find out the answer

No we can't, you cheeky monkey! If you're short, maybe you could earn some money as an extra on Harbour Lights? Anyway, there seems to be some debate over what rank you need to unlock the special weapons - you may actually need an A (as we got, naturally). If anyone else can confirm this, please write in and tell us

# **JESTIONS & ANSWE**

...from Richard Beasley, Cardiff
This game is driving me mad! I have found all the cheats, everything, but I'm still having trouble with Luke's moves. The only thing I can't do is make the lightsabre turn bright blue and make the moves stronger.

Here's a list of Luke's moves. Hope it helps.

Sabre Thrust
Sabre Uppercut
Overhead Slice, →, ←, ●
Sabre Sweep





Figure 8 Swing ←, ■ + ▲
Mid Swipe & Sidestep
Sweep Sidestep
Double Precision Uppercut→, ♣ > , ●
Jedi Precision Slice ↓ * →, ●, ●,





Darkside Upper
Darkside Slash + ▲ (1 bar)
Force Thrust←, →, ▲ (1 bar)
Force Sabre Uppercut→, →, ↓ * →, ●
(1-2 bars)
Flying Sabre ← ¥ ♦ →, ▲ (2-4 bars)
Chain Starter, ■, ×, ■
Jedi Master Combo●, ■, ×, ■, ×, ▲, ×, ▲

Every month we answer the top ten most-asked

questions from readers.

Some of the codes are different on the Japanese and English (including US) versions. Here's a guide to the altered codes (all the others are the same). Japanese English 0375 0426

57036 58104 7248 31415 7687 47812 46907 5037

We apologise for the mistake. Instead you need to push the stack over to the low ledge, then climb onto the latter and push the blocks off repeatedly until you have separated. until you have separated them. You can then put the blocks into the right holes to open the second switch in the Organ Room.

You need the K Gordon Key from the Boiler Room, after defeating the Lizard. Points 71–74 should have read: 71. After a few shots the beast will die and you'll be back in the Boiler Room. 72. Pick up the K Gordon Key, then proceed up to the 1st floor. 73. When you reach the 1st floor there will be a short scene. 74. Now head towards the lobby and exit the Elementary School.

There is a simple trick to this: once you've stepped on the pressure plate, shift to the Spectral plane to freeze time! You can then easily get through the door before it shuts.

No, there are NO cheats – only codes for Action Replay and Fire Xplorer cartridges. To avoid submitting to the torture, you simply have to hammer the • button rapidly until the blue bar reaches zero (or find a turbo-fire joypad that works). Although you can submit and still complete the game, you'll get a different ending – and be awarded the Stealth Suit instead of the Bandana.

To do this, you need the Final Attack Materia. To get this, go to the Battle Square and get 64,000 points so you get the eigh harder battles. Complete these and you get a new set of gifts, including the Final Attack Materia.

A. Everyone gets stuck on this. Approach the goat to the right of the trough (by left-clicking on the ladder). As soon as the goat knocks you over, click on the ploughshare on the far left. When the goat is trapped, go to the ladder and enter the excavation.

The Guidebook is in the tunnel leading to the sub pens, below the Underwater Reactor. To get it you have to account a consultant of the subsection of the su get it you have to encounter a creature called the Ghost Ship. Knock off most of his energy, then finish him off with the Morph Materia to turn him into the Guidebook. Take it to the Traveller to get the Underwater Materia. The latter is needed to eliminate the 20 second timer when fighting the underwater Emerald Weapon: defeat it to get the Earth Harp. Give this to the Traveller in exchange for the three Master Materias (Summon, Magic, and Command). Once you've defeated the Ultimate Weapon, you can battle the Ruby Weapon near the Gold Saucer. Defeat this to obtain the Desert Rose, then take the latter to the Traveller to exchange for a Gold Chocobo.

Go back into the maze and head left, then left above the steps. Grab the Silver Shield from the chest and follow the path round to find five sad masks which you have to turn so their laughing sides face the topiary clown. It's not easy, as hitting one will usually affect another: get them all one turn from happy, then quickly hit the top right, bottom left, top left, bottom right, top middle masks to make the clown laugh.

The blades will miss Lara if she stands slightly to the side of any switch. She can thus take her time and flick the two switches on one side, then time a jump over the blades to flick the others

If you're still stuck on a game, then why not get the complete guide by ordering the relevant PowerStation back issue or PlayStation SSS tips book? Here's where you'll find guides to the most popular/ problematic Q&A games (call 01202 200200 to check issue availability)...

Alone In The Dark 2 .....#33

Alone in the back L
Alundra
Ape Escape#37 & #38 (or SSS Vol 7)
Ark Of Time#33
Broken Sword#33
Broken Sword II#33
C&C: Red Alert#37
C&C: RetaliationSSS Vol 6
Crash Bandicoot 3#30 & #31
(or SSS Vol 6)
CrocPlatinum SSS Vol 1
Croc 2SSS Vol 7
Dino Crisis#42
Final Fantasy VII#42
Final Fantasy VIII#43
Granstream Saga#33
Gran Turismo#36
Legacy Of Kain: Soul Reaver SSS Vol 7
Hard Edge#36
MedievilSSS Vol 6
(or Platinum SSS Vol 1)
Metal Gear Solid#33 & #34
(or SSS Vol 6)
MGS: Special Missions#41
Populous: The Beginning#33
(or SSS Vol 6)
Quake II#42
Resident Evil 2Platinum SSS Vol 1
ShadowMan#40 & #41
Silent HillSSS Vol 7
Soul BladePlatinum SSS Vol 1
Spyro 2#42
Star Wars: Episode 1#42
Syphon Filter#38 (or SSS Vol 7)
Tekken 3 #27 (or Platinum SSS Vol 1)
Tenchu: Stealth Assassins SSS Vol 6
Tomb Raider III#29, #30, #31
X-Files#40 (or SSS Vol 7)
Wild ArmsSSS Vol 6

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PRODUCERS OF TOP PLAYSTATION PERIPHERALS

Welcome to the readers' letters section of PowerStation. You can email us at powerstn@paragon.co.uk or write in to us. We look forward to hearing from you.



The Star Letter of the month as judged by us, will win its sender a superb Mad Catz Dual Force steering wheel. send us your views now

## EIGHT I HATE

Dear Powerstation

I have just bought issue #41 of your mag, and as usual it is very informative. However, there is one thing that I would like to point out to you...

When someone wrote in to tell you that they had sold their Chocobo Lure materia in FFVII, you said if they couldn't buy it back, they were on a disastrous boating holiday. The point I would like to make is this: when I went back to the Chocobo ranch, to the place where you first come in and are meant to talk to the Chocobo, there was another Chocobo Lure sitting in the bottom right-hand corner of the screen. As a result, I now have two Chocobo Lures! Is this helpful?

I would like to make one last couple of statements: I do hate FFVII, I hate VIII even more, and I don't understand what the fuss is about. I don't even know how I know what I know. It's a mystery. Anyway, thanks for listening, hope it was useful. Keep up the good work.

Chris Melvill, Hastings

Yes, it is a mystery why you play a game so much if you hate it!

Got an embarrassing personal

#### problem? Then write in to our resident agony aunt, Lou. She'll tell you what to do - or where to go

#### BE MINE

Dear Lou

I'm not writing to you with a problem, just to declare my undying love for you. When I first saw you in the POWERSTATION letters section, my heart skipped a beat. That enigmatic smile, the auburn hair with a little strand dangling on your sight. Ever since, I've been an avid reader of your agony aunt column. I just love your strict, no-nonsense manner.
Yes, you're the girl for me,
Lou. Please, just say the
word and I'll be yours.

Okay, the word is... NO!

To PowerStation

I thank you for giving me something to



A Billy Gunn's finisher in WWF Attitude.

look forward to at the end of every month, because school is boring. So I spend all my pocket money on buying your mag or a game for which you've done a walkthru. I know it's cheating, but it is addictive. Thank you for the moves and special people of the WWF Attitude game, otherwise I would have thought it was pants.

I used to buy another mag, but it was dearer and they didn't give any cheats, so I can see why you have the right to boast. Don't listen to what others say. If they were true fans of the mag, they would stand in line and shout, "POWERSTATION is the greatest mag walking on God's green earth!"

I would like this to be in the mag please, to show others that if you are a fan, you shouldn't write in pointing out every little mistake. Be proud that the POWERSTATION office is not full of little geeks who have to get everything right. Nick McGrane, Liverpool

Thanks for your support, Nick, although we always do our best not to make mistakes!

Dear PowerStation

Your mag is the best ever! Down to business... I want to complain about people who write in complaining about



▲ We got the Undertaker's picture wrong

mistakes in the magazine. Hell! If they liked the mag they wouldn't complain. Every great thing has a fault. So they should stop while they are ahead, not moan for half a page. They must sit looking at every page with wide eyes to spot each mistake. Then they write in to TRY to get a prize. But never do - HA HA! Anyway they shouldn't waste paper! **Thomas Brownlee, Belfast** 

Too right, Thomas. Now perhaps someone is thinking of complaining

HIGH-SCORING MANUEL

Dear POWERSTATION
I am a very keen PlayStation gamer and I would consider myself a natural player, because I'm quite good at all the games that I own, even the new ones that I try. About three months ago I bought Gran Turismo and liked it so much that I would spend hours on it. I got quite good at it and all my friends found it hard to beat my times

hard to beat my times.

Then something got to me. I bought
PowerStation and had a look at the times for all the tracks on the High-Scoring Heroes section. I found them to be unreal dust to see what would happen, I practised for a whole week with the Nissan Nismo 400R on the Autumn Mini and the best time I got was 28.981 seconds - nowhere near the times these guys claimed to have. I bought another PowerStation and then it hit me: I used my Xplorer to get the best car again, but this time I used a cheat to get a good time. I found it quite easy to achieve any of the times mentioned in your mag and just wondered why you would give prizes to people who cheat. Please have a look into this and tell me if I'm wrong. I'm not a bad loser and if I'm wrong, just ignore this letter and my apologies to all the guys who got those great scores 'Exdevil', W Yorks

Not a sore loser, eh? Nevertheless, you have a point about not being able to tell if someone has hacked a time or score – not that we believe that any PowerStation reader would ever be so dishonourable! From now on we'll be paying closer attention to the evidence supplied by high-scorers – and insist on a video recording of the actual feat where feasible; ie lap times and beat-'em-up time attacks obviously we don't expect someone to record a complete three-hour game of Metal Gear Solid!

# HARD COPY

about you complaining about complainers? Well don't!

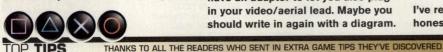
## ANGRY ADAM

Dear PowerStation

I recently wrote a letter to you about the Tony Hawk's segment featured in the last issue. After buying the newly released copy of POWERSTATION, I was surprised and angry to find that my informative letter was not published in



▲ Adam's Tony Hawk comments were ignored.



the Hard Copy section of your magazine. Why is this? After all, this is the readers' page and I am a reader. Please email me with your answer.

Adam Royal, Sunderland

Oh dear, it must have got lost in the post or something. Either that or it was pants.

## AERIAL INTERFERENCE

To PowerStation

First I want to say what a great magazine you have. I've just got a new aerial for my PlayStation (the older model) and the aerial plugs into the light gun socket. What am I to do?

Sam Steel, email

What are you on about? I take it you've got a Namco Guncon-style light gun which has a lead that plugs into the Video Out socket. It should have an adaptor to let you also plug in your video/aerial lead. Maybe you should write in again with a diagram.

## YAP YAP

Dear PowerStation

I love all computers. I have a Nintendo, Sega Mega Drive, PC, but best of all a PlayStation! I will be getting a Dreamcast for Christmas. My ultimate dream would be to have a virtual reality console where you can play *Tekken 3* and other excellent games.

I think that I am pretty good at Tekken 3 and I have got all the cheats without the Xplorer. Pretty good huh? PlayStations are the best with nonstop entertainment, except that is when it is loading a game.

I don't stop yapping, do I? I love cheats. That is mostly why I buy your mag. It kicks ass. I love the *Metal Gear Solid* theme tune. I like the other one as well, where the woman is singing.

Please don't puke on this letter – it isn't that bad!

Adam Owen, Lancs

I've read worse, believe me. No, honestly.

Nr Swindon

out on the first team, instead of

beating all five teams. Harry Haines, Wootton Bassett,

Nice one, Harry. I'm sure you're a wrestling legend in Wootton

YOU VOTED TO

The result of our Mouthy Mark

(should he stay or go) poll is just

## WINNER TAKES ALI COMPETITION WINNERS

ACTION REPLAY (#41)
1x Action Replay CDX:
David Macpherson, Stafford

XPLORER (#41)
5x Scorpion light gun:
Neil McLaughlin, Con
Monaghan
James Wilkinson, Milton
Keynes
Pete Whittlesey, Eastbourne
Calum Walker, Dumfries
Tom Spoor, Middx

WIP30UT (#41) 1x Sony mini hi-fi: John Warnock, Co Down

10xWip3out T-shirt & record bag:
Harvinder Chowlia, London
Jake Kerr, Abingdon
David Chatterton, Co Armagh
Aaron Watts, Barnstaple
Anitam Varsoni, Wembley
Jamie Smith, Rotherham
Joseph Docherty, Glasgow
Shaun Owens, Rotherham
Ben Woodward, Northants
David Barrett, Bath

MORTAL KOMBAT [#41]
10x MK Conquest Episodes
1 & 2 video:
Robert Milton, Derbyshire
Shaun Scott, Nottingham
Kevin Woodward, Deeside
Matthew Phillips, Liverpool
Daniel Bruce, Maidstone
Mr D Harding, Northampton
Josh Westwood, W Mids
Marc Mason, Leeds
Daniel Payne, Birmingham
Alison Carter, Solihull

BUSH TV (#41) 1x Bush GamesTV: Darren Paul Cox, Rotherham

#### HOELECC CHEA

USELESS CHEAT
This cheat is useless, but you might find it fun. On Xena: Warrior
Princess level 8, The Labyrinth.
Instead of going in to fight the
Minotaur, follow the corridor round to the right, collect the health, and then walk through the wall into the computer room. Hit the computer to switch it on, then hit the cans to pour a drink.
Steve, email

Star form

#### **EASY MONEY**

On the second level of GTA 2, when you have to get 3 million points, find the tank in Tabasco. Go to the



Morton car crusher or somewhere you know you can easily find. Start to crush all vehicles around the area. Before the SWAT team comes, find a policeman and get arrested. This means that you won't get shot and lose a life. When the police let you go, make your way back to where the tank was left and start over again. With this method, you can get half a million to a full million each time.

lan Fairlamb, Stockton-on-Tees

#### INSTANT TORTURE

On Metal Gear Solid, I have found a way to skip to the torture chamber. First of all, activate the All Items cheats on the Xplorer. Then when you get to the cell (where you have to rescue the Darpa chief), as you come out of the lift, go through the door on Snake's right using the 255 keycard. Once done, you'll skip straight to the torture chamber.

#### LONG-WINDED TEST

have worked out a cheat for Final



Fantasy VIII. If you want to raise your SeeD level, you have to take a test at the Tortrail. Well, I've found a way to get the answers. What you do is agree to take the test and all questions as yes. Then at the end of the test you are give a result. All you have to do is redo the test, but answer Q1 as no, and the rest as yes. At the end of the test, the result will either be ten more or s than before. If it's more, then Q1 should be no; if less, then Q1 should be yes. Repeat this for all ten questions to find all the correct answers and get 100% David Pendlebury, Torquay

Erm, cheers David. But instead of going through all that palaver, you could always read the complete list of correct answers printed in our Databurst section!

#### AH-ONE, AH-TWO

I have worked out a cheat for WWF Attitude. You can win the tag team gauntlet by getting a double count-





Thanks for everyone who voted (well, those who voted 'go' anyway). Mouthy Mark has now left the building.

# Step into the ring for cheaper games!

**Don't buy or sell until you QXL** 





# ACTION REPLAY CODES CODES

Owners of Datel's Action Replay cheat cartridge need look no further for the latest and greatest codes (which also work on the Fire Xplorer).

800B0592 0003 Infinite Zzz's (health) 800B0590 0063 Have 99 Cogs 800B058E 0063 **Have Infinite Moons** 800B058C 0063 Have Infinite Tokens 800B0598 0063 Have All Dreamkeys For All 80090480 FFFF 80090482 FFFF 80090484 FFFF 80090486 FFFF 80090488 FFFF 8009048A FFFF 8009048C FFFF 80090490 FFFF 80090492 FFFF 80090494 FFFF 80090496 FFFF Have All Levels Open 80090478 FFFF 8009047A FFFF Have All Winks 80090470 FFFF 80090472 FFFF 80090474 FFFF Costumes Never Run Out 8002C44C 0000 8002C44E 0000

#### CRASH TEAM RACING Adventure Complete

Never Run Out Of Oxygen 8002B8C8 0000

8002B8CA 0000

50000D02 0000 8008FF58 FFFF ONE LAP RACE/FINISH FIRST: Crash Cove 801F0D3C 0003 Roo's Tubes 801D4638 0003 Sewer Speedway 801DD5AC 0003 Mystery Caves 801F4E1C 0003 Ripper Roo 801BEA20 0003 Coco Park 801BF908 0003 Tiger Temple 801F3328 0003 Papu's Pyramid 801EC2A8 0003 Dingo Canyon 801C2148 0003 Papu Papu's Challenge 801D6744 0003 Blizzard Bluff 801EC374 0003 Dragon Mines 801E8BD8 0003 Tiny Arena 801F0094 0003 Komodo Joe's Challenge 801D472C 0003 N Gin's Labs 801F3BE0 0003 Cortex Castle

801F4520 0003 Hot Air Skyway 801F3CAO 0003 Oxide Station 801F3D20 0003 Pinstripe's Challenge 801DEEC4 0003 N Oxides Challenge 801D8E48 0003

#### DINO CRISIS

Infinite Health 800B9A1C 083C 800C1A50 FFFF Save Anywhere (Press L1+L21 D00B18C0 0005 800B7EF0 0007

#### FINAL FANTASY VIII

Save Anywhere 80070B02 0100 Infinite Money 80078334 OFFF 80078336 5F5E Hit Points At 9999 80077F18 270F 80077F1A 270F Maximum Strength & Vitality 80077F22 FFFF Maximum Magic 80077F24 FFFF Maximum Speed & Luck 80077F26 FFFF Character At Level 100 80077F1C E100 80077F1E 5F5F Infinite Fire Magic 80077F28 6301 Infinite Fira Magic 80077F2A 6302 Infinite Firaga Magic 80077F2C 6303 Infinite Blizzard Magic 80077F2E 6304 Infinite Blizzara Magic 80077F30 6305 Infinite Blizzaga Magic 80077F32 6306 Infinite Thunder Magi 80077F34 6307 Infinite Thundara Magic 80077F36 6308 Infinite Thundaga Magic 80077F38 6309 Infinite Water Magic 80077F3A 630A 80077F3C 630B 80077F3F 630C Infinite Demi Magic 80077F40 630D Infinite Holy Magic 80077F42 630E Infinite Flare Magic 80077F44 630F Infinite Meteor Magic 80077F46 6310 Infinite Quake Magic 80077F48 6311 Infinite Tornado Magic 80077F4A 6312

Infinite Ultima Magic

80077F4C 6313 Infinite Apocalypse Magic 80077F4E 6314 Infinite Cure Magic 80077F50 6315 Infinite Cura Magic 80077F52 6316 Infinite Curaga Magic 80077F54 6317 Infinite Life Magic 80077F56 6318 Infinite Full Life Magic 80077F58 6319 Infinite Regen Magic 80077F5A 631A Infinite Esuna Magic 80077F5C 631B Infinite Dispel Magic 80077F5E 631C Infinite Protect Magic 80077F60 631D Infinite Shell Magic 80077F62 631E Infinite Reflect Magic 80077F64 631F Infinite Aura Magic 80077F66 6320

#### READY 2 RUMBLE

Infinite Health P1 80095F9C 0064 No Health P1 80095F9C 0064 Infinite Health P2 800967B8 0064 No Health P2 800967B8 0000 Infinite Round Time 80084180 ODOC Always Have RUMBLE P1 80095FA8 0030 Never Have RUMBLE P1 80095FA8 0000 Always Have RUMBLE P2 800967C4 0030 Never Have RUMBLE P2 800967C4 0000 Infinite Fights In To 80097EA6 0014 Infinite Money 80097E9C C350 Full Punch Meter P1 80084184 0064 No Punch Meter P1 80084184 0000 Full Punch Meter P2 80084188 0064 No Punch Meter P2 80084188 0000

#### TOMB RAIDER: THE LAST REVELATION

Have All Weapons 800AB3D4 FFFF 800AB3D6 FFFF 800AB3DA FFFF Always Full Sprint Meter 800A7D18 00FF Climb Almost Any Wall 800AB2C6 0001 LONGER JUMPS: Angkor Wat 801BB276 0064 Tomb Of Seth

80109712 0064 **Burial Chamber** 801C2E8A 0064 Valley Of The Kings 801B4EFA 0064 KV5 801C228E 0064 Temple Of Karnak 801CECF6 0064 Sacred Lake 801B33D2 0064 Temple Of Karnak Revisited 801D2146 0064 Great Hypostyle Hall Revisited 801CECF6 0064 Sacred Lake Revisited 801B33D2 0064 Tomb Of Semerkhet 801D396E 0064 Guardian Of Semerkhet 801ABFA6 0064 Desert Railroad 801ABFA6 0064 Alexandria 801B8BF2 0064 Coastal Ruins 801CEFA6 0064 Pharos, Temple of Isis 801C9D2E 0064 Cleopatra's Palaces 801C4A9A 0064 801CA3C6 0064 Temple Of Poseidon 801C0462 0064 The Lost Libary 801DD876 0064 Hall Of Demetrius 801B5F62 0064 City Of The Dead 801CB786 0064 801CF66A 0064 Chambers Of Tulun 801D0CBE 0064 Street Bazaa 801C2AEE 0064 Citadel Gate 801CF6C6 0064 801D8F2E 0064 The Sphinx Complex 801C173E 0064 **Underneath The Sphinx** 801CF992 0064 Menkaure's Pyramnid 801BD4DA 0064 Inside Menkaure's Py 801D58AE 0064 The Mastahas 801D205E 0064 The Great Pyramid 801C4D46 0064 Khufu's Queens Pyr 801D4B52 0064 Inside The Great Pyram 801C8ACA 0064 Temple Of Horus 801CDDCF 0064 Temple Of Horus (final fight) 801C491A 0064 HOLD L2 + R2 TO GLIDE: D01FEB32 FCFF

Use this plus the relevant

code for each level... Angkor Wat

801BB278 0000 Tomb Of Seth 801C9714 0000 Burial Chambers 801C2E8C 0000 Valley Of The Kings 801B4EFC 0000 80102290 0000 Temple Of Karna 80102148 0000 801B33D4 0000 Temple Of Karnak Revisited 801D2148 0000 Great Hypostyle Hall Revisited 801CECF8 0000 Sacred Lake Revisited 801B33D4 0000 Tomb Of Semerkhet 801D3970 0000 Guardian Of Semerkhet 801ABFA8 0000 Desert Railroad 801ABFA8 0000 Alexandria 801B8BF4 0000 Coastal Ruins 801CEFA8 0000 Pharos, Temple of Isis 801C9D30 0000 Cleopatra's Palace 801C4A9C 0000 801CA3C8 0000 Temple Of Poseido 801C0464 0000 The Lost Libary 801DD878 0000 Hall Of Demetrius 801B5F64 0000 801CB788 0000 Trenches 801CF66C 0000 Chambers Of Tulun 801D0CC0 0000 Street Bazaar 801C2AFO 0000 Citadel Gate 801CF6C8 0000 801D8F30 0000 The Sphinx Complex 801C1740 0000 Underneath The Sphinx 801CF994 0000

Menkaure's Pyramid 801BD4DC 0000 Inside Menkaure's Pyramid 801D58B0 0000 The Mastah 801D2060 0000 The Great Pyramic 801C4D48 0000 Khufu's Queens Py 801D4B54 0000 Inside The Great Pyram 801C8ACC 0000 Temple Of Horus 801CDDD0 0000 Temple Of Horus (final fight) 801C491C 0000

#### Worms Armageddon

Infinite Time 8019B444 FFFF 8019B448 FFFF Infinite Time In Training 8019AA0C B234 P1 Worm 1 Infinite Health 8014AAA8 0064 P1 Worm 2 Infinite Health

8014AB44 0064

P1 Worm 3 Infinite Health 8014ABE0 0064 P1 Worm 4 Infinite Health 8014AC7C 0064 P2 Worm 1 Infinite Health 8014AF28 0064 P2 Worm 2 Infinite Health 8014AD54 0064 P2 Worm 3 Infinite Health 8014ADF0 0064 P2 Worm 4 Infinite Health

8014AE8C 0064 P3 Worm 1 Infinite Health 8014B000 0064 P3 Worm 2 Infinite Health 8014B09C 0064 P3 Worm 3 Infinite Health 8014B138 0064 P3 Worm 4 Infinite Health

8014B1D4 0064 P4 Worm 1 Infinite Health 8014B2AC 0064 P4 Worm 2 Infinite Health 8014B348 0064 P4 Worm 3 Infinite Health

8014B3E4 0064 P4 Worm 4 Infinite Health 8014B480 0064 Moon Gravity 80148DF0 0001

could win a Datel Action roft? Send your answer to: Replay 44 Comp, PowerStation, Paragon ouse, St Peter's Road, ournemouth BH1 2JS. Closing ate: 17 February 2000. Usual impetition rules analy.



THUMB LEFT, THUMB RIGHT, THUMB DOWN, THUMB UP, THUMB DOWN, THUMB UP, THUMB DOWN, THUMB UP, THUMB DOWN, THUMB UP, THUMB DOWN, THUMP UP, THUMB DOWN, THUMP UP...

LIBERAII III.





Grab an airpad and pan your best times — unique motion reflex technology means you just tilt to turn for precision gaming performance with an instant response, airpad is fully programmable too, while the range of 1:0 clips gives you completely customised control.

SAME PLAY AT FULL FILT



IN MAJOR HIGH STREET STORES FROM OCTOBER

distributed by



For Sony PlayStation®





## **GH SCORES**

# SPONSORED BY JOYTECH, PRODUCERS OF OUTSTANDING PLAYSTATION PERIPHERALS





1. Get a top score or time on any PlayStation game. 2. Use a camera or video to record your score (note that

video evidence is required for some games).

3. Ensure all tapes are in the right position and ready to go. We're not wading through three hours of *Party Of Five* (lousy acting, personal space, and Neve 'no charisma' Campbell) just to find two lap times. But we will force ourselves to watch episodes of *Buffy The Vampire Slayer*, if you send them in by mistake

4. Don't forget to send the photos/video with a piece of paper detailing the scores (and your name and address!)
to: High-Scoring Heroes,
PowerStation, Paragon
House, St Peter's Road, Bournemouth BH1 2JS 5. Include an SAE (of adequate postage and size!) if you want your photos/video back.

Got an incredible score or time on a PlayStation game? Send us a photo or video (no memory cards) to prove it. Next month we've got some new prizes up for grabs.

### **NEED FOR SPEED: RC**

SPEED STAR
DANIEL VANARAY
LAP RECORDS:
Landstrasse 01:37.21
ROUTE ADONF 01:32.25JUNIOR (VIDER) MOLNIES
KINDIAK PARK 01:28.15
CELTIC RUINS
O1:25.62
01:35.31
Snowy Ridge 01:55.59
RACEWAY 01:29.21PHILIP (MOUSE) VEIVERS
NORTH QUEENSLAND, AUSTRALIA RACEWAY 2 01:18.59
NORTH QUEENSLAND, AUSTRALIA RACEWAY 3 01:34.34
LANDSTRASSE
O3:30.81 DANIEL VANAREY, QUEENSLAND,
03:08.56 DANIEL VANAREY, QUEENSLAND,
DURHAM ROAD 02:38.40DANIEL VANAREY, QUEENSLAND.
KINDIAK PARK
02:38.40Daniel Vanarey, Queensland,
CELTIC RUINS 03:05.46JUNIOR (VIPER) MOLNEIS, RUISLIP DOLPHIN COVE
03:20.24DANIEL VANAREY, QUEENSLAND,

JUNIOR (VIPER) MOLNEIS, RUISLIP

JUNIOR (VIPER) MOLNEIS, RUISLIP

.. DANIEL VANAREY, QUEENSLAND,

DANIEL VANAREY, QUEENSLAND,

AUSTRALIA

TRACK 4 45:85.

03:10.28 ..

RACEWAY 2 02:39.53

#### METAL GEAR

#### METAL MAN

EL TIMES CONTROL OF THE PARTY O	
TIME ATTAC	K:
1:00:47	PAUL LUDGATE, LONDON
1:03:53	KIERAN WILD, SWANSEA
1.05.22	LLOVE VOCKING CHIPLIAN TOPOLIAN

MARK GOMER, THE DIDCOT DEMON, HAS THRASHED OUT A FEW EXCEPTIONAL TIMES. ONLY THE WIZARD PROVED TO BE A THREAT TO HIM THIS MONTH.



#### **PAVEMENT PATROLLER** MARK GOMER

CHECKPOINT: Miami 1
1:02:98Robert Shelvin, Hunterstown, Ireland Miami 2
0:49:42Robert Shelvin, Hunterstown, Ireland San Francisco 1
1:17:54MARK GOMER, DIDCOT, OXON
SAN FRANCISCO 2 0:39:55Robert Shelvin, Hunterstown, Ireland
TRAIL BLAZER - 100 FLAGS:
07:92DEAN NEWCOMBE, NOTTINGHAM MIAMI 2
O2:92DEAN NEWCOMBE, NOTTINGHAM SAN FRANCISCO 1
O1:86DEAN NEWCOMBE, NOTTINGHAM SAN FRANCISCO 2
04:72ROBERT SHELVIN, HUNTERSTOWN, IRELAND LOS ANGELES 1
11:22DEAN NEWCOMBE, NOTTINGHAM LOS ANGELES 2
07:86
O6:56DEAN NEWCOMBE, NOTTINGHAM NEW YORK 2
O6:46
MIAMI
60:00:00Scott (The Wizard)Wilson, Helensburgh, Scotland
SAN FRANCISCO 60:00:00STEVEN SMITH, ESSEX
Los Angeles
60:00:00Scott (The Wizard)Wilson,
New York
9:32:22DAVID ARMSHAW, STAFFORDSHIRE
DIRT TRACK - LAP RECORD:
TRACK 1
13:23 Scott (The Wizard)Wilson, Helensburgh, Scotland
TRACK 2
15:29 MARK GOMER, DIDCOT, OXON
TRACK 3
24:59MARK GOMER, DIDCOT, OXON

.MARK GOMER, DIDCOT, OXON

#### GRAN TURISMO

AFTER BRENT MAXWELL RIPPED THROUGH ALL THE OLD TIMES, FEW HAVE MANAGED TO STAND AGAINST HIM. WELL DONE TO BIG MAC (IAN MACKENZIE)



#### **GRAND TOURER**

#### IAN MACKENZIE

LAP RECORDS:
HIGH SPEED RING 0:38:716 (R33GT-R VSPEC)BRENT MAXWELL,
TRIAL MOUNTAIN 1:01:962 (CERB)BRENT MAXWELL, NEW
GRAND VALLEY EAST 0:46:030 (R33GT-R VSDEC) REENT MAXAGEN
CLUBMAN STAGE R5
0:32:480 (R33GT-R Vspec)Brent Maxwell,New Zealand Autumn Ring – Mini
0:25:691 (R33GT-R Vspec)Brent Maxwell,New Zealand Autumn Ring
0:56:555 (GTO '92 TWIN TURBO)CHRIS
DEEP FOREST 0:54:931 (R33GT-R VSPEC)CHRIS (THE KING) KEITHLEY, IPSWICH
SPECIAL STAGE R5 0:58:486 (R33GT-R '95)
GRAND VALLEY SPEEDWAY I 1:22:024 (R33GT-R VSPEC)
SPECIAL STAGE R11 1:20:279 (GTO M12)BRENT MAXWELL,
HIGH SPEED RING II 0:37:916 (SKYLINE R33) BRENT MAXWELL,
Autumn Ring – Mini II 0:25:144 (FTO Limited Edition) Brent Maxwell,
GRAND VALLEY EAST II 0:45:874 (R32 GT-R '89)
CLURMAN STAGE R5 II
0:33:031 [R33GT-R Vspec]Ian Mackenzie, Willesden, London
TRIAL MOUNTAIN II 1:01:236 (SKYLINE R33)BRENT MAXWELL,NEW ZEALAND
O:56:673 (Nismo 400P) Curis (Tur Kina)
DEEP FOREST II  0:54:952 (R33GT-R VSPEC)CHRIS (THE KING)
SPECIAL STAGE R5 II 0:58:581 (Skyline R33)Brent Maxwell,
GRAND VALLEY SPEEDWAY II

1:21:483 (R33GT-R VSPEC).....BRENT MAXWELL,

0:43:349(GTR) .. BRENT MAXWELL, NEW ZEALAND

1:20:688 (R33GT-R '95) BRENT MAXWELL,

SPECIAL STAGE R11 II

.....NEW ZEALAND





A big well done to Paul Ludgate form London. Using supreme stealth skill and lethal ambush techniques, he managed to break our tough Metal Gear Solid Racing Wheel V.S.2.0, worth £59.99, won't help you improve this time, it'll probably look good in your front room

# nd: HIGH SCOBING HEBOES N

# HIGH-SCORING

#### TENCHU STEALTH ASSASSINS

COME AND HAVE A GO IF YOU THINK YOU'RE HARD ENOUGH! THAT WAS THE AUSTRALIAN BATTLE CRY LAST MONTH, ONLY ONE BRAVE BRITISH SOUL TOOK UP THE CHALLENGE.

#### SILENT BUT DEADLY

#### BEN WILKINS

MISSION 1
TIME: 0:46LLOYD VOCKINS, SHIPHAY, TORQUAY
SCORE: 810ALASTAIR McLEOD, SHEFFIELD
MISSION 2
TIME: 0:24BEN WILKINS, RIVERSTONE, AUSTRALIA
SCORE: 720 LIAM PHOENIX, BOURNEMOUTH, DORSET
MISSION 3
TIME: 1:39BEN WILKINS, RIVERSTONE, AUSTRALIA
SCORE: 730DAVID ARMSTRONG, BRIGHTON

Time: 0:53....Ben Wilkins, Riverstone, Australia Score: 825 ..........David Armstrong, Brighton MISSION 5 Time: 1:15....Ben Wilkins, Riverstone, Australia

MISSION 4

LAP RECORDS
HELTER SKELTER
39:490 ......

52:538 .....

40:937 .....

PHANTOMILE 21:714 ......

BRIGHTEST NIGHT

HEAVEN AND HELL

SHOOTING HOOPS

HELTER SKELTER

2:02:637 ....

2:42:773 ....

OUT OF BLUE

PHANTOMILE 1:07:157 ...

SHOOTING HOOPS

EDGE OF THE EARTH

HELENSBURGH, SCOTLAND BRIGHTEST NIGHT

44:721 .....

50:886 ...

EDGE OF THE EARTH

Time: 1:15...Ben Wilkins, Riverstone, Australia Score: 830 Liam Phoenix, Bournemouth, Dorset MISSION 6
Time: 0:51 .......Michael Armstrong, Brighton

MISSION 8
TIME: 1:53...Ben Wilkins, Riverstone, Australia
Score: 705 ......Alastair McLeod, Sheffield
MISSION 9

Time: 1:09....Ben Wilkins, Riverstone, Australia Score: 785.....Michael Armstrong, Brighton MISSION 10 Time: 2:47....Ben Wilkins, Riverstone, Australia

SCORE: 700 LIAM PHOENIX, BOURNEMOUTH, DORSET

THE WIZARD STRIKES AGAIN! NOT CONTENT WITH

SCOTT (THE WIZARD) WILSON, ..... HELENSBURGH, SCOTLAND

SCOTT (THE WIZARD) WILSON,

..... HELENSBURGH, SCOTLAND

...SCOTT (THE WIZARD)WILSON

....SCOTT (THE WIZARD)WILSON,

...SCOTT (THE WIZARD)WILSON,

.. SCOTT (THE WIZARD) WILSON,

....HELENSBURGH, SCOTLAND

......HELENSBURGH, SCOTLAND

....SCOTT (THE WIZARD) WILSON,

...... HELENSBURGH, SCOTLAND

.... HELENSBURGH, SCOTLAND

...SCOTT (THE WIZARD) WILSON,

..... HELENSBURGH, SCOTLAND

......SCOTT (THE WIZARD) WILSON,

......HELENSBURGH, SCOTLAND

.....HELENSBURGH, SCOTLAND

DOMINATING MOST OF THE OTHER RACING GAMES, HE BLITERATED ALMOST THE ENTIRE *RIDGE RACER* BOARD

ACE RACER
SCOTT (THE WIZARD) WILSON

41.640 .......IAN MACKENZIE, WILLESDEN, LONDON OUT OF BLUE

22:645 .......IAN MACKENZIE, WILLESDEN, LONDON COURSE RECORDS:

2:11:215 ...... DAVID ARMSHAW, STAFFORDSHIRE

2:06:431 .....Scott (THE WIZARD)WILSON,

2:19:459 .....Scott (THE WIZARD)WILSON,

2:38:703 .....Scott (THE WIZARD)WILSON,

2:30:370 .... IAN MACKENZIE, WILLESDEN, LONDON

#### LIAM PHOENIX

FORCE MODE:
208,310Scott (THE WIZARD) WILSON,
HELENSBURGH, SCOTLAND
183,700LLOYD VOCKINS, SHIPHAY, TORQUAY
177,960 SCOTT WILSON, HELENSBURGH, SCOTLAND
TIME ATTACK:
1:33:80 (Yoshimitsu)Liam Phoenix, Bournemouth, Dorset
1:43:80 (Paul)Scott (The Wizard) Wilson, Helensburgh, Scotland
1:53:44 (Yoshimitsu)Mushin (Mushy Peas)Mohammed, Redditch, Worcs

STILL THE BEST

#### TOCA 2

TEKKEN 3

SCOTT WILSON MANAGED TO IMPROVE ON HIS BEST FORCE MODE TIME: HE ALSO SENT IN A GOOD TIME ATTACK RESULT. UNFORTUNATELY IT WASN'T ON VIDEO SO WE COULDN'T PRINT IT (SEE VIDEO EVIDENCE BOX).

THE MAN WITH TWO FIRST NAMES HAS MADE HIS MARK ON THE TOURING CAR CIRCUIT. DANIEL JAMES RACKED UP AN AMAZING FIVE NEW HIGH SCORES, ON THIS TOUGH BOARD.



## TRACK MASTER DANIEL JAMES

#### IME TOIAL

STANDARD TIME TRIAL:	SSI		
THRUXTON 0:59:41SCOTT (THE WIZARD)WILSOHELENSBURGH, SCOTLA			
SILVERSTONE 1:06:38SCOTT (THE WIZARD)WILSON,ELENSBURGH, SCOTLA	Н		
DONNINGTON			
0:54:20Daniel James, Hengo	ED		
BRANDS HATCH 0:35:85Scott (THE WIZARD)WILSOHELENSBURGH, SCOTLA			
OULTON PARK			
0:43:56 DANIEL JAMES, HENGO	ED		
CROFT			
1:01:77Rose Lewis, South Londo	N.		
SNETTERTON			
0:53:61Scott (The Wizard)Wilso			
HELENSBURGH, SCOTLA	ND		
KNOCKHILL			
0:40:45Scott (THE WIZARD)WILSO			
HELENSBURGH, SCOTLA	ND		
LOCH RANDCH			
1:06:84DANIEL JAMES, HENGO	ED		
	-		
O:58:03			
1:04:36DANIEL JAMES. HENGO	ED		
BAVARIA			
1:05:86Scott (The Wizard)Wilso Helensburgh, Scotla			

#### V-RALLY 2

IAN (Big Mac) Mackenzie has put an egg is his shoe and beat it from the V-Rally board. The Wizard helped him along with some amazing times.

#### V-RALLY VETERAN

#### SCOTT (THE WIZARD) WILSON

ARCADE

LEVEL 1
14:15:02 PERRY KOLSTER, BOSKOOP, NETHERLANDS
LEVEL 2
24:30:41 PERRY KOLSTER, BOSKOOP, NETHERLANDS
LEVEL 3
32:09:01 PERRY KOLSTER, BOSKOOP, NETHERLANDS
TROPHIES: EUROPEAN
16:56:25Scott (The Wizard)Wilson,
HELENSBURGH, SCOTLAND
WORLD
27:38:62Scott [THE WIZARD] WILSON,
HELENSBURGH, SCOTLAND
EXPERT
33:55:82 PERRY KOLSTER, BOSKOOP, NETHERLANDS
CHAMPIONSHIPS: EUROPEAN
23:12:44Scott (The Wizard)Wilson.
HELENSBURGH, SCOTLAND
WORLD
36:01:88Scott (THE WIZARD) WILSON,
HELENSBURGH, SCOTLAND
EXPERT
50:59:36Scott (THE WIZARD) WILSON,
HELENSBURGH, SCOTLAND

### **WIP3OUT**

THINGS HAVE STARTED MOVING AT LAST. AFTER A COUPLE OF OBVIOUSLY BOGUS TIMES, SOME READERS FINALLY MANAGED TO BREAK OUR LONG STANDING RECORDS.

#### WIPE3OUT WINNER

#### DANIEL JAMES

TIME TRIAL RACE TIMES:

VECTOR CLASS: 1:06:88MARK GOMER, DIDCOT,
VENOM CLASS: 1:33:00MARK GOMER, DIDCOT, OXON
RAPIER CLASS: 1:51:84DANIEL JAMES, HENGOED PHANTOM CLASS: 2:20:80 DANIEL JAMES, HENGOED
MEGA MALL
VECTOR CLASS: 1:02:14GARETH WHITESIDE,
VENOM CLASS: 2:18:96 THE BEAST, POOLE, DORSET SAMPA RUN
VECTOR CLASS: 1:49:20 DANIEL JAMES, HENGOED
VENOM CLASS: 2:27:56ALEX WARD, HULL
STANZA INTER
VECTOR CLASS: 1:36:32ALEX WARD, HULL
Hi-Fumii
VECTOR CLASS: 1:25:76 DANIEL JAMES, HENGOED
P-MAR PROJECT
VECTOR CLASS: 2:04:04 DANIEL JAMES, HENGOED
MANORTOP
VECTOR CLASS: 1:29:80ALEX WARD, HULL
TERMINAL
VECTOR CLASS: 1:33:68ALEX WARD, HULL

#### S.C.A.R.S.

IAN MACKENZIE HAS TOTALLY OBLITERATED ALMOST ALL OF THE AUSTRALIAN TIMES. THAT'LL TEACH SOME OF THEM TO VOTE AGAINST THE QUEEN!

#### SCAR STAR

#### IAN MACKENZIE

LA	P RECORDS:		
RA	LLY		
0:5	51:22 CRAIG STEVEN	S, BRISBANE	, AUSTRALIA
	NYON		
0:5	52:76IAN	MACKENZIE,	WILLESDEN, LONDON
	DUNTAIN		
1:1	12:20lan		
PIF	PE .		
	19:80IAN		
ISL	AND		
0:4	44:96IAN	MACKENZIE,	WILLESDEN, LONDON
BL	ADE		
0:5	59: 80IAN	MACKENZIE,	WILLESDEN,

# SEND IN YOUR MILLENNIUM SCARES

The Millennium has rolled in (technically it's not till next year – Ed) and mankind pushes on towards the next thousand years. This of course means a load more records need to broken. Send in your best times for Speed Freaks, Crash Team Racing, Gran Turismo 2, and Formula 1 '99.

# VIDEO EVIDENCE

Due to allegations of cheating (not that we believe that any of our readers would be so unscrupulous), we now require video evidence for certain game records. Please note that this means a recording of the actual high-scoring performance, not just the resulting high scores screen Records which require such video evidence are indicated in green.

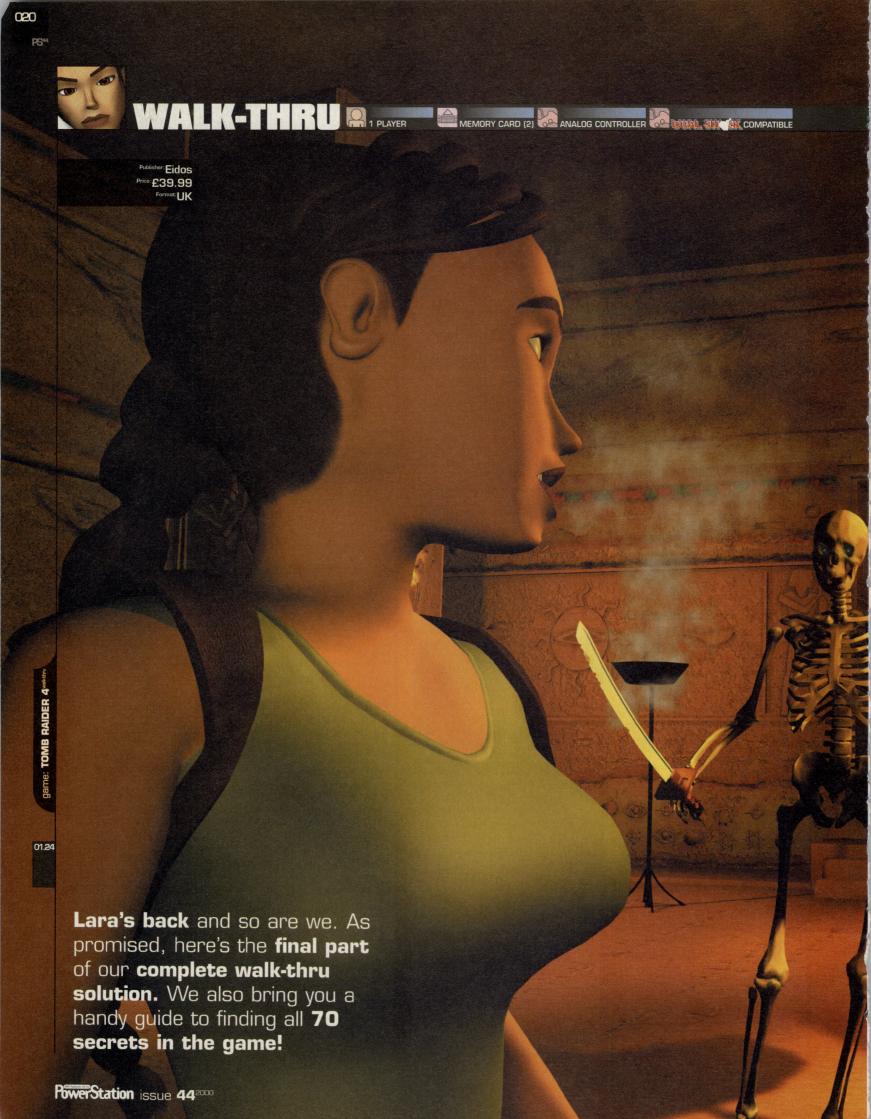
### AMAZON ABDOMEN

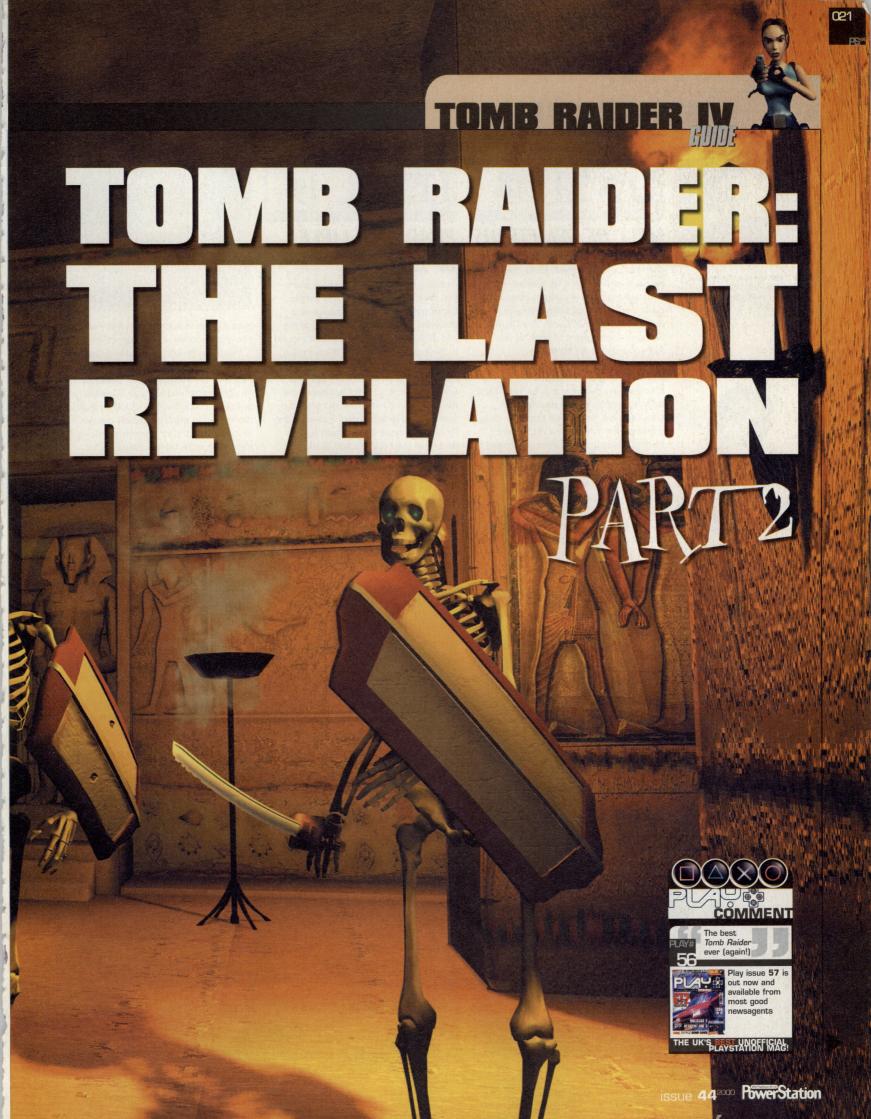
The fantastic midriff of Renee O'Connor shows us how clear a high-scoring picture should look. Get your photos looking like this and reading your times won't be a problem.



## BANDIT OF THE MONTH

Nick McGane from Merseyside scoops our Bandit Of The Month award. He sent us a videotape of *Driver* with no score listings, so we didn't know which level he achieved his records on. Nice one Nick, I guess you want us to send your tape back? Unfortunately you forgot to put postage on the envelope, which got torn in half because it was stapled to the inside of the original package. Sorry mate!





## ALK-THRU



Head up the right passage in the Hall Of Demetrius to find the Pharos Knot on the plinth.



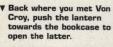
## HALL OF DEMETRIUS PHAROS, TEMPLE

Head around the passage to a large chamber with balconies. Enter the right passage and follow it up. Collect the Pharos Knot from the plinth. Hang-drop down and enter opposite passage. Head up to see some FMV with Von Croy. He escapes, leaving you to face his red Arab guards, so kill them.

There's nothing else to do here except return to the Coastal Ruins. The quickest way back there is to head back up to the ledge where you met Von Croy. You will notice that there are drag marks on the floor below the lantern. Push it towards the bookcase to open the latter. Enter and drop into the hole to return to the Coastal Ruins.

Climb out of the water and collect the Large Medikit and Crossbow ammo on the right. Jump to grab the ladder that is between the four pillars and then climb up. Follow the passage up and drop out of the building to the beach. Enter the water and swim into the tunnel that is located beneath the brown rocks on the right in order to reach the Temple Of Isis (Level 19).





ARA SAYS

Save your game often, but

always use multiple slots - you

might save a position where I'm doomed or I've missed

► Kill the three Arab guards after meeting Von Croy, then head back up the

passage they come down

something and can't go back.



# OF ISIS

Avoiding the hammerhead shark, swim into the top left window of the temple. Climb out into the short passage and place the Pharos Knot in the slot at the end. Return to the water and swim round to the top right window of the temple. Climb out to another short passage and place the Pharos Pillar in the slot: this opens the large gate at the base of the temple. Swim down there and enter the opened gate to find a pool - swim to the far end and wade up the steps to dry land, then blast that blasted shark. Continue up the steps, blasting a skeleton on your way.

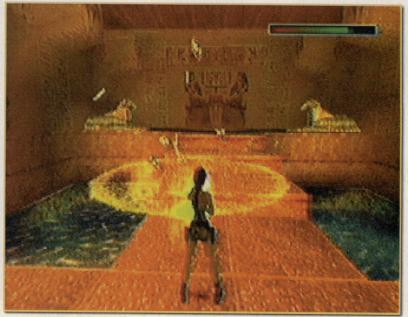
Drop into the small pool between the lion statues. Swim through to an underwater chamber with three doors. Open the one on the right (the others lead to empty chambers) and swim up to surface in a tiny pool. Climb out and enter the room with three staircases, ready to





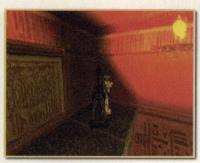
blast a phoenix flying in from left - when it charges up to fire at you, take cover.

Head up the left staircase and then follow the passage to a large hall with a statue at the end. Climb the block in the far right corner and use your Crowbar to pull out a Black Beetle - quickly roll and drop down to avoid the deadly beetles which pour out. (Don't bother removing the beetle in the far left corner, as it's broken.) Leg it back across the floor and climb onto the block on the left. Climb up the blocks to the top (where the beetles can't climb) and push the panel at the end. Drop back down to the floor and climb up the opposite blocks to push another panel. Now drop down to the floor, run past the beetles, and through the opened hole. Drop to the floor and climb onto the short block, then jump via the two slopes to the far ledge (tip: alternatively, just jump to grab the second slope, climb up, and backflip onto the ledge). Collect the Winding Key from the plinth. Press the panel to reopen the entrance door in the hall above. Drop down, dash past the beetles, and climb the ladder on the pillar. Climb up the ladder through the hole. Exit the hall and head back downstairs, ready to blast the skeleton which materialises by the pool.



## TOMB RAIDER





Head up the middle staircase to a small room. As you enter the next room (with pyramid), be ready to blast another skeleton. The pyramid here requires four Black Beetles to open, so you'll need two more. Head over to the hole on the left. Drop into it to slide down a slope. Jump off the end and quickly wade to the far side to climb out before the oil is set alight! Use your Crowbar to remove the Black Beetle at the back (don't worry, no deadly beetles this time). The rear of the right pillar contains a Broken Beetle (collect it if you want). Head back round the side of the flaming oil and run-jumpgrab to the entrance - the slope has turned into steps, so climb up them.

Head left to the next hole and slide down, jumping from the end into the oil. Wade quickly to climb out the other end. Use the Crowbar to collect a third Black Beetle. Head back around either side and run-jump-grab to the entrance. Climb up the steps but don't bother heading left to the final hole - it only contains a Broken Beetle and more deadly ones! Instead, head back downstairs to the pool. Turn left to head up the third staircase, which leads to Cleopatra's Palaces (Level 20).

## 2ND VISIT...

As you head downstairs to the pool, watch out for another phoenix up on the right. Shoot it down, then head up the middle staircase, back to the pyramid room. Now use the four Black Beetles to open up each side of the pyramid. Take the Mechanical Scarab from its centre, then combine this with your Winding Key. Head back downstairs to the pool, then left up the stairs to re-enter Cleopatra's Palaces (Level 21, 2nd Visit).



# LEVEL 20

## CLEOPATRA'S **PALACES**

Head past the pool to the opposite small doorway, then left up the slope. Turn around and head over to the far end to find a door which you can lever open with the Crowbar. Follow the dark passage to a room with another door. Use the Crowbar to open it, then head through to a ledge with a hole. Save your game before dropping through it to slide down to another oil pool. Climb out at the far end, then turn around. Run-jump diagonally right to land on the ledge. Then turn right to stand-jump to the corner where the Black Beetle is. Prise it out with the Crowbar, then stand-jump back diagonally left to the ledge. Save your game just before the next bit, just in case. Stand-jump towards the entrance - you'll land in the oil, but if you climb out quickly enough, you shouldn't be set alight (if you're lucky). Climb up the steps and hang-drop back into the main chamber. Then exit left, back to Pharos, Temple Of Isis (Level 19, 2nd Visit).



Drop into the fountain pool and swim through the low tunnel on the right. Climb out in the small room and activate the hole switch to lower a section elsewhere (needed for a secret). Swim back to the fountain pool and climb out. Head up the steps in the far right corner and follow the







passage round to see some spike holes in the floor. You can now use your Mechanical Scarab: stand on the beetle tile and let it trundle over the holes, deactivating the spike traps. Go over them and collect your Scarab.

Head up the left sloping passage and run (past blades) into the small room. Grab the Right Gauntlet from the tomb, then blast the skeleton. Run past the blades to exit the room. Head left to the next passage, blasting a skeleton on the right. Head right and use the Scarab to bypass more spike traps. Head right, past blades, into a room. Get Wideshot Shells, Shells, and Large Medikit from the tomb. then blast the skeleton. Exit past blades and head right up the stairs, then down the next stairs. Grab a Small Medikit from tomb, then blast the phoenix which swoops in.

Head left into the passage with the bird drawings to find the floor section you lowered earlier. Drop in and shoot the chest to collect Crossbow ammo. Climb out and blast another skeleton. Jump to pull the lever by the doors to open them (they lead back to start) and raise a block. Climb onto the latter and jump to grab the crevice. Climb round to the right to pull up. Shoot the chest for Crossbow ammo, then head up the sloping passage, past blades, to a room with a small pool. Grab Right Greave from the tomb, then quickly blast another skeleton. Head back past





▲ Lara hops back to avoid a swooping phoenix in Cleopatra's Palaces.



handy for examining distant places. They're also great for spotting things in the dark - just press × to illuminate the view

▼ Near the doors you open with the lever, climb right around the mossy crevice until you can pull up.





# ALK-THRU

► When Lara steps on this block, a clone is created. If this is attacked, it decreases Lara's energy



Many creatures (eg scorpions, crocs) can't climb up, so get me onto high ground so I can shoot them from above, without the risk of nasty bites.

ARA SAYS

If I get stung by a scorpion or

other poisonous enemy, my energy bar will flash yellow and

slowly drain away - and my vision goes a bit wonky. Please

ruwer Station issue 442000

use a medikit quickly to stop

this happening.



blades, then right to drop down by the crevice again.

Head round past raised block to the bird passage to find an opened door on the left. Enter and shoot the chests for a Large Medikit and Crossbow ammo. Most importantly, swipe the Pharos Knot from the tomb. Exit and head left, past the stairs, to enter the far left passage. Use the Scarab on spikes ahead (not the left ones), then follow it into the secret room. From the tomb, grab Crossbow ammo, Small Medikit, Wideshot Shells,

and Shells x3. Return past the spikes and turn left up the steps to find a slot. Insert the Pharos Knot to open the door

Enter and climb onto the first short block to make a Lara clone appear on the opposite one (don't

it), raising the far left block. Climb onto the latter and monkey-climb to the ledge. Climb up through the hole at the back, to reach the top of the monkey-bars ledge. Blast the phoenix (it may also hurt you by attacking your clone), then run-jump over the gap to the next ledge. Head right and climb into the passage. Proceed up to the ledge and blast another phoenix (you may need to return down the passage to the ledge to target it). Run-jump to the high middle ledge and blast the skeleton.

it, dropping to the ledge below (you'll lose some energy, so make sure it's not too low).

Stand-jump to grab the left lever and pull

Kill another phoenix, then jump to the other ledge and climb up via the passage to the top again. Run-jump to the middle, then left (to either side of the lever block or Lara will hit her head) to enter the opened gate and collect the Hathor Effigy from the hole. Exit and run-jump from either side of the ledge to the middle. Stand-jump to grab and

pull the other lever. Return to



the top via the passage. Run-jump to the middle, then right (to either side of the lever block). Enter the opened gate and blast the skeleton, then collect the Ornate Handle from the hole. Combine this with the Hathor Effigy to make the Portal Guardian. Exit the passage and grab a Large Medikit from the left chest. Runjump back to the middle, then right to the final gate. Place the Portal Guardian on the left staff to open it.

Blast another skeleton and follow the passage to some stairs. Head down and blast the chest for Uzi Clips. Then enter the throne room to watch some FMV. Lara sits on the throne, summoning two bosses, but only one is active so far. Keep moving to avoid his blue firebolts, while blasting away. When he dies, his friend comes to life, so you have to do it all over again. When he's a goner, enter both small rooms to grab the Left Greave and Breast Plate from the tombs - well done, you now have all the armour.

Drop down either floor hole in the throne room and exit to see some FMV. Your friend Jean has been kidnapped by Von Croy. It's time to head for the City Of The Dead

(Level 21).



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# WALK-THRU



A Riding the bike, you can run over guards them instantly.

# IEVEL 21

## CITY OF THE DEAD

Shoot the guard on the left and nick his Revolver. Use it with the Laser Sight to snipe the bloke on the roof. Now get on the bike and ride it around the right corner, running over the guard. Take a right, then a left, avoiding gunfire and grenades, to run over a guard by the barricade. Head right over the slope to crush another guard (get off to collect Shells). Turn around and head right along the alley, then left at the junction. Corner left, then right, and right again to run over the guard. Save your game, then take a long run-up to speed over the deadly chasm: head up the left side of the slope to jump from the highest point, then steer slightly right to land on the lowest edge.

Run over the guard on the other side. Get off the bike and climb up by the stone statue. Jump to grab the right slope, then pull up and hold the jump button to leap via the other slopes to grab the high ledge. Pull up and drop down the other side for Secret Grenade ammo, Large Medikit and Crossbow ammo. Climb back up and hang-drop down. Get back on the bike and ride it straight up the left ramp to clear the chasm again. Continue round



and straight over the junction, past the twin roof guns. Get off to kick open the door behind the far right statues

Enter to find a dead bloke. Pull him off the hatch. Return to the bike and head back left at the junction. Head round to the left and get off. Climb into the crawlspace on the left and drop down to find a small room. Push the lever to open the hatch by the dead guy. Climb up through the hole, then turn around and climb up through the opened hatch to enter the crawl-space. Proceed along the passage to find another lever. Push it to open a door up above.

Return along the passage and drop back through the hole to the first lever. Climb up to the bike and ride it back round to the left, past the barricade. Taking a run-up, speed up the small steep ramp to land on the right of the ledge with the barricade. Drive through the latter to fall through to a passage. Get off the bike, collect a Small Medikit, then climb into the right passage and take a long drop into the water. Climb out, head along the passage to the room on the right and shoot the bats. Collect the Flares and Wideshot Shells. Slide down the right slope to the passage. Collect the Revolver ammo near the dead bloke on right.



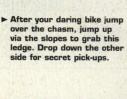
Proceed to the next corner to grab the crevice. Climb right to pull up. Turn around and stand-jump to grab the crawl-space. Pull up and shoot both the candle (releasing mosquitoes) and the swinging canister (releasing blue iceball). Hangdrop down and head right and up the stairs to a pool. Slide down into it and the blue iceball will hit the water, freezing the surface. Swim along the tunnel and up to the surface. Climb out and hang-drop back to the passage.

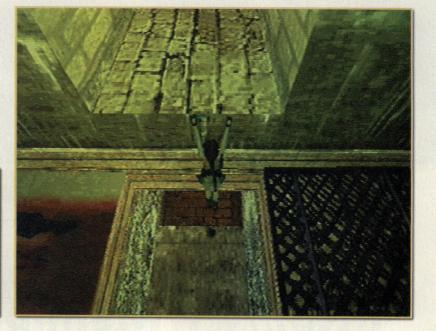
Head back upstairs and cross the ice to the far side. Push the lever, then cross back over the ice and head downstairs. Head round to the right to find the opened door. Head through and up the passage to a room. Collect the Small Medikit in the far right corner before heading into the right passage. Use the Crowbar to open the door to find a Secret Large Medikit and Uzi Clips. Exit and climb up the block, then the end of the passage to a crawl-space. Hang from the other side and climb right along the crevice to pull up. Turn around and runjump to grab lever to open the gates that are near the start.

Shoot the grenade-throwing guard as you enter the gates. Collect Small Medikit, then drop down to left to enter a red room



se horrible flame-throw guns will give me a roasting if I get too close. If I sneak around the back of them, I can destroy them by aiming (with Laser Sight) at the fuel tank. However, the two on the roof in City Of The Dead can be blown up by shooting the barrel near them





## TOMB RAIDER

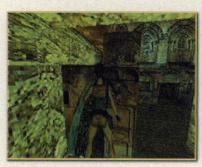






with lots of stairs. Drop to the bottom to shoot the guard. Head into the right alcove under the stairs to find a crawl-space containing Crossbow ammo. Now climb back out and head back through the gates – it's time to go and get your bike back.

Continue round to the barricade and drop through. Get on the bike and ride it into the end of the passage to burst through the wall! Take it back round through the gates and up all the stairs to the top. Take a run-up from the sandy area to jump from the ledge to the opposite slope and over it. Head up the slope and get off the bike. Enter the far left alcove and shoot the bats, then push the lever to raise a block by the stairs. Back on the bike, speed up the slope to return to the stairs.



Get off the bike and head left to the corner with the raised block. Climb up via it to a passage. Follow it to the end and stand-jump to grab the ledge opposite and pull up. Get the Revolver ammo to the left of the inactive gun. Go through the door you opened earlier. Head through to the roof but don't stray too far forward or those twin roof guns will start firing. Use your binoculars to take a closer look at the red barrel by the helicopter behind the guns. Aiming the Laser-Sighted Revolver from the left side of the roof, shoot the barrel to blow up the helicopter and guns.

Now run-jump from the lower far ledge to grab the opposite ledge. Head to the back of the pit to find a Small Medikit and lever. Push it to open the exit gates. You'll need your bike again, so head back past the pit and run-jump over the right slope to slide safely down to the ground. Climb into the greenish mosque room on the right to claim a Small Medikit and Grenade Gun. Then head back to the entrance gates to the stairs room to get the bike. Ride it to the top and over the sandy area to return down to the main street. Take it round through the exit gates and up the slope to go to the Chambers Of Tulun (Level 22).





# LEVEL 22

## CHAMBERS OF TULUN

Ride left down the slope to run over the guard on the right. Get off and shoot the bloke up on the right balcony. Enter the doorway to enter the mosque. Go through the archway and grab the Grenade Gun from the first alcove on the left. Collect a Small Medikit from the far right alcove. Return towards the entrance and climb onto the ledge to the left of it. Turn around and run-jump to grab the top of the archway and pull up. Stand-jump left to grab the crevice. Climb right and pull up, then jump to the ladder. Climb right around the pillar to the next ledge. Enter the passage and climb up. Follow the passage up to the roof.

Push the lever to open a wall. Run-jump to grab the right ledge above the ladder pillar. Jump to grab the rope, then swing over to jump to the opposite ledge with











# WALK-THRU



▲ Climb onto the ledge above the wide passage (leading to the Trenches) and crawl through the passage to find this secret area.



Note that I can't drop forwards from a high crawl-space forwards – you need to reverse me up to the edge (hey, no peeking up my shorts!) so I can hang-drop down.

▼ This horned demon is invincible. Steer clear when he hammers the ground or you'll be in trouble.

the opened wall. Watch out for the two large flying beetles as you land in the secret area there – shoot them down. From this Secret area, collect the Large Medikit and Wideshot Shells, then head back to the ledge. Jump left, back to the top of the archway. Retrace your route around to the rope and swing right to the other high ledge. Shoot the guard, then collect the Revolver ammo and Large Medikit. Drop through the hole to slide back down to the bike.

Ride the bike right, corner left, and up the left ramp to clear the chasm. Get off and shoot the beetle. Look up above the wide right passage to see a ledge. Climb onto it to enter the tunnel there. Enter the crawl-space and follow it round to drop into a Secret room that has Flares, Large Medikit, Revolver ammo, and Crossbow ammo in it.

Return through the crawl-space and passage to head back outside. Drop down and follow the raised ground to corner left to find a horned demon with a large sledgehammer – avoid the shockwave when he hammers the ground





or you'll lose a lot of energy. You can't kill him, so leg it back to the mosque and lure him to the far end, then dash back to where he came from. Pull the cog wheel a couple of times, then enter the opened gate by it. Climb up the ladder to a passage leading to Citadel Gate (Level 23).

## 2ND VISIT...

Ride the souped-up bike round to the edge of the chasm and turn it round. Hold R2 + X to turbo up the stairs ramp and land on the high ledge. Get off and enter the door on the left to shoot a guard. Slide down the slope to the warehouse, then head left down the sloping passage, shooting another guard. Head round to the left and kick open the door. Shoot the





guard on the left (note the flame that is in this room), then head back up the sloping passage.

At the top, head left into the passage and shoot the guard. Collect the torch in the far left corner and take it back and down the sloping passage to the room with the flame. Light the torch and take it up the sloping passage to the warehouse. Head up the far ramp and use the torch on one of the sprinklers to set them off, opening the fire doors.

Drop the torch and enter the nearest door. Push the lever on the left to start the mechanism. Head back to the warehouse and through the far passage to the room where you collected the torch. Climb onto the now higher right crate and run-jump to grab the opposite ledge. Pull up and drop to the other side to find some crates. Blast them all open to find a Small Medikit, Crossbow ammo, and Wideshot Shells. Then use the Laser-Sighted Revolver to shoot the padlock on the gate. Collect the Roof Key from the hole behind it.

Now head back to the warehouse and up the left ramp and through the door. Head right, then left to exit to the bike. Ride it over the slope to the ground, then right and into the wide passage, back to the Trenches (Level 24, 2nd Visit).



## TOMB RAIDER



# LEVEL 23

### CITADEL GATE

Drop down and approach the injured man (Aziz) to talk to him. Collect the Revolver ammo near Aziz and corner right.

Continue round the street until you see some narrow pillars on the left. Head left to collect a Small Medikit and Grenade Gun ammo. As you head past the pillars, a giant fire-breathing lizard monster will wake up – leg it past it him to the passage beyond.

Avoiding mosquitoes, head left, corner right, right, then left to see a low wall on the right. Climb over it and shoot the crocodile which comes from the far crawl-space. As you go to crawl in, another croc comes out, so shoot it. Enter to find Crossbow ammo and Revolver ammo. Crawl back and climb onto the low block in the left wall to drop into the crypt.

Head over to the switches on the far side and press I, then III to move the first tomb, revealing a passage. Drop down there and use the Crowbar on the switch to open a door. Exit the passage and go over to the switches again. Flick switch III back up, then switch II down. Turn around and head to the far right corner, to climb up to the ledge above to find switch IIII. Flick it to move the second tomb. Drop to the passage beneath it to find another switch. Flick it to open the door above, but watch out for the mosquitoes.

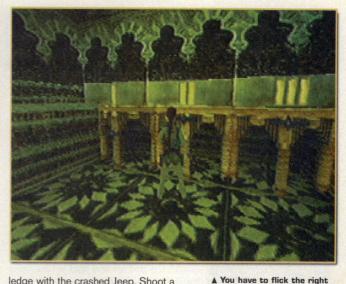
Head up to the opened door, shooting the bats as you go along. Follow the long passage, avoiding the mosquitoes which are found there.



Shoot the bats at the end, then jump to grab the rope. Swing to jump to the far small ledge. Turn left and stand-jump to the lower ledge. Run-jump to the next small ledge, then diagonally left to the next. Shoot the flying beetle then stand-jump to grab the wide ladder. Climb left around the corner to the next small ledge. Run-jump to the opposite ledge, shooting another flying beetle. Jump to grab the monkey bars and, as a beetle attacks, climb over to drop and grab the crevice. Climb left and pull up to the crawl-space to shoot the beetle and collect a Small Medikit. Drop to the small ledge and run-jump diagonally to the lower long ledge. Now run-jump to grab the far high ledge and pull up.

Follow the passage to the end, then run-jump right over the deadly pit to the





ledge with the crashed Jeep. Shoot a couple of beetles and a bat, then collect the Nitrous Oxide Canister from behind the Jeep. Run-jump straight over the pit, then head up into the passage and follow it back round, all the way to the lizard monster. Dash past it again and return to Aziz. Climb back up to the passage to return to the Chambers Of Tulun.

Climb down the ladder and head into the left passage. Jump and climb up to the left, onto the slope, to slide back down outside. Head left, back to the bike. Now ride it into the wide passage and up the slope to enter the Trenches (Level 24).





switch combinations to

move the tombs, revealing

To make sure I'm lined up accurately for jumps to ropes etc, hold the L1 (look) button: if the rope (or ledge) is directly behind the middle of my head, you know you've got it right.







# WALK-THRU



#### TRENCHES



Ride the bike round to the far left staircase and up to run over the guard. Continue round to crush another. You'll have to find another way up the slope here, so head back round to the start. Get off and head past the palm tree and through the passage. Head left, corner right, then left, shooting the guard on the right. Proceed to the junction, where you get shot at - quickly jump up to the left for Uzi Clips and a Large Medikit. Slide back down the slope and run straight across the junction and right to take cover behind the crates. Now crawl round to the left corner, hugging the crates to avoid the gun sensing you. Shoot its fuel tank through the gap to destroy it.



Climb onto the other crates and up to the ledge for Grenade Gun ammo. Drop to the crates and run-jump to grab the



▲ See that bit of grey Aim and shoot it in order opposite ledge. Pull up and drop into the passage. Corner right and head into the left crawl-space. Use your Laser-Sighted Revolver to snipe the guard at the other end. Crawl past the steam jets to enter the small room. Collect the Small Medikit and shoot the crate for Wideshot Shells. Head right into the alcove and climb onto the left block. Turn around to shoot the fuel tank of another flame-thrower gun, then the guard behind it. Head back through the crawl-space with the steam jets.

Continue along the passage and enter the crawl-space located on the right. Head past more steam jets to reach a short passage with a dead bloke in it. Collect the Weapon Code Key: this will prevent the guns shooting at you. Crawl back past the steam jets. Grab the crevice ahead and climb round to the right, over a deadly chasm, avoiding the steam jet.





Climbing round the far corner, drop to

Watch out for the guard in the right passage as you head towards the crashed Land Rover. Shoot him, then use the Crowbar on the bonnet of the Land Rover to get the Valve Pipe. Combine this with the Nitrous Oxide to make the Nitrous Oxide Feeder for your bike. Watch out for another guard up on the right shoot the crate there for a Large Medikit. Head back to the chasm and stand-jump to the opposite ledge. Collect another Large Medikit by the inactive gun. Standjump from the left of the ledge to grab the crevice again and climb left. Head back round the passage and climb out. Return back to the palm tree to your bike. Use the Nitrous Oxide Feeder on it to soup it up. Head back to the Chambers Of Tulan (Level 22, 2nd Visit).



Ride to the right to get off by the palm tree. Look up to the left of it to see a crevice blocked by a bit of stonework use the Laser-Sighted Revolver to shatter the latter. Now head up the nearby stairs. Head round to the red-lit area and shoot the guard on the roof. Head back through



the arch and climb into the right alcove to find a Large Medikit.

Head over to the opposite alcove to find a trap door above. Jump and pull it open. Climb through to the crawl-space on the left. Drop down the other side and grab the Crossbow ammo, then climb into the next crawl-space. Turn around and grab the edge of the crevice (which you unblocked earlier). Climb left along it and round the end to drop onto the ledge.

Grab the monkey-bars and climb across (you'll be attacked by mosquitoes). Drop off at the end and shoot the guard on the left. Grab his Small Medikit, then head right and use the Roof Key to open the doors. Head out onto the ledge and run-jump (from its left side) to grab the opposite crawl-space. Climb left along the crevice to pull up. Follow the short passage and climb onto the block. Look through the slit to see a control box with a red light. Use your Laser-Sighted Revolver to shoot it, opening the tall gate to its left.

Now hang-drop down and head back to the bike. Ride it up the steps below the newly opened gate and turbo it up the slope and through to land on the high ledge. Get off and climb up the ladder to enter the passage leading to the Street Bazaar (Level 25)







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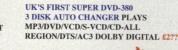




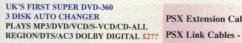




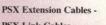
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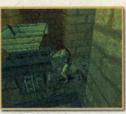
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▲ On the roof, move the crates so you can push this one under the lightning to clear the bridge



If I'm attacked by a swarm of mosquitoes, just keep me running around to shake them off. The last thing a girl needs is

#### STREET BAZAAR

Drop down and head right to talk to the injured guard - collect the Mine Detonator Body that he drops. Get the Car Jack Body that is located behind the car on the left. Collect the Handle from the table below the ladder - combine it with the Car Jack Body to make the complete Car Jack.

Head over to the red button and press it to open the two doors. Enter the right one and follow the passage. Climb into the crawl-space by the ladder to find a Large Medikit. Crawl back and climb the ladder. Stand-jump from the end of the passage to grab the monkey bars, then climb right to the white ledge. Climb into the right crawl-space. In the small room at the other end, use the Car Jack on the short brick wall to open the hatch above.

Climb up to the roof where the lightning is striking. Head for the far left side to find some metal crates, but run back and forth to shake off the mosquitoes. Pull the funnel crate back once, then go around and push it again. Pull the crate by the lightning back once, then push it into the alcove where the funnel crate started. Now push the funnel crate back to the crossroads, then right to the lightning. The latter will be re-routed to blow up the barrier on the bridge.

Cross the bridge and run-jump to grab the ladder. Climb all the way round to the left to drop onto the small ledge. Turn around and stand-jump straight ahead to the non-sloping roof ledge, then proceed around to the right, avoiding mosquitoes. Collect a Large Medikit, Crossbow ammo, and Grenade Gun ammo from the

Secret area. Return around the path and then jump back to the small ledge that is by the ladder.

Climb through the left gap and hangdrop to slide down the slopes to the bottom. Exit the passage and head round to the right. Head down the sloping passage on the right to find a dead guy. Collect the Mine Position Data, then combine it with the Mine Detonator Body to make the proper Mine Detonator. Head back up the slope and watch out for another snorting bull! Lure him into smashing all the crates to collect Uzi Clips, Small Medikit, and Flares. Then get him to knock off the brown boxes in the corner, enabling you to enter the passage behind them. Follow it to the balcony and shoot the guard on the left. Head round to the left to enter the passage below the light leading back to the Trenches.

You slide down near the palm tree. Head back round through the tall gate to the slope below where the bike is. Thanks to a lowered platform, you can now stand-jump to grab the brick wall on the right, then pull up to return to the bike ledge. Climb up the ladder again to reenter the Street Bazaar.

Enter the left door and follow the passage to a door. Kick it open and shoot



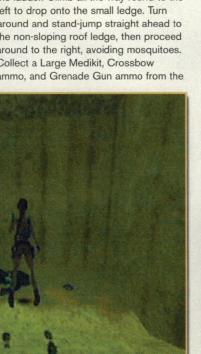
the guard, then head left to shoot another hiding behind the palm tree. Collect the Uzi Clips from underneath the arches (narrow pillars), then exit towards the red barrier to return to the Trenches.

Use the Mine Detonator to blow up the minefield; jump over the barrier and cross it. Press the red button to open the gates. leading back to the bike. Ride it through the gates then go left to run over a guard. Head up the slope, back to Citadel Gate. Turbo up through the barrier to leap over the deadly chasm. Ride right, then left up the slope, crushing crocs. Continue along the passage and past the lizard monster to return to Aziz. An FMV scene shows him turning kamikaze to drive the bomb truck into the monster. You're then transported into the Citadel (Level 26).











## TOMB RAIDER





#### CITADEL

Head forward to see an FMV scene of Lara rescuing Jean, then Von Croy opening a tomb and re-animating some knights. Head left past the pillars, then to the back of the room there to find a staircase. Head upstairs and right to a room with a lever. Push it to open the large gate back in the first room. Collect the torch from the alcove, then light it on the flame there. Head back downstairs and jump up to light the cable, dropping a weight to break the floor in the first room. Head back there and enter the opened gate for Uzi Clips, then drop into the pit. Follow the passage round to the left. Collect the Wideshot Shells that are on the far left of the wide section, then head right and you will see a cut-scene of a baddie up above.

Drop into the water to collect some Grenade Gun ammo from the short underwater block. Climb out onto the low ledge and run-jump to grab the opposite block. Climb onto the wall behind the stairs (don't venture into the right corridor for the Large Medikit or you'll get flamed). Hang off the far side and climb left, then drop to grab the crevice. Climb right, round the corner, to see another crevice below. Drop to grab it and keep climbing right until you can pull up into the crawl-space.

Climb down the other side, into some shallow water. Collect the Uzi Clips on the far side, then climb right into another crawl-space. Save your game and climb down the other side to land on a slope.



Jump via another slope and grab the crevice. Climb left to pull up. Collect the Small Medikit, turn around, and run-jump to grab the opposite ledge. Shoot the guard at the top of the stairs, then head up there. Continue to the top to emerge on a high ledge above the large pool chamber.

Look right to see the baddie you saw earlier. Shoot him, then head up to his ledge: turn around and shoot the bluerobed guard who fires at you. Push the lever to turn off the flames in the corridor, then hang-drop through the hole to it – careful, you'll lose some energy. Grab the Large Medikit and proceed down the stairs to a large chamber.

There are four tables on the floor (including a dark one in the corner), each with a letter on it. This tells you which cardinal point to place them on – place the N table on the north floor circle (use your compass and don't leave the dark S table till last) and so on to open the other doors.

Head into the west passage and climb up to find a hole in the floor. Drop through into the water and swim into the south tunnel (there are three). In the small room at the end, pull the switch in the middle of the ceiling (from the left or right), then head back to the small pool for some air. Now swim through the north tunnel to climb out



in a pool (with a chain you can't pull yet). Follow the passage to return to the tables room. Head into the east passage and follow it down to a room with two guards. Shoot them, then push the lever.

Return up the passage to the tables room, then into the north passage to return to the pool with the chain. Swim along the tunnel to find the water level dropped at the end. Climb into the west tunnel and push the lever to lower the water further. Return to the pool and collect Uzi Clips from the opened left floor hatch then swim along the north tunnel and climb out. Follow the passage to the chain, which you can now pull to open the door. Climb out and blast the guard, then enter the door.

Follow the passage to a small room. Climb into the right crawl-space and down the other side. You'll be attacked by the two knights – don't bother shooting them, they're invincible. Turn left and head into the passage, up the wood ramp to reach the wooden blockage. The knights will follow you, jump over them at the last moment, so they slash through the blockage. Head through to climb up through the hole.

Follow the passage round to the left, then head right at the junction for some Uzi Clips and Flares. Head back to the junction and down between the rows of torches. Continue along the main path to see some FMV with Von Croy, who gets trapped. You're then transported to the Sphinx Complex (Level 27).



No, Lara isn't in Australia. She's pulling a lever hidden in the ceiling of this underwater chamber.









# WALK-THRU







▲ This is a tricky jump. You have to leap diagonally over the pit and turn left to grab the flat ledge.



If those red-robed guards start twirling their tridents. I can't shoot them. To stop them twirling, simply put away my guns, then immediately draw them again and shoot - that'll trick 'em!



### SPHINX COMPLEX

Head along the path, ready to shoot two guards. The one on the right will drop a Silver Key. Use this on the lock to open the right door. Watch out for a couple more baddies on the right of the next area. Shoot them, then climb onto the near right wall. Run-jump right over the deadly chasm to push the lever. Jump back, then climb the far wall and run-jump over another chasm to push the lever. Jump back, then head right. Past the walls, you're attacked by a red Arab from the left. Kill him and grab the Shells that are in the right alcove before entering the opened door.

Turn right and slide down the right side of the slope to the ledge. Jump to the left ledge, then it's time for a tricky jump. Runjump diagonally right from the corner, turning left in the air to grab the shallowsloped ledge (the one to the left of the corner). Pull up and head for the next pit. Run-jump left to the flat ledge, then quickly turn right to shoot another guard. Collect the Large Medikit, then turn left and run-jump diagonally right to get to the next ledge.







Climb up and kick open the right door. Enter the room and blast the crates for Uzi Clips. Push the large shelf unit to the right to reveal a grating. Shoot open the latter and crawl through. Shoot the next grating and exit, ready to shoot a guard on the right. Blast open the crates to find a Metal Blade. Pull the left shelf unit away from the wall, then pull the second unit left. Collect the Secret Shotgun from the corner. Go over to the corner with the button and collect the Shells before pressing it. Be ready to blast two more baddies as the large gate opens.

Head outside and left, back to the first pit. Run-jump over to the right ledge, then the left one. Jump out and proceed to the next pit. Slide down to the left ledge. Runjump straight ahead to the next small ledge, then right to another. Jump out and head round to the right to see a white stone on the right. Approach it and Lara will read the inscription in a cut scene.

Head back to the main path and round to the right to find another pit. Slide down to the right ledge, then run-jump right to the next. Quickly climb up and shoot the two red Arabs. Shoot the far left crates to find a Wooden Handle. Combine this with the Metal Blade to make a Shovel. Climb onto the step on the right, then jump onto



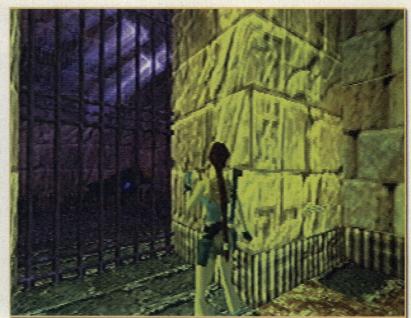
the Sphinx's leg. Collect the Wideshot Shells on the right, before sliding down to the white inscription stone. Use the Shovel on the muddy patch in front of it to dig a hole. Drop in and follow the passage to Underneath The Sphinx (Level 28).



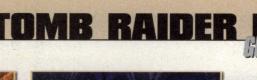
# **UNDERNEATH THE**

Head down through the gate to see a short cut scene. Approach the right bull and it will start to come to life. Roll around and quickly dash back towards the entrance, then through the left gate. Roll around and wait until the bull starts to charge into the room: jump over it and head through the gate to quickly hit the switch just on the left, trapping the bull. Now use the same technique to trap the other bull in the other small room (if it gets out before you close the gate, simply flick the switch back up and try again).

Now head towards the hieroglyphic switches and round to the left. Collect the Flares from the skeleton, then the Scrap



## TOMB RAIDER





Of Paper under the left flame. Examine this to see a translation of the hieroglyphic alphabet. Head back to the hieroglyphic switches: they translate from left to right as I, Q, and A. Press them in alphabetical order: A. I. then Q (that is: right, left, middle) to open the gate. (If you press them in the wrong order, you'll just open up a different room leading to a maze of torturous traps - so don't!)

Head left past the skeleton to find the middle gate open. Go through, but watch out for the deadly chasm - go to the right side to jump over it. Shoot the two bars, then head right to another chasm. Jump from the left side to clear it. Blast a couple more bats then take a look at the coloured niches up on the walls. Use your binoculars to zoom the view into each hole, holding X to light up the hieroglyphics there. They translate as follows: red - AQI, green - QIA, purple - QAI, blue - IQA.

Now head back to the hieroglyphic switches and enter the first combination: AQI (right, middle, left). Head left to find the right gate open. Enter it and shoot the bats, then head to the right of the chasm, jumping up to the top of the slope. Runjump straight ahead to land on a small ledge (ignore the one on the left), then jump up to the right.

Shoot more pesky bats, then take a look around to see three crawl-spaces. Enter the left one first, lighting a flare to see in the dark. Head left at the junction, then straight ahead and left to find the Stone Of Maat. Head back the way you came (the other forks just lead to traps) to exit the crawl-space. Head left into the next one, turning right to drop through a crumbling platform. Collect the Secret Grenade Gun from the end of the



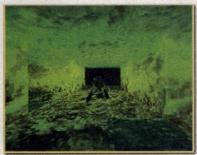


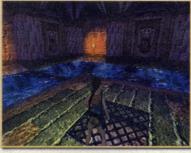
passage, then head back through the crawl-space to exit. Head left to enter the final crawl-space. Take the first left, then the first right (up the slope). Head left at the top, round to a switch. Flick it to reopen the gate you came through, then crawl back the way you came, to exit. Head back through the gate and round to the hieroglyphic switches.

Enter the next combination: QIA (middle, left, right). Head left and enter the left gate. Run-jump over the left side of the pit. On the other side are four crocodiles by the water - blast them with the Revolver or Grenade Gun. In the middle of the pool is an island with a closed grating: to open it, activate the four hole switches - two on the left, two on the right. Drop into the grating to collect the Stone Of Khepri. Climb out and flick the switch on the far wall to re-open the entrance gate. Head back there, shooting another bat, and run-jumping to grab the far right of the pit.

Return to the hieroglyphic switches and enter the next combination: QAI (middle, right, left). Head right to enter the right gate. Stand-jump from by the torch on the right of the pit to land on the flat ledge. Grab the edge and climb left around the corner to pull up on the next flat ledge.







Jump left up the slope and shoot the bats. You now have to swim to five switches, in the correct order...

Drop into the water hole and dive down to the junction. Head right (south) and down to another junction. Swim to the left (east) and corner right (ignoring the up shaft there). Head straight (south) past the next junction and follow the tunnel, past a hieroglyph panel, to surface in a small room. Flick the switch and drop back into the water.

Follow the tunnel around, straight (north) past the junction to corner left (ignoring the up shaft). Continue westwards (ignoring the up shaft), until you can go up or down. Swim up to surface in the second small room. Flick the switch and jump back into the water.

Head left (east) at the first junction, then up at the next. It's best to head up at the next junction to catch some air at the entrance room, as there's a long swim to the next switch. Dive back down to the junction and head east. Ignore the up shaft and corner right (south) and continue down to the next junction. Head south again, then right (west) at the next junction. Swim up at the final junction (by hieroglyph panel) to surface in the third room. Flick the switch and jump back in.

Head east at the first junction, then left (north). Head up at the left corner, then

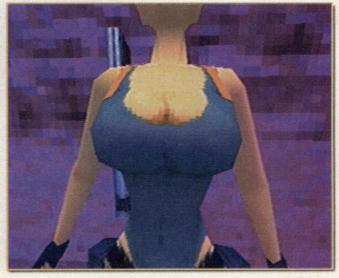


To get the greatest distance from rope swings, climb down to the bottom of the rope (when it stops moving enough to do so), then aim and hold R2 to swing. Give me two or three swings to build up my momentum, then at the end of the forward swing, press jump.



I can blow up skeletons and mummies with the Grenade Gun, but sometimes it's best just to avoid them and save precious ammo.

Ahem... how did this get in here? Tip: Use the Look button to get a good view of the scenery.



# ALK-THRU







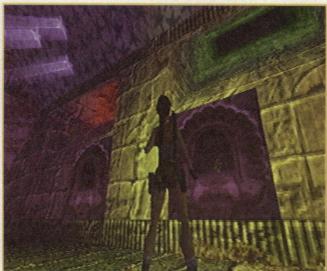
▲ There are nine holes along these walls, but most contain nasty beetles

game: TOMB RAIDER 4

corner left at the next (ignoring the up shaft). Continue up and head right (north) at the junction to surface in the fourth small room. Flick the switch and jump back in.

Swim down at the first junction, then left (east) at the next. Swim up at the right corner to surface in the fifth room. Collect the Stone Of Atum Key, then flick the switch on the opposite wall to reopen the entrance gate. Jump back into the water and swim west at the first junction, then up to the entrance room. Slide to the flat ledge and climb right around the pit edge to the next ledge. Jump right over the slope and exit.

Back at the hieroglyphic switches, it's time to enter the final combination: IQA (left, middle, right). Head right to enter the opened middle gate. Shoot the bats and jump over the small pit to an area with lots of hole switches on the walls. First, press the right switch on the middle (east) wall, to collect the Stone Of Re. Then press the right switch

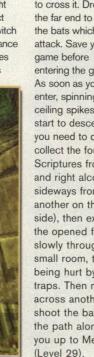


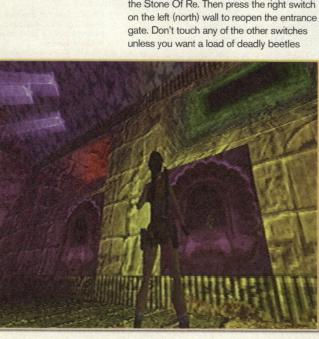


skeleton, to re-enter the middle gate. Jump over the two pits, as before, to reach the area with coloured niches where you got the hieroglyphic codes. Insert the four coloured Stones you've just collected into the holes beneath the niches to

open the gate.

Enter it, but watch out for the chasm around the corner. Monkey-climb along the ceiling to cross it. Drop off at the far end to shoot the bats which attack. Save your game before entering the gate. As soon as you enter, spinning ceiling spikes will start to descend you need to quickly collect the four Holy Scriptures from the left and right alcoves (jump sideways from one to another on the same side), then exit through the opened far gate. Walk slowly through the next small room, though, to avoid being hurt by the blade traps. Then monkey-climb across another chasm and shoot the bats as you follow the path along which takes you up to Menkaure's Pyramid









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## WALK-THRU



▲ The hatch handle is on the far edge, but you need to be facing the other way (north) to pull it.

When doing a running-jump, you

trajectory - which may avoid me

hitting my head. However, the distance of the jump is slightly

▼ Watch out for giant scorpions. If they manage

reduced, so beware

can hold × (grab) to lower m



## **MENKAURE'S PYRAMID**

Climb up the left blocks and look up to see a closed hatch. The handle is on its far edge, but you need to be facing the other way (north) to jump straight up and pull it open. Climb up through the hole, ready to face a giant scorpion blast it with a Revolver before it can sting and poison you. Head to the crossroads to see another scorpion attacking the guard on the left - when it's killed him, shoot it. Grab the Revolver ammo the guard left. Return to the crossroads and head left for a Large Medikit. Back at the crossroads, head left again.

From the left edge of the pit, jump diagonally left to the next flat ledge. Head around the corner, ready to blast another scorpion. Run-jump over the right side of the left pit to grab the far side. Pull up and quickly shoot the scorpion and flying beetle. Go right to find a pit. Walk to the edge and turn right, then run-jump to grab the ledge. Climb up to start sliding, then quickly jump to land on the flat. Jump left to the main path and shoot the flying beetle.

Save your game before entering the right door. Inside, a scorpion is attacking a guard. If you're quick enough, you can run in and blast the scorpion to kill it before the guard dies. In this case, he'll hand you the Guards Keys and the Armoury Key (the latter opens a Secret on Level 32). If not, you'll just get the Guards Keys. From the corners, collect Shells, Small

Medikit x2, and Wideshot Shells. Then exit back outside.

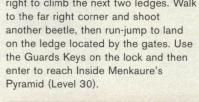
Head back to the left and walk along the right side of the pit. Jump up to grab the sloping edge, then climb left around the corner and as far as you can before dropping down on the other side of the pit. Now jump onto the raised pyramid tile nearby and walk diagonally left to the next. Climb up to the right, then jump diagonally left to the next. Walk left and shoot the flying beetle. Walk to the far left corner of the long ledge, then hop back to do a running jump. You'll slide down to the next ledge - be ready to shoot another flying beetle. Head forward to the end of this ledge, then right to the next tile. Climb up to the next, then sidestep

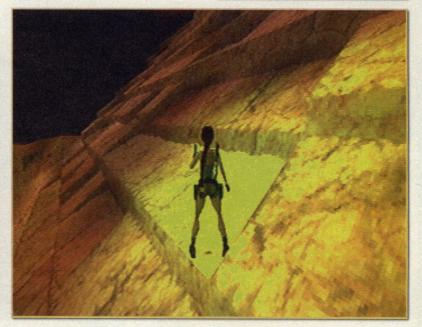
right to climb the next two ledges. Walk to the far right corner and shoot another beetle, then run-jump to land on the ledge located by the gates. Use the Guards Keys on the lock and then enter to reach Inside Menkaure's Pyramid (Level 30).











## TOMB RAIDER





## INSIDE MENKAURE'S PYRAMID

Head down the slope and shoot a bat. Time your runs past the two swinging blades, then shoot more bats. Head round to the top of the stairs and look up above the blades to spot a star. Use the Laser-Sighted Revolver (or Crossbow) to shoot it (to open a hatch further on). Head downstairs and use the Grenade Gun to blow up the mummies, then shoot the bat. Collect the Revolver ammo from the far left, then jump into the 'skip'.

Drop through the hole to the passage. Head down to a chamber with a rope over a spike pit. Run-jump to the rope and swing over. Grenade or avoid the mummies (and bat) as you proceed to the right. Use the two ropes to swing over the spike pit. Head up the passage and flick the switch to open a hatch. Swing back via the ropes and head round to the right and another pit. Use the ropes to swing over it. Follow the passage and climb up through the opened hatch.

Keep jumping sideways to avoid the firebolts of the Egyptian guardian as you shoot him. When he's dead, use the Crowbar to pull the Western Shaft Key from the large star that is on the far wall. This will open a passage by the stairs near the start of the level. Head all the way back there to enter it. Slide down and walk along the next passage – as soon as you hear a click, duck to ensure you avoid the passing blades! You're then

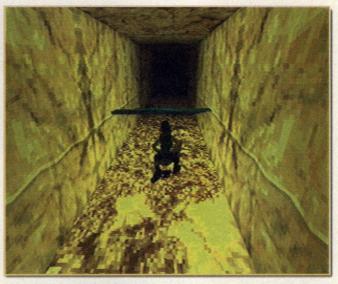


safe to continue around to the end of the passage.

Jump to pull open the hatch and climb out, ready to shoot two giant scorpions on the right. Head that way and left between the pyramids to see a small switch in the left alcove. Press it to open the top of the other pyramid. Head back to the left, shooting a scorpion, then left towards the pit. You need to climb the pyramid on its left. Climb up the first two flat ledges, then run-jump right to the next. Turn left to climb up the next two ledges, then jump diagonally left to the raised tile at the top. Turn around and hang-drop to the ladder to climb down to the bottom.

Follow the passage to a pit and runjump over it. For the next pit, jump to grab the monkey bars and climb to the far side. The next pit has a swinging blade – time a running jump along the left or right side to grab the far side. Repeat the process for the next pit. Ignore the left passage for now and continue past another pit until you come to a chain. Pull it to open a gate elsewhere.

Return past the last pit and jump up to grab the monkey bars. Climb right into the passage you ignored earlier (it has no floor) to reach the room with the opened





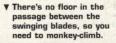


gate. Save your position before entering it – the next bit could be deadly. You'll slide down towards a spike pit; jump near the edge to clear it. You'll slide down another slope – jump to the far slope and grab the edge of the hole to avoid losing energy as you drop in. Head up the path to return to the Sphinx Complex.

Climb out (of the hole you dug before) and head round to the right. Cross the pit to reach the metal gates. Use the Guards Keys to unlock them and enter The Mastabas (Level 31)



▲ After opening the top of the next pyramid, climb up it. Climb down the ladder to enter safely.









## VALK-THRU

## EVERY SECRET

Here's a quick guide to the location of all 70 secrets. You don't get anything for collecting them all, though

#### LI ANGKOR WAT

- 1. Golden Skull to left of main steps near start 2. Skull in water below first
- jump.
  3. In corner below run-jump-
- At bottom of large pool. 5. In far right corner by
- 6. To right of room after
- 7. Enter crawl-space, crawl
- into left tunnel. 8. Round to right of walkway in area after dash and roll.

#### L3 THE TOMB OF SETH

- 9. To right (north) of slope near the dogs, climb into
- short passage.
  10. Before using hole switch to raise sand, enter sand pit
- and short passage.

  11. Swing via rope to blue passage. (Climb to top
- avoiding spiked roller.)
  12. Before using Timel Sands, climb ladder to left of Sphinx. Push lever to open door in side of Sphinx. (Note: do this before using the
- Timeless Sands.1 13. Before using Timeless Sands, climb ladder to left of Sphinx. Jump onto Sphinx, climb to top of head to find

#### L4 BURIAL CHAMBERS

- 14. As you slide at the start, jump to grab ledge. 15. After collecting Hand Of Orion, jump to left side. 16. Head round left of room with sarcophagus to avoid getting Amulet Of Horus. Enter next room (with pushable statue) and drop into far left corner to find alcove 17. Climbing steps in cave,
- drop into right alcove.

  18. Entering large rotating chamber for first time, jump left to alcove

15 VALLEY OF THE KINGS

### 19. At start, climb into the near left dark alcove entrance of near right dark alcove. Turn right to jump and

grab high ledge, then climb up to ledge above entrance. 21. Climb down the ladder into pit by rock bridge with

quard. Enter dark tunnel

22. After driving through the first wooden platform legs to knock the guard down, climb into the crawl-space to the right of the next archway. 23. Climb to walkway to right of locked gate. Head round to the right to drop underneath walkway, then head back to the left.

24. After passing third spiked ball, climb up ladder in right roof hole and backflip to ledge

## LEVEL 31

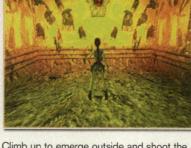
## THE MASTABAS

Head round to the left and shoot the dog. Head behind the lorry, shooting another dog to collect the Jerrycan between the petrol pumps. The door is locked, so head back past the truck and into the left alley to find a door on the left. Kick it open and enter. Collect the Revolver ammo, then pull open the floor hatch. Drop in and shoot the dog, following the passage along to a junction.

Head left and follow the passage to a small room. Shoot the two dogs, then collect the Small Medikit and Crossbow ammo. Now use your Laser-Sighted Revolver (or Crossbow) to shoot the gems in the three wall-mounted wolf-heads' mouths. This opens the far door, releasing some mummies. Either blow them up or avoid them as you enter the opened passage where you can collect the Small Waterskin (Empty).

Head back to the junction and left. Follow the long passage, shooting a couple of dogs, to find a ceiling hole at the end.

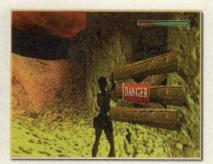




Climb up to emerge outside and shoot the bats. Go through the short passage to find yourself between two pits. Head right and shoot the dog before taking a running jump over the pit to the far (east) side. Shoot the 'Danger' sign (pah!) and enter the door, killing the dog and bats. Open the floor hatch and drop in.

This section's similar to the previous tunnels. Head right at the junction, shooting two dogs, to reach another room with wolf-heads on the walls. Use the Laser Sight to shoot the gems in their mouths, as before, to open the far door, releasing a mummy and bats. Collect the Bag Of Sand from the opened passage, then return to the junction and head right. At the next junction, head left and shoot the dog. At the end you'll find a Large Medikit and Revolver ammo. Return to the junction and head left, shooting another dog.

Climb out of the hole at the end and shoot some more bats. Open the door and shoot the barrier. On your left you will see another pit. Run-jump from the left edge to the small corner ledge on the right. Do another running jump to the next path (north). Head right and shoot the two (small) scorpions before opening the floor hatch.



Drop into the passage and turn left at the junction. Shoot the two dogs, then the bats in the room. Use the Laser Sight to shoot the gems in the wolf-heads, as before, to open the door. Enter and shoot the bats. Go past the three scales to some shallow water. Fill the Small Waterskin then use it on the scale with the water symbol (left one as you enter room). Use the Jerrycan on the middle scale, and the Bag Of Sand on the right one. Head back to the junction and straight over. Shoot the dog and collect the torch at the end. Return to the scales room and light the torch on one of the flames, then use it to light the middle scale.

A door opens on the left, so enter it. Blast the mummies and use the Crowbar to pull the Northern Shaft Key from the far wall. Then use the Laser Sight to shoot the gems in the two wolf-heads. Return to the scales room to enter the opened opposite door. Shoot more gems in wolfheads, then shoot the dogs as you enter the far doorway. Follow the passage to a junction and head left for a Large Medikit.







## TOMB RAIDER



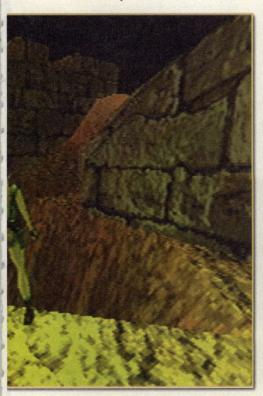


Shoot the dogs on the way back to the junction and go left to climb up out.

Shoot the scorpions as you head out through the short passage to find a pit on the left. Walk along the left ledge and run-jump left to the path there. Turn around and run-jump (from the left edge) to grab the far (south) ledge. Open the right door and shoot the bats. Then open the floor hatch and drop in. Follow the passage, shooting a scorpion, to the junction. Head left to shoot a scorpion and collect Revolver ammo. Return to the junction and go left, shooting scorpions, to climb out at the end.

Shoot the dog and Danger barrier and enter the opposite door. Shoot the bats and open the floor hatch to drop in. Head right at the junction to collect a Small Medikit, then head back past the junction, shooting a dog. Continue to the room, blasting dogs and bats. Use the Laser Sight to shoot the gems in the wolf-heads.

Enter the opened door to a room with three monkey statues. Use the Crowbar

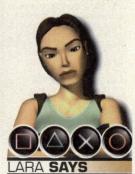




on the switch in front of the right statue to open the right door (the others release real monkeys). Enter and blast/avoid mummies, then use the Crowbar to prise the Southern Shaft Key from the far wall. Return to the



statues room to find the opposite door is open. Enter and use the Laser Sight to shoot the gems in the wolf-heads. Follow the far passage and slide down the slope. Climb the steps and head up to The Great Pyramid (Level 32).



Sometimes I need to use the Laser Sight, with the Revolver or Crossbow, to aim at things, such as the gems that are in the mouths of the wolf-heads in the Mastabas.

## LEVEL 32

## THE GREAT PYRAMID

Follow the passage round and climb out at the end. Collect the Small Medikit and Shells before heading through the doorway and shooting the barrier. Be ready to shoot a guard on the right as you exit. Head left to the pit and run-jump to the path on the left. Turn round to shoot the two guards. Open the door and shoot another guard, then the flying beetle. Open the floor hatch, but don't drop in! It's a long way to the bottom, so hang-drop to the ladder to climb down. Collect the Secret Grenade Gun from the end of the passage, then climb back up the ladder.

Turn left to see another passage and blast the barrier. Kick open the opposite door and kill another guard. Don't bother with the floor hatch here – it's just a deadly drop. Open the far door and head outside. Round to the left is another Danger barrier; shoot it and enter the door. Blast the two flying beetles and collect Grenade ammo and Uzi Clips from the corners. Open the floor hatch for a Large Medikit.

Exit the room and approach the huge

Exit the room and approach the huge pyramid to see a short cut-scene – it's going to be a long way up. Head out onto the ledge to run-jump over the chasm. Slide down to the ledge on the left. Run-jump to grab the far ledge. Walk onto the next tile (it's not a slope) and climb up to the right ready to shoot a flying beetle. Walk onto the next flat ledge, then climb up to another. Turn right and run-jump to the next flat ledge, but immediately walk backwards a couple of steps to avoid the falling block!

Stand-jump to the flat tile then to the next, stepping back to avoid another

falling block. Climb up to the left, then turn right and stand-jump to the flat tile, then to the next. Stand-jump again to slide down to a ledge – don't move until the falling block has passed! Drop to the flat ledge just below. Run-jump across the chasm to grab the opposite ledge. Pull up and turn left to shoot the flying beetle, then run-jump to the sloping ledge there. Turn left and walk to the right corner. Run-jump back towards the pyramid, grabbing the low ledge.

Climb onto the next ledge and walk to the right – but not onto the slope or you'll fall! Stand-jump to the ledge with the Large Medikit. Turn around and jump diagonally right to the next flat tile, then immediately stand-jump to the next to avoid the falling block. Stand-jump diagonally again to the next tile. Turn left to stand-jump to the tile, ready to blast another flying beetle. Walk up onto the next tile and climb to the ledge.

Turn right and stand-jump to the tile. Do another standing jump to the next tile, but quickly backflip to avoid the falling block. Stand-jump to the tile again, then turn left to climb up via the next tile to the ledge. Walk left and shoot the two flying beetles, then turn right to climb up to the longer ledge. Walk as far left as you can, then do a running jump to slide down to a ledge. Turn left (west) and runjump to the next ledge, ready to shoot a flying beetle.

Don't bother climbing up the right

Don't bother climbing up the right ledges. Instead stand-jump (west) across to the next tile. Stand-jump again to slide down to the tile just below. Stand-jump diagonally up (northwest) to the next flat ledge. Walk left to the edge and stand-

jump (west) to slide to the next tile. Stand-jump diagonally up (northwest) again to the next ledge. Climb up to the next tile, shooting a flying beetle. Climb up the next two ledges, then stand-jump diagonally left (northwest), up to the next flat tile. Turn left to stand-jump across (west) to the next tile, then quickly stand-jump forward to avoid the falling block. Now walk to the edge and do a running jump (west) to slide all the way down to Khufu's Queens Pyramids (Level 33).











## WALK-THRU

25. Climb down ladder that is in L-shaped pit and go left under crawl-space. To enter it, release ×, then immediately hold × (to hang) and press L2 + \$\phi\$ before Lara puts her legs up again.

L7 TEMPLE OF KARNAK
26. Head left from the
monolith, through middle arch
Enter left crawl-space to
reach hall. (Head round to
urns and shoot them for
pick-ups.)
27. Diving down in pool, enter

underwater door and surface through ceiling hole. 28. From 27, swim further round and left through narrow gap to underwater room. 29. In altar room (with two sets of monkey bars), climb into near left crawl-space.

L9 SACRED LAKE

30. After using Sun Talisman, enter south door. In water below pole, swim east to enter underwater door.

L10 TOMB OF SEMERKHET Note: For secrets 34–37, you must have lost at the game of Senet.

31. From first ledge above Senet board, jump left to ledge and climb ladder up to right passage.

right passage.
32. After raising cage in fire holes room, jump to ledge and climb round ladders to right to crawlspace.

crawl-space.
33. After losing at Senet, enter the left floor trapdoor and slide down the slopes: jump from the third slope to

grab ledge.
34. From 33, slide down again and grab pole. Climb down to room with two ropes. Use first rope to swing to red ledge and push open the

35. In the chamber with three ropes, swing straight from the third ledge to far ledge.
36. When you reach high pole after three ropes, collect torch from hole by dropped hatch. Throw torch to floor and climb down. Light torch on flame by three ropes, then light two wall torches to open trapdoor. Drop down and backflip past blade trap, but beware of beetles!

37. After jumping across from dropped hatch (by torch hole), climb up through hole and pull switch to raise cage. Climb up via latter through hole.

#### L11 GUARDIAN OF SEMERKHET

38. In passage leading to bull, use monkey bars to climb to crawlspace leading to pit with fires.
39. Past bull, continue round to dark room. Collect torch from hole and head back round to flame to light it. Head back to the hole room and light both torches to open door to the secret passage.
40. After luring the bull to hit all

40. After luring the bull to hit all three eye panels, take the right-hand passage. Climb ladder and go left to small room.

L12 DESERT RAILROAD
41. Hang-drop from the rear of the last carriage and



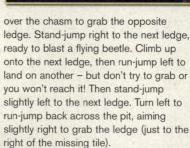
## KHUFU'S QUEEN PYRAMIDS

Follow the path to see a man fighting a giant scorpion – shoot to kill both of them. Head left, down to the door. Enter and shoot the right crate for a Small Medikit. Head through the open gate and shoot the right crates for Revolver ammo, Crossbow ammo, and Grenade ammo. Blast open the left crates for Wideshot Shells, Uzi Clips, and Grenade ammo.

Exit back outside and round to the left to see another door down to the left. Enter to find a locked gate. You need the Armoury Key (from the guard you saved in Level 29) to open this and enter the Secret area. Shoot the crates for a Crossbow, Grenade Gun, Revolver, Shotgun, Uzi, Shells, and Crossbow Ammo.

Head back outside, ready to blast a giant scorpion. Head north to the pit and walk around the left side to stand-jump to the flat ledge. Do a running-jump around to the path on the left. Quickly blast the scorpion, then turn around and run-jump

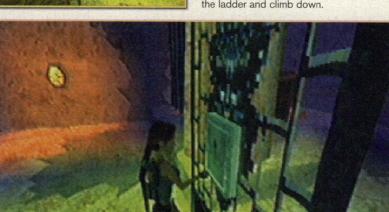




Turn right and run-jump to the ledge, ready to shoot the flying beetle and giant scorpion – tip: keep away from the edge! Follow the path around to the left for a Small Medikit. Then push the oddly shaped block to the end of the path to open a passage just to the left. Enter it and open the floor hatch. Hang-drop to the ladder and climb down.

Head through the gate to the labyrinth. Head right at the junction and shoot the (small) scorpion past the falling wall. Reach into the first hole on the left wall for a Small Medikit. However, don't touch the second hole or beetles will pour out. Corner left and shoot another scorpion. Head right at the junction and corner left to a passage with torches. Ignore both wall holes and corner left to shoot a scorpion. Head right at the junction and shoot the scorpion. Corner left and ignore the wall holes. Go right at the junction to finally reach the star room.

Jump sideways while blasting the Egyptian guardian (and scorpion). When he's dead, use the Crowbar to prise the Eastern Shaft Key from the star. You now have to head back through the labyrinth.











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## WALK-THRU

then grab and pull into the doorway there. 42. Use Crowbar to open the broken panel in the third carriage along. 43. Use Crowbar to open panel in first carriage.

#### L13 ALEXANDRIA

44. After meeting Jean, exit to balcony and jump left to ledge, shooting guards. Turn right and jump to grab roof, then climb right to drop and pull switch. Open door, shoot quard and enter the secret

#### L15 CATACOMBS

45. In the large chamber with two ropes, swing south from the second to grab ledge 46. After collecting first Trident, head back down to floor and round to tall room. Floor will rise, lifting you to ecret alcove.

47. In the passage leading to the second Trident, destroy all five bone piles (including one back by the pole) to open a secret door.

48. From 47, walk across the floor until the view changes. Climb down the pole and jump into the left area to find the opened door on the right

#### L16 TEMPLE OF POSEIDON

49. Taking the north passage from the big pit, drop into the pit, turn around, and enter the left crawl-space. (Note: You must do this before flooding the pit.)

#### L17 LOST LIBRARY

50. Where you get the first Golden Star, drop below the

left large cog.
51. After defeating
Horseman, head through the wide passage and round to the end where there is a sloped block. Use Crossbow with Laser Sight to shoot the switch above it to open up

nearby gate.
52. Sliding down to large chamber with large lion statues, jump to grab ladder. Climb up and jump right to the ledge

#### L18 HALL OF DEMETRIUS

53. On ledge where you met Von Croy, push lantern towards bookcase to open it and enter to return to the Coastal Ruins.

## L20 CLEOPATRA'S PALACES

54. Head north from steps by Pharos Knot slot, using Scarab to bypass spikes.

#### L21 CITY OF THE DEAD

55. After crossing iced pool to flick switch, enter opened door. In next room, enter right passage and use Crowbar to open door.

56. Ride the bike left from the roof guns to reach a large pit. Head up left side of slope to jump from highest point, then steer slightly right to land on lowest edge. Climb up by stone statue. Jump to grab right slope, then pull up and hold jump button to leap via other slopes to grab high ledge. Pull up and drop down other side



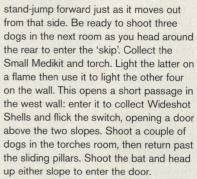




## INSIDE THE GREAT **PYRAMID**

Proceed down the path carefully to reach a pit. Drop to the lower left side and runjump across it. Get your gun ready to blast a couple of Arabs (including a red one). Once they're dead, head right and follow the passage, shooting another guard. Head through the gate and shoot another red Arab.

Walk between the slopes and some pillars will start sliding from side to side. To bypass each one, hug either wall and walk as near to the pillar as possible, then



After a short cut-scene, place your four Shaft Keys in the stars on the walls,



Looking out for scorpions, go straight on at

the first junction, right at the next, left (grab

then straight over the last junction through

the open gate. Climb back up the ladder.

Head back round to the pit and run-

jump to the opposite ledge below the

the Shells from the first hole), left, right,





Great Pyramid (Level 34).



## TOMB RAIDER





causing the light beams to open a hole in the floor. Now flick the switch between the two stars on the far wall to reopen the gate located below the slopes. Shoot the two guards who arrive, then head back past the sliding pillars to find that a light beam has destroyed the skip. Enter the opened short passage on the right. Collect the Large Medikit that is on the right, then flick the switch on the left to open a gate.

Head back past the sliding pillars and through the gate. Follow the passage back round to the original slope, shooting any guards there. Head right down the slope to another pit (just past the narrow section). Stand-jump over it – don't run or you'll fly into the second pit. Shoot bats, then run-jump over the next pit to the far ledge. Shoot a guard, then stand-jump over the pit. Drop down to the next platform for a Large Medikit, then stand-jump over the final pit to enter the room.

Shoot more bats, then grab the edge of the light-beam hole and climb down (all the walls are climbable) to enter the east







## ALK-THRU

L22 CHAMBERS OF TULUN 57. After pushing lever up above the mosque, swing via

rope to east ledge, killing flying beetles. 58. Climb ledge above wide passage (leading to Trenches). Enter tunnel, then crawlspace, and follow it to drop into secret room

#### L23 CITADEL GATE

59. On the rope, turn around and swing towards the right bell (in the northeast corner) to land on its block. Hang from the edge and drop to grab the crawl-space and

#### L25 STREET BAZAAR

60. After crossing bridge and climbing left around ladders, turn around and stand-jump to non-sloping roof ledge, then go round to right.

#### L26 CITADEI

61. Before hang-dropping to grab the series of crevices, jump over the water to the staircase. Grab the monkey bars at the top and climb over to drop and grab the crawlspace on the right. 62. Right at the end, you can hang-drop from one of the deadly pits to grab a crawl-

## L27 SPHINX COMPLEX 63. After collecting the Metal Blade, pull left shelf unit away

from the wall, then pull second unit left to reveal secret Shotgun.

### L28 UNDERNEATH THE SPHINX

64. In the room with the three crawl-spaces, enter the middle one and crawl right in order to drop through crumbling platform

### L29 MENKAURE'S PYRAMID

65. After climbing the pyramid to the entrance, you can continue climbing up to the right for a Revolver.

## L30 INSIDE MENKAURE'S PYRAMID

66. Near the end, when you side down towards the spike pit, go down the right side and jump to a flat triangular ledge. Jump into pit to find an Uzi.

### L31 THE MASTABAS

67. At the start, enter the building ahead of you. Open the floor hatch and climb down the ladder to collect Large Medikit.

#### L32 THE GREAT PYRAMID

68. Open the first floor hatch and climb down ladder to collect Grenade Gun.

## L33 KHUFU'S QUEENS PYRAMID

69. Enter second door on left. You need the Armoury Key (gained when you rescued the guard in Level 29) in order to open gate.

## L34 INSIDE THE GREAT PYRAMID

70. Down the sloping path at the start, jump over the third pit. Turn around and standjump to land on ledge with alcove containing Crossbow



## TEMPLE OF HORUS

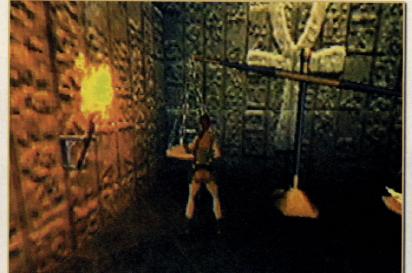
Head round to the right and collect the Large Waterskin from by the steps. In order to balance the scales, you need to pour two litres of water (as indicated by the two markers on the side walls) into the left vase (get it wrong and the rear cage opens, releasing that vicious creature). So fill the Large Waterskin from either pool to get five litres, then combine it with the Small Waterskin, leaving two litres in the large one. Use the latter on the scales vase (make sure that you are standing right next to it or the water may pour onto the floor) to balance them. This will then open the floor grating.

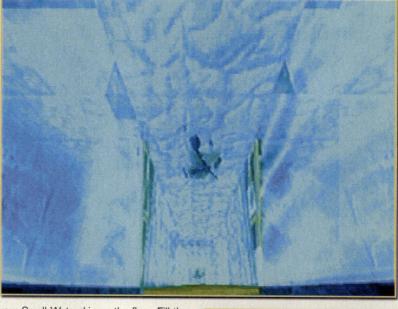
Drop through to the passage and follow it to a torch-lit room, shooting bats. Jump to grab the pole and time your slide down past the blades. When you reach the bottom, shoot those pesky bats. Head through and right to another scales room. As there are four markers on the side walls, you need to pour four litres of water into the vase. First, empty



your Small Waterskin on the floor. Fill the large one and combine it with the small one. Empty the small one again, then combine the large one with the small one to empty the two litres into it. Refill the large one and combine it with the small one, leaving four litres left in the large one. Use this on the vase to balance the scales

Drop through the opened grating and continue up to find another pole room. Shoot the bats and jump to grab the pole, sliding down past the blades. Shoot the bats and head through to yet another scales room. This time you need one litre of water to balance the scales. Your Small Waterskin should already contain three litres, so combine it with the empty large one. Refill the small one and combine it with the large one again, leaving one litre in the small one. Use







this on the scales vase in order to open the grating.

Drop through to the passage and head up to the beam of light. Stand-jump to grab the far side of its hole and climb down: continue past the opened pyramid and climb right to the block to see a cutscene. Turn right to walk to the left corner, then run-jump to land in the water below. Climb out onto the north side of the island. Place the four Holy Scriptures on the pedestals, then approach the light beam and watch the cut scene of the statue of Horus coming to life.

There's no point shooting at Horus, so quickly jump into the water to avoid his firebolts. Dive to the bottom on the north side to find the Amulet Of Horus. Swim round to the southwest corner of the chamber to climb out onto the low outer



## TOMB RAIDE





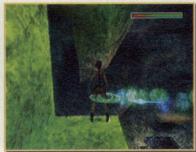
ledge there. Jump left to the path and follow it up to enter a small room. Flick the switch to open the gate on the far side of the large chamber.

Drop back into the water and swim round to the northeast corner to climb out onto another low outer ledge. Jump left to the path and follow it up to enter the gate you just opened. Flick the switch to bring up the lock by the pyramid seal. Drop back into the water and surface on the southwest low ledge again. Head up the path and run-jump from the end to land on the ground ahead. Head to the corner and turn left (north) to run-jump and grab the platform. Run-jump to grab the next ledge. Jump up the slope to the path.

Climb the block and jump up the slope to find a Small Medikit on the left. Head round to the south of this high ledge and walk to the right corner. Run-jump a little to the right to grab the next ledge. Take care not to hit your head on the jagged ceiling on the next jump. Hop back from the edge but walk an extra step back. Do a run-jump-grab to land on the ledge behind the jagged ceiling. Follow the path round and turn right (west) to runjump and grab the crawl-space. Pull up and crawl through to hang-drop down.





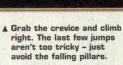




Follow the path and run-jump from the end to grab the high ledge, next to the light beam. Run-jump north to grab the climbable wall, then climb right into the beam (where you can't be shot) and up onto the ledge where you first came in. Turn left and grab the wall to climb left and up through the beam. You will then see a cut-scene of Lara using the Amulet Of Horus to lock the pyramid, thereby sealing Horus in.



Save your game and exit through the gate. Time your standing jumps past three sliding pillars, as before. Head to the left side of the next ledge to avoid the pillar falling in the middle. Run-jump from the top to grab the far ledge. Pull up and immediately run forward a bit to avoid the falling pillar. Run-jump from the top to grab the crevice, then climb right to pull up. Head round to the right and run-jump from the top to grab the next ledge. Climb left to pull up in the middle and immediately run forward to exit and complete the game.





I can't kill those charging bull creatures, no matter what weapon I use. I either have to make a run for it or trap them in a cage.

## THE END FOR LARA?



[1] Lara emerges at the exit of the crumbling Temple Of Horus.



[2] And look who's there to greet her... Werner Von Croy!



[3] He beckons her out, but Lara doesn't lly trust him



[4] The roof collapses and Lara hangs on for dear life. Is this the end?



Make sure I put the correct amount of water in the vases to balance each set of scales in the Temple Of Horus. The amount in litres is indicated by the number of marks on the side wall. If I get it wrong, a vicious creature will be released from the cage.



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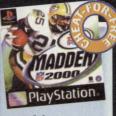
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GUIDE





Publisher: Midway
Price: £39.99
Format: UK

So you want to be a **boxer?** We'll show you the ropes and build up your hopes with this **top moves list** and guide.

# EADY BANG 30XING



THE UK'S BEST UNOFFICIAL PLAYSTATION MAG!



## **READY 2 RUMB**

## IN TRAINING

In Championship mode there are a number of training methods that you can undertake to build your boxer into a fighting machine, to climb to the top of the Ready 2 Rumble rankings. Each piece of training apparatus builds up two or more of your boxer's four attributes: strength, experience, stamina, and dexterity. Most of the training modes take the form of mini-games, requiring skill and timing to succeed. However, each training session costs money, ranging from a paltry \$500 to a massive \$25,000 naturally, the more money you spend, the greater the benefits.

### RUMBLE **AEROBICS**

Cost:	\$500
Benefits:Dexterity	
Effectiveness	3

There is a row of four button symbols and directions over which a small ball bounces: as the ball lands on that letter/direction, you must press the corresponding button or D-pad direction to succeed in the discipline.

At \$500 a throw, you can't expect to reap much of a reward from this exercise and it isn't even particularly easy to get to grips with as timing (as with all these exercises) is all important - so no chance to look down at the buttons.



### SWAY BAG

Cost:	\$1,000
Benefits:	Stamina, Dexterity
Effectiveness:	4

The object of this training is to hit the sway bag with a left jab, then follow the pattern that is set whilst avoiding being hit in the gob.

Although more effective than the Aerobics training, it still doesn't do a huge amount for your boxer's attributes unless you do it repeatedly



#### SPEED BAG

Cost:	\$1,500	
Benefits:Stamina,	Dexterity	
Effectiveness:	5	

Similar to the Sway Bag training, you must strike the bag using different punches to make it hit the ceiling. The more times it does, the greater the benefits to your boxer.

Substantially more effective than the Sway Bag, the Speed Bag is good for building up your Stamina. However, you'll still need to have a few goes to reap any real benefits.



#### HEAVY BAG

#### Cost: .....\$2,000 Benefits:Strength, Stamina, Dexterity Effectiveness: ......

As your trainer calls out a punch, you must perform the move. Complete the moves in as quick a time as possible to continue the exercise. It takes a while to get used to, but you do get three attempts to get it right each time.

Heavy Bag is the only form of training to beef up three of your attributes, so it's pretty good, especially for your strength, but is hard to get the hang of.

### WEIGHT TRAINING

Cost:	\$5,000
Benefits:	
Effectiveness:	

You hold down X to lift the weight and then release the button to bring it back down again. There are two bars on a chart: one near the top and one near the bottom you must try not to go over or under these marks, as the nearer you stay to them, the more beneficial the training will be.

This is probably the best form of proper training, as it builds up your two most important attributes: Strength and Stamina. It's worth the extra dollars just for this



together when in HUMBLE mode, your Flurry to make sure your opponent won't be getting up again in a hurry. A useful hint to remember regarding RUMBLE mode is that your RUMBLE will last longer, the higher your stamina – so if your stamina is up to 50%, your page perform as many as



#### VITAMIN TRAINING

Cost:	\$10,000
Benefits:	Stamina, Dexterity
Effectiveness:	7

One for all the lazy boxers out there: all you have to do is pop some pills. The benefits will be instantaneous. I wonder what kind of 'vitamins' these are?

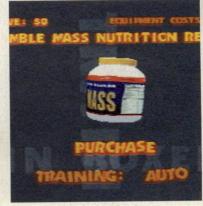
If you're failing to build up your Stamina and Dexterity in the gym, this is the easy way out. It costs a lot and the benefits only amount to a few workouts on the Speed Bag, but if you're impatient, this is the way to go.

## RUMBLE MASS NUTRITION REGIME

Cost:		\$25,000
Benefits:	Strength,	Experience
Effectiveness:		9

As with the Vitamin Training programme, there's no need to exercise those fingers with a mini-game to reap the benefits, only this time they are far more substantial.

As an easy way out of training, you can't go wrong as it does wonders for your Strength and Experience. Although not something you'll do often, due to its sky-high price and probable side effects, it's an ideal way to get your boxer off to a flying start in the competition.





## UNLOCK BRONZE **CLASS BOXERS**

you haven't got to time to



## FIGHT IN THE GYM RING



## RESTORE ENERGY



AGE:

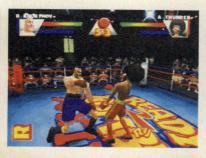
## PRIZE **FIGHTS**



## RATING: ......7/10

HOMETOWN: .....ZAGREB, CROATIA WEIGHT: ......220 LBS HEIGHT: .....6'3" REACH: ......73"

Boris is one of the more serious characters on the Ready 2 Rumble circuit, carrying a virtually cult status back in his home country, where he has many expectations to live up to. With this weight on his shoulders it's small wonder that Boris is one of the most rounded fighters in the game, through strict and disciplined in training, with good speed and a hefty right hook to boot. No wonder his nickname's 'The Bear', as he will literally eat you alive.



R' KNOCKIMOV



## **BASIC MOVES**

ZAGREB CRUSHER RIGHT
SWEEP RIGHT or \$, 0
STOMACH SPLATTER
ZAGREB CRUSHER LEFT
SWEEP LEFT
EVASIVE JAB
JAB
MIGHTY HOOK LEFT ŷ or ∜, □
IRON UPPERCUT
SLIDING JAB
FROM CROATIA WITH LOVE
MIGHTY HOOK RIGHT or &, \( \triangle \)
SUPERIOR
MOVING BRUISER

## **SPECIAL MOVES**

JUSTICE AXLE	⇒. □
DELTA AXLE	Δ. Π
REIGNING AXLE	\$. A
AXLE COMBO	
DIVIDING SHAKER	Ο. Δ

## **TAUNTS**

TAUNT	1		VEF
TALINT	2	'I FEEL NO F	AIAC
17.0141	-	I FEEL ING I	All

## TRAIN LIKE A LOCOMOTIVE



## **BUTCHER BROWN**

AGE:	23
HOMETOWN:	COLOMBIA
WEIGHT:	232 LBS
HEIGHT:	5′9″
REACH:	82"
RATING:	8/10
BACKGROUND:	



STRONG ARM TACTICS



If they're going to call Tyson an animal, then Butcher Brown is a slavering beast. Don't be mistaken, he's really hard. Having lost his championship title to Boris Knockimov, Butcher took some time out from the sport and only returned to the ring after his lust for fighting was reawakened by his friend and fellow boxer, Kemo Claw. With renewed confidence, Butcher is out for revenge - and you can be sure he's going to get it.





## **BASIC MOVES**

	MACHINE JAB
	DOCTOR GUT KILLA
	WILD HOOK RIGHT ♦ or \$, ©
d	EVASIVE JAB
	WILD HOOK LEFT or &, ×
	LI'L BUTCHER
	EAR MUTILATOR or &. 🗆
	JUMP & JAB
	TOOTH TAKER
	SMALL HOOK or &. \(\Delta\)
	WIND-UP SLAM
	BRUTE DISASTER

## **SPECIAL MOVES**

DISASTER BLASTER &, △, □
SCRAPE THE GUTTER
BAD MANNERS (HEADBUTT)
TOTAL DISRESPECT
WILD RIDE
NO TURNING BACK (RUMBLE FLURRY)

## **TAUNTS**

TAUNT 1...YOU BETTER PUT YOUR MONEY ON ME'
TAUNT 2 ......'I'M ANGRY NOW' "I'M ANGRY NOW"

## **AFRO THUNDER**

AGE:	30
HOMETOWN:	NEW YORK CITY
WEIGHT:	120 LBS
HEIGHT:	5′7″
REACH:	70"
	6/10

Hailing from the streets of New York, this one time cabbie is used to violence in one form or another. More a showman than anything else, Afro (and that really is one big afro) injects a huge amount of fun and flare into the ring. He is guaranteed to liven up any fight with his quick jibes and his dance-floor moves. Entertainment is his game and that's what he delivers. Although quick on his feet, he lacks any real killer punches, leaving him vulnerable to the big men of the ring.



## **BASIC MOVES**

	GUT THUMPER
d	BELLY BUTTON TAP
	FRO WINDUP or 0, 0
	LOW BLOW
	FIERCE HOOK or \$, ×
	HAIR TO GUT
	SISSY PUNCH
	GROOVY HOOK ☆ or ∜, □
	LEFT UPPERCUT
	IN YO' FACE
	FRO JAB

## **SPECIAL MOVES**

UP TEMPOPress □ rapidly
THE SUPA STUPID FUNKY PUNCH ♦, ♦, △
SUCKA PUNCH ♦, ♦, △, △, △, △

TAUNT 1 .... 'CALL DA DOCTOR, CALL DA DOCTOR' 'I CAN'T GO ON

## UNLOCK SILVER CLASS BOXERS



### FIGHT IN A **TWO-TIER ARENA**



## **SALUA TUA**

AGE:	33
HOMETOWN:	WAIPAHU, OAHU
WEIGHT:	358 LBS
HEIGHT:	6′0″
REACH:	77"
	7/10

#### **BACKGROUND:**

There's one in every game and in Ready 2 Rumble it's the Hawaiian-born Salua Tua. Yes, we're talking Sumo wrestlers. But now he's quit the Sumo ring after having reached the top and headed for the more commercial waters of boxing. A veritable monster of a man, Salua is fairly slow around the ring, but has a devilish array of punches as well as a few Sumo moves in his arsenal of attacks.







## **BASIC MOVES**

MR FISTO ...

FAT SWEEP RIGHT ↑ or ♦,	(
BELLY BRUISER RIGHT	(
BELOW THE BELT	. >
FAT SWEEP LEFT or &	>
BELLY BRUISER LEFT	1
STRAIGHT JAB	.[
SHORT HOOK	
WIDE HOOK ∳,	
FLUBBER FIST	
HIDDEN UPPERCUT(Close) ⇒,	
HULA TULA	. 1
QUICK HOOK	1
THE WAI KI	1
SKULL SMASHER	1
RUNNING UPPERCUT	1

## **SPECIAL MOVES**

PORKCHOP	⇒,	Δ
TON OF FUN		
ALL YOU CAN EAT	, 4,	
GUT BUSTER	. ⇒.	0
MONSTER ₿, X, ⇒	, 🗢,	

## **TAUNTS**

TAUNT 1	HIT !	ME HERE
TAUNT 2	RUMBLE	BUMBLE

## FIGHT IN A TWO **TIER ARENA**



## UNLOCK GOLD CLASS BOXERS





## GUIDE

### 

#### BACKGROUND:

After having won the championship belt by use of conventional boxing techniques, he quickly had his title usurped by the unorthodox Rocket Samchay. Revenge now drives Angel reclaim his title; and in a bid to realise this, he has strayed from his traditional fighting technique to pursue a less pure and more wild way. Consequently



Angel has a large array of moves and punches in his bag of tricks as well as being fairly swift on his feet.



## **BASIC MOVES**

FLAB CHECKER (RIGHT)	
MEAN MCSPLEEN (RIGHT)	
OVER THE BELT BOARDER	⇒. (
FLAB CHECKER (LEFT)	
MEAN MCSPLEEN (LEFT)	or A
GUT SHOT	
SMELL DA GLOVE	
NECK SNAPPER	
DOWNCAST	
AROUND THE WORLD (LEFT)	
STEP & JAB	
REPEAT OFFENDER	
EAR TO CHIN	
AROUND THE WORLD (RIGHT)	
EXTENDOR	л Л
MONTERREY POWER	

## **SPECIAL MOVES**

GHETTO BLASTER
LOWRIDER
CRUISIN
SALSA
LAMBADA

## **TAUNTS**

TAUNT	1					CH	HECK	ME	OUT
TAUNT	2	1	SEE	THEY	SEN	TA	BOY	TO	DO A
				400000000000000000000000000000000000000	100000	MA	N'S .	IOR	HEY

## **BASIC MOVES**

Historical beaution of the control of the process of the control o
HIDDEN DELIGHT RIGHT ∳ or ∜, ○ DUCK & PUNCH RIGHT
TUMMY TUCKER
SLOTH GUT SHOT
HIDDEN DELIGHT LEFT or 0, X
DUCK & PUNCH LEFT
SLOTH PUNCH
NOSE BLEEDER
EARTH SHAKER ☆ or ∜, □
OVER-EXTENDED JAB
LE TARDO ♦, △
HEEL TO FIST
OVER THE TOP
TIRING PUNCH

## **SPECIAL MOVES**

	BLITZ
	CRASH TEST RIGHT
	CRASH TEST LEFT
	SHAMELESS LEFT
1	SHAMELESS RIGHT
į	TENDERISER
2	PERSONAL PROPERTY OF THE PROPERTY OF THE PROPERTY OF THE PERSONAL PROPE

## **TAUNTS**

TAUNT	1	YOU NO HURT ME
TAUNT	211	WANNA FIGHT YOU ALL

## **TANK THRASHER**

AGE:	26
<b>HOMETOWN:GUNTERVI</b>	LLE, ALABAMA
WEIGHT:	290 LBS
HEIGHT:	6'4"
REACH:	80"
RATING:	6/10

#### BACKGROUND:

Having become bored of the lack of highclass opposition in the sport of crocodile rodeo, Tank has now turned his attentions to the ring. With no set agenda, apart from that of beating his opponents to the floor by whatever means possible, Tank is an unconventional boxer but no less



effective for it. He is rather slow around the ring, but the power of his punch more than makes up



## SELENE STRIKE



.....BACKFLIP

### **BACKGROUND:**

You might think that the boxing ring is no place for a lady, but Selene Strike might have something to say about that. Fleet of foot, with a powerful punch to match, Selene is one of the most complete boxers in the tournament and can come up with some pretty impressive moves. Just don't be put of by that short skirt and flirting smile.





## **BASIC MOVES**

<b>建工程的基础的基础的,但是是是是一种的工程的工程的工程的工程的工程的工程的工程的工程的工程的工程的工程的工程的工程的</b>
FAKIE JAB
LOW BLOW or \$, 0
THE ONE TWO
JOLLY PUNCH
BLOCKING HOOK or &, X
SLIDE & STAB
LIGHTNING JAB
OVERHAND SMASH or 🕀, 🗆
STYLIN' UPPERCUT
POWERCUT
HEAD TURNER 👯 , 🛆
STEP & STRIKE
BRAIN BRUISER
TO THE MOON

## **SPECIAL MOVES**

BELOW THE BELT	\$.	0
COLD SHOULDER		
NO LOVE	0,	0
REJECTION	4.	Δ
SUPERWOMAN		

## **READY 2 RUMB!**

## JET 'IRON' CHIN

AGE:	20
HOMETOWN:	TAIPEI, TAIWAN
WEIGHT:	150 LBS
HEIGHT:	5′8″
REACH:	78"
RATING:	7/10

#### BACKGROUND:

Previously employed as a stunt double, Jet might have the look of innocence, but in no way is this the case. Combining his training in martial arts with that of boxing, Jet has an unconventional style in the ring, but he is no less effective for it. Not only



is he swift and nimble, he's also got a vast array of punches with which to knock down all-comers.

## **BASIC MOVES**

TAIWAN THUNDER	
ROCKET RIGHT	f or \$, 0
IRON STRIKE	⇒. 0
FOREARM CHECK	×
SMALL HOOK	or 0, X
STEP-IN JAB	⇒, X
BACKHAND	
ARCH PROTEST	
HOLY HAND SLAP	
KARATE FURY	
SLAP	Δ
IRON ANGST	or ⊕. △
FIRECRACKER	
SACRED SLAM	
UPPERCUT	(Close) ⇒, △

## **SPECIAL MOVES**

GIVING ORDER	 Φ, Δ
FISTS OF FUZZY	 $\triangle$ , $\square$

## **TAUNTS**

TAUNT	1	 COME	<b>GET SOME</b>
TAUNT	2	 	CHECK IT

## **BASIC MOVES**

TIGHT TUCK
RIGHT HOOK ☆ or ∜, ○
THE DOMINATOR
STAB×
LEFT HOOK ☆ or ∜, ×
TROUBLE IN BELLADISE
QUICK JAB
OVERHEAD BASH or 0, □
CRAZY UPPERCUT
STEP & JAB
PUMPIN' PUNCH
THAI HOOK ♦ or ♦, △
FOREHEAD CRUNCH

## **SPECIAL MOVES**

ROCKET LAUNCHER	
LEFT ELBOW SMASH	
RIGHT ELBOW SMASH	
DOUBLE TROUBLE	
NO TROUBLE	
BANGKOK EXPRESS	

## **TAUNTS**

TAUNT	1	KEEP STILL
TALIAIT	2	PM THE CHAMD



AGE:	23
HOMETOWN:BANGKO	K, THAILAND
WEIGHT:	165 LBS
HEIGHT:	6′2″
REACH:	78"
RATING:	8/10

### BACKGROUND:

Coming from Thailand, Rocket has had traditional training in kick-boxing and has travelled west to prove that he can succeed solely with his fists. Rocket's victory over Angel Rivera, filled with eastern style, proved that this indeed was the case.



With the perfect blend of speed and power, Rocket is one of the best boxers in the Ready 2 Rumble ring.



## 'FURIOUS' FAZ MOTAR

AGE:	28
HOMETOWN:RIYAD	H, SAUDI ARABIA
WEIGHT:	230 LBS
HEIGHT:	6'5"
REACH:	76"
RATING:	7/10

#### BACKGROUND:

Another show-off in the ring, Faz is also a bit of a monster, hence his moniker. With a wealthy entrepreneur backing him, Faz puts the pro into professional as he proves to be a lethal competitor in the ring. Hard as nails and certainly not



someone you want to get on the wrong side of, this guy has got some serious punching power in him.



## **BASIC MOVES**

THE RIGHT STUFF
NAVAL NAVIGATOR ♦ or ♦ or ⇒, ○
JEWEL JAB
THE SCUD ♀ or ∜ ×
DUCK & FLY
JABBER JAB
HAREM SCAREM ☆ or ∜, □
UPPERCUT
STEP & JAB
SIR JABALOT
RIGHT OF AGONY or &, A
HEAD CRUSHER
STEP & SMACK \$\times \tag{\Phi}

## **SPECIAL MOVES**

WHIRLWIND	Φ, 🗆
CRUISE MISSILE	⇒, △
OASIS	
URBAN ATTACK	<b>∂</b> ,□

## **TAUNTS**

TAUNT	1		HUH!
TAUNT	2	I WON'T	HURT YOU

#### BACKGROUND:

Having graduated in business and fashion design, Lulu now concentrates on bringing her style to the ring, to show the boys what boxing is all about. She ain't just a pretty face either, as she packs a fair punch for someone so slight and petite, while seemingly swanning around



the ring like a butterfly. She's the quickest character in the game, albeit one of the least powerful.







## **BASIC MOVES**

SPIN NAVEL KNOCKER	
ROCK ROCKER	or ⊕, ○
THE JUGGULATOR RIGHT	
NAVEL KNOCKER	×
ROCK ROCKER LEFT	☆ or ♣, ×
THE JUGGULATOR LEFT	
SWEET & PETITE	
RUNNING CLOBBER LEFT	☆ or ⇩, □
DOUBLE TIME	
SPINNING SOUNDGARDEN	
SPEEDY UPPERCUT	⇒, □
UPPERCUT	
NIRVANA SHOTGUN	
RUNNING CLOBBER RIGHT	
MONSTER SMASH	
POWER UPPERCUT	
SIDE UPPERCUT	(Close) ⇒, △

## **SPECIAL MOVES**

SPRINGING ASSAULT	
BACKHAND	Φ, Δ.
TRIPLE UPPER	, ⇔, △

## **TAUNTS**

1	TAUNT	1	 	 	 	 	 			.CA	RTW	HEEL
	TAUNT	2	 	 	 	 	 	GC	0	DIVE	, GO	DIVA

## **BASIC MOVES**

MCGRUMPY STAB
THE TASTY PUDDING or \$, 0
OVERHEAD STAB
JAB THE RIBBER
THE HASTY PUDDING or 0, X
KIDNEY KILLER
KNUCKLE SANDWICH
HAYMAKER ☆ or ⇩, □
RISING DRAGON
MAKER'S MARK
JOLLY OL' PUNCH ☆ or ∜, △
THUNDER THWAK
THE FANCY MAN'S PUNCH

## **SPECIAL MOVES**

OLD SCHOOL	₽. A. □. X
CLOCKWORK	⇒. ⇔. ⇔. □
TEA AND CRUMPETS	000
TIMEOUT	4 4 0 0
STEALING PROPS	or A A
	o. v, u,

### TAUNTS

TAUNT 1 .....LET ME SHOW YER SOMETHING TAUNT 2 ......YOU'VE NOTHING LEFT

## 

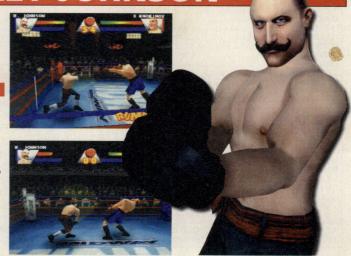
## WEIGHT: 172 LBS HEIGHT: 5'9" REACH: 72" RATING: 5/10

#### **BACKGROUND:**

Arriving via a strange time-space rift, Willy heralds from an age when boxing was just coming to the fore. He's come along to show us how it was done back in the 1800s when there were no rules, and certainly no protection. Prepare yourself to be 'popped on the nose' by this



gentleman of a bygone age, as he slides around the ring and lands a punch or two – what-ho!



## BRUCE BLADE



	25
HOMETOWN:	SAN DIEGO, CALIFORNIA
WEIGHT:	243 LBS
HEIGHT:	6′5″
REACH:	78"
RATING:	8/10

### BACKGROUND:

Yet another poser in the ring, his headgear's sole purpose is to protect his rumoured good looks. An ego the size of Manhattan allows Bruce to pose and show off as much as he likes, so long as he doesn't end up being pummelled to the ground. The power that his punches



impart are sure to leave a mark, which makes up for a distinct lack of pace around the ring.

## **BASIC MOVES**

	BELOW THE BELT
	ROUNDHOUSE RIGHT or \$, 0
	THE HAMMER
	IN CHECK
	ROUNDHOUSE LEFT or &, ×
	FLYING EAGLE
	THE ROCK
	LONG LEFT
1	
i	OVER-EXTENDED LONG LEFT
	STREET SWEEPER
1	JAB & HIDE
1	
1	NUCLEAR RIGHT
1	ARMAGEDDON
1	
1	STRAIGHT LINE
1	SIT DOWN

## **SPECIAL MOVES**

CORKSCREW	BLADE ,	⇔, □
DISRESPECT		\$. A
SIT DOWN	ф, ф,	\$. ∧

## **TAUNTS**

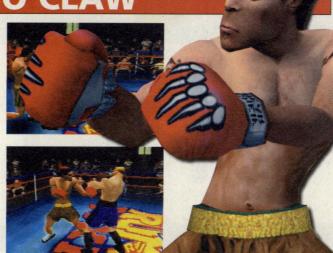
TAUNT	1	 	 	 .YO	U'RE	PRE	ПΥ	GOOD
TAUNT	2	 	 	 		HIT	ME	HERE

#### BACKGROUND:

One of the more weathered members of the Ready 2 Rumble club, his experience makes up for any lack of power and speed that old age might have brought. Kemo is a spiritual man who calls on spirits of the warriors in his family. Not one for many



words, Kemo's actions speak for themselves, facilitated by his massive reach of 99 inches.



## **BASIC MOVES**

BACKWARD FLURRY
RIGHTEOUS HOOK
STEP & TAP RIGHT
ALL CORNERS
FIERCE ALL CORNERS
STEP & TAP LEFT
RUBBER JAB
BACK AT YA ☆ or ∜, □
POWER SLAP
ELASTIC UPPERCUT LEFT
OVERHEAD POUND
FAKE & POUND
ELASTIC UPPERCUT RIGHT $\Leftrightarrow$ , $\triangle$

## **SPECIAL MOVES**

SHAMAN PUNCH
WARPATH
WARCRY
ARROWHEAD PUNCH

## **TAUNTS**

TAUNT	1.	 FEIGNS A CHICKEN
TAUNT	2	 FEIGNS HIDING

## **BASIC MOVES**

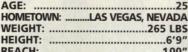
	ASSASSIN r or 8.0
	IN & OUT
	KNEE BUSTERX
	LEFT-O-MATIC ♦ or ♦, ×
	PACKAGE CHECKER
	LAZY LEFT
	LACKADAISICAL UPPERCUT
	LEFTY ☆ or ♦, □
	BUM RUSH
	PAIN EXPRESS ☆ or ♦, △
	CORPORATE UPPERCUT
0	OVERHAND THUNDER
	CDECIAL PROVIES

## **SPECIAL MOVES**

JACKHAMMER
DROPPING BOMBS
POWER TRIP
JACKHAMMER DUMP TRUCK

## TAUNTS

TAUNT 1	I WAS JUST DOIN' MY BEST
TAUNT 2	ROAR!



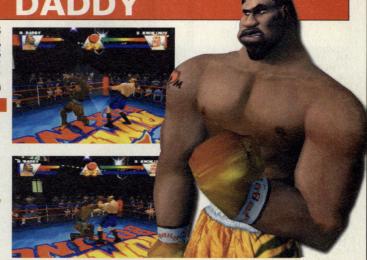
#### HEIGHT: .....6'9" REACH: .....100" RATING: .....9/10

### **BACKGROUND:**

A relative newcomer to the ways of the ring, Nat has made his presence in the competition well and truly felt, both physically and professional. He's a beast of a man with a massive reach that can get through all sorts of defences, despite a distinct lack of punches. With incredible



power and average speed, it is small wonder that he's on route for the top.



## **GINO STILLETTO**

AGE:	38
HOMETOWN:	PHILADELPHIA
WEIGHT:	180 LBS
HEIGHT:	6'0"

REACH: .....72" RATING: .....8/10

### **BACKGROUND:**

Described as an uncontrollable animal, Gino is a furious and often deadly opponent. His lack of regard for rules and discipline means that he isn't the most pleasant of fighters to face. With a massive reach to help him, Gino's hook is one of the most powerful, but it's his overall balance which makes him such an effective boxer.





## **BASIC MOVES**

BLISTERING BLISS
FULL ON RIGHT ☆ or ♦, ○
NUT SOCCER
FULL ON LEFT ŷ or ∜, ×
STREAKING JAB
DEVIL PUNCH
DASHING PUNCH
LEAPING LEFTY
EYEBROW SHUFFLE
SUPER UPPERCUT LEFT
THE BRUISER

## SPECIAL MOVES

BLOOD RUSH	4.	⇒, △
SPLATTER PUNCH	.⇔,	⇒, □

## **TAUNTS**

TAUNT	1PA	IN
TAUNT	2AAAAHHHH (TARZAN-ESQU	E)

## **AMIEN BLACK**

AGE:	500
HOMETOWN:	UNKNOWN
WEIGHT:	250 LBS
HEIGHT:	7′3′
REACH:	105′
RATING:	9/10

### **BACKGROUND:**

Damien Black could quite feasibly be the devil in disguise. It is thought that he heralds from another dimension, but that is all that is known about him. His aims and purposes are unclear but rarely is he challenged. He is by far the most powerful of the competitors and is no slouch in the ring either. Fight him if you dare!





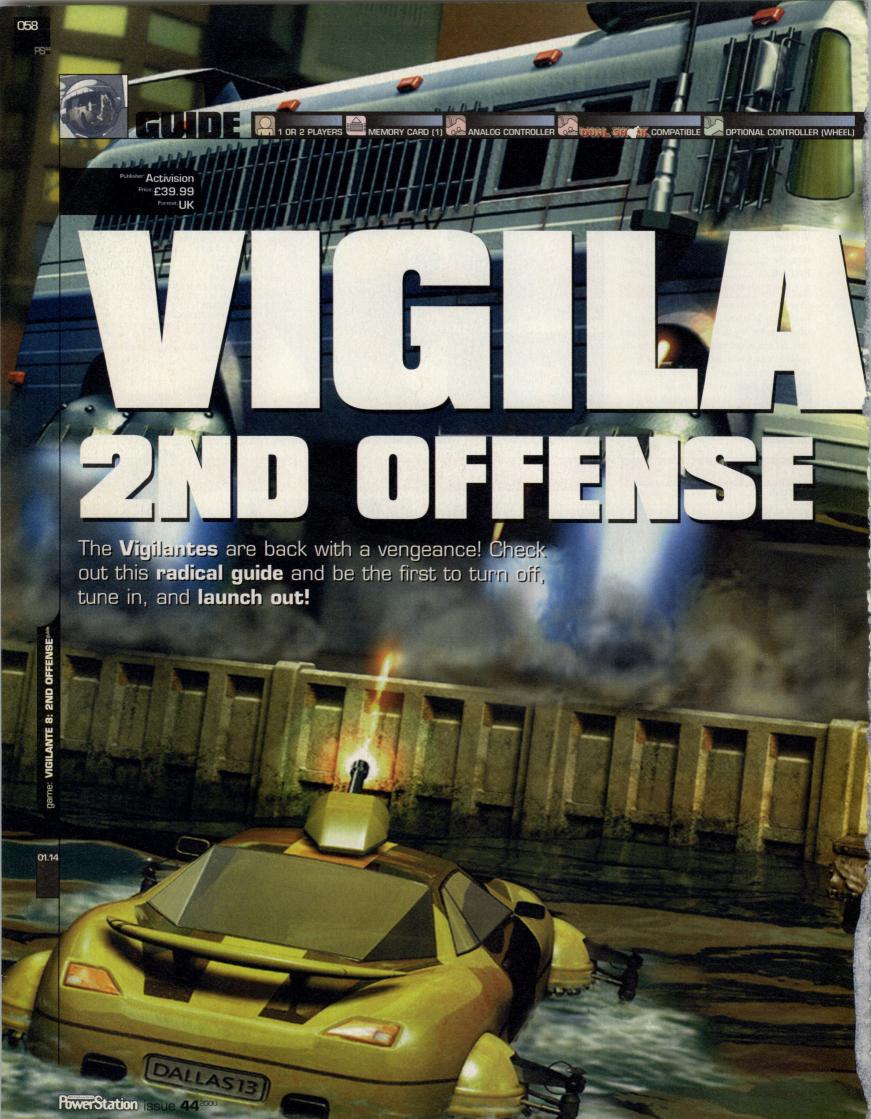
## **BASIC MOVES**

1	RECKLESS RIGHT
d	TO HELL & BACK or &. O
	FREAKIN' FRIGHT
1	TUMMY SQUISHER
Ì	CHESTAL HARASSMENT
	SATAN'S FIXER
	SPLATTER MACHINE LEFT ☆ or ♦, □
	UNDERWORLD UPPERCUT
	EXTENDO MAN
9	BONE BREAKER
1	FINAL BLOW
	SPLATTER MACHINE RIGHT #. A
	WIND UP SLAM
	GROWL UPPERCUT

## **SPECIAL MOVES**

BESTANDER STEELE STOLL S	
SCORCHER	💠 . 💠 + 🗆
DAMIEN'S GRIP	
DAMIEN'S FURY	Δ, O, X, Δ, [
PITCHFORK	
RAGING STORM	
HADES	

TAUNT 1	COME	HERE
---------	------	------







## **CHEATING** BANDI

Go to the Options screen Press × on the Game Status option. Highlight a character and press L1 + R1 to activate the password menu. Then input the following Remove Reload Time RAPID\_FIRE Mega Hard Difficulty
UNDER\_FIRE Slow Game Down GO\_SLOW\_MO Increase Vehicle Weight GO\_RAMMING Old Vigilante 8 Arenas OLD LEVELS Increase Floating Height HI\_CEILING
Only Car In Arcade Mode
HOME\_ALONE Floating Cars Monster Truck Wheels GO\_MONSTER Show All FMV LONG\_MOVIE Identical Multiplayer Cars MIXES CARS Powerful Missiles BLAST\_FIRE High Speed Driving MORE\_SPEED

## PROPULSION

There are three types of propulsion that can be picked up in the game. Some are only available on certain levels. Once picked up, they can be deactivated by pressing L1 + R1.



#### HOVERPODS

Hovering is the fastest way to get around. It also gives

you a bird's-eye view of the battlefield as well as negating the effects of terrain. Hovering has almost no benefit on deep water. It also makes you an easier target.



#### **HYDROFLOATER**

When travelling in deep water, this Power-Up is a

necessity. Driving over water is tougher than on land. Enemy fire can easily capsize your craft. Take too much damage and the Hydrofloater will fail, causing you to sink.



#### SKIS 'N' TREADS

When driving on tundra or snow, Skis 'N' Treads are

essential. The extra traction they give will help you turn faster and climb hills. They do, however, make braking impossible. So if you need to stop, make sure you leave plenty of room.

## WEAPONS

#### **BRUISER CANNON**

At close range, the cannon is a powerful and accurate weapon. At mid to long distances its shells can be easily avoided. Smaller vehicles are knocked flying if successfully hit.

#### RICOCHET

₽, ₽, ⇒ + R2

COST: 5 Shells

Fires a blue ball that bounces of cars and terrain, striking up to five times.

#### **BUCKSHOT**

₽, ₽, ₽ + R2

COST: 5 Shells

Unleashes a spread of shells from the cannon. Devastating at close range.

## **COW PUNCHER**

₱, ₱, ₱ + R2 COST: 2 Shells

Knocks enemy vehicle flying. Useful for getting them off your back



#### SKY HAMMER MORTAR

The mortar's shells fire straight up, so it's not a good idea to fire them inside a building you have to protect. Due to the slow shot speed, the mortar is very poor at hitting fast-moving vehicles.

#### Shocker

\$, \$, \$ + R2

Cost: 2 Shells

Fires a blue shot that occasionally disables a vehicle's engine.

#### Crater Maker

₽, ₽, + R2

Cost: 5 Shells

Creates a massive blast on landing, which leaves a crater behind.

#### **Turtle Turnover**

\$, \$, \$ + R2

Cost: 2 Shells

If this shot hits, the enemy vehicle will bounce skywards and flip over.

#### INTERCEPTOR MISSILE

Most of the time the homing missiles hit everything you target, although if they are fired in elevated or dense areas, they'll more often than not hit intervening terrain.

#### Star Burst

ŷ, ŷ, ⇒ + R2

Cost: 1-5 Missiles

Launches up to five missiles rapidly at your selected target.

#### After Burner

û, û, û + R2

Cost: 1 Missile

Causes your vehicle to charge forward over and above top speed.

#### Halo Decoy

0, 0, 0 + R2

Cost: 2 Missiles

Launches a missile which prevents the enemy targeting your vehicle.

#### **BULL'S EYE ROCKETS**

The rockets are slow-moving and dumbfired, so you'll need to be a darned good shot to hit anything with them. They are best used for destroying buildings or other immobile objects.

### Red, White & Blue

①, ⊕, ⇒ + R2

Cost: 2 Rockets

Fires three unguided rockets simultaneously in one salvo.



#### Stampede

0, 0, 0 + R2

Cost: 5 Rockets

Rapidly fires five rockets in quick

succession.

#### **Road Runner**

0, 0, 0 + R2

Cost: 2 Rockets

On striking, this rocket sends the target vehicle spinning wildly out of control.

#### **ROADKILL MINES**

Mines do very little damage when activated and are easy to spot due to their garish yellow colour. They do dissuade pursuers though.

#### Seeker

⇔, ⇒, ⇒ + R2

Cost: 2 Mines

Creates a floating mine that seeks out enemy vehicles, rather than sitting and waiting to explode.

#### Bear Hug

⇔, ⇒, 

♦ + R2

Cost: 2 Mines

Drops a magnetic mine that sucks in anyone in range, holding them for a few seconds.

#### Cactus Patch

Cost: 6 Mines

Drops a flashing red mine that explodes in a shower of mines when activated.

#### **BRIMSTONE BURNER**

The Burner sets fire to anything it hits. Buildings and cars both take severe damage from prolonged exposure. It has a very limited range but is useful for scattering enemy cars.

#### Oil Slick

⇒, ⇔, ⇒ + R2

Cost: 5 Shots

Drops a black pool that causes anyone touching it to skid out,

#### Fire Wall

⇒, ⇔, \$ + R2

Cost: 15 Shots

Drops a line of fire behind your car. Anyone touching the fire wall is set alight.

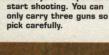
#### Fire Burst

⇒, ⇔, + R2

Cost: 15 Shots

Unleashes a ball of fire that explodes and sets fire to everything in the vicinity.





▼ Choose your weapon and

No Propulsion Add-Ons DRIVE\_ONLY











## **VIGILANTE 8: 2ND OFFENS**

## **VIGILANTES**

#### SHEILA

CAR:	WONDERWAGON
ACCELERATION:	348
SPEED:	176
ARMOUR:	86
TARGET AVOIDANCE:	305
SPECIAL WEAPON:	TANTRUM GUN

Sheila's car is small, making her very difficult to hit, which is just as well as the Wonderwagon has poor armour. The wagon's small size means it gets knocked around like a paper hat in a thunderstorm. Every hit it takes will send you flying. The best thing about the Wonderwagon is its weapon. The Tantrum Gun is very accurate at close range and packs a massive 50 shot ammo clip. In addition to the damage it does, every fifth shot knocks a weapon off the target vehicle.



### JOHN TORQUE

CAR:	THUNDERBOLT
ACCELERATION:	400
SPEED:	344
ARMOUR:	182
TARGET AVOIDANCE:	104
SPECIAL WEAPON:	WHEEL O' FORTUNE

The Thunderbolt is one of the best initial vehicles. It has superi handling and speed, with an ultra-powerful weapon tacked on. The Wheel O' Fortune does a terrific amount of damage, as well producing a random effect on the enemy vehicle. This can range from weapons theft to massive recoil. The length of John's machine makes it easy to target. Superior armour, speed and weapons more than make up for this flaw - besides which, you'll be too busy looking good to notice



#### YING ALL STAR TRIC

CAR:	DAKOTA STUNT CYCLE
ACCELERATION:	
SPEED:	204
ARMOUR:	50
TARGET AVOIDANCE:	348
SPECIAL WEAPON:	SOARING GLORY

Just don't get me started on this bike! The best thing about the All Star Trio is their deadly special weapon. The Soaring Glory launches three firework rockets into the air, where they then track and destroy your target. Each rocket has a massive blast radius and it is easy to destroy a vehicle with one or two shots. Unfortunately, the bike is to handling, what water torture is for breathing. It constantly bounces off rocks and very little damage is required to remove it from existence



### HOUSTON

CAR:	SAMSON TOW TRUCK
ACCELERATION:	310
SPEED:	204
ARMOUR:	
TARGET AVOIDANCE:	110
SPECIAL WEAPON:	TOW HOOK
	landed Develop bear

top Tow Hook attack, which she uses to drag opponents and catapult them into the air. This is particularly effective on water levels, where the enemy can be thrown to the sharks. The Tow Hook does most damage when dragging the enemy, but can be easily snapped. The Samson Tow Truck has reasonable handling and above-average armour, so you won't have much trouble achieving victory.



### CONVOY

CAR:	LIVINGSTON TRUCK
ACCELERATION:	
SPEED: :	148
ARMOUR:	400
TARGET AVOIDANCE:	62
SPECIAL WEAPON:	ROLLING THUNDER

become frustrated. The trailer section at the back of the truck should be destroyed at the earliest opportunity. Collecting the Hydrofloater power-up usually does it. After the obscuring trailer has been removed, you can deal some death! With maximum armour at its disposal, the best weapon to use is the truck itself. Ram and crush the opposition using its superior weight and a few blasts from Rolling Thunder



ARIZONA - METEOR CRATER

Collect Two Briefcases

B. Protect Meteor Observatory

C. Destroy Enemy Vehicle

place or behind a donut shop.

A nice easy first quest, the hardest part is finding the cases. They need to be recovered quickly before the observatory is trashed. The first case is hidden at the observatory itself. Do a quick drive-thru and snatch it up. The second case should be in the same

MISSION 2:

LOUISIANA - GHASTLY BAYOU

A. Collect Two Briefcases From Tombs

C. Ace The Coyote

This mission is also a bit of a milk run. The Briefcases are quite easy to find and they're both in the same place: the graveyard. Either drive across the swamp or use the teleporter in the spooky house to reach the archway. From there, search for tombs that nave a single black door. Fire a short burst of machine-gun fire at the doors and you should dislodge a Briefcase. If one doesn't appear, cease fire and check another tomb. With both case secure, get out of the graveyard and head for the other side of the swamp, you don't want the tombstones destroyed in the ensuing battle.

MISSION 3:

FLORIDA - LAUNCH SITE A. Collect Three Bombs

Protect And Launch Apollo Rocket

C. Eliminate All Opposition First of all, go and launch the Apollo rocket so that it cannot be destroyed during the mission. The rocket is on the tracked platform next to the NASA building. Drive straight for the NASA sign. Face the building on the left. Shoot the door and enter the launch centre. The rocket will then move to the launch site. Re-enter the NASA building when the rocket reaches the

Now you have to go after the three bombs. Drive behind the NASA building and collect the Hydrofloaters. Head across the sea to the small island surrounded by an electric fence. Shoot your way through the deadly electrified wire and pick up all three bombs.

site, to launch it.

PENNSYLVANIA - STEEL MILL Locate Three Supply Boxes

B. Protect Money Train
C. Terminate Enemy Vehicles Search the factory and the front of the yard to find the first two Supply Boxes. Extend your search to the siding and the coal mounds if you come up empty The final Supply Box is in one of the train's carriages. Give them a quick burst of gunfire to dislodge it. Keeping

the train alive isn't too hard. Just be sure to protect the two bridges that cross the river - if they get destroyed, the train's done for. Try and get the Coyotes to follow you into the factory, ere they can be lured into the hot metal and certain death.

MISSION 5:

MINNESOTA - NUCLEAR PLANT

A. Collect Three Bombs

B. Protect The Nuclear Plant

C. Scrap The Enemy

The three bombs are all stashed inside the main nuclear plant. One is between the two yellow turbines, the other two are at the sides. Sometimes they appear in the control room. Once you have collected the bombs, get clear of the plant. The generators on the far side cause major damage to any vehicle touching them. Get hold of a Bruiser Cannon and use the Cowpuncher special to knock the enemy into the generators.

MISSION 6: UTAH - WINTER GAMES

A. Collect Three Briefcases And Deliver Them To Lodge

Protect Lodge

C. Remove The Enemy From Face Of

Don't bother looking for the Briefcases, the Coyotes are carrying them. Each car will yield a Briefcase when destroyed. All you have to do is eliminate the Coyotes then drop cases at the lodge. Try out some winter events, then visit the award podium to and collect some serious fire-power.

MISSION 7:

CALIFORNIA - PACIFIC HARBOUR

A. Collect Three Supply Boxes

Protect Barge C. Perish Enemy Cars

The easiest way to protect the barge is to steer well clear of it. Don't drive round the central dock unless the barge is out to sea. To find the Supply Boxes search all the warehouses. Then check out the container storage yards on the far side of the docks. Sometimes they can be found in the water near the two piers.

MISSION 8:

UTAH - WINTER GAMES

A. Collect Five Bombs And Dump Them Into The Sea

B. Protect Oil Silos

Exterminate Enemy Cars The oil silos are very hard to protect as most of the Bombs are located near them. Luckily, all four have to be destroyed for the mission to fail. Your first priority should be to find the Bombs. Most are located on and around the silos. Some are hidden under the long overhead pipes. A few are hidden amongst the rocks.





## COYOTES

#### DALLAS 13

The hovering nature of Palomino XIII makes it easy to hit. The cushion of air on which it travels negates terrain effects. It travels as fast on snow and ice as it does on land. The Mega Collider is a laser that produces a lance of fire that burns through anything it touches. It also repels and knocks aside enemy vehicles, caught in the beam. The shot lasts for a few seconds, so you can move the car to adjust your aim. This weapon is particularly effective at destroying objectives



### **NINA LOCO**

CAR:	EL GUERRERO
ACCELERATION:	336
SPEED:	260
ARMOUR:	206
TARGET AVOIDANCE:	136
SPECIAL WEAPON:	LEMMING MISSILE

Swift and dangerous, the El Guerrero is a car to be reckoned with While not as good as John Torque's Thunderbolt, the El Guerrero can still run rings around most of the opposition. The Lemming Missile is a pretty cool device. When activated, it will fly skywards then descend on your target at high speed. The blast sends the enemy car flying. The size of Nina's car makes her a pretty easy target, so you should grab a load of Special Weapon cretes and fight from a distance.



### MOLO

CAR:	BLUE BURRO BUS
ACCELERATION:	
SPEED:	
ARMOUR:	352
TARGET AVOIDANCE:	
SPECIAL WEAPON:	SMOG CHECK

The best tactic to use with the Blue Burro Bus is to maintain a good top speed, then go on a ramming frenzy. The vehicle is so slow, aiming at faster cars is almost impossible. Make sure you pick up plenty of Homing Missiles and guided weapons. The Smog Check is about the most useless weapon you can get. Yes it paralyses the enemy cars caught in its short-range smoke; unfortunately it has a very short range and the bus hasn't the speed to catch a dead fish!



### OBAKE

CAR:	TSUNAMI
ACCELERATION:	284
SPEED:	340
ARMOUR:	37
TARGET AVOIDANCE:	198
SPECIAL WEAPON:	RIFT BLADE

The Tsunami has armour you can wrap sandwiches in. Any shot that hits it will do severe damage. Keep the Tsunami on the move at all times, otherwise you'll be bounced around like a rag doll. The Tsunami's Rift Blade is a devastating weapon. When activated, the vehicle charges forward at high speed, slicing enemy cars in twain. This causes severe damage. When charging forward, the Tsunami is immune to gunfire The Rift Blade also enables you to make a quick getaway.



#### LORD CLYDE

CAR:	EXCELSIOR STRETCH LIMO
ACCELERATION:	
SPEED:	
ARMOUR:	
TARGET AVOIDANCE:	
SPECIAL WEAPON:	

The stretch Limo is a big target. Rockets and unguided special weapons will have a field day against this monster. It is also very difficult to manoeuvre round tight corners and through narrow gaps The Chain Lightning special is devastating at close range. Any car that gets close to the Limo is electrocuted and hurled into the air by its power. The Limo has a reasonable top speed and good armour, so getting close to the enemy shouldn't be a problem



ARIZONA - METEOR CRATER

Locate Three Bombs

B. Destroy Gas Station C. Eradicate Enemy

Search for the bombs first. Check behind the donut shops and in the meteor crater itself. If you still can't find them, check out the observatory, exterior and interior. When all three bombs have been acquired, search for a gas station and blow it away. You only need to take out one station to complete the mission objective.

MISSION 2: UTAH - WINTER GAMES

Collect Four Briefcases

B. Destroy Lodge C. Crush All Enemy The briefcases can usually be found on the events, such as the ski jump or bobsledding. The lodge balcony should be searched next, then the award podiums. If all else fails, check out the back of the chalets or ski lifts. Once the cases have been removed, blast the lodge from existence.

#### MISSION 3:

CALIFORNIA - PACIFIC HARBOUR

A. Collect Four Supply Boxes

**Destroy Container Crates** 

C. Mollificate Enemy Your first two objectives occur in roughly the same place. Blast the orange container crates at either end of the dock. You need to destroy at least eight to complete objective B. In amongst the crates you should find one or two of the supply boxes. If not, then check out the warehouses surrounding the dock. If you still come up short,

widen your search to include the water

#### MISSION 4:

ALASKA - ALASKAN PIPELINE A. Collect And Drop Four Oil Cans

**Around Refinery** 

and the lighthouse.

B. Destroy Refinery

C. Vaporise Enemy Cars Make finding the Oil Cans your first priority. As the refinery gets demolished, they become harder to reach. Most of the cans will be located on top of the oil silos. Drive up the ramps or through the pipes to get on top of them. Then take to the sea to stock up on special weapons and continue your search there. If this proves fruitless, check out the rocks surrounding the pipeline. Once all the cans are in your possession, take them to the main refinery building (the place where all the pipes connect) and drop them there. Then proceed to wipe the refinery from the map.

MINNESOTA - NUCLEAR PLANT A. Collect Five Bombs And Deliver Them To Turbine Plant

B. Ace The Nuclear Reactors



Go for the nuclear reactors first. Collect a Shield and use Rockets to total them. Once you see the reactors grow white, disappear fast unless you want a half-damage headache. Repair your armour after nailing the reactors Begin your search for the five Bombs in the container area behind the reactors. There are usually four here, if you're in luck. Search the square pools at each end of the drainage ditch to get the last one. With all the Bombs in your possession, travel to the main turbine building and drop

#### MISSION 6

LOUISIANA - GHASTLY BAYOU A. Collect Five Briefcases And Stash Them In Large Tomb

B. Destroy Sugar Mills C. Retire Enemy Cars Destroy the sugar mills first. There are four to the left of the main house. They sometimes yield weapons when shot.

Don't stick around in the sugar fields as you're liable to sink. Make for the piers next: two or three Briefcases are located thereabouts. The Briefcases in the swamp are too high to be reached normally. You'll have to open the floodgates at the edge of the swamp. Collect a Hydrofloater power-up to get

them when the water rises.

MISSION 7: FLORIDA – LAUNCH SITE

Locate Six Fuel Cans

B. Destroy Rocket Transport C. Dust Enemy Cars

The Fuel cans can be found on the island, ringed by an electric fence. There are usually two or three there. Search the hangar containing the

space shuttle for another two Car Check out the inside of the NASA centre to see if any are stashed there Finally, drive through the rocks next to the launch pad to find the last couple of Cans. Tool up with weapons from the lookout post. Then eliminate the transport holding the rocket.

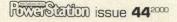
#### MISSION 8:

PENNSYLVANIA – STEEL MILL
A. Rob Train And Hide Cash Near Long

B. Destroy Mill Buildings C. Liquefy Enemy Cars

Charge forwards and shoot the train's engine. Destroy it and all the Briefcases will drop out. Drive round and collect them all. Make for the long bridge. Drive along it and drop off the cases. You can then turn your attention to the mill buildings. The best way to take them out is to just drive round inside. The attacking Vigilantes will obligingly fire at you, hitting the buildings in the process. Knock out both the steel bar foundry and the smelting works







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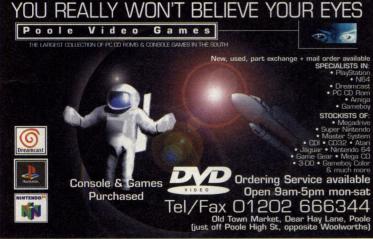




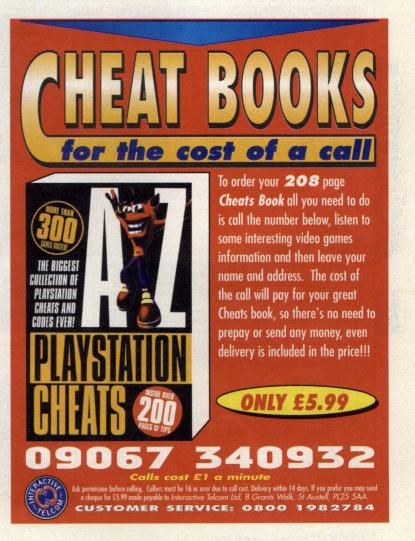




DIEASE SEEK PERMISSION FROM THE PERSON PAYING THE BILL BEFORE CALLING









## DRIFTERS

### **ASTRONAUT BOB O**

CAR:	MOON TREKKER
ACCELERATION:	
SPEED:	64
ARMOUR:	134
TARGET AVOIDANCE:	308
SPECIAL WEAPON:	COLLECTOR

All-terrain handling makes the Moon Trekker very adept at collecting items. It can also outmanoeuvre most other cars, which enables it to bring the Collector into play. The Collector grabs and repeatedly crushe enemy cars. Whilst it is doing so, the machine gun can be fired to cause extra damage to your enemy. The slow speed of the Moon Trekker makes it an easy target for dumb-fired or special weapons and its armour won't be able to take much abuse from either of these.



### **GARBAGE MAN**

CAR:	GRUBB DUAL LOADER
ACCELERATION:	
SPEED:	50
ARMOUR:	376
TARGET AVOIDANCE:	78
SPECIAL WEAPON:	COMPACTOR

The Grubb Dual Loader handles like a brick on wheels. It has a huge The Grupo Dual Loader hancies like a prick on wheels. It has a huge turning circle and a top speed to cry over. You won't be avoiding much in this hulk which is why it has high armour. The Compactor special weapon is very effective. Simply ram another vehicle whilst the weapon is active and they will be dumped into the garbage grinder for maximum damage. Fast-moving vehicles are hard to hit. Use magnetic mines to paralyse them, before you close in for the kill.



### AGENT R CHASE

CAR:	CHRONO STINGER
ACCELERATION:	
SPEED:	330
ARMOUR:	98
TARGET AVOIDANCE:	224
SPECIAL WEAPON:	HARD TIME

The Chrono Stinger has great handling, but poor armour. As long as you stay on the move you'll probably manage to stay ahead of most other cars. The Hard Time special weapon is the most useless in the entire game. It's hard to aim but it does paralyse the enemy. Make sure you have a Mortar special or Bruiser Cannon, with maximum ammo, selected. Then use a supercharged shot to deliver a punishing strike on the immobile enemy. Agent Chase is the best of the initial Drifters



### **CHASSEY BLUE**

CAR:	VERTIGO
ACCELERATION:	
SPEED:	295
ARMOUR:	148
TARGET AVOIDANCE:	91
SPECIAL WEAPON:	STAR POWER

The Vertigo is on par with John Torque's Thunderbolt. Superb speed and handling make it one of the best things on four wheels. Her Star Power orbital death ray is pretty effective at mincing groups of enemies. Once locked on, the satellite is lethal, pursuing the target vehicle with its powerful laser beam. If the enemy cars are clustered together, it will burn through them all. Chassey becomes available when you complete the game with all of the initially selectable Drifters.



#### PADRE DESTINO

CAR:	GOLIATH HALF TRACK
ACCELERATION:	156
SPEED:	151
ARMOUR:	295
TARGET AVOIDANCE:	188
CAR: ACCELERATION: SPEED: ARMOUR: TARGET AVOIDANCE: SPECIAL WEAPON:	HADES GALE

Padre Destino becomes selectable when you complete the game with Chassey Blue. His Goliath Half Track is instantly recognisable as a machine of destruction. With thick armour plate and reasonable top speed, the Half Track can quickly close with the enemy and deliver a crushing attack with its tracks. Padre's Hades Gale is one of the best special attacks. The Half Track vanishes when activated, then reappears with a scream of souls right under the target vehicle



## DRIFTER MISSIONS

ARIZONA - METEOR CRATER

A. Collect Two Fuel Cans

B. Evade Police

C. Trash The Enemy First things first, listen for the siren and keep an eye out for the cop car. If it makes contact with your vehicle you'll instantly fail objective B. As for the Petrol Canisters, your best bet is to check out the petrol stations, or behind the donut shops. Occasionally they can also be found in the cinema or

MISSION 2:

the observatory.

CALIFORNIA - PACIFIC HARBOUR

A. Locate Three Supply Boxes B. Force Cargo Truck to Stop On Bridge

C. Ace All Enemy cars First of all, stop the truck on the bridge. Wait for the container truck to load up and drive onto the suspension bridge, then give it a quick burst with your machine gun to make it stop. Next you must search for the Supply Boxes. These are usually located in the

warehouses or near the container crates. Sometimes they can be found on the water. Once the first two objectives have been met, nail the

MISSION 3: ALASKA – PIPELINE

A. Find Three Oil Containers, Deliver

Them To Silos B. Break Up Three Amassing Icebergs C. Obliterate All Enemy cars Go for the easiest target first. Drive to the water's edge and grab a Hydrofloater power-up. Cruise over to the oil rig and wait for the first iceberg to appear. Make cubes out of it using your machine gun. Circle the area and wait for the next two 'bergs to appear. Shoot them both to achieve objective B. Finding the Oil Containers is a bit tricky - with all the metal work lying around they can be hard to spot Drive round the rocky outskirts of the area: most of the containers can be found on the ledges there. Once you

one oil container.

MINNESOTA - NUCLEAR PLANT A. Find Four Briefcases, Drop Them In

have them all, drive onto the oil silos and drop them off. Each silo can hold

Nuclear Crates B. Avoid Radioactive Contamination

C. Retire All Enemy cars
Begin your search for the Briefcases
inside the main turbine plant. From there, check out the streets surrounding the complex, then the power generators. When you have all four of them, make for the white containers in front of the factory on the hill. Drop the cases here to complete objective A. To avoid becoming radioactive, don't destroy. anything toxic-looking (such as yell barrels and glowing stuff; it is a big hint of toxicity).



UTAH - WINTER GAMES

Collect Four Supply Boxes And Deliver To Cable Cars
 B. Beat All Three Event Records

Retire All Enemy cars

The Supply Boxes are mostly located on and around the three events. Sometimes they appear by the chalets or the lodge. Grab all four boxes then head for the cable car station and drop them off. To break the long jump record, tool up with some Homing Missiles. Use the turbo special to get some air and drive through the gates at the end. You can do the same down the bobsled run. Make sure you go through the gates at the end of the run. If you hear a cheer, you've broken

MISSION 6:

LOUISIANA - GHASTLY BAYOU

A. Locate Six Bombs

Trap The Alligator

C. Mosh All Enemy Cars Target the bombs first. Check out the sugar field near the mills. There are a few bombs hidden between the sugar canes. Then travel over to the piers near the floodgates to find a few more. Raise the water level to get the last few bombs hidden in the swamp itself. To trap the alligator, drive round near

the ghost, next to the cage. Pretty soon the alligator will show up. Keep circling the area and it'll eventually touch the ghost and get trapped.

MISSION 7:

PENNSYLVANIA - STEEL MILL
A. Collect And Deliver Five Fuel Cans To The Outside Furnaces

and around the edges of the map. Most of the Cans can be found near

B. Stop The Train At Service Dock Crush All Enemy Cars The Fuel Cans are well hidden around the steel mill. Check under the bridges

the mounds of coal to the rear of the plant. Once they are in your possession, concentrate on getting the train to the siding. You can use the red switches to manipulate the tracks. Before you start moving the train towards the siding, you must first destroy the two carriages blocking the route, otherwise the train will explode.

MISSION 8:

FLORIDA - LAUNCH SITE

A. Collect And Deliver Five Supply boxes To NASA Building

B. Force Enemies Into Wind Tunnels C. Annihilate All Enemy Cars After the last mission you can relax and take this easy. Luring the enemies into the wind tunnel shouldn't be a problem. Simply shoot off the front of the tunnel and wait for the enemy to the tunnel and wait for the enemy to show up. As they get close to you, drive through the tunnel and they will follow in. To get the Supply Boxes take a ride in the rocket. Collect the boxes on the way down to earth. Drop all five of them at the NASA building, then you can turn your attention to the enemy cars.



## VIGILANTE 8: 2ND OFFENSE

## ARIZONA > METEOR CRAT

The arid Arizona landscape is the setting for the first fighting arena. There are many gullies that can be used to ambush your foes. The rock bluffs and cliffs also provide a vantage point for those that like to use sniper tactics.



Use the manual lock on to target the closest enemy cars. Your weapons are less accurate at long range.





Sheriff is lying in wait next to the donut . If you break the speed limit he'll be all over ike a rash. A couple of missiles should







a quick fix-up and oil change? Well yourself by the gas pumps and a



Hang around the meteor crater for too long and you'll get caught in a shower of rocks. Put your pedal to the metal and stay one jump ahead of

## **KEY**

- Weapon Crates
- Quest Mode Special Item
- Armour Repair
- **Propulsion Upgrades**
- Special Weapons

## **BONUS** CHARACTERS

by completing the game with all the initial characters of each group. They can only be selected in Arcade and Survival Modes.

## DAVE CULTSMEN

The RV is very sluggish and difficult to handle. Its large difficult to handle. Its large size makes it a sitting target for enemy fire. On the plus size, having a large mass makes it ideal for ramming. The RV can beat most other vehicles in this fashion. The UFO Invasion unleashes a horde of ministure squeezes that miniature saucers that attack enemy vehicles. This is the most powerful special weapon in the game and causes substantial damage to even the most armoured of vehicles. The RV should stick to fighting on close





Take the high ground wheneve possible. Your weapon range is greatly increased, and accuracy improved, when firing



Most buildings explode violently when shot. If an enemy is being a hiding bandit, target his cover to make him move

- Quest Mode Items
- **Propulsion Upgrades** Weapon Crate
- Power-Up
- Special Weapon
- Armour Repair

They will teleport, attack and even steal from you, if their rest is disturbed.





The fetid swamplands are tricky to negotiate. Before you can say "Gentle Ben" you've probably been sucked under. The spirits of the dead don't rest easy.







## DUSTY **EARTH**

CAR: WAPITI 4WD ACCELERATION: 197 SPEED: 242 ARMOUR: 179 ability is second to none. or desert terrain, where his four-wheel drive can be used to outmanoeuvre the enemy Dusty possesses the most infuriating special weapon in the game. Hawk That Settles creates a vortex that lifts up and damages the enemy car, moving them around the map. It does little damage, but can be





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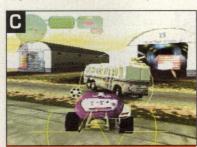
## VIGILANTE 8: 2ND O

## FLORIDA>LAUNCH S

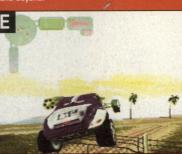
The sun-baked shores of Florida beach, provide a good line of sight for your long-range weapons. Cruise around the surf to collect tons of weapons, then return to the sands and do battle. Be on the lookout for the military: they don't take kindly to compromised security.















Quest Mode, try destroying the of picking up the stuff you need.

- **Propulsion Upgrade**
- Power-Up
- Weapon Crate
- Special Weapon





## **BOOGIE**

CAR: ACCELERATION: SPEED: .. ARMOUR: TARGET AVOIDANCE: ..144
SPECIAL WEAPON: ..DISCO BALL

sure likes an audience. Whilst it does not have the armour or speed to give the edge over the opposition, the Disco Ball special can be the Disco Ball special can be used to devastating effect.
Drop a few magnetic mines and wait for the enemy to activate them, then cruise in large chunk of enemy energis wiped off. Boogie is a hit and use your Disco Ball, then fade fast before you





## PENNSYLVANIA>STEEL MILL

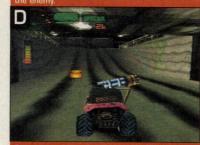
- Propulsion Upgrade
- Weapon Crate

Life on the rust belt can be cheap, especially with the Coyotes knocking about. The debris-strewn steel mill is a fine battleground. Loads of cover and weapons aplenty make this arena good for the hit and run driver.

















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## CALIFORNIA>PACIFIC HARBOUR



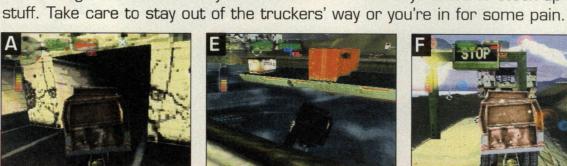
Low on weapons? Badly damaged? Time for ramming speed! Charge towards enemy cars from the side, to turn them over and go out in style.



If you are low on energy, hide in close terrain (buildings and trees) and use the mortar to attack the enemy from a distance.



- Propulsion Upgrade
- Armour Repair Weapon Crate
- Power-Up
  - Quest Mode Item







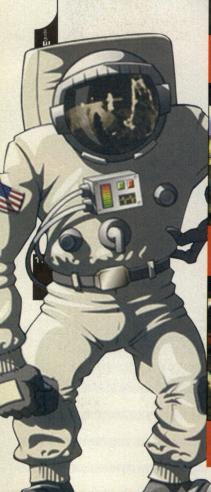




Down at the docks it's business as usual, despite the fire-fight. Express delivery and storage combine to aid you. Check out the delivery routes to stock up on







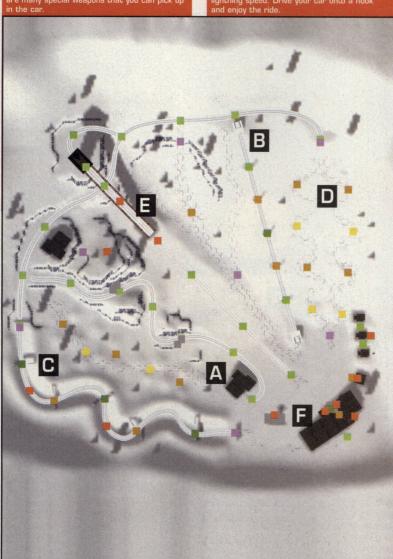
## **VIGILANTE 8: 2ND OFFENS**

## UTAH>WINTER GA

It snow joke( another pun!) fighting on ice. Traction is very limited and you'll be an easy target if you struggle to climb the hill. Get some Skis 'N' Treads as soon possible. This will give you a fighting chance. The top of the hill makes a good place to snipe from.

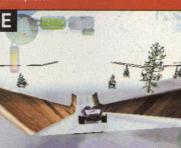


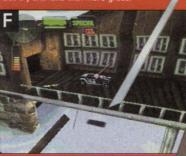














Check out the fighting terrain beforehand. Learn where all the special weapons are and you won't have much trouble



If you catch fire, dunk yourse the nearest pool of water. Fire continuously damages your vehicle and lasts for ages.

- Propulsion Upgrade Weapon Crate
- Power-Up Special Weapon







## NNESOTA>NUCLEAR PLANT



Most objects and structures produce weapons when destroyed. If a level looks barren, start blowing things up. Possibly the most insane place to have an all-out gun battle is the middle of a nuclear reactor, but that's what you get when you visit Minnesota. Contamination and electrocution lurk round every corner.

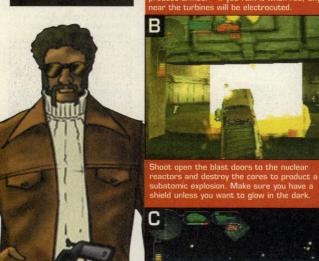


- Quest Mode Item Propulsion Upgrade
- Power-Up
- Weapon Crate
- Special Weapon















# **VIGILANTE 8: 2ND OFFENS**

# ALASKA>ALASKAN PIPELINE

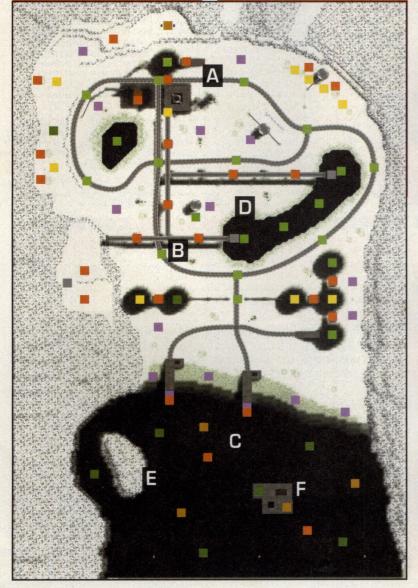
You'll have to blow up plenty of stuff to keep warm in this climate. Take a journey through the wasteland and collect weapons from the rocks. You may want to nail a few oil silos just to heat things up a little.



After sliding through oil, enemy cars leave a black trail. Shoot this trail to set the oily car afire, then sit back and toast some marshmallows on the warm glow



Drive up the ramps and go into the pipeline. From here your car will then be transported to a random pipe location on the map and spat out.





If you take to the sea, be careful not to frighten the fish. The killer whales (okay, they're mammals) have a nasty habit of teaming fast-moving cars to shreds



Stay out of the oil pools. They slow down your vehicle and will choke the engine. The oil patches can also be set alight by gunfire, make you a sitting duck to enemies.



Iceberg dead ahead! The icebergs are able to sink any unsuspecting craft – even those you think are indestructable. Use your machine gur to break them un



Check out the oil rig for some decent weapons. Shoot away its struts for a spectacular explosion. It will leave more pick-ups when it ha been destroyed.



During Guest Mode, the mission will finish after all the enemy cars are destroyed. Be certain to have completed the first two objectives before this happens.



Take to the seas as much as possible. The CPU cars rarely follow – and even if they do, hitting with weapons is nigh impossible on the rolling waves.









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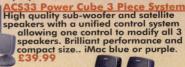
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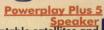
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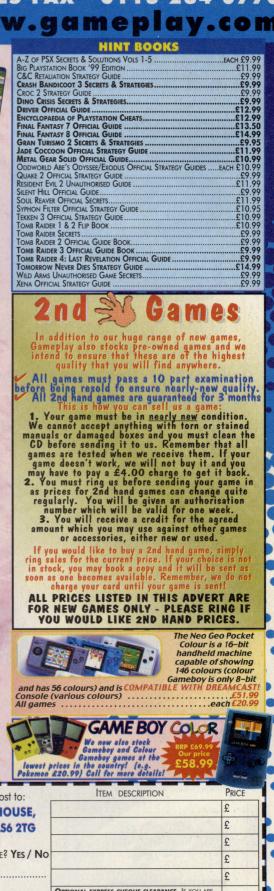
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#### Victory is twice itself when nothing is lost.

Originated by Chinese monks, this is the basic form of Kung Fu from which all other styles developed. In real-life it involves weapons training, but in the game is purely unarmed combat.

#### STANDARD MOVES

Arhats Open Punch	→ + >
Lunging Elbow	+ + >
Kidney Punch	🛊 +>
3rd Star Strike	R2 + >
Windmill Kick	→ + €
Reverse Spin Kick	
Rising Double Kick	† + 0
Inward Heel Kick	+ + 0
Stop Kick	R2 + •
Overhead Catapult	
Wu Shu Kick	
Rising 4-Level Kick	
Reverse Iron Broom Sweep	+ + R2 + •
Counter	(When opponent punches)







#### **EXTRA ART 1**

Wong Fei Hung StanceHold L2 to change
Long Fist Side Punch (Wong Fei Hung Stance) X
Double Kick(Wong Fei Hung Stance)
Rolling Spin Kick (Wong Fei Hung Stance) + +
Iron Broom Sweep(Wong Fei Hung Stance) R2 + •

#### **EXTRA ART 2**

Sidestep					🛊 .	/ ÷ + =
Sidestep	Palm	1/+	+ .,	then	× (Left	/Right)

#### **EXTRA ART 3**

Punching Lunge Palm C	omb	0			>	ζ, X,	×
Iron Broom Combo +	+ •	. +	+ R2	2 +	•,	++	•
Wu Shu Flip+,	<b>+</b> +	●,	+, +	+	•,	<b>+</b>	•

#### EXTRA ART 4

Elbow Open Punch Combo X,	+	+ ×,	X,	X, X	, ×
Continuous Spin Kick Combo .		, •		R2 -	+ •
Double Kick Combo		🕇	+ 6	) -	+ X

#### **EXTRA ART 5**

Rolling	Throw	Punch	×+	Front/	Left,	Right

#### **EXTRA ART 6**

Roundhouse	 +	(+	or 1	or	+	ı

#### **ULTIMATE TECHNIQUE**

No Shadow	Kick (Wong	Fei Hung	Stance)→,	+,	<b>+</b> +	•
TOTAL STREET,						









#### Charity is love, logic is the true road and courtesy breeds propriety.

This is the art created by the late great Bruce Lee. Translating as 'way of the intercepting fist', its main concept is direct attack without unnecessary, energy-wasting movements.

#### STANDARD MOVES

STATUDAND MOVED	
Middle Back Fist	→ + X
	R2 + X
Somersault Kick	
Reed Upper	• + ×
Side Kick	
Dragon Cannon	<b> +</b> , <b>→</b> + <b>0</b>
	R2 + •
Dragon Tail	
Lea Slide Throw	
Bong Sao	(When opponent punches)



#### **EXTRA ART 1**

	Hold L2 to change
Fist Of Fury	(Boxing Shuffle) ×
1 Inch Punch	(Boxing Shuffle) + + X
Wing Arm Strike	(Boxing Shuffle) →, → + ×
Dragon Side Kick	(Boxing Shuffle) + + •
Front Kick	(Boxing Shuffle) + + •

#### **EXTRA ART 2**

Sidestep			1/1 + =
Side Strike↑/↓	+ =,	then	× (Left/Right)
EVTDA ADT 3			

1-2 Uppercut	*****		^	, ^	200	^
1-2 Side Kick						
Dragon Tail Combo×	(, ×,	+	+ R	2 -		9
Triple Dragon		+	+ •		, (	
Double Low Blow (Boxing Shuffle	) R2	+	×, F	2	+	×

#### EXTRA ART 4

Feint Kick Combo	
Dragon's Edge	CONTRACTOR DE LA CONTRA
Savante Kick	R2 + •, R2 + •, •

#### **EXTRA ART 5**

Knee Kick Foot Stomp	× + <b>#</b> (Front)
Face Kick Shoulder Lock	× + ■ (Left)
Side Elbow	× + <b>E</b> (Right)
Counter Death Lock	→ + × + ■



#### EXTRA ART 6

Back Reverse Foot Kick	4	+	<b>A</b>
Reverse Foot Kick	1	+	<b>A</b>
Heel Spin Kick	+	+	<b>A</b>

#### **ULTIMATE TECHNIQUE**

Muay Thai Kick Combo ....(Boxing Shuffle) ← + ●, ●, ●, ●

# FIGHTING AR

(Front)
Facing the front of the opponent. To perform throws from the front, the opponent needs to

Roll/slide round to the left/right of the opponent to perform the move.

- All moves are shown for a right-facing fighter if facing left, reverse directions (including up/down).
- The Extra Arts need to be learned in RPG mode, but these moves are all available in
- mode, but these Versus battles.
   Timing is crucial for executing successful combos don't simply hit the buttons as fast



This combat style is different to most others. Instead of deflecting or resisting an attack, the idea is to get out of the way and redirect it, using the opponent's strength against him.

#### STANDARD MOVES

Ear Pop	······ + >
Chi Push	······································
Low Side Palm	······· • + >
Low Back Fist	
Shoulder Ram	
Rising Hammer Fist	
Jump Side Kick	→ + •
Side Axe Kick	
Spinning Whip Kick	† + 0
Stomping High Kick	······································
Shin Kick	
Split Kick	
Counter	(When opponent punches)









# EXTRA ART 1

Low Single Ship Stance.....Hold L2 to charge Rising To Heaven .....(Low Single Ship Stance) † + × Rising Heel Kick..(Low Single Ship Stance) →, → + ●

#### EXTRA ART 2

Sidestep ..... Sidestep Shoulder ↑/ ↓ + ■, then × (Left/Right)

#### **EXTRA ART 3**

Palm Shoulder Push Combo ...... $\times$ ,  $\times$ ,  $\times$ ,  $\star$  +  $\times$ 

#### **EXTRA ART 4**

Snapping Whip Combo...... + + ●, ● Rising To Heaven Combo ......... + + ×, ↑ + ×, × Rising Heel Combo .......... ↓ + ×, ↑ + ×, → + ●

#### **EXTRA ART 5**

Relentless Punch Roll.....× + ■ (Front) Throw.... .....× + ■ (Left/Right)

#### **EXTRA ART 6**

Reverse Whip Kick ...... + (← or ↑ or ↓)

#### **ULTIMATE TECHNIQUE**

Grand Ultimate Combo  $\Rightarrow$  +  $\times$  +  $\blacksquare$ ,  $\times$  +  $\blacksquare$ ,  $\times$  +  $\blacksquare$ 



He who knows when to fight is victorious. He who knows when not to fight is invincible.

This gets its name from the fact that the exponent uses eight extremities to attack: hands, feet, elbows, and knees. It therefore includes a wide variety of hard-hitting attacking techniques.

#### STANDARD MOVES

Husning Charge Punch	·····································
Reverse Punch Tilt	+ + + ×
Double Overhead Punch	
Springing Punch	
Double Palm Punch	
Lunging Ridge Strike	+, +, + ×
Rising Low Back Fist	
Reverse Body Strike (Front)	·····································
Reverse Body Strike (Left)	- A 1 + Y
Reverse Body Strike (Right)	
Cton Viel	B2 + X
Counter	(When opponent punches)



#### **EXTRA ART 1**

Rushing Charge Punch ....(Low Inward Stance) + X
Twisting Shoulder Strike..(Low Inward Stance) + X Low Reverse Punch(Low Inward Stance) (  $\uparrow$  or  $\downarrow$  ) +  $\times$ 

#### **EXTRA ART 2**

Sidestep  $^{\dagger/\frac{1}{2}}$  +  $^{\blacksquare}$  Sidestep Open Gate  $^{\dagger/\frac{1}{2}}$  +  $^{\blacksquare}$ , then  $\times$  (Left/Right)

#### EXTRA ART 3

Body Punch Combo...... $\rightarrow$  + ×, ×, × Pressing Charge Combo..... $\rightarrow$  + ×, ×,  $\rightarrow$  + ×, × 

#### **EXTRA ART 4**

Stomping Punch Combo .......  $\psi + \times, \times, \times$  Raking Body Press Como .......  $\psi + \times, \psi + \times, \times$ 



#### **EXTRA ART 5**

Open Arm Break Strike × + ■ (Front/Left/Right)

Dan Tien Strike ...........(→ or ← or ↓) + × + ■

#### **EXTRA ART 6**

Single Palm Strike ...... + (← or ↑ or ↓)

#### **ULTIMATE TECHNIQUES**

Wright Strike Combo ....R2 +  $\bullet$ ,  $\times$ ,  $\times$ ,  $\times$ ,  $\star$  +  $\times$  Wright Strike Combo 2......R2 +  $\bullet$ ,  $\times$ ,  $\times$ ,  $\times$ 





Wisdom knows good from evil. Trust means never to lie.

Originating in southern China, this form of Kung Fu incorporates five sacred animal stances - dragon, tiger, crane, snake and leopard making for a wide variety of moves.

#### STANDARD MOVES

Stomping Punch	+ + X
Fire Arrow Punch Kick Combo	
Jumping 100 Hand Fist	
Iron Broom Sweep	R2 + •
Disabling Ankle Kick	+ R2 + ●
Draw-In-Push Technique	× + ■ (Front)
Throw	× + ■ (Left/Right)
Counter	(When opponent punches)
Backhand Overhead Strike	



#### EXTRA ART 1

Dragon Stance	Hold L2 + R2 to change
Rising Black Dragon Clav	v(Dragon Stance) → + X
Tilted Tiger Kick	(Dragon Stance) •
Arhat Punch (Changes S	tance To Tiger)
	(Dragon Stance) X, X

#### **EXTRA ART 2**

Tiger Stance	Hold L2 + \$ to change
Butterfly Palm	+ ×
Jabbing Tiger Strike (	Changes Stance To Crane)
	(Tiger Stance) X, X, X

#### EXTRA ART 3

Crane Stance	Hold L2 + + to change
Spinning Crane Kick	(Crane Stance) + +
Relentless Crane Comb	o(Crane Stance) X, R2 +
Crane Pecking Temple (Cl	hanges Stance To Snake)
	(Crane Stance) + +>

#### **EXTRA ART 4**

Snake Stance	Hold L2 + to change
Snake Coil & Lunge	(Snake Stance) +, + +>
Snake Spin & Sweet	p(Snake Stance) → + X,
	(Changes Stance To Leopard







#### **EXTRA ART 5**

Leopard	StanceHold L2 + → to change
Leopard	Swings Tail(Leopard Stance) X, X
Leopard	Lunge Strike(Leopard Stance) + + X

#### **EXTRA ART 6**

Overhand Swing Combo + X, X,	, ×,	X,	X
Lunging Long Fist Combo + +	- X,	X,	X
Bow Stance Combo	<b>+</b> +	X.	X

#### **ULTIMATE TECHNIQUE**

Charity is love, logic is the true road and courtesy breeds propriety.

This is a real martial art – honest! The exponent of the art feigns drunkenness to catch his opponents off guard, then when they attack he delivers a strike suddenly and unexpectedly.

#### STANDARD MOVES

Angel Ho Strike	→ + X
Angel Ho Combo	→ + X, [X or ↓ + ● or X, ●]
Kneeling Body Punch	R2 + X
Rolling Body Punch	
Swallowing Wine Strike	→ + ●
Swallowing Wine Combo	$\rightarrow$ + $\bullet$ , ( $\bullet$ or $\rightarrow$ + $\times$ or $\rightarrow$ + $\bullet$ or $\times$ , $\bullet$ )
Headstand Kick Combo	← + ●, ●
Winding Kick Combo	
Drunkard Ladder	
Pinwheel Kick	
Reverse Drunken Flip	
Front Stop Kick	R2 + •



#### EXTRA ART 1

EVIDA ADT	
Scrubbing The Back Stance	L2
Monkey Steals Peaches (Scrul	bbing TB Stance) X
Drunkard Flirts (Scrubbing	TB Stance) + + •
Handstand Kick (Scrubbing	TB Stance) ●, ●, ●
Low Sweep(Scrubbing TB Stance	e) R2 + •, •, •, •, •
Deceitful Drunk (Scrubbing TB	Stance) +, + + •

#### EXTRA ART 2

Sidestep	
Sidestep	Back Press

#### EXTRA ART 3

Leaning Kic	k Comb	00			•,	•	C
Somersault	Strike	Combo.	R2	+ •,	R2 +	•,	•

# **EXTRA ART 4**

EXTRA ART 3
Rinsing The Laundry×+ ■ (Front
Sliding Scissors Throw× + ■ (Left/Right
Dougle Europian

#### EXTRA ART 6

Drunkard	Toast	r t or t	

#### **ULTIMATE TECHNIQUE**

#### Mighty Drunkard Combo ....... $\leftarrow$ + $\times$ , $\times$ , $\times$ , $\bullet$ , $\times$

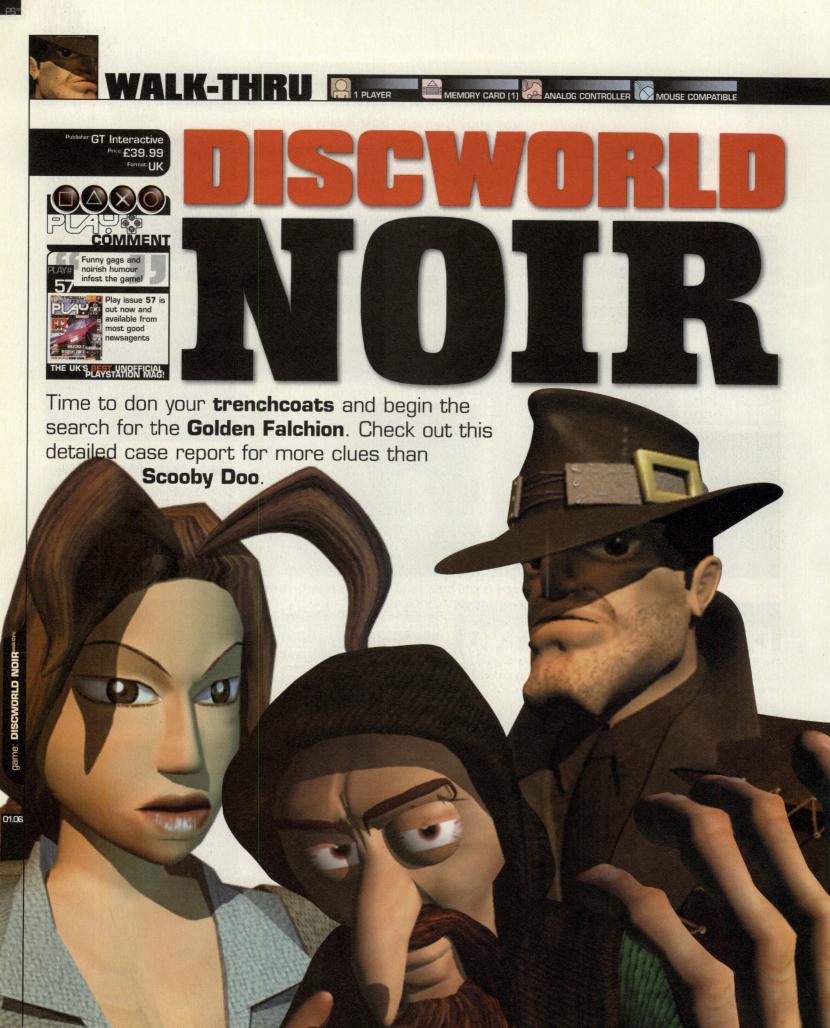








PowerStation issue 442000



# **ACT I** – the wharf

After talking to Carlotta, leave the office and make for the Wharf. Ignore the sailor to the left of the wharf and head up the gangplank. Talk to Mr Scoplett, the first mate. Ask him about any passengers that may have been on board. Refer to your notepad and press the button to ask him about information on it. Get more details about the Mysterious Passengers. Then ask about the Milka. Eventually Scoplett will tell you that the Captain is in the Café Ankh. Leave the boat and



# café ankh



As you approach the café, turn right and examine the cart. Wait for the golem to return to the cellar, then steal the Crowbar from the back of the cart. Enter the café and speak with Samael. Enter the booth at the top left of the screen. Speak to the captain. Eventually he won't let you on the Milka. Return to Samael and speak to Nobby on the central table. Ask him about things Then select Vines as a topic. After that select the Mysterious Passengers from your notebook. Talk to him about the Milka to learn about the murders. Then leave the café and make for the Wharf.

# the milka

select the Crowbar from your inventory and use it on the crates to the left of the boat. Eventually you'll find yourself inside the Milka. Examine the Label. Pocket it, then leave the hold via the south exit. From the deck above, take the left-hand door to enter the passenger cabins. Search the bottom bunk to discover a Scrap Of Cardboard. Go back to the deck outside. Leap into the water



# pseudopolis yard



Make your merry way to Pseudopolis Yard. Walk up to the front desk and speak to Nobby. Select your notebook and talk to him about the murders. Then ask about the Mysterious Passengers. Nobby will then furnish you with the location of the Octarine Parrot. Leave the yard and talk to Malachite the troll. He'll ask you to find Therma, she is conveniently located at the Octarine Parrot.

# octarine parrot

Wait for the troll on the stage to stop singing (it's a long wait!) Walk up to her and ask about Malachite and Therma. This will add Madame Lodestone to your clue list and Rhodan's Workshop to the city map. Go back to Pseudopolis Yard. Ask Nobby about Madame Lodestone. He'll then give you the location of the Selaachi Mausoleum. Search all the tombs there and then head for



# pier 5



get information about Two-Conkers. Select the Label from your inventory and talk to Ilsa about it. This will get you the Pier 5 location. Go back to your office. Speak with Al Khali. Leave the office and walk to Pier 5. Talk to the night watchman. Head along the pier and select the skylight on top of the building. Return to your office yet again. Collect the Invitation from the foot of the office door, then make your way to

# uberwald mansion

Enter the mansion. Talk to the butler and show him the Invitation, from your inventory. He'll bog off to find Carlotta: in the meantime examine the portrait above the main door. The lady will appear. Talk to her about Ulrich, then ask about the Selaachi Mausoleum. Whilst Carlotta is getting changed, have a few words with the Count. Talk to him about the



# rhodan's workshop



Take Carlotta to the mausoleum and examine the tomb she finds. Go back to the mansion. have a few words with sarcastic butler. Ask him about Count Von Uberwald. Head into the mansion and talk to the Count. Question him about the missing companion. Take the Iconograph. Travel to Rhodan's Workshop. Walk to the end of the workshop and break the bad news to Malachite. Take him to the mausoleum. Examine the coffin and steal the Diamond Teeth. Collect the Grappling Hook from Malachite, then walk to Pier 5

# finis

Walk past the nightwatchman and along the pier. Select the Grappling Hook and use it on the skylight. Once on the roof, use Crowbar to open skylight. Drop down to the warehouse In the shadows, to the left of the screen, is a Matchbook. Move the cursor around the dark area until you find it. Move the cursor around the dark area and you mid to. Select your inventory and combine the Matchbook with the Torn Card. Select the skylight again and leave the pier. Make for the Octarine Parrot. Talk to Mankin. Ask him if he knows where Mundy is. Show him the Matchbook, then ask him about lies. He'll reveal Mundy's hiding place. Take the right exit from the bar and go upstairs.



# items

Found: Cart Outside Cafe Ankh, Act I. Used For: Gaining illegal entry to buildings and



Found: Milka's cargo Used For: Ilsa gives you location of Pier 5, Act I



SCRAP OF CARD Found: Passenger cabin on the Milka, Act I. Used For: Completing



INVITATION Found: Given by Carlotta in Act. I. Used For: Gaining entrance to the Von Uberwald Mansion



ICONOGRAPH Found: Given by Count in Used For: Identifying Regin



GRAPPLE HOOK Found: Given by Malachite in Act I. Used For: Gaining access to Pier 5 skylight and Patricians Palac



DIAMOND TEETH Found: Selaachi Mausoleum, Act I Used For: Opening glass cabinet in Archaeologist's Guild





# **WALK-THRU**

# **ACT II** – the murder

When the watchmen finally depart the scene, search for the Frayed Rope at the top of the screen. Look at it using the Obutton. Select Mundy Case from your notepad and use the Frayed Rope clue on Mundy's Boots. This will give you the Hung Upside Down clue. Use this clue on the Message In Blood. The code 3712V will be discovered. Go downstairs. Speak with Mankin. Ask him about the code, then about Mundy being hung upside down. This will raise the topics Cut Down and Boots. Talk to him about both of these to obtain the Coin. Finally ask him about Sapphire, then leave the poor sod alone.



# regin

Go to Pier 5 and show the Shipping Order to the Watchman. Look at the ledger to gain access to the Guild Of Archaeologists and the Temple Of The Small Gods. Go to Rhodan's Workshop. Talk to Malachite about the Something In The Water clue (under the Von Uberwald subheading). Select your Grapple Hook and make for Maudlin Bridge. After Malachite leaves, examine the body at the front of the carriage. Select the Iconograph, use it on Regin's body. Collect the Key.



# maudlin bridge



Enter the dressing room (left of stage). Talk to Sapphire. She'll give you the location of the Saturnalia Casino. Travel back to the Wharf. Walk up to Mr Scoplett. Show him the Iconograph, from your inventory. Walk over to the Pseudopolis Yard. Talk to Nobby about Regin's Carriage. Return to the Wharf. Head left and use the Grappling Hook on the Mooring Line, where the Milka was docked. Walk to Maudlin Bridge. Examine the skid marks and collect the Torn Cloth from the railings. Use the Grappling Hook on the river. Head for Saturnalia Casino.

# crates



Go to Saturnalia Casino. Talk to Whirl. Show him the Key you found. Take the left exit from the casino to reach the deposit boxes. Use the Key on the boxes. Collect the Lucky Charm and the Envelope. Head back to the Von Uberwald Mansion. Ask to see the Count. Talk to him about Regin's murder, then the Charm Bracelet. Go to Café Ankh. Walk to the left side of the café. Speak to Samael about the Wine Barrels clue [under the Sword heading]. Collect the Cellar Key. Go outside the café, to where you got the Crowbar. Use the Cellar Key on the trapdoor. Descend into the cellar. Have

a word with Ilsa. Talk to her about the Vanberg Crates clue. She'll ask you to find a hiding place for Two-Conkers. Take a look at the crate behind Lewton. Examine the box of receipts. Go to your office. Pick up the Note from the doorway. Go to Rhodan's Workshop and talk to Malachite about the meeting. Head for the rooftop.

# saturnalia

Talk to the assassin and defend Ilsa. Speak with Carlotta. Have a few words with Whirl the croupier (the guy on the right). Ask him about Sapphire's Cash clue. Use your Purse on Whirl, then ask again. Go back to your office. Go with Al Khali to meet Horst. Talk to Horst about the Golden Sword. Take your leave. Walk back to the Octarine Parrot. Talk to Mundy about Sapphire's cash. Enter the dressing room. Question Sapphire about her losing streak and the secret meeting. Confront her, then return to the Casino. Question Carlotta about the Golden Sword and Milka's cargo. Collect the Shipping Order.



# cells

Say whatever you want during the interview, you're still going down. Wait for the rat to scurry around. Examine the right wall in the cell, until you discover a crack. Move the block to get into the neighbouring cell. Talk to the inventor. Examine north wall. Look at the hole in the wall. Nobby will then appear and let you out. Go to the Patricians Palace. Ignore the guards and walk round to the right side of the building. Look at the wall, then use the Hiding Place clue on it. Finally, select the Grappling Hook and use it to scale the wall. Return to the cellar in Café Ankh. Talk to Ilsa. You'll then get access to the Archaeologists Guild.



# archaeologists guild



Walk over to Laredo Crank. Talk to her, then head over to Horst's Guarters. Tell Horst about Laredo. Return to the Guild and talk to Laredo about Horst. Examine the bookcase on the right. Move the hinged book. Go through the passage. Walk over to the panel on the wall. Examine it. Leave and go to the casino. Talk to the wizard at Whirl's table. Talk to him about the Unseen University and Unlucky. Then show him the Charm Bracelet. Offer it in exchange for the code to vault 51. Walk to the Guild. Go back through the fireplace and use the Back Passage clue on the

panel. Once inside the vault, select the Code Number clue from Mundy's case. Examine the cabinet containing the urns. Use the Diamond Teeth to cut through the glass. Grab Gold Sword. Leave the Guild.

# items cont...

MATCHBOOK
Found: Warehouse on
Pier 5, Act I.
Used For: Show to
Mankin for Mundy's
location.



COIN
Found: Get from Mankin
in Act II.
Used For: Opening Tomb
in Mausoleum.



TORN FABRIC Found: Maudlin Bridge Railing. Used For: Identifying murder suspect.



SHIPPING MANIFEST Found: Given by Carlotta in Act II. Used For: Gaining access to the shipping ledger on Pier 5.



Found: On Regin's corpse, Act II.
Used For: Opening locker in Casino.



ENVELOPE
Found: Inside Casino
Locker Act II.
Used For: Nothing.



CHARM BRACELET
Found: Inside Casino
locker Act II.
Used For: Bribing Warb
the wizard, in order to
get vault code.



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# **WALK-THRU**

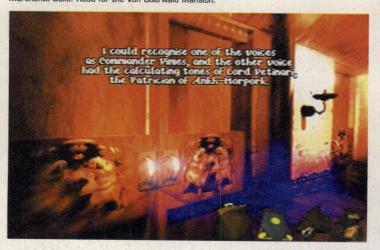
# **ACT III** – wolfman

Pay careful attention to Gaspode. He'll teach you a lot about being a werewolf. Check out the letter next to the grave. Shift into the werewolf by pressing  $\square$  on Lewton and selecting the wolf icon. Examine the magenta smell to follow it. Walk up to the chalk outline and collect the Moss. Shift back to werewolf. Smell the dark green scent. Select the magenta trail again. Once back at the temple look at the glass, to spot the silhouette. Return to your office and talk to Nobby. When he leaves, take the Crowbar from the centre of the desk.



# patricians palace

Walk to the Patricians Palace. Head for the left wall. Change into the wolf. Collect the scents on the barrels. Select the serial killers scent and use it on the magenta barrel. Go to the Café Ankh. Enter the wine cellar and re-examine the box of receipts. Use the Crowbar on the wine barrels. Go north, to the long corridor. Take the left turn. When you reach a set of double doors, change into wolf. Listen to the conversation. Once back at your office, go to the Octarine Parrot. Examine the notice board on the left wall, to learn about the university job. Enter the dressing room. Shift to wolf. Examine the cyan stench. Change back to human. Take the Perfume. Talk to Mankin and ask about the Merchants Murder clue to gain access to the Merchants Guild. Head for the Von Uberwald Mansion.



# the library



Enter the mansion and ask to speak to the Carlotta. Whilst the butler is gone, shift into the werewolf. Once the Butler returns, ask to speak to the Count. Select the Moss from your inventory and ask him about it. The Count will give you access to the library below the mansion. Select the Moss again and use it on the index cards to the right of the library, to get the Sewers clue. Use this clue on the index cards. The location of the Sewers will be revealed. Time to go there, methinks.

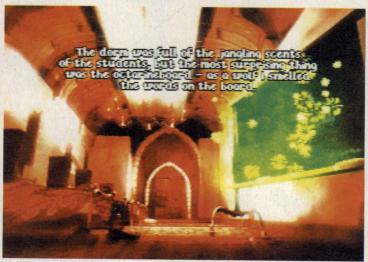
# the sewers

On reaching the sewers, go through the first pipe. Change into wolf. Examine the magenta stench. Follow it onto the next screen. Change to wolf again and follow the stench to the niche. Turn in to Lewton. Examine the debris in the centre of the room. Collect the Pendant. Go to the Patricians Palace and climb the rope. Talk to Two-Conkers about the Pendant. This will give you the Temple Of Anu Anu clue. Go to the Von Uberwald Mansion and use this clue on the index cards, to learn about the torn page. Now it's time to look into the Unseen University.



# unseen university

Make your way to the new hall. Talk to Mrs Fomes about the Bed Making clue (in miscellaneous clues). Take the job and enter the dorm. Look at the board. Change into a wolf and look at the board again. Shift back to Lewton. Open the sturdy Locker. Examine the books inside. Use the Temple Of Anu Anu clue on the board. Go through the left door. Talk to the porter about the murdered wizard. Proceed to Mrs Fomes room. Talk to her about the poisoned wizard. Leave the Unseen University and go to Pseudopolis Yard. Talk to Nobby about the Merchant and Wizard murder clues. Return to the Unseen University. Examine the sturdy locker to find the book on temples has appeared. Use the Pendant on the book to obtain the List.



# items cont...

CELLAR KEY
Found: Get from Samael
in Act II.
Used For: Opening Cafe
Ankh cellar.



GOLD SWORD
Found: Vault 51,
Archaeologists Guild,
Act II.
Used For: Killing the bad
guys.



MOSS
Found: Outside Casino,
Act III.
Used For: Combine with
index cards to find
Sewer.



PERFUME
Found: Octarine Parrot
dressing room, Act III.
Used For: Coating
Mooncalf's feet.



PENDANT
Found: Sewer niche,
Act III.
Used For: Finding the
List.



Found: Inside Pendant
Act III.
Used For: Tricking
Mooncalf.



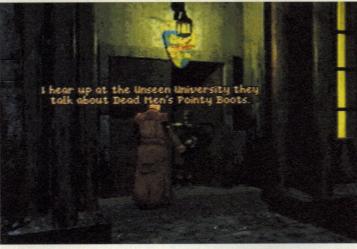
FLYER
Found: Inside Dysk
Theatre, Act III.
Used For: Combine with
index cards to uncover
murder connection.



# SCWORLD N

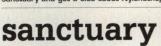
# merchants guild

Walk to the Guild and talk to the doorman. Use the Dead Men's Pointy Boots clue on him to discover more about the murder. Leave the Guild and travel to Café Ankh. Talk to Carlotta about the Regin and Malachite murders to find out the Errata clue. Walk to the Von Uberwald Mansion. Ask to talk to the Count. Whilst in his presence talk to Death. Use the Merchant Murder clue on him twice, to get some juicy information. Go downstairs to the library. Use the Errata clue on the index cards. Go to the Temple Of Small Gods.



temple of small gods

Enter the temple and walk left, to find the stained glass window. Talk to Mooncalf about the List you got from the Pendant. Leave the temple and enter the cemetery. Walk to the back of the building (where you earlier traced the scent). Change into wolf and listen to Mooncalf's conversation. Go back inside the temple. Take the right turn and speak to Malcaclypse. Ask him about Errata and the True Believers. He'll show you the inner sanctum. Look at the lectern to find the hole. Use the Perfume on Mooncalf's feet. Follow him to the sanctuary and get a clue about Nylonathep.



From your office, return to the Sanctuary. Search the fresco on left wall. Examine the strange symbol. Interact with it to add symbol to clues. Go to the Von Uberwald Mansion Enter library. Use Strange Symbol clue and Nylonathep on index cards. Go back to Sanctuary. Look at the map of Ankh-Morpork. Use the following clues on the map: Mundy Hung Upside Down, Regin's Murder, Malachite's Murder, Saphia Drowned In Wine, Mathom Poisoned and

# dysk

Go to the Dysk Theatre. Collect the Flyer from the seat on the left. Go to Von Uberwald Mansion and use the Flyer on the index cards in the library. This will give you the Eight Great Tragedies clue. Use this on the index cards. Travel to Dagon Street. Use the Crowbar on the boarded up shop front. Enter the window. Search the debris on the right side of the room. Examine the bone you find. Return to Dysk Theatre. Search the stage. Turn into wolf. Change to human. Examine the marks on the stage. Use the Elver Sign clue on the marks. Walk to altar. Use the Eight Tragedies Clue on the Altar. Make your way to Wizard's Pleasance Street.





Examine your notepad regularly Use topics on the pad to question suspects.



If you get stuck, try leaving and revisiting your current location. Some clues are on time release.



Search every location thoroughly. Some objects and clues are well hidden.





# the observatory

Formes. Head straight for Pseudopolis Yard. Talk to Nobby about Gelid. Go back to the New Hall. Use the Warrant on Mrs Formes. Go through the door to find the Porter. Examin the bloodstains. Change to wolf. Talk to Satrap. Go over to the telescope and pick up the Astrolabe. Use the Star Map on floor mosaics. You now have to match the constellation Select the small boring group of faint stars. Look through the telescope to discover the location of Trapezohedron. Leave the observatory and make for Selaachi Mausoleum.



# dagon street



Talk to Mooncalf. Ask him about the Amulet and question him about possible traitors. After he takes a swan dive off the roof, proceed to Rhodan's Workshop. Walk to where Malachite was working Collect the Plaster-Encrusted Bandages. Talk to Rhodan about Froid and the Bandages. Head for Dagon Street. Go through the door opposite the boarded-up shop. Talk to Froid about the Amulet, then ask about the Gold Sword. Talk about contacts to discover the Gelid clue.

# flight night



On reaching the Mausoleum, use the Astrolabe on the sky to reveal the tomb's location. Move the grotesque. Use Coin on the indentation in the centre of the tomb. Select the Gold Sword from your inventory. Use it on the zombie. Collect the Radiant. Trapezohedron. When you return to your office, use the Radiant Trapezohedron to find Horst. Go to Maudlin Bridge. Deal with both Horst and Carlotta. Go to the Patricians Palace and visit Two-Conkers. Talk to him. Go back to the large hole and move the rubble off the platform. Go back to the flying machine. Take the machine

onto the roof. Talk to Ilsa. Select the Elver Sign from your notes and use it on the machine. Then launch...

# TOP TIP

Talk to everyone about everything. The more things you say, the more clues you'll get.



The look button (O) comes in handy if you want to find things without disturbing evidence

game: DISCWORLD NOIR



Use objects on people to learn more about them. You'll sometimes get unexpected help.



Don't trust women! Many a man has been dumped into a pit of snakes by a pretty face! This is very true for Discworld Noir



Turning into a werewolf gets you a different perspective on Ankh-Morpork. Use your smell database in order to compare and track scents.

# the end



Lewton takes to the air on the back of the flapping winged thing.



Lewton combines the Radiant Trapezohedron and the Golden Falchion.



The laddering horror rises to devour the



After one blast, the terror of Nylonathep is reduced to a thin milkshake.



# items cont...

AMULET the Sanctuary, Act IV. Used For: Ask Froid about Amulet to learn of Satrap.



STAR MAP Found: Talk to Two-Conkers, at the Patricians Palace, Act IV. Used For: In the Observatory to find correct stars



PLASTER-ENCRUSTED Found: Rhodan's Workshop, Act IV. Used For: On Rhodan to find Froid.



Found: Nobby, Pseudopolis Yard, Act IV. Used For: Gaining entry to the New Hall (Unseen University).



ound: On floor of Observatory, Act IV. Mausoleum, to



TRAPEZOHEDRON
Found: Mausoleum tomb Act IV. Used For: Destroying squirmy tentacle dude.





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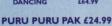
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THE UK'S UNDEFICIAL PLAYSTATION MAG!

# WORLD **GAME**

Interestingly enough, readers from outside the UK may known This Is Football by another name...

France Le Monde des Bleu

# TOP TEAMS

#### INTERNATIONAL

No real surprises in the international stakes, except perhaps the high rating of England on current form.

RANKING	TEAM	RATING
1	Brazil	72
2	France	71
3=	Argentina	70
	ltaly	
	England	
	Netherlands	
5-	Croatia	60



#### **CLUBS**

What's this? We're not sure, but we suspect there are some Arsenal fans amongst the game programmers!

RANKING TEAM RATING

	The same of the sa	_
1=	Arsenal (England)	.69
1=	Inter (Italy)	.69
3=	Barcelona (Spain)	.68
3=	Bayern (Germany)	.68
3=	Juventus (Italy)	.68
3=	.Lazio (Italy)	.68
3=	.Manchester (England)	68
	.Milan (Italy)	
	.Parma (Italy)	
	.Real Madrid (Spain)	



#### **SHOOTING PRACTICE**

COMPATIBLE

When near the six-yard box, it's usually best just to tap 

and direct the shot into the corner – use power and you'll probably balloon it over the bar.

Further out from goal, the key aspect is stopping the power meter in the right place by releasing . There are two markers on the meter: the nearer you stop it to either one, the more powerful your shot will be. For a low shot, stop it near the first marker; for a high one, stop it near the second marker.

Aftertouch can be applied to your shot by holding R1 and using the D-pad to swerve the flight of the ball. This is particularly useful for free kicks.



# THIS IS FOOTBALLGUIDE

# HIS IS FOOTBALL

HOW TO SCORE One of the hardest aspects of the game is learning how to score. Here are the best methods we've found. methods we've found.

GOAL 1: CROSS & HEADER A classic technique, just make sure you apply swerve, otherwise the ball will go straight to the goalie.







#### GOAL 2: SHORT THROUGH BALL The best way to thread a through-ball past defenders is to aim it diagonally and preferably first time.







GOAL 3: LONG THROUGH BALL This is a more ambitious version from further back, relying on a flat defence playing quite high up the pitch.







#### GOAL 4: DRIBBLE PAST The most direct and basic route past the defence is by dribbling. Try using a step-over or knock-ahead and sprint.







#### GOAL 5: GIVE & GO A good way to get past tough CPU defences. Just ensure your original player isn't offside for the return pass.







#### TOP TEN TIPS

Turn the radar option on and scale it up to maximum to help you see where all your team-



block tackle to win back the ball, although the other tackles have a longer range.



Don't overuse the slide tackle (□) – if mistimed, you'll almost certainly get booked or sent off.

If you get a defender sent off, reconfigure your team to replace him, so there's no hole in your defence.

If an opposing player gets one on one with your keeper, hold R2 to rush out and then dive at the ball.

To clear the ball when under pressure in defence, hit the button to hoof it up the pitch.

Hold R1 and use the D-pad to swerve crosses and corners outwards to avoid them going straight to the goalie.

For successful headers, quickly hold the □ or × button, then release it just as the ball

Diving to try to get a free kick or penalty isn't usually a good idea - if the ref catches you, it's a booking.

Save your position after every Tournament/League match - if you lose a game, reload your old position to replay it!





# KPLORER'S WORL

Fire International's Xplorer cartridge plugs into the back of your PlayStation and lets you cheat to your heart's content. Every month PowerStation will be printing the latest cheat codes for this amazing device.

ACTUA GOLF 3

Always Hole In On 866ECOEC 595A

A BUG'S LIFE

8660B998 8B56 All FLIK Letters Collected 3660B996 5956 Always Have Gold Berry 8660B98A 5C5A Infinite Health 3660B98C 5956

CARMAGEDDON

374149303535 87B1234AFD93

CIVILIZATION II

ROMANS/RUSSIANS/ CELTS: 29999 Gold Coins 8665DF10 C67F 10 Gold Coins 8665DF10 5964 Fast Adva 8665DF12 C67F Freeze Research 8665DF10 595A BABYLONIANS/ZULUS/JAP 29999 Gold Coins

8665E188 C67F 10 Gold Coins 8665E188 5964 Fast Advan 8665E18A C67F Freeze Research 8665E18A 595A EGYPTIANS/AZTECS/SPAN

29999 Gold Coins 8665F078 C67F

10 Gold Coins 8665F078 5964 8665F07A C67F 8665F07A 595A GREEKS/ENGLISH/CARTHA **GINIANS:** 29999 Gold Coins

8665FB68 C67F 8665FB68 5964 8665FB6A C67F 8665FB6A 595A GERMANS/FRENCH/VIKIN

29999 Gold Coins

8665E600 C67F 10 Gold Coins 8665E600 5964 Fast Advance 8665E602 C67F Freeze Research 8665E602 595A AMERICANS/CHINESE/PE

29999 Gold Coins 8665F1F0 C67F 10 Gold Coins 8665F1F0 5964 Fast Adva 8665F1F2 C67F 8665F1F2 595A INDIANS/MONGOLS/SIOUX: 29999 Gold Coins 866500E0 C67F 10 Gold Coins 866500E0 5964 Fast Advances 866500E2 C67F

Freeze Research 866500E2 595A

C&C: RED ALERT Instant Build (Press R2) 766F13B2 595C 8658EFDC 595A ALLIES **Unlimited Money** 8658F62C 504F Infinite Power (Press R2) 766F13B2 595C 8658F648 504F **Unlimited Money** 8E58FAFO 504F

CONSTRUCTO

Infinite Money 875AFAEC9BD5 Infinite Wood 873490CAD599 Infinite Cement 873890CED599 Infinite Bricks 873C90D2D599 Infinite Steel 874090D6D599

8E58FAOC 504F

CRASH BANDICOOT 3 365CE85F 59BB 365CF655 595C Have All Crystals 365CE533 594E 865CE532 DO4F 365CE538 596D 365CE8B9 59CE Have All Relics Sap 365CE6BB 594E 865CE6BA 504F 365CE6CO 598F Have All Relics Gold 365CE6C3 594E 865CE6C2 504F 365CE6C8 598F Have All Grey Gems 865CE8B8 5050 865CE8B6 504F 365CF8BC 598F 365CE680 596F

DESTRAGA

87E9143AF5FD 87A4D9793C3D

DRIVER

Complete Trial B72E58244171 170690043535 Take No Damage 87COD6923535 No Felony 8777AB7A3535

fifa '99

3657A498 59AA Home Team Has 99 Goals 3657A498 59BB Away Team Has 99 Goals 3657A49C 59BB

FINAL FANTASY VII

Infinite Money 87A5DD46D134 87F8AC574293 Save Anywhere 87A084373635 Max HP

8794DEDA5944 8796DCDC5944 Max Str/Vit 87F69464C134 Max Mag/Spr 87F89666C134 Max Spd/Luck 87FA9468C134 Level 100 87EDA7911635 8713A5DF4293 8796189C9736 8797159F9637 879816A29538 879913A59839 877A04A8973A 877B01AB963B 877C02AE953C 877DFFB1983D 877E00B4973E 877FFDB7963F

8780FFRA9540 8781FBBD9841 87A2ECC09742 87A3E9C39643 87A4EAC69544 87A5E7A98845 8746F84C8746 87A7E5AF8647 8748F6B28548 87A9E3B58849 878AD4B8874A 878BD1BB864B 878CD2BE854C 878DCFC1884D 878ED0C4874E 878FCDC7864F 8790CECA8550 8791CBCD8851 87B13DD08752 87B23AD38653

G-POLIGE 2

873267284B46 Infinite Cannon 87B22859D298 87138108333F

87B33BD68554

87B438F97855

Infinite Vanguamo 87006A231456 Infinite EPPs 87A21869D298 874618600298 87AA1871D298 872E5C2D3244 Infinite BB9 Bomb 871F49441357 Infinite Cluster Bombs 87F42A370466

Infinite Money 8672E8B4 785F 8672EF72 5C37 86626E22 5C37 Infinite Health 865FODDC 59C6 865F0D1C 59C6 86626F24 5982

Unlimited Money 7659FB3A 5A5A 865DOFCA DO4F 7659FB3A 5A5A B65A5756 595A 165D361C 5C5B 7659FB3A 5A5A B65A5756 595A 165D3624 5C5B A International Lice 7659FB3A 5A5A B65A5756 595A 165D362C 5C5B Gimme Cars 7659FB3A 5A5A B6C857B8 5959 165D0D74 595A INCREASED RACE MODS: Note: For the following codes, you must have bought the modification adjust the settings in the first place. Replace XX with a number from 5A to

Downforce Front 865D8064 59XX Downforce Rear 865D8074 59XX Ride Height Front 865D7A34 59XX Ride Height Rear 865D7A44 59XX Chamber Front 865D7F74 59XX 865D7F84 59XX 865D7A14 59XX Springs Rear 865D7A24 59XX GTA 2

Infinite Lives 8668575C 595C 8668575E 5958 Infinite Uzi 866CA4E8 5AB3 Infinite Silenced Uzi 866CA128 5996 Infinite Pistol 866CA4CO 5A72 Infinite Molotov Cocktails 866CA160 59EB Infinite Rocket Laur 866CA410 59AA Infinite Flame-Thr 866CA100 590A Infinite Shotgun 866CA1BO 5906 Infinite Dual Pisto 866CA150 5906 Multiplier Stays At x20 80120036 0014 No Police Activity 866AADDE 595A

Infinite HP 87E209FC7135 Infinite Lives 87E98EA47135 Infinite Gun Pow 87A627A213DF Infinite Magic Shie 87A2CD9E5944 3776B11F3436 370002773436

Infinite Turbos 37DDC4AB343E

Always Have Full Map 765FB3BC 5959 365FB374 595B Infinite Mon 7660A1C4 5959 8660A1D0 504F 7660A434 5959 8660A440 504F 7660A17C 5959

> LEGACY OF KAIN: SOUL REAVER

Infinite Health 87646A289BD5 Shift Any Time 87EB1F72F579 Have All Glyph Abilities 874270A50429 Have All Forged & Special 87B5672E01F4

We've got a brand-new competition for you, courtesy of Fire International. You can now win one of their Viper Pro Grip Shock analog joypads and a whopping 16Mb memory card (the equivalent of 16 normal ones). To enter, just tell us the

n game: a) Tarzan, b) Tar Marzipan? Send your Name of 5 Marzipan? Send your answer to: Xplorer #44 Comp, PowerStation, Paragon House, St Peter's Road, Bournemouth BH1 2JS. Closing date: 17 February '00. Usual competition rules apply.



## XPLORER'S WOR (1)(1)(1)(1)

#### METAL GEAR SOLID

Infinite Air 86601DE3 5956 Infinite Life 865FB15A 5A5A All Weapons Infinite Ammo B6605756 595A 165FB166 594F All Items B66E5756 595A 165FB18F 594F Radar During Evade 36601DB0 595A Never Have Time B 865FB1B2 595A Have Suppressor Activ 865FB1C0 595A **Ghost Mo** 86601DC0 595A 86601DBE 595A Never Get A Cold 865FB15E 595A All Modes VR Train 365FA75D 597A Walk Through Walls 8658AE88 ED16 8658AE86 615A Unlimited Time 8664B0D0 93F2 SURVIVAL TRAINING: Infinite Time Level 1 866A8A4C 595A Infinite Time Level 2 866A0AD8 595A Infinite Time Level 3 866A02C8 595A Infinite Time Level 4 8669AB70 595A Infinite Time Level 5 86697E34 595A Infinite Time Level 6 866A39D8 595A Infinite Time Level 7 86695C70 595A Infinite Time Level 8 86697148 595A Infinite Time Level 9 866984B8 595A Infinite Time Level 10 866C9290 595A

#### MISSION: IMPOSSIBLE

87A8E1B724CB 87306731C234 Infinite Ammo 37F95DABD298 Infinite Fire Extinguisher 378BB335C234 Infinite Taser 37183CCCD599 Infinite Blue Spray 37381CECD599 Infinite Time 878F0891C234 Infinite Masks 37294DBBD298

#### OMEGA BOOST

Infinite Energy 87982F6E09E5 879C2F72O9E5 Have Viper Boost 376FBA033436 Full Viper Boost 8728BBDA4535 Max Machine Level 37479E133442

#### PARAPPA THE RAPPER Cool Rating 801C8916 0000

# THE BEGINNING

Infinite Lightning Spell 801DC2E2 4404 Infinite Swarm & To 801DC2E4 0433 Infinite Hypnotism & Invisibility Spell 801DC2E6 3344 Infinite Fire Storm Spell 801DC2E8 0022 Infintie Erode & S Spell 801DC2EA 3322 Infinite Land Bridge & Angel Of Death Spell 801DC2FC 22F4 Infinite Flatten & Quake 801DC2EE 3322 Infinite Convert & Volcano 801DC2F0 4422 Infinite Shield & Battle Arena Spell 801DC2F2 4444 Infinite Time 801E5F90 036B All Shaman Spells 873ADA64C134 873CDC66C134 873FDA68C134 8740DC6AC134

8742DA6CC134 8744DC6EC134

8746DA70C134

8728CC72C134

872ACA74C134

Unlock All Levels 87F2BFBB3436

87F6BFBF3436

87FABFC33436

87DEAFC73436

87E2AFCB3436

87E6AFCF3436 87EAAFD33436

870E9FD73436

87129FDB3436

87169FDF3436

871A9FE33436

87FF8FF73436

87028FEB3436

87068FEF3436

870A8FF33436

871F6F073436

87226F0B3436

87266F0F3436

872A6F133436

873E4F072446

87525F1B3436

87565F1F3436 875A5F233436

873E4F273436

87424F2B3436

87464F2F3436

874A4F333436

Infinite Health 86620E885977

86620302 5965

86620322 5958

Saves Always Zero 8730F8003535 8742D04EC134 3743EFC3C234 Infinite Ammo 376EAOODC234

Any Quantity Of Any Item In

to item select screen and use L1, R1, L2, and R2 to change the item and its value. You must leave this screen and come back for the item to be changed properly. Please be warned, some items seem to crash the PlayStation, so SAVE before trying. F7E78276B541 5747CE5A95B9 **B4F3B4CF1D61** C4FC54451C99 330033247F67 489FF49F2B5A 34FB9B5721E8 B4BCB49C9B59 34F05CC08095 34FA58827FFA 34FF346FBE56 B459B4793CD8 54DE14DE9D79 587BE87B1BD8 34EF64632076 3499D4991BDB 34F534C11E59

Infinite Shotgun Shells 8662D324 598A Infinite Launcher Gre 8662D328 5962 Infinite Hyperblaster 8662D32C 59A1 Infinite Rockets 86620326 5958 8662D32A 5975

# Premier Manager '99

Unlimited Money 8664BBC4 224F 8664BBC2 94F4

#### R4: RIDGE RACER TYPE 4

Unlock Extra Time 87CC42AB 3436 Complete All Time Trials 87D343B2 3536 87D541B4 3536 Unlock All Cars B7BC7838 3535 175A3482 C134 8776A433 C234 Turbo Boost 772ED964 A134 870CF5E3 CC34

Infinite Health 866482C3 594F Infinite Time 86629A94 D870 Infinite Batteries 3663A77B 594F

# SILENT HILL

A Slot Note: To use this code, go

COF9C8C85356 34F334531E55 35FE35011C55

35FF35FF1B55 35FF35001B55 34FF34001B55 35FE35011C55 57B74AB69539 52FF52F71B55

#### SLED STO

Freeze Time 87AB41807135 Infinite Mon 87EB2006C134 Infinite Continue 874A215E7135 **Enable Open Mou** 87107E304137 873DE338373A **Enable Super Sno** 873DE14E3F41 **Enable Fog Mode** 372077F33436 Enable Night Mode 372275F53436 Enable Sergei 374867FB3436 Enable Jackal 374A65FD3436

Have All Weapon 876EA6C2C134 87759FC5BC34 Infinite Ammo Weapo 8718C1F7D298 8730A10FD298 8738A117D298 87681127D298 8780F13FD298 8748B107D298 8760111FD298 87580137D298 8744B103D298 872CA10BD298 8734A113D298 875C111BD298 87641123D298 8784F143D298 8774E153D298 87540133D298 **Open All Levels** 8724CD3D3O49

#### TARZA

Infinite Lives 8732CA0F3238 Infinite Health 87A04FC11655 87C1AEE31655 Have TARZAN & MONKEY 8729DF4AC134

#### TOMB RAIDER: THE LAST REVELATION

All Weapons 8728BD76C134 872ABB78C134 872CBD7AC134 872EBB7CC134 Climb Almost Any Wall 8738E9FD3436 Maximum Sprint 872DE82DC234 Infinite Small Med 87509D9EC134 Infinite Large Medi 87529BA0C134

Infinite Flares Street Bazaar 87770EA2C134 877C4D0DD81D Infinite Uzi Ammo Citadel Gate 877B0EA6C134 872449E5D81D Infinite Revolver Amm Citadel 877DOCA8C134 87DCF24DD81D Infinite Normal Shotour The Sphinx Comp 87FB6A5DD81D 877F0EAAC134 Underneath The Sph shot Shotau 87D17CB1D81D Menkaure's Pyra 873917F9D81D 87810CACC134 Infinite Normal Grenade Gun Ammo Inside Menkaur 870FBBCDD81D 87830EAEC134 The Mastab Infinite Super Grenade Gun 870F537DD81D The Great Pyrami 87D5A065D81D 87850CB0C134 Infinite Flash Grenade Gun Khufu's Queens 87C08E71D81D 8767FEB2C134 Inside The Great Py Infinite Normal Crossbo 8798DDE9D81D 8769FCB4C134 872D20EDD81D Temple Of Horus (final fight) Ammo 878900390810 876BFEB6C134 TONY HAWK'S SKATEBOARDING Infinite Time Infinite Explosive Crossbow

876DFCB8C134 874836FE2551 INFINITE HEALTH: Max Special (All Skaters) 871F91BF3436 Tomb Of Seth 87AF1A31D81D Loadsa Points Per Burial Chambers 8738C1A9D81D 8712B3F3F698 8789048AD134 Valley Of The Kings 87677119D81D Have 99 Tanes 37896041D298 871CA5ADD81D Have SPECIAL in Warehouse 8792560AD523 Temple Of Karna 87F67465D81D Have SPECIAL in School Great Hypostyle Hall 87460F15D81D 87C4079ED523 Have SPECIAL in Mall 870D3AB6D523 Sacred Lake 874F76F1D81D ve SPECIAL in Co Temple Of Karnak 87F67465D81D 87BC8076D523 Have SPECIAL in Do Great Hypostyle Hall 87FFF56AD523 Revisited 87460F15D81D Have SPECIAL in Downhill Sacred Lake Rev 874E76F1D81D 8740071AD523 Tomb Of Semerk 87EE5C8DD81D Guardian Of Sem 874132C5D81D Desert Railroad 874132C5D81D Have All Un-R 879EAE11D81D

Coastal Ruin

871362C5D81D

Cleopatra's Palace 8708CDB9D81D

Catacombs 8773F6E5D81D

Temple Of Poseid 87323781D81D

The Lost Libary 87D7FB95D81D

Hall Of Demetriu 87DE9281D81D

City Of The Dead 87234AA5D81D

870829890810

878F5FDDD81D

**Chambers of Tulun** 

Pharos, Temple Of Isis 87CD004DD81D

WARZONE 210 Infinite Power 87EF91A85935 Infinite Power (Alte 87CC2F1758B4 874B9E4425CD Tech 87030E66C134 87050C68C134 87070E6AC134 87090C6CC134 870B0E6EC134 870D0C70C134 87EFFE72C134 87F1FC74C134 87F3FE76C134 87F5FC78C134 87F7FE7AC134 87F9FC7CC134 87FBFE7EC134 87FDFC80C134 871FEE82C134 8721FC84C134 8723EE86C134 8725FC88C134 8727EE8AC134

8729EC8CC134



# **PSX-TENSIONS**

# Ansini

joypads memory cards sound systems light guns hardware software gizmos

In an excellent month for PlayStation add-ons, we test-drive two great new steering wheels and aim for the top with a unique laser-targeting light gun.

## FALCON LIGHT GUN

PRICE: £29.99

At last, a meaningful innovation in light guns! The Falcon is the first one to incorporate a laser targeting system. This makes it much easier to see where you're aiming on screen In fact, it's such an amazing improvement, it's a wonder no-one's designed a gun like this before.

In addition to the laser (which can be turned off), the Falcon has all the usual features: Guncon compatibility, auto-fire, and auto-reload, plus a plug-in foot pedal for ducking/reloading. Plugging in the AC power adaptor, you also get a nice Kickback recoil as the top of the gun slides back and forth. All in all, this is undoubtedly the best light gun on the market.

Overall: \*\*\*\*



PRICE: £29.99

Yes, we reviewed this a couple of months back, but it seems we missed an important feature. The Jogcon-style jogging feedback of the mini-wheel actually works on any Dual Shock compatible game, rather than just Ridge Racer 4. This is a nice feature which increases the Reactor's appeal. We tried it out on F1 99 and the jogging effect came into play when skidding or crashing. The high vibration setting was a bit too much, enough to put you off your steering, but the lower setting was better.



PRICE: £19.99

Long-time PlayStation owners may remember the compressed memory cards of old, which used data compression techniques to cram in more game saves. Unfortunately, they quickly earned a bad reputation as they had a habit of wiping your previous saves every so often!

Not so the new range of True Memory Cards from Fire, which feature 100% flash memory for complete reliability. The 8Mb version is equivalent to eight standard memory cards, enabling you to save 120 blocks, and is therefore good value for money if you need to save a lot of game positions - don't we all?

It only takes a thousandth of a second to switch between the card's 15-block pages and, as it uses true memory, it's guaranteed not to lose any of your saves in the process. It even has an 'auto page changer' feature which will enable future ons of the Fire Xplorer cartridge (and hopefully also new games) to change the page automatically.

The True Memory Cards are also available in 2Mb, 4Mb, and 16Mb sizes. Uniquely, the 8Mb and 16Mb cards are upgradeable to 16Mb and 32Mb (480 lots!): just send them back to Fire the relevant upgrade fee.



# TOP DRIVE PODIUM SUPPLIED BY: LOGIC 3

If clamping a steering wheel to granny's antique table isn't a good idea, but holding it on your lap is uncomfortable, this is just what you need: a special laptop table for steering wheels! Just sit on the base of the Podium, adjust the table's height and tilt, plonk your wheel on it, and away you go. It's also handy for TV dinners!



## MC2 RACING WHEEL

When it comes to steering wheels, Mad Catz are the masters, and their new improved model doesn't disappoint. For starters, it's the most solid unit you could imagine, with a huge sturdy base that makes for excellent tabletop stability. Alternatively, you can use the retractable leg straps on the base of the wheel unit for added comfort when using the wheel on your lap.

The level of luxury is unsurpassed by any other PlayStation wheel. The leather-style grips on the wheel give a realistic feel, along with the springiness as you turn it. Even the foot-plate unit is superb, with tilting pedals for comfort and a realistic level of resistance as you push down on them - yes, they push down, not up like on most other units The wheel includes all the features you'd expect, including Negcon, analog and digital modes. Naturally, there's Dual Shock compatibility for some nice rumble. All the buttons are there and for once they're all easily programmable, so you can alter them to suit any software. You also get two-way paddle switches, which can be pushed or pulled for different effects.

Best of all, the new improved wheel boasts the unique AccuDrive Calibration System. As well as giving a neat visual LED display of your acceleration level during play, this enables you to fine-tune the steering performance to a tee. Not only can you adjust the sensitivity by setting the maximum turning range, you can also alter the deadband: the neutral position where your car steers straight. According to Mad Catz, to combat the poor auto-centring of some other wheels, most games have huge deadband for analog mode - which normally means you have to turn the wheel a fair bit before you even start steering on screen. To get around this, the MC2 has the unique feature of a negative deadband setting. This counteracts the huge deadband, resulting in a noticeably sharper response when steering slightly.

Quite simply, the MC2 is the mutt's nuts.

If you've got the cash, this is definitely the wheel to splash out on. Overall: \*\*\*\*

Toporive Gto

PRICE: £24.99

This cute little wheel earns top marks for trendy design. Its small size (a mere 8 inches in diameter) also makes it less cumbersome and brings down the cost to under £25 surely making it the cheapest steering wheel on the market.

Okay, so you don't get any foot pedals (although you can buy some to plug in), but the number of features on the GTO is equivalent to larger, more expensive wheels. There are six different control modes: digital and analog versions of Dual Shock and JogCon, plus Negcon with vibration on/off.

The steering isn't very different from a standard wheel. There are only two sensitivity settings, but the higher one should suit most drivers. You get no less than ten action buttons, including two analog ones for acceleration/braking, plus a couple of paddle

switches for easy gear changing.

The only slight flaw is that the unit doesn't have a flat base and the two suckers won't adhere it solidly enough to most tables However, you can fix it more securely with

the clamps provided.

Excellent news for racing fans on a budget, the GTO is a real breakthrough in the steering wheel market and represents great value for money.

Overall: ++++





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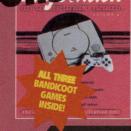
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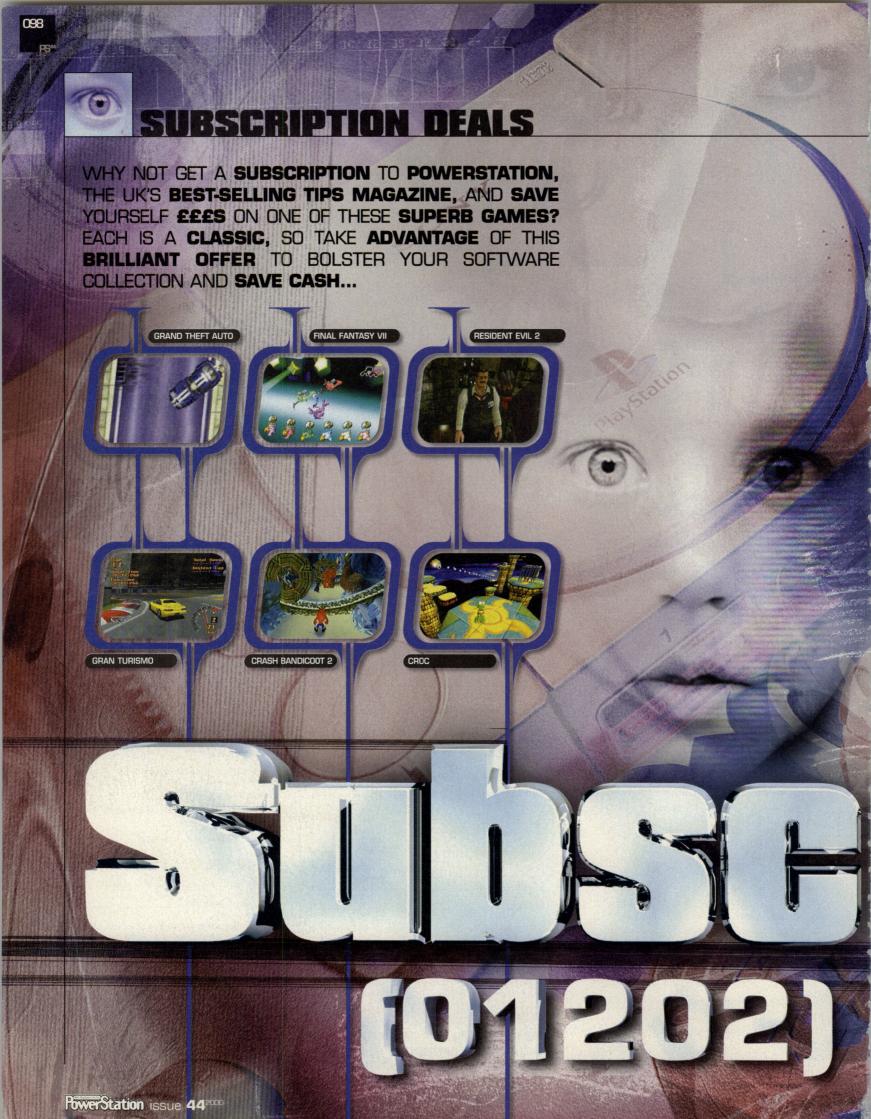
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Champ. Motocross (Extra)103
C&C: Retaliation
FA Manager (Extra)106
Final Fantasy VIII107
Grand Theft Auto 2 (Extra) 108
Hot Wheels108
Knockout Kings 2000109
Mission: Impossible111
NBA Live 2000114
RC Stunt Copter118
Resident Evil 3119
Re-Volt119
Tony Hawk's (Extra)124
Um Jammer Lammy (Extra)126
Wip3out (Extra)128
Xena: Warrior Princess 129

#### **2XTREME**

#### CHEAT OPTION

Enter the options screen and select Pad Config. Hold R2 and press:  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\triangle$ ,  $\times$ . A sound will confirm correct code entry. Now go to the main menu to discover a new Cheat option.

#### 3D LEMMINGS

#### PASSWORDS **FUN LEVEL**

LEWISIAN/BLIMBING FANAGALO/DRICKSIE KURTOSIS/GREGATIM WALLAROO/AVENTAIL GAZOGENE/JINGBANG DIALLAGE/BUNDDONT NAINSOOK/YAKIMONA FUMITORY/CINGULUM BESLAVER ANABLEPS QUINCUNX/TARLATAN TRICKY LEVEL

TRICKY LEVEL
CABOCEER/GEROPIGA
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ANIMATIONS

Enter at the password screen for end-of-game animations
SPACEAAA/EGYPTAAA ARMYAAAA/MAZEAAAA Level Select LAMPWICK

# ACTUA ICE HOCKEY EXTRA TEAMS

On the main menu (Olympic, Friendlies etc), hold  $\Box$  +  $\triangle$  +  $\bigcirc$  for a few seconds to hear a sound effect. Check the teams to find the Gremlin All-Stars and Sheffield Steelers.

#### ACTUA SOCCER 2

Enter the following cheats from the main menu: Beach Ball ..... Giants ...... $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\Rightarrow$ ,  $\Box$ ,  $\Box$ ,  $\bigcirc$ ,  $\bigcirc$ Floodlight Failure..... ○, ⋄, ⋄, ⋄, □ 

Black & White/Colour TV Modes ...

cheat, a string of text will pop up about 75% of the way down the screen for a couple of seconds.

All cheats have to be explicitly

switched off. For example, once you have activated the giants cheat, the players will be giants until you re-enter the cheat. (Active cheats are saved as part of the save game.)

#### **ACTUA SOCCER 3**

To enter these cheat codes, select the Editor option from the main menu. Then select a custom team and enter any of the names below as the team name. Exit. You'll now find that team in the AS3 selection.

Bonus Code Gives What?  SIR MATT Busby Babes  SHEAR CLASS Blackburn 94-95  FOREIGN LEGION Chelsea 44-99  SCOUSE PERMS Liverpool 77-99  TEA TOTAL Arsenal 70-90  RAM RAIDERS Derby 44-99  TEA TOTAL Leicester 44-99  FRUIT N VEG Leicester 44-99  BIT OF CLARET Villa 44-99  DOWN THE TOON Newcastle 44-99  DOWN THE TOON Newcastle 44-99  BASH THE CASH Dons 44-99  BASH THE CASH Dons 44-99  DUNCNDISONDER Everton 44-99  DUNCNDISONDER Everton 44-99  DIAMOND LIGHTS Spurs 44-99  VALLEY BOYS Charlton 44-99  BARMY ARMY Wednesday 44-99  MEN IN TIGHTS Forest 44-99  DIAMOND LIGHTS Spurs 44-99  VALLEY BOYS Charlton 44-99  BALD FRITZ IDSWICH 44-99  BALD FRITZ IDSWICH 44-99  BALD FRITZ DESWICH 44-99  BALD FRITZ SPURS SPURS 44-99  VALLEY BOYS SCHARLEY BOYS SC	PREMIERSHIP CLASSICS				
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I MADE THIS EC Gramlin					
I WADE IT IIO G GI CITIIII	I MADE THIS	FC Gremlin			

METAL HEADS .Cyborg Rovers GRIM REAPER OZONE LAYER Skellington Utd .Greenhouse Test .Maddness Friday IMPOSSIBILITY SINK OR SWIM .....Ledbury FC Heavenley HTFC LEE THE PIG **FLAGSTONING** ....Duds Spuds SHADWELL TOWN .....The Hardmen .Dicks Pick 'n Mix **CANDY MAN** WIDE BOYS .Gremlin Staff 1

DOUBLE TROUBLE ..... Gremlin Staff 2 CPU SPUD ......Pattis Shandi Men .....Virtual Blades
.Actua Soccer Web CHIP BUITTY SPIT N SPIN. YES PLEASE ..Top 50 Babes 1 ..Top 50 Babes 2 NO THANKS, ...... SHAME ......Doncaster Rovers LONDON GIRLS ......Arsenal Ladies BINMAN ..... .Boat Racers NICE GEM .....Rushden LETS NOT PLAY .. BoreCrust

**GRAPHICS CHEATS** CUTOUTS ......Grey Scale Cheat GANGSTAARS ......Parappa .....Parappa TOP HATS .Big Heads FUN INT SUN .... ...Beach Ball CHICKENS ..... DOWN HERE ..Headless .....Dwarves **BIG DADDIES** .....Giants

CALM DOWN... QUICKIES TO TURN ON ALL CHEATS

PREM CLUBS All Premiership teams TFF TEAMS......All the other teams

# ADIDAS POWER SOCCER FEMALE COMMENTARY

Go to the in-game options screen by pressing Select during an Arcade match. Now go to the Audio option, highlight Commentary and press the and otogether. If the cheat has worked, you'll have the choice of French, German or good ol' Blighty babes to offer their uneducated match opinions as the action unfolds. Okay, so it may no improve your performance as such, but it's still a good laff. DREAM TEAM

Select a Friendly match and press 
+ × + L2 + R2 on the Tactics screen. At the top of the screen it'll say 'Dream Team' to confirm correct

#### ADIDAS POWER SOCCER '98

First, hold L1 + L2 + R1 + R2 on the main startup screen, to bring up the cheat entry screen. You can now enter the following

Cileats.
Big Heads □OOX△X□O
Hidden TeamsX△X□○□X△
Display Credits○□△○×△△□
Extra Stadium□○□△△○××
Win Match Cheat×△△○×□○△
(Pause game to choose to win any

# THE ADVENTURES OF LOMAX LEMMING

#### LEVEL SKIP

During the game press: 4, Start, 4 (hold), L1 (hold),  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ . Now a number appears left of Lomax. To skip a level, press and hold: 0, L1, Select + Start.

#### HELICOPTER MODE

Note: This only works when the Level Skip cheat is activated. Select the chopper, then press L1 + 1 to fly around the levels.
hold L2 or R2 to enter these codes.

#### **AGILE WARRIOR**

PASSWORDS Level 2: 5433 Level 3: 0007

Level 4: 1213 Level 5: 1224

Level 6: 7154

#### CHEATS

Pause the game to enter the following codes:

Invincibility  $\Leftrightarrow$ ,  $\Box$  x4,  $\triangle$  x3,  $\bigcirc$ ,  $\vartheta$ ,  $\times$ ,  $\triangle$  x3,  $\Box$ Makes you completely invulnerable to attack.

 \$\left( \) x4, \$\left( \), \$\left( \) x3, \$\left( \), \$\le Maximum Fuel & Armour

Gives you full fuel and armour. Very

handy. Max Weapons (999)

⇔, □ x4, ♦, △ x3, ⇒, ○, ♦, ×, R1 x4, L1 x4, R2 x4, L2 x4 Gives you an unlimited supply of all

the weapons. All Missions Available ⇔, □ x4, ⋄, △ x3, ⇒, ○, ⋄, ×, △,

△, △, ⋄, ⋄, ⋄ Enable Ground Crash

\$\to \cdot X, X, □

Figures On Display  $\Leftrightarrow$ ,  $\square$  x4,  $\diamondsuit$ ,  $\triangle$  x3,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\times$ , L1 +

All Missions Complete

 $\Leftrightarrow$ ,  $\square$  x4,  $\diamondsuit$ ,  $\triangle$  x3,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\times$ , Select,  $\times$ ,  $\times$ ,  $\times$ , Select,  $\triangle$ ,  $\triangle$ ,  $\triangle$ , Select,  $\times$ ,  $\times$ ,  $\times$ 

**B1** Airstrike \$\dip \operatorname{\pi} \tag{\pi} Brings on the Stealth bomber for a

devastating strike.



rower ation issue 442000

Mesh Fog Editor \$\, □ x4, \$\, △ x 3, \$\, ○, \$\, X, \$ x3. ∧ x3 Lets you alter the graphical shading, using □, △, ○, and ×.

Overhead Map Translucency

 $\Leftrightarrow$ ,  $\Box$  x4,  $\diamondsuit$ ,  $\triangle$  x3,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\times$ ,  $\bigcirc$  x5 Lets you see right through the overhead map, when brought up. Hover Code

⇔, □ x4, ⋄, △ x3, ⋄, ○, ⋄, X, △ x3, Reduces minimum speed to zero:

hover by pressing L1. Mission Complete ⇔, □ x4, ⋄, △ x3, ⇒, ○, ⋄, ×, △ x3, ⋄, ⋄, ⋄, ⋄

Instantly completes all mission objectives.

New Camera Angles  $\Leftrightarrow$ ,  $\Box$  x4,  $\diamondsuit$ ,  $\triangle$  x3,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\times$ ,  $\diamondsuit$ ,

Enter this code repeatedly for various new views.

Dirty Dancer ⇔, □ x4, ⋄, △ x3, ⇒, ○, ⋄, ×, ⋄, ×, ⋄, ×, ⋄, ×, ⋄, ×, ⋄, ×, ⋄, ×

Lets you see the FMV game ending. Enter this code, then complete the current mission (using the code above, if you like). On the next mission briefing, you'll see a sexy blonde girl dancing just for you!

#### AIR COMBAT

#### INFINITE PLANES

If you complete the game on the Normal difficulty setting, when you play again you'll be rewarded with an infinite stash of every aeroplane. LOADING GAME CHEATS

Just before the game switches to the loading screen, press and hold R1 and O. The loading screen will now change to lots of jumping CDs. Whilst in this screen, press any of the following button combinations for the desired effect...

#### BONUS GAME

Whilst on the jumping CD screen, press  $\diamondsuit \; \Leftrightarrow \; \vartheta \; \Rightarrow.$  If this has been done correctly, a small green monster will appear in the bottom left-hand corner of the screen. Now the next time the game loads, you'll be able to play a very strange bonus game. Allegedly, if you complete this bonus game, you can employ wing-men in the actual game for nowt. ALTERNATIVE PAINT JOBS

On the jumping CD screen, press  $\protect\$   $\protect$ appear in the bottom left-hand corner of the screen. You'll now be able to

alter the colour of your plane.
COLOUR OF WINGMEN

On the jumping CD screen, press Start ten times followed by R1. You will now have the added bonus of seeing your wingmen fly around in jazzed-up planes. Pointless but fun. DIFFERENT PAINT IN TWO-

PLAYER

You can also alter the colour of your 

#### AIR COMBAT 2

#### MODEL DISPLAY

By completing the game with a ranking of General, you'll open up this new feature on the options screen. Basically, it allows you to view every single aircraft in the game by bringing up a picture and letting you zoom in and rotate it around. It even tells you if it is an enemy or allied craft - which makes it easier for you to tell if you've found every single flyable plane in the game (there are 24 in total!).

SECRET MISSIONS

Upon accessing the Free Mission

mode, if you play through the familiar missions again and complete them all on Easy, Normal and Hard modes, you'll be rewarded by two bonus missions that aren't in the normal game. These two can only be accessed in the Free Mission mode. so enjoy!

#### MUSIC TEST

Complete the game with a ranking of lieutenant and a Music Player mode will appear on the options screen. All 28 music tracks can now be played: use the shoulder buttons to select the track you want and press the O button to play it.

LOCK REPLAY VIEW

Hold down the map button during a replay to freeze the camera in its current position.

**ALTERNATE MISSION MAP VIEW** Highlight the Mission option on the mission select screen and press Select. Three new viewing angles can now be chosen.

#### **AKUJI** THE HEARTLESS

#### CHEATS

Pause the game and hold L2 or R2 to enter these codes. Debug Menu/Level Select... \$, \$, \$, \$, △, \$, □, \$, △, \$, \$, \$, Invincibility ..... $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\triangle$ , X,  $\Diamond$ , O, Infinite Spells (must collect them) .....

#### \$, \( \Delta\), \(\Delta\), \( \Delta\), \( \Delta\), \( \Delta\), \( \Delta\), \(\ **ALIEN TRILOGY**

For all the weapons, unlimited firepower, invincibility and complete access to every level, enter this nassword:

#### 1GOTP1NK8C1DBOOTSON JUMP LEVELS

In the password section, type GOLVL then a level number.
PASSWORDS

XENOMANIA SETTING

2)J3BBBBBBDWP8903BBBBBBB BMBBBXJBBB 3)LZBBBBBKCPB9N3DBBBCGBB

MBBCD1BBB 4)FBBBBBBBBMCPB9XLDBBBFBB

BMBBCX1BBB 517LBB7BBB84PB9K3GBBBDLBL

MBBDB1BBB 6)1LBBBBBBB6WPB7F3GBBBJ2B BBBBDX1BBB

7)YGBJLBBB70PB9R3CQVCBG9B **BDBQFJ9CLB** 8)WGBBBBBBBOHPBJLBLL3BTGBL

MBVFX9DVB 9)XQBJLBBBMHPBJNVFQVBTGBL MCBGD9HBB

10)4BBBGBBBFWPBQHLPN2BTL BLJCGG29FBB

11137B.II BBB4HPBQQ3PQVBTLB LJCGHJ9FBB

12103BJGBBBHWPB9BB0H3BTL **BLDCBHZ9GVB** SECTION 2

1)Z3BBSBBB74PB9GVTJVBBBBB DB7JG9BVB 

MB3JZ9C3B 3)4GBKVBBBZRPB9BB5QVBBBB BKCGKG9GI B

4)2BBQGBBBSRPBBBBBBBBBBBB BBBBBK79GVB 5)OZBBBBBD9V8PB9QWDHBBTL BLBCGLH9G3G 6)03BQVBD9VHPB9QWJM7BTLB

LGCGL09HBD 7)1LBHXBD354PBJBCLPQBTBBL

ввзмн9нвD 8)RQBBBBD988PBJCCVDBBTBBL ввумоэсвн 9)4BBQVBFGX4PBJJMVQGBTLBL

10 (QUEEN) 77BQVBDMYMPBJ24XPQBRLBL **BBZNY9HBD** SECTION 3

1)8ZBCLBC8RMPBDKMPBD3BS1 **BLBB3PF9HBF** 21H7BBBBCSFRPB9DWLP3BC7B **BLBLPO9GVB** 

31NQBBBBCSLMPBQHCLP3BC7B **BLBQQH9GVB** 4)OGBBBBFGK8PBLH4KK2BBBBB

LB7Q09CBC 51KBBBBBFGCWPBLH4KJVBBBB BLB3RH9B3C

6)KVBBBBBRLOPB9BBBCLBSQBB MB3R09CLB

7)03BBBBBBBBCPB9BBXDQBSQB **BMCBSK9CLB** 8)WVBBBBBBY8PB9BBXL33BN3

BLMB7509CBB 9)TQBBBBBBB4MP9P3BDQBBBBB MCGTH9BBB

10)4VBJLBFGDMP89XVNQVBJLB BMCBT49F3J 11)4VBFNBCSZ4PB94BNF7BQVB

BMB7VH9E3.I 12)S3BBBBFGSOPB94BNKZBQV RRMRZV09HRI

13)Q3BQVBDXRCPB94BNQVBTL **BLMBGWH9GBL** 

#### **ALL-STAR TENNIS**

#### BIG HEADS & FEET

At any time during a match, pa the game, then hold L1 + L2 + R1 + R2. The players' heads and feet will flash. Unpause the game and they'll have big feet and heads

#### **APOCALYPSE**

CHEATS Pause the game and hold L1 to input the following codes:

△ ♦, X, ♦,Unlock levels,
enable restart points
₱, ♠, ♠, ♠, △ ♠, ₱,Invincibility
□, ○, ŵ, ♣, X, □,All weapons
X, A, OFull Health
△, O, X, □Infinite Lives
□, ○, ×Restart Point
⊕. ⊕. △Coordinates Display

#### AREA 51

#### CONTROL BOSS

Go to the first level of the game. Shoot nothing but the first three STAAR members. The game should restart and you will be controlling the alien boss.

SHOTGUN CHEAT

At the pause screen press A. D. A. , R1 to start with a shotgun.

#### ARMOURED CORE

**PILOT VIEW** 

To get a first-person view, during a sion press  $\bigcirc$  +  $\triangle$  + Start, then

#### FIXED CAMERA

To fix the camera high above the battlefield, press ○ + × + Start, then unpause

Background Change
On the design emblem screen,
press L1+R1+Select after you ve made a design. The emblem will now appear as the background instead of the black that's usually present.

#### LOSING BONUS

If you lose the game by amounting debts of more than 50,000 Choam, there'll be a short FMV sequence and the game will restart. The new mech you are given will have bonus items to make up for your lack of skill.

#### ASSAULT

#### CHEATS

These codes must be entered quickly on the 'Press Start' screen. The screen will flash and a message will appear at the top to confirm correct entry. The codes can be deactivated by re-entering them.

Big Head Players ......□, ○, ○, □, ♠, □, ○, ○, □, ♠
Big Head Aliens .....□, ○, ○, □, ♦, □, O, O, □, X Greyscale Graphics. Speed Run. to run faster)

#### **ASSAULT RIGS**

#### INVINCIBILITY

Fancy blasting your way around without getting hurt? If so, during play (there's no need to pause) press: &, X,  $\Leftrightarrow$ , X,  $\Leftrightarrow$ , X,  $\Leftrightarrow$ , X,  $\Leftrightarrow$ , X, X. If you see a message on the screen, you'll know that it's worked.
ALL WEAPONS

Again, input this special cheat code during play and you'll gain access to all the weapons in the game:

Here are the codes you'll need to get to the other levels. Just input them on that password screen... 

**04**......Δ, □, Δ, Δ, Ο, Δ **05**......□, Δ, Δ, Δ, ×, Δ 06.....∆, □, ○, ○, ×, □ 10. **12** ......, ○, □, △, △, △, × **13** ......, △, □, ○, ×, △, □ 23 ..... ....O, X, X, X, X, Δ 25

31 33 

#### 41......, X, Δ, O, □, X 42....., O, X, Δ, O, X, □ ASTEROIDS

#### **EXCALIBUR SHIP**

On the title screen (with 'Press Start'), hold Select and press  $\triangle$ ,  $\bigcirc$ LEVEL SELECT

On the title screen, hold Select and press  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$  x2,  $\Box$ ,  $\bigcirc$ . During play, hold Select and press Start to bring up the level select menu. Use the D-pad to select a new level and zone, as well as toggle collision detection. Then press L1 to skip to

#### CLASSIC ASTEROIDS

On the title screen, hold Select and press ○ x3, △, □ x2, ○. The main menu will now have Classic Asteroids at the bottom. Select it to play the original Asteroids game with black and white vector graphics. It even has its own cheat codes: pause the game to enter the following.

Extra Life .... ↑. ♦. ♦. ○. □. X. △ 99 Lives...... $\diamondsuit$ , X,  $\diamondsuit$ ,  $\triangle$ ,  $\diamondsuit$ ,  $\Box$ ,  $\diamondsuit$ ,  $\bigcirc$  Invincibility ...  $\diamondsuit$  x2,  $\diamondsuit$  x2,  $\bigcirc$ ,  $\Box$ ,  $\triangle$  x2

#### ASTERIX

#### STAGE SELECT

On the language selection screen, hold  $\triangle$  and press  $\Diamond$ ,  $\Rightarrow$ ,  $\Diamond$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ , ♠. 'CHEAT MODE ACTIVE' should appear near the top of the screen. Select your language, then choose New Game. After the intro, you'll be able to select any 3-D level or game.

#### **AUTO DESTRUCT**

#### CHEATS

Press pause during play, then input the Cheat Menu code. Now pause to enter any of the other cheats, which can then be activated on the cheat menu.

CHEAT MENU ♦, ♦, ♦, ♦, ♦, L1, R1, R1 Blood Mode L1, ♦, R1, ⇔, L1, ⇒, R1

**Immortal** Angels

Ŷ, R1, ∜, L1, Ŷ, ⇔, R1, ⇒, L1 Swarmers x5

Ŷ, ∜, Ŷ, ⇔, ⇒, R1, L1, R1, L1 Double Lasers R1, L1, R1, L1, ♠, ♣, ♠, ♠, ♠, ♠ Car Select

⇔, R1, ⇒, R1, ⇔, R1, ⇒, R1 New York Time Trial L1, ⇒, ᡧ, ⇔, ♠, R1 Tokyo Time Trial L1, ⇔, ⇔, R1, ⇔, ⇔, L1 Subway Time Trial L1, ⇔, L1, R1, ⇒, R1

Debug Menu ↑, ⋄, ⋄, ⋄, ⋄, 0, L1, R1, R1, L1, ○, ⋄, ⋄, ⋄, ⋄

Choose Mission ♦, ♦, O, L1, R1, L1,

**Next Mission** □, ○, R1, L1, ○, ♦, L1, ♦ Extra Nitros L1, ○, ₺, L1, ₺, □, ○, R1 All Money L1, R1, ♠, ○, ♣, □, ⇒, R1, L1 Extra Time

♦, L1, L1, ⊙, ⊙, R1, ♦, □, L1 Invulnerability
L1, L1, L1, L1, ⇔, ○, ○, □, L1 Infinite Fuel

L1, ○, ♠, L1, ○, R1, L1, ♠, R1, ♣

All Time Trials R1, L1, O, &, O, O, Car Tune-Up Menu 0,0, 4, 11,0 L1, R1, L1, ♠, ♦, ○, ♦, ⇒, ⇔, □, R1

PASSWORDS

....sXFVgffPh ....sXBKgfhPh ....gSKKJffsp .....rmFJkHCrP .....rmFJhHCrb

..sXBVgrfPk .kRfXrWYPs .....gFFVkrFVY ..gSTBXrfmq .gXTCTTZmY .....gXWBXWfrz .....sSSFJWLNZ ..gSTRghCfm 16. gSFXTMBKH 18. .....sVHtsMMKC1

19.....gSFXTMBKH 20. gSBMVMFKS 21....sPCgfghggr 22....gSFMgkHZP ...sPHgfgfgS 24....gXBTgshCM 25....gSJVfVYZN

#### AZURE DREAMS

#### EASY MONEY

First, build a race track, then enter it and bet \$1,000 on the horse #3 & #4 combination (if the odds aren't

# the biggest database of tips, cheats and codes in any magazine

high enough, leave and return.) When the race starts, speed up and get in horse #2's way. By blocking it, horses #3 and #4 are bound to finish first and second, so you'll win the bet.

Repeat as needed.
HEALTH RESTORE

Stand in a corner and hold X + O to restore your health. Beware though you can be attacked while doing this

#### BATTLE ARENA TOSHINDEN

PLAY AS GAIA

Input the following code very quickly on the title screen, when the text flows-in from either side of the screen:  $\vartheta \not\simeq \Box$  . You should hear a voice say "Fight!". Now go to the character select screen and highlight Eiji, then press  $\Rightarrow$  as you select him. PLAY AS SHO

Input the Play As Gaia code, then let the game run into the demo mode. During the demo, press Start on controller 2 to bring up the title screen again. Now press the following code very quickly on controller 2, whilst the text flows-in from either side: ⇔ ⇔ ⇔ ⇔ ⇔ □. You'll hear a voice say "Fight!" Go to the character select screen and highlight Kayin,

then press & as you select him.
INSTANT SPECIAL MOVES

After entering the codes to play as Gaia and Sho, wait until the game switches to demo mode and the title screen comes up again. As the text. flows in from either side, press \( \no \) and \( \times \) on controller 1. You'll hear a voice say "Fantastic!" and the option text will turn white. Go to options and change your control type so that the L1, L2, R1, and R2 buttons are used for special moves. If you press all four buttons and Select during a fight, you'll do your character's desperation move. Note that this cheat only works in Easy & Very Easy modes.

CONFIG SELECT

After inputting the Instant Special Moves cheat, wait for the demo to begin, then press Start. As the text flows-in from either side, press very quickly on controller 2:  $\Leftrightarrow$   $\Leftrightarrow$   $\Leftrightarrow$ You'll hear a voice say "Fantastic!" and the option text will turn yellow. This allows you to use any control configuration on any difficulty setting

#### BATTLE ARENA TOSHINDEN 2 LAST BOSS At the title screen press $\diamondsuit$ , $\diamondsuit$ , $\diamondsuit$ ,

 $\emptyset$ ,  $\emptyset$  +  $\triangle$  to access the last bos **SELECT URANUS & MASTER** 

On title screen, as menu items fly in from the left, quickly press (on controller 1): R1, L2, X, L1, R2, O. You'll hear a jingle if it's worked. Go to the character select screen and highlight the random box. By timing your button press, you'll be able to select Uranus or Master.

**SELECT SHO & VERMILION** 

Once you've activated the Uranus & Master code, wait until the menu items fly in from the left again, and quickly press (this time on controller 2): O, R2, L1, X, L2, R1. You'll hear a jingle if it's worked. Now go to the character select screen and highlight the random box. By timing your button press, you'll be able to select Sho or Vermilion.

SECRET MOVES

After beating the game when Sho and Vermillion are available, the menu box should turn green. This indicates that the instant secret moves feature is enabled and you can now perform them by simply pressing R1 + R2. CANDID CAMERA!

On the options screen set all R1, R2, L1 and L2 to 'NOT USED', then set the camera option to 'CONTROL'. Cycle through the R1, R2, L1, L2

options again until all of them are set to 'CAMERA'. You can now rotate the camera by pressing R1, R2, L1 and L2 when paused or fighting.

You can turn off the gauges by pausing the game and pressing [ + O + X + Select on controller 1. The options menu will disappear. Press them again and the energy and overdrive gauges go. Press them again to get back to normal or Start to play without them! When you have no gauges selected, you can control the zooming and vertical scrolling with R1. R2. L1 and L2.

# BATTLE ARENA TOSHINDEN 3 RANDOM SELECT

Hold L1 + L2 + R1 + R2 at the character select screen. Press  $\Box$ ,  $\triangle$ ,  $\times$ , or  $\bigcirc$  while selection box is moving. REMOVE DISPLAY

Pause a fight. Hold ○ + △ + □ + × and press Select. This removes the continue, options, and reset selections. While continuing to hold all four buttons, press Select again. This removes the Life and Over Drive bars. To return the display to normal. repeat the code while pressing Select

PLAY AS SUB-BOSSES

Beat the game with each basic character at level 3 or higher to unlock his or her sub-boss

**PLAY AS SHOU** 

Unlock all sub-bosses, then beat game with Vermilion at level 3 or higher. PLAY AS ABEL

eat the game with Shou at level 7. PLAY AS VEIL

Beat the game with Abel at level 7. PLAY AS NARU Beat the game with Veil at level 7.

ALTERNATE COSTUMES Beat the game with Naru at level 7. Use  $\square$  or  $\times$  to select a character. INSTANT SECRET MOVES

Beat game with Naru, then set two or more shoulder buttons to special moves. Press all special move buttons together to perform a secret

MANUAL CAMERA CONTROL

Enter the button configuration menu, highlight any shoulder button, and press L1 + L2 + R1 + R2. The controls for the shoulder buttons will change to camera view controls

#### BIG AIR

OPEN ALL COUNTRIES

On the main menu, enter the following sequence quickly:  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\square$ ,  $\bigcirc$ ,  $\square$ . All the locations will now be unlocked in both Freeride modes.

ALL SECRET BOARDS

Enter any/all of these codes (quickly) on the main menu, then go to Select Board and choose Pitbull (bottom right) to find the extra boards

1) Big Air ⇒,	Φ,	\$,	♦, □, □, □, ○
2) TD5	Φ,	₽,	♦, □, □, 0, □
3) Steve			
4) Fire			
5) Angel ⇒,	Φ,	₽,	Φ, □, 0, □, 0
6) Accolade ⇒,	Φ,	₽,	♦, □, 0, 0, □
7) Jimmy⇒,			
8) John⇔,	Φ,	➾,	¢, O, □, □, □
9) Daniel			

#### CELEBRITY SNOWBOARDERS

These codes let you race against celebrity snowboarders (not that we've ever heard of them). Enter one of the following codes (quickly) on the main menu, then finish in first place on the first track in World Tour to race against the celeb on the next

Shawn Palmer	. □ x8
Mike Beallo x6	0 x2
Nicola Thost	x7, 0
lan Spiro□ x6	,0,0
Ross Powers x5, ○	□ x2

Fabien Rohrer ..... x5, ○, □, ○

BIO FREAKS FIGHT CLONUS OPPONENT

Hold Select while choosing an opponent at the character election screen to fight against the Clonus version of that character.
ALTERNATE VIEW

Hold L2 + R2 and press ⇔ during a match. Hold L2 + R2 and press to return to normal view

#### **BLAM! MACHINEHEAD**

AMMO CODE

On either the title screen or main menu, enter this code:  $\bigcirc$  x4, L1,  $\bigcirc$ , L1 x2,  $\bigcirc$ , L1,  $\bigcirc$ , L1 x2,  $\bigcirc$ , L1,  $\bigcirc$ , L1 x4

An 'infinite ammo engaged' message will scroll across if you've done it correctly.

PASSWORDS .SQDZF05TJJ Level 2 (1.2) Level 3 (1.3) .... HYM7GODECM Level 4 (1.4). ...WFHIHOPOJIC Level 5 (2.1) Level 6 (2.2). .E94FHOLLKJ Level 7 (2.3) MHLFHODTCM Level 8 (2.4) ALI FHOXGPLI Level 9 (2.5). .BDNJHOLLPU Level 10 (3.1) 8.IGIHO9R4V Level 11 (3.2) .E9GGHOJIQH Level 12 (3.3) .9FOJGOLZJD Level 13 (3.4). SKAGH09P40 Level 14 (4.1). Level 15 (4.2). **JJOBNN9FCM** 

#### EYWJHOP7BF Level 16 (4.3) Level 17 (4.4). 7G9DAOMOCE

**BLAST RADIUS** ALL UPGRADED SHIPS

On main menu, press: ⇒, L1, ♦, Ŷ, ∜, ⇔, R2, L2, R2, ∜, Ŷ, to hear an explosion. Start a game with any ship, then quit. You should now have all four upgraded ships with which to start on

WRAITH SHIP

Once you've got the four upgraded ships (see above), enter this code on the main menu: ⇔, ⇒, L1, ⇔, ⇒, L1, R2, R2, L2, ⇔, ⇒, ♦ to hear an explosion. As before, start a game, then quit. You'll now be able to select the Wraith ship and start on Sector 8.

PLANET HEADS

On the main menu, press: 4, L1, ⇒, L1, ↑, ⇒, Select, ⇒, R2, L1, L2 to hear an explosion. This gives you the first four levels with the faces of the programmers instead of planets. The next four levels have cheese and stuff instead of planets, then the game reverts to normal.

Note: This won't work if either of the first two cheats has been

**EXTRA MISSIONS** 

On the main menu, press: L1,  $\Leftrightarrow$ , L2,  $\vartheta$ , Select,  $\Leftrightarrow$ ,  $\vartheta$ , R2, R2, R2, Select, & to hear an explosion This gives you four extra missions, where you are in one of the spacecraft fighting World War II planes and fighter bombers etc.

Note: This won't work if either of the first two cheats has been

#### BLAST CHAMBER

INFINITE LIVES Go to the Main Menu screen and press the following:  $\Box$ ,  $\Leftrightarrow$ ,  $\Box$ ,  $\Rightarrow$ ,  $\bigcirc$ , ♦, ○, ♦. Now go into Games option and choose Solo Survivor. You'll have chosen the one-player mode, but your lives will never go down.

**BLOOD LINES** 

PLAY AS ANGOR Enter CLAWEDFIST as a password. PLAY AS DARIA Enter DOMINATION as a password. PLAY AS J.O.E.

Enter JUJOFEVRY1 as a password. PLAY AS JON

Enter UNMASKED as a password.

ART GALLERY

Enter LEONARDO as a password. You can now select the Art Gallery in the Options menu to see lots of preproduction art for the game. VOICE GALLERY

Enter TONGUEBATH as a password. You can now select the Voice Gallery in the Options menu to play hundreds of amusing voice samples from the characters.

EXPERT MODE

Enter SKUPASTYLE as a password You can now select the Expert difficulty level.

#### **BLOOD OMEN: LEGACY OF KAIN**

During the game (no need to pause), input the following codes for a bundle of assorted goodies.

Blood Refill .. ŷ, ⇒, □, ○, ŷ, ₺, ⇒, ⇔ Full Magic ... \$\dip, \$\dip, \dip, \dip, \dip, \$\dip, \$\dip, \dip, \dip, \$\dip, \dip, \di **GET 99 ITEMS FROM A SPIRIT** 

Instead of going into a spirit forge in person, take over an enemy with the mind control or spirit rack spells and send them in your place. Their life will be forfeit but you will gain 99 items.

#### **BLOODY ROAR**

**BONUS MENU** 

This menu allows you to access the extra options when certain events are achieved.

**BIG ARM TYPE** Finish the game with no continues NO GAUGE MODE

Finish the game with Yugo on a skill setting of four or more. CAMERA MODE

Finish the game with Alice on a skill setting of four or more.
NO LIGHTING MODE

Finish the game with Long on a skill setting of four or more. NO GUARD MODE

Finish the game with Gado on a skill setting of four or more.

NO WALL MODE Finish the game with Mitsuko on a skill setting of four or more.

WALL DISPLAY OFF Finish the game with Fox on a skill setting of four or more.
VITALITY RECOVER

Finish the game with Bakuryu on a skill setting of four or more. SMALL STAGE

SMALL STAGE
Finish with the game with Greg on a skill setting of four or more.
These two stages will be accessible in Practice mode after completing task. BIG STAGE

Defeat ten or more characters in Survival Mode. These two stages will be accessible in Practice mode after completing task. SLANT MOVE

Finish Time Attack Mode under

ten minutes. Characters can now move into and out of the screen (Toshinden style) by pressing L1

AFTERIMAGE MODE

Finish the game on a skill setting of 4 or more with all characters. This removes the background images and instead shows motionblur effects on a black background as the characters fight. SAILOR ALICE

Finish with Alice on level 6 difficulty without continues. This dresses Alice up in Sailor Moon

#### **BLOODY ROAR 2:** BRINGER OF THE NEW AGE

FIGHT AS GADO

Successfully complete the game with any character in Arcade mode.

FIGHT AGAINST SHEN LONG

Successfully complete the game with any character in Arcade mode without using continues. Shen Long may be

fought in a special stage. FIGHT AS SHEN LONG

Defeat Shen Long in the special stage. This also unlocks Ending 1 on the Movies & Pictures menu.

**CUSTOM OPTION** 

Successfully complete Arcade mode to access the Custom option, with big head mode, recovery speed, and other

MODEL TYPE OPTION

Successfully complete the game with any character in Story mode. RECOVERY SPEED OPTION

Successfully complete the game with any character in Story mode without na continues. ANY CANCEL POINT OPTION

Defeat 15 or more characters in

**EXTRA COSTUME** Successfully complete the game with all characters in Arcade mode. Then press Start at the character selection screen to choose a fourth costume for the chosen character.

#### **B-MOVIE**

LEVEL SELECT

On the GT/King Of The Jungle screen (where it says 'Press Start'), press: L1, R1, L2, R2,  $\triangle$ ,  $\times$ ,  $\bigcirc$ ,  $\square$ ,  $\square$ ,  $\triangle$ . Press Start to find the 'Level

Select' option on the main menu.
ALL SHIPS & WEAPONS On the GT/King Of The Jungle screen (where it says 'Press Start'), press: L1, R1, L2, R2, ♦, ♦, ♦, ♦, ♦, ♦,

BOMBERMAN WORLD

#### PASSWORDS 1-3..... 1-4.....2919 1-5......1021 2-1......0127 2-4......0804 2-5.....0714 3-1......1027 3-3.....3009 3-4.....6502 3-5..... 6809

#### **BRIAN LARA'S CRICKET**

.3674

.0605

3562

3812

CHEAT CODES

Enter these as the Classic Match password, then press Start to hear a double jingle (for most). To use the cheat in another mode, press  $\triangle$  to return to the main menu DROPBALL .Slippery ball (uncatchable) PENSIONS..... ....World XI team SOLIDOAK......Unbreakable stumps

.Stormlord.

screen when you have completed

screen, then either WHOAMI, JC

On the title screen hold L1 + L2 +

R1 + R2 +  $\square$  +  $\bigcirc$ , then press Start and select 'Password' or 'New

Enter CINEMA on password

All Cheats Off ...

Select Any Level ..

HIDDEN MISSION

the final GDI mission.

ALL FMV

MAP CODE

or SG

EXTRA \$5000 ⇒, ∛, ∜, ⇔, L1, ⇔, ⇒, ∜, ⇔ REVEAL ALL MAP

O, O, O, ♠, O, □, R1, O, O, O JAPANESE TROOPS

Enter the password GODZILLA and when you play a game your troops will be speaking Japanese. KANE INTRO

Hold Select on pad 1 when the game is loading. Kane will appear and tell you about his acting career.

COVERT OPERATIONS Input the password: COVERTOPS
ALL PASSWORDS GDI

#### 2 Estonia .....IY2E4RGPK 3 Latvia .....VMNMUJFZP 4A Poland ......1NXZDC3MK 4B Poland .....LHGHL19AI 4C Belarus.....LHY8GYVDS 5A Germany..... W1N457LJ4 5B Ukraine.....OXL3NYNNO 6 Czech Rep......1MVDCPIIM 7 Czech Rep ...... .OX3CS3D4G 8A Austria ......WMJ8FPOQH 8B Slovakia..... AAY1YZS9.I 9 Hungary ..... 10A Slovenia ..... Z6J3CUD9V 10B Romania ...... .W5741QXPJ 11 Greece.....PZBVQGKQK 12A Albania.....OM86028IO 12B Bulgaria..... LW03SMF6F ..YM3XI0625 13 Yugoslavia ...... 14 Yugoslavia ......WMJQ8C0HG 15A Bosnia ......GTJ2PV460 4QLR9NRLA

15B Bosnia...... .....C9ROOJSTO 15C Bosnia . GDI SPECIAL OPS ..8PHJTYIP1 SZ4VH22RY

.878FROG1M

GDI COVERT OPS Blackout ..... GT1BEQHY8 Hell's Fury .8PH1RPW9W Infiltrated! .SHDZUI8ID Infiltrated!.....SHDZUI8ID
Elemental Imperative..8PZAIF13P Ground Zero......GT1TAEXF9 Twist Of Fate ..... .C9R08NZGU Blindsided ......W15VEC3SQ NOD 2A Egypt ......C99FAXKW8

2B Egypt.....KDTPX9WPE 3A Sudan .....EDT4LLS9D 3B Sudan .....JFBS8WWVM 4A Chad ......JY2RPNBOL 4B Chad ......4QHTTEY4B 5 Mauritania ......W15DASRS8

6A Ivory Coast......9QYUCB63B 6B Benin .....208F7432R 6C Nigeria ......QOWRYGFWX 7A Gabon......GTJKWOJDK 7B Cameroon......OX3UJOV6Q 7C Central Afr Rep. C9R67C70W

the best playstation cheats Search any all phrase The PowerStation Database

SUNSHINE .....Beach pitch BIGBALLS .....Big ball
SUPERMAN ....Super batsman
CHRISREA ....Helmet camera view
NOWAYEASUNlock all Classic Matches

#### BUBBLE BOBBLE

On the start screen press &, &, &, ↑, ⇒, ₽, ⇔, ₽, A. B. A message will appear to signify that the code has been entered correctly. When the message has come up, start a game as normal then, during play, press the following buttons:

R1: Skip to next level L1: Return to previous level R2: Bring up an options menu. L2: Confirm selections on the options

# BUGS BUNNY: LOST IN TIME OPEN ALL TIME ZONES

At the Time Selector screen, highlight a locked time zone (ie one with a question mark). Hold R1 + L2 and press X, \( \, \, R2, L1, \( \), \( \x, \, \, \, \, \, \). All the time zones will now be selectable.

#### BUG'S LIFE, A

#### EXTRA LIVES

If you're running out of lives, simply replay the Training level and collect the letters to spell FLIK for an extra life. By repeating this, you can accumulate as many lives as you want.

#### BUSHIDO BLADE

#### SECOND ENDINGS

To see the alternate endings, you must follow these rules strictly:

1. The Bushido Blade 'Code Of Honour' must be obeyed at all times 2. You must not take any hits until you face the final boss.

Defeat the first opponent without taking a hit, no matter how slight. When you face the second opponent, hold down L1 and run to the well at the construction site. Before jumping into the well, take out your opponent's legs - this way you won't have to face them before jumping to the fifth fight. You then have to defeat the fifth opponent and the following four bosses without receiving a hit.

You'll face one of three hidden bosses: Kindati, Hongou or Black Lotus (in bandages). Defeat them (the no-hit rule doesn't matter any more, then use as many continues as necessary to defeat the final boss and reveal the hidden ending for that character.

OBTAINING KATZE

Kill all 100 opponents in Slash mode without getting killed - that means no continues at all. You can then choose Katze in Vs and Practice modes. Just move the selection box off the side of the screen next to Red Shadow or Kannuki, then press O

# BUST-A-GROOVE EXTRA DANCERS:

#### CAPOEIRA

To play as Capoeira, beat the game on Normal difficulty with any character. On the Character Select screen, move up off the screen to

#### ROBO-Z

To make Robo-Z selectable, beat the game with any dancer on Hard difficulty.

#### BURGER DOG

Once you've got Capoeira and Robo-Z, beat the game again on Normal using Hamm.

Once you've got Capoeira and Robo-Z, beat the game again on Normal using Short

#### ALTERNATE COSTUMES

On the Character Select screen, hold Select and press X to choose your

#### character.

#### DANCE PREVIEW

This option lets you create your own dance routines! Simply beat the game on Easy (or above) with the character you want to use for the Dance Preview. You can have some great fun

fiddling around with this mode changing the moves for various routines, camera angles, and dancing speed - set it to 4 to really see them move!
LEVEL SKIP

Complete the game once with any character, then start a one-player game. When the dance arena appears, simply press L2 + Select to skip to the next stage

# BUST-A-MOVE [Puzzle Bobble 2]

#### MODIFIED LEVELS

On the selection screen (where you get Game Start, Time Attack, etc) enter R1, &, L2 and &. The single player 'story mode' should now have the words 'Another World' below it and contain modified versions of the original levels

#### CREDIT CHEAT

Go to Option mode and highlight Credit. Press ⇔, ⇔, R1, R2, L2, L1, ∳, ∜. Then press × repeatedly to increase credits before the timer runs out - with rapid button pushing, you can get them up to 29.
CHARACTER SELECT

Start a Puzzle game. When the stage map appears, press ⇔, ⇔, ↑, ∜. Then press L1 + L2 + R1 + R2 and a Character Select screen will appear. Use ⇔ and ⇒ to select a character and press X to continue. You'll still see Bubby on the Map screen, but your new character will appear!

#### **BUST-A-MOVE 4**

#### EXTRA SET OF PUZZLES

Press  $\triangle$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\triangle$  at the title screen. You'll hear a sound and a small face will appear at the bottom right of the screen. Now select Puzzle mode and Arcade to play a whole new set of puzzles

#### TAROT READING

Press  $\, \diamondsuit \,$ ,  $\, \triangle \,$ ,  $\, \diamondsuit \,$ ,  $\, \triangle \,$ ,  $\, \diamondsuit \,$  at the title screen, to hear a strange sound. Go to the Options screen to see a new Tarot Reading (Love) option. Select it to get a tarot reading for your love

#### EXTRA CHARACTERS

Press  $\Rightarrow$ ,  $\Rightarrow$ ,  $\triangle$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$  at the title screen, to hear a crowd cheer. Go to start a game and six extra characters will be available for selection.

Activate the Tarot Reading and Extra Characters cheats. Then, on the title start clapping. Go to the Options screen to find a new Talk Demo option. This lets you see the conversations between any two

## CARDINAL SYN SELECT SUB-BOSSES

Input the following codes on the 'Press Start' screen - you'll hear a metal clunk when each has been entered correctly.

Stygian:  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ Redemptor:  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\bigcirc$ Juni:  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\bigcirc$ Mongwan: ∅, ∅, ⋄, ♠, △ Vodu: ♠, ♠, ♠, ♠, ♠ Bimorphia: ♠, ♠, ♠, ♥, □ Moloch: ♠, ♠, ኞ, ♠, □

#### PLAY AS KRON

1. At the 'Press Start' screen, enter all eight codes (above) to unlock the sub-bosses. Then press 

2. Start any game type and you can now choose Kron on the Character

#### **ALTERNATE COSTUMES**

Press + x when selecting your fighter to get a different costume.

# CASPER DRIFT OVER WALLS

Go to the top-left corner of any room and press 8 + L1 + R1 -Start. You should now notice that instead of pausing, the game will merely freeze. Keep those buttons held and press  $\triangle$ . The game will unfreeze and, by pressing R1, you'll

be able to float up over the wa MEGA SECRET ROOM

In the main entrance, activate the Drift Over Walls cheat and then go up the left-hand flight of stairs leading up to the first floor. Once on est floor (the one with the blue doors), turn and face the staircase you just climbed and then press R1 to float upwards. The aim is to float high above and over the beam above the staircase and then keep drifting downwards until a new room comes into view. It contains every morph icon, every item needed to defeat the bosses, plus loads of keys and other useful objects.

#### TURBO

To make Casper travel faster than a speeding bullet, simply press  $\triangle$  +  $\times$ , R1, R1, R1 at any point during play. se note that whilst accessing this cheat you'll go into the inventory screen, so after you've finished pressing R1 for the third time, press A again to return to the action.

# CASTLEVANIA: DRACULA X PLAY AS RICHTER BELMONT

Save any game with 190% or greater completion. Start a new game with the name Richter, Richter Belmont may now be controlled when the new

#### game begins. PASSWORDS

After beating the game once you can enter these passwords:

New Armour AXEARMOR Hard Game X-X!V' Lots Of Luck X-X!V

# CHAMPIONSHIP MOTOCROSS ACCESS ALL TRACKS

Select Championship mode and enter DIRT TRACKS as your rider's name ACCESS ALL CLASSES Select Championship mode and enter ALL EVENTS as your rider's name. **ACTIVATE MIRRORED TRACKS** Select Championship mode and enter OPPOSITE LOCK as your rider's name. Mirrored tracks can then be chosen in Race Settings, by going to the Options menu.

**ACTIVATE WRATH CHILD FMV** Select Championship mode and enter LIVE ACTION as your rider's name. Chose Extras from the Options menu, to view.

#### **BIG HEAD MODE**

Enter GROSSE TETE as your name in Championship mode. Your rider will now have a huge head!

# CIRCUIT BREAKERS

Start a one-player game, then pause and go to the options.

Select 'Sound' and highlight 'FX Volume', then press L1 + L2. The game will now be 400% complete and all the circuits will be unlocked. NIGHT RACING

On the circuit selection screen, hold: L1 + L2 + R1 + R2 until a headlight appears in front of the car. Now start any circuit to race it at night

#### UPSIDE DOWN

On the circuit selection screen, press L2 + R2 + % +  $\times$ . If it's worked, an arrow will appear under the track name. The racing view will now be turned upside down! SPEED BOOST

This one only works in multiplayer mode. On the circuit selection screen, press  $\Box + \triangle + \bigcirc + \times$ . If it's worked, an engine will appear under the track name. Your cars will now be faster

#### **BOUNCY BEAN CARS**

This one only works in multiplayer mode. During the countdown at the start of a race, press  $\bigcirc$  +  $\Leftrightarrow$ . The cars will turn into big jelly beans.

#### **CIVILIZATION II**

#### LOADSAMONEY

Select Build New City and enter CasH as its name. Note: You must hold R1 when entering the letter H at the end of the name, otherwise the cheat won't work. You'll now have over 29,000 gold pieces in the bank.

#### COLIN MCRAE RALLY

#### CHEAT CODES

Simply enter your name as any of the following in Rally or Time Trial mode for the desired effect. OPENROADS....Open up all tracks SHOEBOXES .... Unlock four bonus cars in Time Trial
WHITEBUNNY.....Mirror tracks
SKCART ......Reverse tracks
BACKSEAT ..Nicky Grist driving the

PEASOUPER ......All tracks in fog BUTTONBASH .....Bash × and O alternately to accelerate
DIRECTORCUT ....You can edit the

replay of your rally KITCAR....Press Select to turbo-jump TROLLEY......Four-wheel steering FORKLIFT .....Rear-wheel steering HELIUMNICK ......Co-driver

MOREOOMPH.....Turbo mode
BLANCMANGE .....Green jelly car that wobbles! MOONWALK.....Low gravity

SILKYSMOOTH .....Faster screen NIGHTRIDER.....Night races (with

alien abductions) TINFOILED .....Car covered in foil DIDDYCARS ..Micro Machines mode HOVERCRAFT .... Hovercraft mode

COLONY WARS
Enter these on the password menu screen, and remember to use upper case letters where indicated: Commander\*Jeffer .....Select level & Tranquillex ......Supercooled primary

Memo\*X33RTY .....Infinite secondary weapons Hestas\*Retort .....Infinite energy All\*cheats\*off ......Turn off all cheats

## COLONY WARS: VENGEANCE

#### CHEATS

Enter these on the password screen: All Weapons ......Tornado Infinite Afterburner ...... Avalanche. Infinite Secondary Weapons .... Chimera. Infinite Shield Energy ......Vampire No Gun Overheat ......Dark\*Angel All Cheats On ... .Blizzard.

# the biggest database of tips, cheats and codes in any magazine

8A Zaire	OH1Y3FSC2
8B Zaire	GTJKE8W7B
9A Egypt	Y4UMW1NWE
9B Egypt	
10A Angola	
10B Tanzania	
11A Namibia	OX3UKOP94
11B Mozambique	GTJ26Z72A
12A Botswana	
12B Botswana	CSZZGEJ8H
13A South Africa.	W3C6NH40V
13B South Africa	AJ5CEQE7I
13C South Africa	25UJG3YHZ
NOD SPECIAL OPS	3
1	OLXRXJOY5
2	0305M0802
NOD COVERT OPS	

	NOD COVERT OPS
	Bad NeighbourhoodC99X6LOD9
	DeceitSHVQLLFOX
ì	The Tiberium Strain W1N4V4TK8
j	Cloak & DaggerC99FJ8DM5
	Hostile Takeover C99F1A8VH
	NOD D+- C OLEODOTOE

#### Under Siege: C&C....457E1D682 CONTRA: LEGACY OF WAR

CHEATS	
Enter all these codes at the title	title
screen:	
Stage Select	
L2, R1, L1, R2, ⇔, ⇒, O, □, R2, L	, R2, L
Level Select	
L2, R1, L1, R2, ⇔, ⇔, O, □, R2, L	, R2, L
Wespen Salast	

Weapon Select					
L2, R2, L1, L2,	♦,	₽,	₽,	0	
<b>Unlimited Contin</b>	ues				
L2, R2, L1, R1,	Φ,	\$,	\$,	4	
Movie Player					
L2, L1, R1, R2,	♦,	4,	₽,	0	
Bamboo Arcade					

R2, R1, ⇒, ⇔, L1, L2 Bamboo Gyruss L2, L1, ⇔, ⇒, R1, R2 SFX Browser R2, R1, L1, L2, ♦, ♦, ♦, ♦

Sound Test R2, R1, L1, L2, ♠, ♦, ♦, ♦ L2, R2, L1, R1,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ During play, press  $\triangle + \bigcirc$ .

#### COMMAND & CONQUER: **RED ALERT**

Using either a joypad or mouse, bring the side-bar up by pressing △ or clicking on it respectively. Then using the ○ button or right mouse button, click on the following team icons to get the

A-BOMB LAUNCH WIN THE BATTLE INSTANT CASH

TURN ORE INTO MEN (LINK-UP ONLY)

REMOVE SHROUD TIME WARP

PARAROME

TURN ORE TO PINTS OF BEER

SOVIE	T	<b>PASSWORDS</b>	
Level	2.		17DUXFJ6
Level	3.	VN	/IBWOQ28
Level	4	X	N37MCCSI
Level	5	***:************	LHO6FZZQ
Level	6	***************************************	BUVV20LF
Level	7		AVYQ10YA
Level	8.	L	ZRJTMQAN
Level !	9		QX4C9GFI
Level	10	D	1QESOBLE
Level	1.	1F	RKPOUOXJ
Level	12	2	COLKYL7Q4
Level	13	3	ST5GGDK2
Level	14	4X	SCDEOKN8
ALLIE	D	PASSWORDS	
1 1 1	0		200141000

Level	4	X63VC9XJI
Level	5	DV795V0EE
Level	6	17DCPX2Z8
Level	7	90BAZDHP3
Level	8	9000DSR5H
Level	9	SRS80SSQT
Level	10	5SOSL9GZ8
Level	11	HFZNFE4HS
Level	12	5RNZ2KIA4
Level	13	3ASOQJC80
Level	14	59EW5K6G1
Level	15	M3102QMBV

#### COMMAND & CONQUER: RETALIATION

#### CHEATS

Cheats are activated by pressing  $\triangle$ to bring up the side bar, then O on the appropriate team icons. If you get them wrong, you'll have to reset the game for another try. **1000 Credits**  $\times$ ,  $\times$ ,  $\square$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ 

 
 Parabomb
 X, X, X, O, ∆, □

 Named Civilians
 □, □, ○, ○, △, △
 Money Turns Into People (Link-Up Only) □, x, □, □, x, □ Instant Victory ○, ○, △, x, x, □

AREA 51 If you play Skirmish or Link-Up on map 51, all your units change and have different abilities.

**TOUGH TECHNICIANS** 

Select Skirmish Mode and choose any settings you want. Now select map 41. All Technicians on this level will have special powers. The dudes with the blue shirts will have Tesla Power at their fingertips. The guys in green shirts activate a nuke when ordered to attack.

# COOL BOARDERS CHANGE ANNOUNCER VOICE

On the Options menu, press Select loads of times (about 40) until you hear a noise.

#### **COOL BOARDERS 2**

PLAY AS ALIEN & SNOWMAN Complete all 100 moves in Master mode; then set all records in Freestyle mode. Alternatively, achieve a score of at least 40.0 on the Half Pipe

PERVY OUTFITS!

Highlight the Big Air option on the main menu and press: &, R1, \$\phi\$, R1, \$\phi\$, R2, \$\phi\$, R2, \$\phi\$, \$\phi\$, R2. When you go to the character select menu (apart from in Competition mode), Cindy will be wearing a skimpy leather outfit (ahem) while Irin dons a school uniform. You can alter the outfits by pressing  $\times$  and moving  $\Leftrightarrow$  or

PLAY AS THE BOSS

Complete Mirror mode in first

BONUS BOARDS

Enter Freestyle mode with all the tracks. Set the top record for all the tracks.

#### MIRROR MODE

Complete Snowboarding Combined mode and enter the options screen. Press Select on controller 2, then press R1 + 
at the mode selection screen.

#### COOL BOARDERS 3

ALL TRACKS

ect Tournament mode and enter WONITALL as a name. You'll hear a guy say, "Cheater!"

**ALL BOARDS & BOARDERS** Select Tournament mode and enter OPEN\_EM as a name. You'll hear a guy say, "Cheater!" BIG HEAD MODE

Select Tournament mode and enter BIGHEADS as a name. You'll hear a guy say, "Big head mode."
CONTROL REPLAY

Hold & during a replay to switch to slow motion, or hold & to pause.

#### COURIER CRISIS

NO TIMER

Press L1 + R2 at the neighbourhood selection screen. A sound will confirm correct code entry. The level will begin with no timer, allowing the entire area to

SHAKE FIST

Press L1 + L2 or R1 + R2 during play to shake your fist at the traffic!

ZASKAR

Enter FDFKFKHCJK as a password.

Enter KFKFKFOEKJ as a password STS-1

Enter IFKFKFKGKJ as a password. Select the memory card icon, 'Load', then 'Password' LEVEL PASSWORDS

1	EFLCIFCGKJ
2	IFLCIFCCKI
3	MFLCIFCOKJ
4	AFLCIFCKKJ
5	FHCLFIGCJL
6	FLCLFICCIL
7	FPCLFIOCJL
8	FDCLFIKCJL
9	KFLCIFCGII
10	OFLCIFCCII
11	CFLCIFCOIJ
12	GFLCIFCKIJ
13	FFCLFIGCJJ
14	FJCLFICCIJ
15	FNCLFIOCJJ

#### **CRASH BANDICOOT**

SUPER PASSWORD

At the main menu enter the Password screen. You'll notice that there is only one line: don't fret, because as soon as you enter the first two triangles it will expand to three lines. It gives access to any level, 100% complete score, both

#### CRASH BANDICOOT 2

**EXTRA SHIELD** 

When Crash dies, press +○. When he reappears he will be equipped

RETURN BOUTS

If you wish to fight the bosses again (?!) stand on the relevant pad and press L1 + R1 + L2 + R2 + △ and then

**BONUS LIVES** 

In the second warp room (level 6-10). jump on the baby polar bear's head to collect ten extra lives.

#### **CRASH TEAM RACING** EXTRA BATTLE ARENAS

Complete Arcade Mode, on all three difficult settings (Easy, Medium, Hard) to get all the cups. Four new battle arenas will then be selectable. RECEIVE RED GEM CLIP Pick up all four of the Red Coins, whilst in Adventure Mode RECEIVE GREEN GEM CUP Pick up all four of the Green Coins, whilst in Adventure Mode RECEIVE BLUE GEM CUP Pick up all four of the Blue Coins RECEIVE YELLOW GEM CLIP

Pick up all four of the Yellow Coins,

whilst in Adventure Mode

RECEIVE PURPLE GEM CUP

N TROPHY Finish the 'Roos Tubes' Time Trail level and the N Trophy will be unlocked. RIPPER ROO Collect the Red Gem Cup to make Ripper Roo selectable PAPU PAPU Collect the Green Gem Cup to make Papu Papu selectable. KOMODO JOE Collect the Blue Gem Cup to make Komodo Joe selectable. PINSTRIPE Collect the Yellow Gem Cup to make Pinstripe selectable. FAKE CRASH Collect the Purple Gem Cup to make Fake Crash selectable. UNLOCK TURBO TRACK

Pick up all four of the Purple Coins,

whilst in Adventure Mode

#### Hold L1 + R1 and press ⊕, O, △, ⇒ at CRIME KILLER

Pick up all the Coins and all five Gems.

ACTIVATE SPYRO 2 DEMO

the title screen (new game).

LEVEL PASSWORDS .ΟΠΧΔΧΔΠΔΠ ..OODXA00000 .Δ0000000ΠΛ .0000XX000 XXAODXADAO .000AXD00A0. ΠΛΠΛΟΟΠΛΠΛ ..xxx∆ooo□xx

CRITICAL DEPTH

.XXXX\O\\\

XX\_OOXX

.ΧΛΟΠΛΠΧΛΠΛ

Input the following cheats whilst you are playing a game. MAKE ENEMIES DROP THEIR

PODS L1, R1, L1, R1, ⊕, ⊕, ⊕, ⊕ INCREASED FIRE POWER

Press R1, R2, R1, R2, &, &, &, & INVULNERABILITY L1, R1, L1, R1, ♠, ♣, ♠, ♠ INFINITE WEAPONS

Press L1, R1, L1, R1, ♠, ♣, ♣, ♦ CROC

End .

#### PASSWORDS WORLD ONE

RULULUURLRURLUD DLURLDRLRLRRDLL 1-b1 LURURUDRLDULULD ..ULDLLDDRLLRDRRU .RUDULUUULDURLUD 1-4 1-5 ...... 1-6 .DLRRLDRDRURRDLL LDUURRDRLLURULD 1-s2 .URLRULDRLDRDRRU

.ULLLI DDULURDRRU

RDIDURUUUURUUD 12-1 DRULULRDRRRRDLL 2-3 LURDDRORI DULLU D 2-b1 ULDRULDRLLRDRRU 2-51 RDDDURUULDUUDUD DRRLULRDRURULLL 2.5 LDUDDUDRDLUDRLD 2-6 .ULLRDUDRDDRLURU 2-12 RULDDDUUDLUUDUD 2-s2.....DRULDULDURRURI I

#### WORLD THREE

LURDUDURDDUDLLD 3-2 .ULDRDUURDLRLDRU 3-3 RUDDDDDDDDDUUUUD 3-h1 .DLRLDULDUURURLL 3-s1.. LUDDULURDLUULDD .URRRURURDDRLDUU .RDRDULDUDLUUURD 3-4 3-5 .DRDLURLDURRURDL .LULDDLURDDUDLDD 3-6 3-b2..... 3-62 .URURURULDLRLDDU WORLD FOUR .....RDUDULDDDDUUULD

DRLLURLUUURURURU

4-s1.....RRRDDULDLLRUULL 44.... ..DDDLDDDURRUURUD 4-5 .....LLLDUURLLDRDLUL 4-6 ..UUURDDRLLLULDDR RLUDDULDLDRUULL 4-b2 ..... 4-02 ..DDLDDDDURUUURUU WORLD FIVE LLDLURRILLI RULUR .UDRUULRLLDULDDL .RRRLURLDLLRUULR 5-4.....DDDDULDURRUURUU

5-b.....LLLLDRRLLDRDLUR CROC 2

4-b1 .....UURRDDULLDULDDU

.LDDDDDULLLRULUD

INSTANT CRYSTALS

Hold L1 and press □, □, ○, ♦, ♦, ♦, ⇔, ⇒ at the title screen to hear a double chime. Then hold R2 and press n at any time during the game play to instantly add 100 crystals . You can press this repeatedly to be super-rich and buy all the Jellies and Hearts you

CHEAT MENU

At the title screen, hold L1 and press  $\triangle$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\square$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\bigcirc$ . 'Cheat Menu Active' will appear at the top of the screen. During play, pause the game, then press L2 + R2 to bring up the cheat menu. This gives you a level select, inventory edit, and instant level complete

INFINITE LIVES (HEARTS) On the title screen, hold L1 and press  $\bigcirc$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\diamondsuit$  to hear a double chime.

#### CYBERSLED

CHEAT

Once the game has loaded, on the screen saying 'Press Start Button', enter this button combination: should have five new Cybersleds to choose from.

#### CYBERSPEED

VARIOUS CHEATS

On any menu screen, to show the compilation time/date, input the following code:

⇒, △, ○, □, ⇔, ⇔, □, ○ On ship select screen, to fly as the cow press:

\$, \$, \$, \$, \$, \$, \$, \$, \$, \$, □,

On language select screen, to play all the intermission movies press: 0, □, △, Φ, ♠, ♦, □, □

#### DARK FORCES

LEVEL SELECT

Select 'Restore Game' and enter the following code- P3NDLDQNY2. Then select 'Start Game' and you'll have the choice of all 14 levels. CHEAT MENU

To access the cheat menu, just press the following during play:

#### DARKLIGHT CONFLICT

Go into the options menu and press the following:  $\vartheta$ ,  $\vartheta$ ,  $\dot{\varphi}$ ,  $\Box$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ , L1, R1,  $\bigcirc$  Now exit to the previous menu. You should now see an menu full of cheats.

#### DARKSTALKERS 3

FIGHT AS SHADOW

Highlight the '?' box, press Select x4, then hold Select and press any button. Defeat an opponent to possess his or

her body.
FIGHT AS MARIONETTE

Highlight the '?' box, press Select x4, then hold Select and press any button. FIGHT AS LILLIGAN

Enable the 'Shortcut' option, then select Training, Arcade, or Versus mode. Highlight Lillith at the character selection screen, hold Select, then press any button to play as Lillith with Morrigan's voice and colours.
FIGHT AS DARKSTALKERS RIKUO Enable the 'Shortcut' option, then select Training, Arcade, or Versus mode. Highlight Rikuo at the characte selection screen, hold Select, then press any button. His Sonic Wave move will now be ∜ % ⇒ + Punch; and Poison Breath will be ∜ % ⇒ + Kick. FIGHT AS MEMORY RESTORED

VICTOR Enable the 'Shortcut' option, then select Training, Arcade, or Versus mode. Highlight Victor at the character selection screen, hold Select, then

press any button. His Giga Hammer move will now be \$\$\$ + Punch, and it may be used as an ES move.
PLAY AS ORIGINAL GALLON

Successfully complete the game with Gallon. Then highlight Gallon on the character selection screen and press Select + PP (or Select + KK).

PLAY AS HYPER BISHAMON Successfully complete the game with Bishamon. Then highlight Bishamon on the character selection screen and press Select + PP (or Select + KK). FIGHT AGAINST HYPER BISHAMON Begin play in Single Player mode and do not lose in any round, defeating at least two characters with EX moves.

#### DEAD BALL ZONE

**ALL TEAMS & STADIUMS** 

Highlight Italian on the language select screen and hold R1+L2+ ŷ +□ for eight seconds. All teams and stadiums will be unlocked

#### **DEAD OR ALIVE**

MAKE RAIDOU SELECTABLE Beat the game on default Game Config settings with all ten normal characters. Raidou will then appear in the middle of the characters on the selection

EXTRA COSTUMES

As well as the three which they start with, all the fighters have extra costumes. To obtain them, complete the game repeatedly with the relevant character, using the following settings to make it easier: Normal CPU level, Largest P1 life gauge, Smallest P2 life gauge, 10 round time, 1 match point. (See 'Play As Ayane' for the number of costumes available.) EXTRA CONFIG OPTIONS

The Extra Config menu (in Options) and its options can be unlocked by various methods

FIGHTING ORDER (Default/Random/Manual)

A. Beat the game once with any character. B. Game timer reaches 3:00'00. SAFETY ZONE SIZE

(Normal/Nothing/All)
A. Beat Time Attack on Normal

level in under 5'00. B. Game timer reaches 6:00'00. DANGER DAMAGE

(NoDamage/Small/Normal/Large /Critical)

A. Beat Game with all ten characters on Default settings B. Beat ten Characters in Survival

C. Game timer reaches 9:00'00. DANGER BOUNCE

(No Bounce/Normal/High)
A. Complete Kumite mode with an 80% win rate.

B. Game timer reaches 12:00'00. SYSTEM VOICE (Normal/Wakana/Sakura) Wakana: Beat game once with any character. Sakura: Play Kasumi 100 times, or wait till game timer reaches 15:00'00

EXTRA VOICES

Enter Training mode and turn on the 'Command Mode' option, then perform all the moves for each character to unlock his/her Extra Voice option (in Extra Config menul.

CG GALLERY

Get all of the costumes for Avane You can then view all the menu backdrops in full colour. WALLPAPER

If you've got access to a PC or Mac, you can put the Dead Or Alive disc in the CD-ROM drive and open the Omake folder to find pictures that can be used as on-

screen wallpaper. PLAY AS AYANE

To obtain her you have to get all the extra costumes for the other characters. There are even more than in the import version of the game, obtained by repeatedly completing Tournament mode with the relevant fighter. You can set the Game Config options anyhow you like, as long as the CPU Level is Normal (and your own energy isn't No Limit). Number of costumes: Bass 6,

Bayman 6, Gen Fu 7, Hayabasa 5, Jann Lee 5, Kasumi 14, Lei Fang 16, Tina 15, Zack 5, Raidou 5, Avane 14.

SYSTEM VOICE

For Kasumi's voice, either get her first 7 extra costumes (ie C10) or wait till the game timer hits 15 hours. Ayane's voice is available once you obtain her as a playable character.

#### DEATHTRAP DUNGEON

LEVEL SELECT On the main menu (with the three

skulls) press: L1, R1, △, △, □, ○, R1, L1 Now go to Load Game and all the levels will be available.

#### DEVIL DICE

BONUS PUZZLES

Complete all 100 problems in Puzzle mode. Then highlight 'Random' on the stage selection screen and press X.

Press L2/R2 to scroll through 1,000 extra puzzles, each comprising six dice and 20 steps.

TUTORIAL

Press \$\Rightarrow\$ at the title screen to see the Rules; or tap ⇒ twice to see a Basic Techniques tutorial.

#### DIABLO

INFINITE GOLD

Start a new two-player game and load up a character with gold in their possession. Get them to drop their gold and pick it up with player 2's character. Save player 2's character and quit the game without saving player 1's character. Repeat as necessary

#### DESCENT

Input these handy cheat codes during play (not paused). A woman's voice will say "Cheater!" and an onage will appear.

ALL KEYS  $\square$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ ,  $\triangle$ ,  $\times$ ,  $\triangle$ ,  $\times$ ,  $\triangle$ ,  $\times$  MEGA WEAPONS  $\triangle$ ,  $\Box$ ,  $\bigcirc$ ,  $\times$ ,  $\triangle$ ,  $\Box$ ,  $\times$ ,  $\triangle$ ,  $\Box$ ,  $\times$ ,  $\bigcirc$ ,  $\Box$  INVULNERABILITY (ON/OFF)

TURBO MODE (ON/OFF)  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\Box$ ,  $\bigcirc$ ,  $\times$ ,  $\Box$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\Box$ ,  $\times$ SHIELD RECHARGE  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ ,  $\square$ ,  $\times$ ,  $\triangle$ ,  $\times$  BRIGHT DISPLAY  $\square$ ,  $\triangle$ ,  $\bigcirc$ ,  $\square$ ,  $\square$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\bigcirc$ ,  $\times$ ,  $\triangle$  CLOAKING DEVICE

**FULL LEVEL ACCESS** 

 $\triangle$ ,  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\Box$ ,  $\Box$ After inputting this code, quit and select a new game. If the code has worked, two extra difficulty levels will have appeared. When you reach the galaxy map screen, you can move around and start the game at any stage - including secret ones.

#### DESCENT 2

PASSWORDS

Zeta Aquilae, Level 2: FYHTK 9WDBB-4B031-HC#0R-WHKG97 EVHTK. Quartzon, Level 6 58WRH-90KBB-5COHK-6H#6R-WHKG97

Brimspark, Level 12 ......BDR8F-9\*QBG-6FQ32-KH##R-WHKG97 Limefrost Spiral, Level 15GWTN# 9VFBI -7GHC1-WW#98-WHKG97 Baloris Prime, Level 17 .... 5PK5# 9V4BB-8B\*MJ-TW#98-WHKG97 Puuma Sphere, Level 22..83Y6W-91MBL-9HHY2-0T98R-WHKG97

#### **DESTRUCTION DERBY**

CHEATS Enter your name as any of the following for a bit of a help: REFLECT! - Ruined monastery track. !DAMAGE! - Invincibility. NPLAYERS - Choose how many

players you want.

MONKEY - Get five 360°s and a monkey will run around the track. Each time you hit him you get 50

DERBYMAN - Other players will RECORD CHEAT

Select Total Destruction and quit out of it immediately (keep pressing Start as 'GO' scrolls). Check out the lap record table and you'll have 599.99

EXTRA POINTS

At the beginning of each race, hold accelerate and ⇒ for three seconds and you will automatically get 4

#### DESTRUCTION DERBY 2

Enter Race Type, then select Championship mode. Now enter your name as the following: All Tracks MACSrPOO

Animated Credits CREDITZ!

ToNyPaRk

Note: After you type it in you'll have to go back and start a new Practice race

#### DIE HARD TRILOGY

To activate any of the following cheats pause the relevant game and hold R2 while entering the code. Pressing the final button in the sequence should automatically unpause the game, so you'll know if it's worked. DIE HARD 1:

LEVEL SKIP

\$, ○, ⇔, □, ŷ, □, ⇔ - Now hold Start on controllers 2 to access a level skip: press \$\infty\$ to cycle through the levels and Select to choose one. INVINCIBLE MODE

UNLIMITED AMMO

 $\Rightarrow$ ,  $\Diamond$ ,  $\eth$ ,  $\Diamond$ ,  $\Diamond$ ,  $\Box$ ,  $\Rightarrow$  – When first entered, this gives you a shotgun with infinite shells. Re-enter the code to switch to the other weapons. with unlimited ammo! **50 GRENADES** 

SKELETON MODE A x 10. ⇒ x 4 REVERSE CONTROLS SILLY MODE

 $\emptyset$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\emptyset$ ,  $\triangle$ ,  $\emptyset$  – The baddies now bend over to fire between their legs. **FAT MODE** 

COORDINATES

⇔, ○, ∜, □ - Puts coordinates on screen, plus wire-frame objects. SPEECH SPEED

♣, □, □, ⇒- Repeat to alter speed of speech, from ultra-slow to helium high! SCREAMING PLANTS

 $\bigcirc$ ,  $\bigcirc$ ,  $\square$ ,  $\Rightarrow$  - The plants will scream pain when you shoot them! FLOATING DEAD

♦, □, △, ♦ - Dead enemies will now float to heaven.

DIE HARD 2:

INVINCIBLE MODE

SELECT WEAPON/MAP EDITOR  $\Rightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\square$  – Now press  $\triangle$  during play to change your current weapon. Press Start again to access the Map

Editor. You can now scroll around a map of the current level with your and the baddies' movements shown by coloured lines. You can even move stuff around. Press Select to move around freely in 3-D, using Up/Down to zoom in and out, and L1/R2 to look up and

MAXIMUM SPECIALS

**FERGUS MODE** 

ODD-SHAPED PEOPLE SKELETON MODE

DIE HARD 3: NO CLOCK/LEVEL SKIP

⇒, ♦, ♦, □ - Various letters and numbers should appear on screen On the second controller, press Start and some cheat options will appear. Press  $\triangle$  to toggle the clock off/on. Move Right on the D-pad to advance through the levels. Also while playing in this mode, pressing O on the secon controller advances to the next bomb.

INFINITE LIVES INFINITE TURBOS

INFINITE SUPER-TURBOS GIANT CARS

**EXTRA VIEW** ♦, ○, ♦, ○ - You can now select a new Chase Car view.

FLAT SHADE MODE ♦, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠ – Turns off texture-mapping **FERGUS MODE** 

SLOW MOTION

Φ, ∳, Φ, Φ, □, ♦ **ODD MODE** ①, ∜, ∜, □, ⇒ - Repeat code to switch between three very strange

views: flattened, stretched, and close

WEIRD BUILDINGS ⇒, □, ⇔, △, ×, □, ∜

CAR HANGER

⇒, ○, ⇔, ⇔, □, ∜ - A toy car hangs above the windscreen on Inside view. **CLOUDY SKY** ₽, □, △, ⇒

X-FILES MODE

This cheat only works properly on the Central Park 1 level, so use Level Skip to get there. Once in Central Park, pause the game and highlight 'Guit'. Hold R2 on controller 1 and press ⇒, □, △, ∜, ×, ×, × and a 'Roswell' screen should appear.

#### DINO CRISIS [JAP]

ALTERNATE COSTUMES

Complete the game to unlock the Army and Battle costumes. Complete the game a second time to unlock the

SUPER WEAPON

Complete the game three times (getting all three endings) to obtain the Super Grenade Launcher with infinite

OPERATION: WIPE OUT MODE Complete the game without using any

	DISRUPTOR
1	
2	XAOAXXAOODOC
3	$\dots$
4	OXOAOXXXIIAIIO
	XDOXAXOOXOE
	XX\(\D\X\\\\\\\\\\\\\\\\\\\\\\\\\\\
	X_XQXOXOQAXDX
	OXXXOOA□XOXA
	X○○○X□○○ X○○○ X○○
	Δ00ΔXX00XXΔC
12	$\dots$

CHEATS

Go to map by pressing Select and turn real time off by pressing L1, then enter the code:  $\triangle$ ,  $\times$ ,  $\times$ ,  $\bigcirc$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\square$  Full Life

Charge-Up

X, □, △, △, X, ○, △, X

○, ○, □, ○, △, X, X, ○

□, △, □, □, ○, □, ○, △ Invincibility All

#### DOOM

ALL WEAPONS & AMMO Pause Game, press X, △, L1, ♦, ♦, R2 &

INVINCIBILITY

Pause Game, press ♦, L2, □, R1, ⋄, LEVEL WARP

Pause Game, press ⇒, ⇔, R2, R1, △,

X-RAY VISION Pause Game, press L1, R2, L2, R1,

♦, △, ×, ♦ ALL MAPS PLUS OBJECTS Pause Game, press △, △, L2, R2, L2,

R2 R1 0 ALL MAPS

Pause Game, press  $\triangle$ ,  $\triangle$ , L2, R2, L2, R2, R1,  $\square$ 

#### DOOM 2

LEVEL PASSWORDS Level/Health/Armour/Weapons/ Password/Title 31/200%/200%/All/ COW1!QNJQS/Entryway 32/125%/200%/All/ VM!3V1D3DB/Underhalls 33/150%/200%/All/ W394W2DMFC/The Gantlet 34/150%/200%/All/ ZQ58ZKJRKH/The Focus 35/175%/200%/AII/ Z758ZKJ8KH/The Waste Tunnels 36/200%/200%/All/ 5C2V3DQBNL/The Crusher 37/200%/200%/AII/ NCKBLX7V53/Dead Simple 38/200%/200%/All/ 1Q580FCRKH/Tricks and Traps 39/100%/200%/All/ HTMSKZZ9Z1/The Pit 40/200%/200%/All/ WS58ZKCRKH/Refueling Base 41/200%/200%/All/ CSNRG2W820/O of Destruction! 42/200%/200%/All/ WT670JBQJG/The Factory 43/200%/200%/All/ DQLTJ1Y!02/The Inmost Dens 44/100%/200%/AII/ 2N94VFFMFC/The Suburbs 45/200%/200%/AII/ CQLTJOY!02/Tenements 46/200%/200%/AII/ WR492GDSGJ/The Courtyard 47/200%/200%/All/ PFFGXH3777/The Citadel 48/200%/200%/All/ JWCJV2X479/Nirvana

49/200%/200%/AII/

# the biggest database of tips, cheats and codes in any magazine

CJJTM35964/The Catacombs **50**/200%/200%/All/ M!T174XZXV/Barrels of Fun **51**/200%/200%/All/ 5770MX2CDF/Bloodfalls 52/200%/200%/AII/ YJLW3PPCPM/Abandoned Mines 53/200%/200%/All/ DKKBLM58J3/Monster Condo 54/200%/125%/All/ 7L3!266DJK/Redemption Denied

#### DUKE NUKEM: TIME TO KILL

Note that you don't have to enter them quickly, so just make sure you get each sequence right.

LEVEL SELECT

Pause during play and press ∜ x9, f, then exit the current game. Select the Time To Kill option at the bottom of the main menu, move ⇔/⇔ to select a level, then press X to begin

INVULNERABILITY

Pause during play and press L2, R1, L1, R2,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ , Select x2. TEMPORARY INVULNERABILITY Pause during play and press R1, L2, L1, L2, R1, L1, R1, L2, L1, L2.

UNLIMITED AMMUNITION Pause during play and press <

Pause during play and press L1, L2,  $\varphi$ , L1, L2,  $\varphi$ , R1,  $\Rightarrow$ , R2,  $\Rightarrow$ . SUPER WEAPONS

Pause during play and press R1, R2, L2, L1, R1, R2, L2, L1, Select x2. ALL INVENTORY

Pause during play and press R1 x5, L2 x5.

Pause during play and press ♦, ⇒, ₩, Φ, ₩, ₩, Φ, Φ, Φ, ₩. **DOUBLE DUKE** 

Pause during play and press L2, R2, L2, R2, L2, R2, L2, R2, L2, R2.

BIG HEAD DUKE Pause during play and press R1 x9, &.
TINY HEAD DUKE

Pause during play and press R1 x9, ♦ BIG HEAD ENEMY Pause during play and press R1 x9,  $\Leftrightarrow$  SMALL HEAD ENEMY

Pause during play and press R1 x9, ⇒
ROGUE TRIP FMV TRAILER Press L1 + L2 + R1 + R2 at the GT Interactive logo during the opening

INTRO SEQUENCE

Pause during play and press Select, • x9, Select, L1. The text will disappear and you'll hear a gunshot. Then quit to main menu to see the

VICTORY SEQUENCE

disappear and you'll hear a gunshot. Then quit to main menu to see the

KILT SEQUENCE

Pause during play and press Select, • x9, Select, R2. The text will disappear and you'll hear a gunshot. Then quit to main menu to see the

VIEW CREDITS

Pause during play and press Select, • x9, Select, R1. The text will disappear and you'll hear a gunshot. Then quit to main menu to see the sequence

#### DRIVER

On the main menu, enter any of the cheats to reveal them within the Cheats Menu. A sound will confirm correct code entry. Credits - View team credits

Quickly press: L1, L2, R1, R2, L1, R1, R2, L2, R1, R2, L1, L2, R1. Invincibility - Your car is invincible Quickly press: L2 x2, R2 x2, L2, R2, L2, L1, R2, R1, L2, L1 x2. Immunity - No police to hassle you Quickly press: L1, L2, R1 x4, L2 x2, R1 x2, L1 x2, R2.

Rear Wheel - Rear-wheel steering Quickly press: R1 x3, R2, L2, R1, R2, Guicky press: R1 x3, R2, L2, R1, R2 L2, L1, R2, R1, L2, L1.

Minis – Tiny versions of the real ones Guickly press: R1, R2, R1, R2, L1, L2, R1, R2, L1, R1, L2 x3.

Note: The collision detection will still behave as if the cars were normal

Stilts - High suspension on your car Quickly press: R2, L2, R1, R2, L2, L1, R2 x2, L2 x2, L1, R2, R1. Antipodean - Upside-down view Quickly press: R2 x2, R1, L2, L1, R2, L2, L1, R2 x2, L2, R2, L1.

# EHRGEIZ (JAP/US) ALTERNATE COSTUMES

Hold & while selecting a fighter at the Arcade mode character selection

FIGHT AS KOUJI MASUDA Complete Arcade mode using any

male character.
FIGHT AS CLAIR ANDREWS Complete Arcade mode using any female character.

FIGHT AS YUFFIE KISARAGI Complete Arcade mode as Cloud FIGHT AS VINCENT VALENTINE Complete Arcade mode as Tifa

Complete Arcade mode using the eight regular non-Final Fantasy VII

FIGHT AS ZACK

Complete Arcade mode using all the Final Fantasy VII characters. INFINITE MODE

Press L1 + Start when 'Press Start' appears at the opening screen.
RACETRACK MODE

Press R1 + Start when 'Press Start' appears at the opening screen. EVIL PANEL MINI-GAME

Start the Battle Panel mini-game and defeat the CPU ten times in a row. Then hold L1 + L2 + R1 + R2 while selecting the Battle Panel option at

HIDDEN INTRO SEQUENCE Start loading the game but don't press any buttons on the controller Allow the intro sequence to play four times uninterrupted. Then enter the Movie Player screen. Highlight 'Opening Movie' and press ⇒ to access the new 'Extra Opening'

#### ELIMINATOR

You can enter as many of these cod as you want before starting a game. INVINCIBILITY

Enter CLEVALAD as an ID.
FULL PRIMARY WEAPONS Enter GUNCRAZY as an ID.
FULL SECONDARY WEAPONS Enter MAXMEOUT as an ID. **BONUS LEVEL** 

Enter WAKYLEVL as an ID. PINK CADILLAC SHIP Enter NEWWEELS as an ID. Now select Mean Machine as your craft.
TIME PICK-UPS WORTH TEN

Enter WAITABIT as an ID.

# EVERYBODY'S GOLF REVERSE STANCE

On the Character Select screen, hold L1 + × when selecting a character to change their stance from left-handed to right-handed

and vice versa.
MIRROR COURSES

On the Course Select screen, hold

L1 + L2 + × when selecting a course to get a mirrored version. ALL PLAYERS & COURSES

Remove all memory cards and load the game. After selecting 'Yes' on the memory card screen, immediately hold L1 + L2 + R1 + R2 on controller 2 until the title screen appears. When the screen flashes, with those shoulder buttons still held, quickly whooshing sound if it's worked. All the players and courses will now be

#### EVIL ZONE

NARRATOR

Finish 1P Battle Mode to receive the extra Narrator option. Go to Options, then choose Extra to find it. You can then change the voice that says "Get Set, Go" etc. GALLERY

Finish the Story Mode with any character to receive their info in the Encyclopedia, and an extra Gallery option (press ⇔/⇒ to flick through sketches).

PLAY AS BOSS

Finish the Story Mode using three or more different characters to be able to play as the winged boss, Ihadurca CONGRATULATIONS

Finish all the game modes using all the characters and you'll receive the extra Congratulations option: an FMV

Seven extra triumph poses are available for each character, awarded one by one when you defeat a certain number of opponents with that character. The more opponents you beat, the more poses you'll be

#### **EXCALIBUR 2555 AD**

Press Start to pause the game, then: FULL HEALTH

FULL SWORD POWER SKIP LEVEL

SHOW COLLISION BOXES O, O, O, O, □, O, O, □
Then select 'Continue' and press 'X' to

active the cheat. Or press Start. Note: You can only enter one cheat in at a time, so pause, enter first cheat, unpause. Then pause again and enter second cheat,

unpause, and so on. SPECIAL MOVES Spinning Slice –  $\times$ ,  $\triangle$ ,  $\bigcirc$ ,  $\square$ Roundhouse Swing –  $\times$ ,  $\square$ ,  $\bigcirc$ ,  $\triangle$ 

FA MANAGER SUPER PLAYERS Enter your name as RATE\_GOOD\_TEAM (where '\_' = space). Your players will then all have very high ratings (97 or 98). LOADSAMONEY

Enter your manager's name as LIKE\_MONKEYS (where '\_' = space). When you start the season, you'll have a bank balance of nearly £100 million!

#### FADE TO BLACK

when using them. First, you need to

CHEAT ACTIVATION CODE.

 $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ Now leave the password screen and re-enter it. Enter any of these codes to produce the desired effect... Play All Movies –  $\Box$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$  Infinite Shield Code –  $\Box$ ,  $\bigcirc$ ,  $\bigcirc$ D. O. O.

Invincibility Code –  $\triangle$ ,  $\times$ ,  $\triangle$ ,  $\triangle$ ,  $\square$ ,  $\bigcirc$ 

Level Select -

O, O, △, X, □, □

#### FELONY 11-79

ALTERNATE CAMERA VIEW For a long-distance view, hold Select and press △ during play. ALL VEHICLES

First, make sure you have two controllers plugged in and delete any Felony 11-79 files from your memory card. On the main menu, on card. Un the main menu, on controller 2, hold  $\triangle$  and quickly press R1 + R2 + L2 together (then release, while still holding  $\triangle$ ), R2, L2, R1. If it's worked you'll hear a rumbling sound. You can now select all the extra vehicles

#### FIFA '96

SECRET OPTIONS

Pause during play and select Options from the menu. Then enter one of the following codes. You should hear a 'click' if it's worked. Exit the Options. going back to the menu with 'Resume Game'. Press 

and you should get a secret options menu. You can then use Left/Right to adjust the settings Invisible Walls  $\times$ ,  $\times$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\square$ ,  $\square$ ,

Curve Ball  $\triangle$ ,  $\square$ ,  $\times$ ,  $\triangle$ ,  $\times$ ,  $\times$  Super Power  $\triangle$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,

 $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ Super Goalie  $\square$ ,  $\square$ ,  $\square$ ,  $\square$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ 

Super Defence  $\Box$ ,  $\Box$ ,  $\Box$ ,  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\times$  Super Defence  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\triangle$  Shoot-out  $\Box$ ,  $\triangle$ ,  $\Box$ ,  $\times$ ,  $\Box$ ,  $\triangle$ Stupid Team . A. X. . A. X Crazy Ball  $\times$ ,  $\Box$ ,  $\triangle$ ,  $\times$ ,  $\triangle$ ,  $\Box$ ,  $\times$ Dream Team  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\times$ ,  $\bigcirc$ ,  $\bigcirc$ These extra codes must be input as

before, but to access the new options, quit the game, then go to the 'Options' menu to see them at the Formal Wear  $\Box$ ,  $\triangle$ ,  $\times$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\triangle$ Federation (Data and Spock)  $\Box$ ,  $\triangle$ ,

 $\times$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\times$  Dynamic Duo (Batman and Robin)  $\square$ ,  $\triangle$ ,  $\times$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\square$ Default Colour Palette  $\square$ ,  $\triangle$ ,  $\times$ ,  $\square$ ,

 $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\times$  Invisible Players  $\square$ ,  $\triangle$ ,  $\times$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ ,

Oktoberfest  $\square$ ,  $\triangle$ , X,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$  EA Custom  $\square$ ,  $\triangle$ , X,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\square$ ,  $\square$  Dream Team  $\square$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ , X, X, Z, Z

FIFA '97 ALTER SHADOWS

Start a match, then go to the instant replay mode. Hold R1 and move the D-pad & and & This lets you change the size of your players' shadows. Now exit out of the replay and continue.
MOTTY PLAYING

To see John Motson or the EA crew play football, go to a friendly match, choose the USA league and select Dallas or New York.

MOTTY SINGING Select track 6 on audio CD player.

FIFA ROAD TO WORLD CUP 'S UNLIMITED PLAYER ATTRIBUTES On Player Edit Screen, press L1, L2, X, □, X for infinite points to allocate skills. INFINITE MONEY

From the main menu, select Customise Squad, then Team Edit. Pick the club side of your choice and press  $\square$ ,  $\times$ ,  $\square$ , L2, L1. You can now highlight the club's money and alter it. Change it to a minus number and you will have infinite money to spend on transfers.

Note: Once you've altered your money, don't toggle the Shirt/Shorts/Socks or it'll return to the original amount.

press R1, L1, ♦, ♦, ⇔. When you play a match, the kicks will go higher and further.

Note: This only works in Friendly, Road To World Cup, League, and Training modes.

#### THE FIFTH ELEMENT

CHEAT MENU

1. Press L1, L2, R2, R1, Select at the main menu - a sound will confirm correct code entry.

2. Select New Game and a cheat menu will appear with level select. unlimited lives & shield, all weapons & items, and FMV sequences.

# FIGHTING FORCE

Hold ⇔ + □ + L1 + R2 at the main menu. The words 'Cheat Mode' will appear at the bottom of the screen to confirm that it has worked. Go to the options screen and you'll now be able to select invincibility and any stage you want to play.

# FINAL DOOM ALL WEAPONS & AMMO

Pause game, press: X, △, L1, ♦,

INVINCIBILITY Pause game, press: ♦, L2, □, R1,

⇒, L1, ⇔, O LEVEL WARP Pause game, press: ⇒, ⇔, R2, R1,

A. L1. X-RAY VISION

Pause game, press: L1, R2, L2,

MAP ALL OBJECTS Pause game, press:  $\triangle$ ,  $\triangle$ , L2, R2, L2, R2, R1,  $\bigcirc$  ALL MAP LINES

Pause game, press:  $\triangle$ ,  $\triangle$ , L2, R2, L2, R2, R1,  $\square$ 

LEVEL PASSWORDS Level/Health/Armour/Weapons/

Password/Title 2/125%/200%/All/ LB173PPWPM/Virgil 3/200%/200%/AII/ ZSNDHQW820/Canyon 4/200%/200%/AII/ KS5WZH4RKH/Combine 5/150%/200%/AII/ J!670JKQJG/Catwalk 6/200%/200%/All/ 5VJTM00W64/Fistula 7/200%/200%/All/ 4FHDW39X35/Geryon 8/200%/200%/AII/ W9NRG2W820/Minos 9/200%/200%/AII/ C958ZKCRKH/Nessus 10/200%/200%/All/ W!PQH1V71Z/Paradox

11/200%/200%/AII/ C!670JBQJG/Subspace 12/200%/200%/AII/ W7LTJOY!02/Subterra 13/200%/200%/AII/ K394TB8MFC/Vesperas

TNT 14/200%/200%/AII/ Y8PQH1V71Z/System Control 15/200%/200%/All/ F8670JBQJG/Human Bar 16/200%/200%/All/ WXJCL68W64/Wormhole 17/200%/200%/AII/ CX1W3PRCPM/Crater 18/200%/200%/AII/ WYKBM57V53/Nukage Processing 19/200%/200%/All/ CY2V4NQBNL/Deepest Reaches 20/200%/200%/All/ WVGFN4!Y46/Processing Area 21/200%/200%/All/ CVZY5MTFMP/Lunar Mining 22/200%/200%/All/ WWHDP39X35/Quarry 23/200%/200%/All/ CWOX6LSDLN/Ballistyx

24/200%/200%/AII/

At the team selection screen quickly

rums issue 442000



W1DHQ!40!8/Heck PLUTONIA 25/200%/200%/AII/ !LQP7W26WY/Congo 26/200%/200%/All/ W2FGR93Z97/Azteo 27/200%/200%/AII/ C2YZ8SLGSQ/Ghost Town 28/200%/200%/AII/ WZBKS8628!/Baron's Lair 29/100%/200%/AII/ HXZY5MMFMP/Death Domain 30/100%/200%/All/ OYHDP33X35/Onslaught

#### FINAL FANTASY VII

ALL ENEMY SKILLS STAR/ENEMY SKILL,

LEARNT FROM/LOCATION 01/Frog Song/ Touch Me/Gongaga 02/L4 Suicide Mu/Chocobo Farm Area 03/Magic Hammer/ Razor Weed /Western Continent 04/White Wind/ Zemzelett/Junon District 05/Big Guard/ Beach Plug/Costa Del Sol Beach 06/Angel Whisper/ Pollen Salitas/North Crater 07/Dragon Force/ Dark Dragon/North Crater 08/Death Force/ Adamantaimai/West Continent 09/Flame Thrower, Ark Dragon/Mythril Mine 10/Laser/
Death Claw/Coral Prison 11/Matra Magic/ Custom Sweeper/Midgar Area 12/Bad Breath/ Molbor/Gaia's Cliffs 13/Beta/ Midgar Zolom/Chocobo Farm 14/Aqualung/ Harpy/Coral Prison Area

15/Trine/ Materia Keeper/Nibel Mountains 16/Magic Breath/ Stilve/Frozen Mountains 17/????/

Jersey/Nibelheim Mansion 18/Gohlin Punch/ Goblin/Goblin Island 19/Chocobuckle/ Chocobo/Any Tracks 20/L5 Death

Parasite/North Crater

21/Death Sentence/ Bound Fat/Zango Valley 22/Roulette/
Death Deale /North Crater 23/Shadow Flare Weapons/ Dragon Zombie/North Crater

24/Pandora's Box/ Dragon Zombie/North Crater BARRET LUCKY SEVENS CHEAT Get Barret to level 70 and equip

him with the Missing Score and Wizard Bracelet, then give him the following materia: 5 x HP plus (1 star) Summon Phoenix (2 stars) Time (2 stars) Barrier (2 stars)

Destruct (3 stars) You may then equip Barret with as much yellow materia as you wish as this doesn't affect his hit

as this doesn't affect his hit points. Using this combination, Barret will get a HP score of 7777, which will allow him to inflict 7777 damage as a strike. REFILL HP

Cast Regen-All on your party, then quickly open the PlayStation lid when all opponents have been defeated. The game will be unable to load the victory screen and may glitch while the HP for each party member fills. After everyone is at full health, close the lid

to resume the game.

Full-Cure (2 stars)

Give all characters Reflect status, then cast any attack spell on all three. The spell will bounce three times into the enemy, each with the attack power of a full spell.

#### FINAL FANTASY VIII

IIIIAL IAMIAUI VIII
TEST ANSWERS
1:YNYYYNNYNN
2:YNYYYNYYNN
3:NNYNYYYNYN
4:NYYYNNYYNN
5:NNNYYNNYYY
6:YNYYNNYYNY
7:YYYYYNYYN
8:NYNNYYNNYN
9:NYNNNNNYY
10:YNNNNNNNN
11:YYNYYNYNY
12:NYNNYNYN
13:YNNNYNNNN
14:YYYYNYYNYN
15:YYNNNNNYNY
16:YNNYNYNNYN
17:YNNNYNNYNN
18:YNNNYNNNN

YNNYNNNNY

..YYNYNYYYNN ...YYYNNYYYN

NNNNNNNYYN ..YNNNNYYYYY ...YNNNYYNNNY ...YNYYNNYN

YYNYNYNYNN

NYNNNNYNYN

YNNYYYNYNN

NNNYYNNNYN NYNNNNYNN

FORMULA KARTS BONUS TRACK Enter the password WOODSTOCK to unlock an extra track. EXTRA KART Enter the password CHIPPIE to reveal

#### FORMULA 1

BONUS TRACK

this beast of a machine

20:

22:

23:

24.

25:

26

27:

28

29:

Choose a Single Race in either Arcade or Grand Prix Mode. Select any team, driver and track. When you reach the Race Qualify screen (Practice/Qualify/Race), hold down Select and press (quickly, as with all the following codes):  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ , △, 0, 1, 0

A message will appear to indicate it's worked. Now start the current race and abandon it. Choose a Single Race in Arcade Mode again and, when you reach the Circuit Select screen, flick through the tracks to find the Grand Champion Bonus Track the shape of an F1 car!

OTHER CHEATS On the Race Qualify screen in a Single Race (as before), hold down Select and quickly enter any of the following codes. A message will appear to indicate that the cheat has been activated.

Lava Mode:  $\Box$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\times$ . Buggy Mode:  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\Box$ ,

Buggy Mode: ♦, ♦, ○, △, ⇒, ♦,

Garbled Commentary: ⇔, ○, ♦, ♦,  $\emptyset$ ,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\square$ ,  $\square$ . German Commentary:  $\emptyset$ ,  $\emptyset$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,

Spanish Commentary: △, ○, ⇔, ○, △, 0, \$, 0.

#### FORMULA 1 '97 ARCADE HIDDEN TRACKS & '60S

MODE To reveal the hidden track in each arcade difficulty you must place first in every single race.

To activate the cheats, simply select 'Grand Prix' from the main menu. Then chanse 'Select Driver' Now edit. that driver's name and enter the following names for the desired effect: Virtual Reality Style Graphics VIRTUAL VIRTUALLY Background Music & New Sound FX SWAF SHOP Overinflated Tyres LITTLE WEELZ Wipeout 2097' Mode MAN Helicopter Viewpoint LENSE ZOOM Murray & Martin Sprite CHATTER BOX Four Extra Tracks BONUS BILLY Frogs Instead Of Raindrops CATS DOGS Round 16 In Championship OEAN AL ESI (200 Points, 2nd Place) NEAN ALES (O Points, Last Place) PEA AL ES (200 Points, 3rd Place) ALESI GEAN

You can access the different views. as in the original F1. When on the track, pull into the side and press Select on controller 2 to bring up the views menu. Note: It won't work if your car is in the pits - you must

EXTRA VIEWS

(200 Points, 4th Place)

be on the track. UNLOCK ARCADE TRACKS Enter your name as TOO EASY to unlock all the Arcade tracks. **BONUS TRACK/REVERSE** COURSES

First, race in Spain (Barcelona) and get black-flagged. Quit to the main options menu and select Williams no.1 (Jacques Villeneuve). Race any circuit (don't practise or qualify) and get black-flagged again. Quit to the main options menu and select any circuit. You will notice that you can select a bonus track and many of the courses will be in reverse

#### FORMULA 1 '98

SECRET TRACKS

Go to the Driver/Team Select and press O for Options, then Edit Driver Name. Change the name to the following to unlock two secret tracks: Cheesy\_Poofs.. .. Stunt Course ..Roman Forum Go Cows ..... (where '\_' = space)

#### FORSAKEN

CHEATS MENU

On the main menu, press ⋄, ⋄, ⋄, ⋄, ⋄, ×. Now select Cheat Options from the bottom of the Options screen.

#### FRENZY

LEVEL SELECT Enter PICKLE as a password. Don't worry when it says "Password Incorrect" – just press  $\triangle$  to return to the main menu, to find a new 'Cheat Menu' option. Choose the latter for a Level Select menu.

#### FROGGER

INFINITE LIVES Press pause then tap  $\Rightarrow$ ,  $\square$ ,  $\triangle$ , ACCESS ANY LEVEL Press pause then tap  $\Rightarrow$ ,  $\triangle$ ,  $\triangle$ ,  $\triangle$ , R1, L1, R1, L1,  $\bigcirc$ .

#### **FUTURE COP: LAPO**

PASSWORD CHEATS

and locked.

Enter these via the Password option found on either the Crime War or Precinct Assault zone selection DISYFISLFY - All missions completed (in current mode).

DITIFISLFL - All missions completed

completed. All Easter Egg weapons. SIFRGYBERR - No missions completed. Invincibility allowed. SYMRGOBRRL - No missions completed. All Easter Egg weapons. DYSIFASRHY – All missions completed and locked. All Easter Egg weapons. DYTIFASUHL - All missions completed and locked. All Easter Egg weapons. Invincibility allowed.

PAUSE CHEATS During a mission, press Start to pause, then Select to bring up the Options menu. Highlight 'Volume Sound FX' and enter one of the following codes. Then highlight 'Quit' and select 'Yes' - if the code was entered correctly, the options will flash once instead of quitting. You can then resume play. Note: Remember to be careful when entering each code, as if you get it wrong you'll end up quitting the game! Reload Shields □, Select, ○, ×
□, ○, Select, Reload Gun Reload Heavy Reload Special □. Select. □. O. Select, X 0, 0, 0, X Power Up Gun ×, ×, O, Select □, □, □, o, ×, o, × Power Up Heavy

DYPYFASRHR - All missions

X. O. Select. CRIME WAR PASSWORDS

Add 200 Points (Precinct Assault)

Blue Player To Black (Precinct

○, ○, Select, Select, ×, □

O, □, O, ×, Select, □, ×

□, Select, O, X,

Power Up Special

Invincibility

Assault)

2 Zuma Beach TAFRGYBLRR 3 LA Brea Tar Pits CRGRGYBLRY FUMRGYBLRL 5 Hell's Gate Prisor SICUGYBLLI TAFLIGYBLIR 7 LAX Spaceport CRGUGYBLLY 8 Long Beach FUMUGYBLLL All Completed

SIEVGYRISR JUMP POWER-UP

Disc 1:

During a Crime War mission, press Start to pause, then Select to bring up the Options menu. Highlight 'Volume Sound FX' and press ○ x4, □, ×, Select, □, ×, Select, ○. Then highlight 'Quit' and select 'Yes'. You'll now be able to jump higher - and over most walls

#### G-POLICE

2	EGLFXHBA
3	CNBYNSRI
4	SXTHKIFA
	EGGTATVI
	QYPZZAIA
	ISZVLOYI
	KFWBRYLA
	IWLQTDNA
The state of the s	OHQQGADJ
11	ORWBKODJ
12	QKKINTPA
13	SFHEKBRA
14	OHGLURSA
Disc 2:	
15	EJYZXTIJ
	GXUGMHKJ
	SZHBSNZA
	OJHQDBQJ
	WLLVEKFB
	AKANGLIB
۷٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠٠	ARAINGLID

	KVFAFLNB
22	RQOHYJEK
23	GHLOMXFK
24	KJYBKWSB
25	CZRWEIXB
26	IUVKNYYB
27	SFBYLYDC
28	AQFTEFHC
29	UYPOKIAL
30	AQDBCXPC
31	UQNOGDUC
32	GUZCYSLL
33	EIPQRUYC
34	MSTLKBCD
35	YWFACRTL
36	YGIVXAID (Credits)

INVINCIBILITY

During the 'Mission Briefing Screen' hold L1 + L2 + R1 + R2 + O +  $\triangle$  +  $\Box$ and press . A sound should follow, confirming that the code was entered correctly. The only drawback to this cheat is that the game will not progress past the current mission when it's active

ALL WEAPONS, UNLIMITED AMMUNITION

During the 'Weapons Loadout Screen' hold L1 + L2 + R1 + R2 +  $\bigcirc$  +  $\triangle$  +  $\square$  and press  $\Leftrightarrow$  A sound should follow, confirming that the code was entered correctly. Again, the drawback is that the game won't progress past the current mission when this cheat is

SECRET MISSIONS

To reveal all six secret missions, simply enter PANTALON on the password screen. The word 'Cheat' will appear in the bottom right corner of the screen to confirm that the code was entered correctly. The secret missions can be found within the

'Training Missions' menu.
OTHER EFFECTS

The following three codes are also entered on the password screen: SUPACAM – new camera angle BENIHILL – high-speed traffic WOOWOO - police siren

#### **G-POLICE 2**

SECRETS There are three different difficulties to complete each mission on. By finishing a mission on the Hard or Normal setting, you'll open up bonus galleries and FMV sequences as well as more music and missions. These can be accessed using the Database option. BONUS MISSIONS

There are 15 bonus missions concealed within the game. Some are training missions that help you get used to the new vehicles. Others are complementary missions to those that you complete in the game proper. They are unlocked by completing the game on Hard setting. LEVEL PASSWORDS

From the Options screen, select Password to input any of these codes. In fact, if you enter the one for Level 30, you'll be able to choose any level

on the start screen.	
2	OCTOPI
3	BRAINS
4	FINGER
5	
6	JUNGLE
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
17	
18	
19	
20	TANUKI

# the biggest database of tips, cheats and codes in any magazine

21		SALADS
22		DUFFC0
23.		PHONES
24		ASSERT
25		OXYGEN
26		JOYPAD
27		ACTIVE
28		MENACE
		WINDOW
30		AGENDA
	ESTA SAMPLE AND AND ASSESSMENT	

# GEX 30: ENTER THE GECKO

Press Start to pause game and highlight the 'Quit' option. Hold L2 and press:  $\langle \uparrow, , \uparrow, , \downarrow, , \rangle, \langle \downarrow, , \downarrow$ . You'll hear a chime if it's worked, as with all the other cheats.

INVINCIBILITY

Press Start to pause game and highlight the 'Quit' option. Hold L2 and press:  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\triangle$ ,  $\vartheta$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ . **LEVEL SELECT** 

Press Start to pause game and highlight the 'Quit' option. Hold L2 and press:  $\Rightarrow$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\triangle$ ,  $\diamondsuit$ ⇒. Resume play and press Select to bring up the special menu. Press & at the top for other

#### GEX QUOTES

Press Start to pause game and highlight the 'Quit' option. Hold L2 and press: A. &. O. A. & Resume play and Gex will now make a comment every time you press Select.
RAMBLING GEX

Press Start to pause game and highlight the 'Quit' option. Hold L2 and press:  $\emptyset$ ,  $\Rightarrow$ ,  $\Diamond$ ,  $\emptyset$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ , . ₽.

TIMER

Press Start to pause game and highlight the 'Quit' option. Hold L2 and press:  $\Rightarrow$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\triangle$ ,  $\times$ You'll get an on-screen timer during play. In the Media Dimension, press Select, then hold I to view the best times. DEBUG MODE

Enter Level Select code, then any other code in the Media Dimension. Press Select to bring up debug menu. Select 'Collectables Menu' for all the collectables and remotes you want. Select 'Get All Remotes', then increase the Red Remotes to maximum to open up all the areas

**BEST ENDING** 

Enter the following password, then go and defeat Rez in Channel Z to see the alternate ending. R1, R2, ×, L2, \_ ×, \_, R2, R2, R2, × L2, \_, ×, R2, \_, L2 R2, ×, L2, \_, ×, R2 \_, L2, R2, ×, \_

GEX

#### **PAUSE CHEATS**

Hit pause, press and hold R1, then enter the following codes: Electricity  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\bigcirc$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\bigcirc$ ,  $\diamondsuit$ , X, O, &, &.

Super Jump

Invincibility X, □, ₺, ₺, ₺, ₺, ⇨

#### GEX: DEEP COVER GECKO

LEVEL SELECT/DEBUG

Pause game, then hold L2 and press ♦, O, ⇒, ♦, ♦, ♦, ₽. Unpause and press Select to access the Debug menu for Level Select and

Collectables etc

Pause game, then hold L2 and press Φ, △, Φ, ₺. **GEX QUOTES** 

Pause game, then hold L2 and press ♦, ♦, ♦, ○, ♦, ⇒. Resume play and press Select to force Gex to make a

**VAULT CODES** 

Complete all four Secret TV levels (one in each Caves area) to open the vault in Mission Control. You can then enter it to input these cheat codes (move D-pad \( \frac{1}{2} \)/ \( \frac{1}{2} \) to change symbol; ⇔/⇒ to move between them; press × to enter code).

△ ○ ☆ □ □ ×Extra Life
□ X O O △ □Ten Lives
□ ☆ △ □ △ ♦Invincibility
□ ♦ △ △ ☆ ♦Eight Hit Paws
□×△□☆☆Play As Alfred
□ ♦ □ □ △ ♦Play As Cuz
□ ☆ ☆ □ △ △Play As Rex
○△□☆◇☆Gex Video 1
♦ ☆ □ × △ ○Gex Video 2
×♦ ⋧ △ △ ○Gex Video 3
☆××○□△All Gex Videos
□○○△××Level Select
□ △ × ☆ □ ×Gex Quotes
(press Select)
□ □ ◇ ○ × ×Cheat Menu
Inness Select

#### **GHOST IN THE SHELL** MISSION SELECT & ALL FMV

At the main menu, quickly press: R2, R1,  $\square$ ,  $\square$ ,  $\lozenge$ ,  $\diamondsuit$ ,  $\square$ ,  $\square$ , R2, R2. You'll hear a sound if you've done it right. You can now select any mission. To view all the FMV sequences, select Options, then Movie Replay

HIDDEN MOTOKO KUSANAGI PICTURE

Finish all missions without continuing to view a bonus picture after the ending credits.

#### **GLOBAL DOMINATION** LEVEL SELECT

During play, press X, L1, L1, R1, R1, X, L1 to bring up a level select box.

Press L2/R2 to scroll through the then \( \triangle \) to start that level. CHEAT CODES Enter these codes during play: Make Empire Bigger R1 x3, X, L1 x2

Shield Country X, Select x2, R1 x3, L1 x2, R1 Increase Special Weapons ×, Select x2, L1 x3, R1, L1, R1 Increase Special Forces Select, X, Select, X, L1 x2, R1 See Subs L1, R1, X x4, L1 x2

Increase Defence L1 x3. Select x4 Defence Split Into Six R1 x3. Select x2 × x2 Fire All Defences

R1, L1, R1, × x4

#### GRAN TURISMO

ARCADE MODE Extra Tracks (Easy Mode)

To reveal an extra four tracks (Autumnring, Deep Forest, SS R5, and Grand Valley Speedway) you need to win all three classes (A, B & C) on the first four tracks: High Speed Ring, Trial Mountain, Grand Valley East, and Clubman Stage 5.

Extra Cars (Easy Mode) Japanese Version

As you complete each new track (see above), you'll receive an extra car dealer to choose from. They are: Autumnring - Aston Martin; Deep Forest - Chevrolet; SS R5 -Chrysler Corporation; Grand Valley

Speedway – TVR.

Extra Cars (Easy Mode) European Version

Like above, but the extra dealers to choose from are: Toyota, Subaru, Dodge, and TVR.

Arcade Mode Ending Movie (Normal Mode) In order to open up the ending

credits, you need to win all eight tracks on all three classes. GT Hi-Fi (Hard Mode)

The final bonus item in arcade is this higher resolution mode. Although there are only three tracks to race: Clubman Stage Route 5, Special Stage Route 5, and Special Stage Route 11.
GRAN TURISMO MODE

GT Hi-Fi By winning the Gran Turismo World Cup you'll open up the GT Hi-Fi option – this is instead of receiving a car. To view the choice of tracks, simply click the 'Next' button within the Special Events selection; it is to the right of the

#### **GRAND THEFT AUTO**

CHEAT MODES

Enter the following player names to enable various cheat effects. Enter BSTARD for all weapons unlimited ammo, level select, 99 lives, armour, get out of jail, coordinate display, maximum wanted level, 5x bonus.

Enter THESHIT for all weapons, unlimited ammo, level select, 99 lives, armour, get out of jail, 5x bonus. Enter MADEMAN for all weapons, unlimited ammo, level select, armour, get out of jail.

Enter GROOVY for all weapons unlimited ammo, armour, get out of

MAXIMUM WANTED LEVEL Enter EATTHIS as a player name to

set the wanted level to four DISPLAY COORDINATES Enter BLOWME as a player name. NO POLICE

Enter CHUFF as a player name **ALL CITIES** Enter TURF as a player name. ALL CITIES (1 & 2)

Enter CAPRICE as a player name. CITY SKIP

Enter WEYHEY as a player name to instantly collect 9,999,990 points. LIBERTY CITY LEVEL (1 & 2) Enter FECK as a player name. LIBERTY CITY (1 & 2) & SAN ANDREAS LEVELS

Enter TVTAN as a player na ALL LEVELS EXCEPT VICE CITY 2 Enter URGE as a player name

**GOD CHEAT** Enter Your name as HANGTHEDJ and you can follow the red arrows to view

all the endings.
MORE CHEATS

Enter these as your name: SATANLIVES - 99 lives INGLORIOUS – all cities EXCREMENT – x5 multiplier PECKINPAH - armour, all weapons, get out of jail free key. SKYBABIES - partial level select FREE CAR BOMB

Even if you have no money, you can still get a car bomb fitted. Just drive into the shop and when the bloke says you haven't got enough money, he'll still have given you the bomb!

#### GRAND THEFT AUTO: LONDON CHEAT CODES

Enter one the following player names at the character screen to activate the corresponding cheats:

TOOLEDUP ....All weapons, full ammo, Get Out Of Jail Free Card, x3 Armour. SIDEBURN ......x5 Bonus Multiplier DONTMESS...All weapons, full ammo, unlimited Flamethrower, unlimited Machine Gun, Get Out Of Jail Free Card, x3 Armour

HAROLDHANDParrot image, all levels opened, all weapons, full ammo, unlimited Flamethrower, unlimited Machine Gun, Get Out Of Jail Free Card, x3 Armour, Coords, x99 Lives

x5 Bonus Multiplier, 9,999,990

GETCARTER......All levels opened, all weapons, full ammo, unlimited Flamethrower, unlimited Machine Gun, Get Out Of Jail Free Card, x3 Armour, Coords, x99 Lives, x5 Bonus Multiplier, x4 Wanted Level

Get Out Of Jail Free Card, x3 Armour

x99 Lives, x5 Bonus	Multiplier
MCVICAR	99 Lives
BIGBEN	9,999,990 points
SWEENEY	Coordinates
OLDBILL	.x4 Wanted Leve
GRASS	No cops
MAYFAIR	
RAZZLE	

#### **GRAND THEFT AUTO 2**

WUGGLES

CHEAT CODES Enter the following as a player name for these effects. Also if you want to change radio stations, tap forward

when driving. ITSALLUP .Select any level NAVARONE ....All weapons MUCHCASH .Infinite energy LIVELONG . LOSEFEDS... .....No police DESIRES . ...Maximum wanted level .....Multiplier x5 BIGSCORE .10 million points NOFRILLS. .....Debug mode ...Display coordinates

#### HARDCORE 4X4

Select Time Trial from 'Race Type' on the menu, then start time trial. Select 'Edit Details' and then 'Edit Name'. Now enter the special

CHOOSE RACE CLASS

Enter 'MAINLINE' to choose the other race classes, pro and extreme. This also enables the Mother truck.

RAINING FROGS! Enter 'RAINEROG' SECRET ASTEROIDS

Enter 'DUTCHMAN'. Now by pressing △, go back until you can select Options from the first menu.
Select 'Credits' to play a special
game of Asteroids. The controls are
× for fire and O to thrust.

#### HARD EDGE

SECRET COSTUMES

After the game has been completed. you'll get additional costumes for all of the characters. Load up the finished save game from your memory card and start a new mission. Go to the character select screen. Select the Arms option and the characters' new togs will be displayed. Each character has three

costumes and a secret weapon. The latter can be obtained the third time the game is completed. Each character has a single extra weapon.

#### **HEART OF DARKNESS**

LEVEL & SCREEN SELECT Hold L1 + L2 + R1 + R2 on controller 2 and turn on the PlayStation. Keep the buttons pressed and select Options from the main menu. Choose the 'Load Game' option to select any level, then any starting point!

You can also view all the FMV sequences by selecting 'Show Cinematics' from the Options menu.

#### HERCULES

L2 The Hero's Gauntlet .. Serpent, Medusa, Coin, Medusa L3 Centaurs' Forest ..... Centaur, Hercules Silhouette. Minotaur, Archer

L4 The Big Olive ..... Centaur, Coin, Serpent, Hercules Silhouette L5 Hydra Canyon...... Coin, Gladiator Helmet, Coin, Soldier L7 Cyclops Attack ...... Gladiator Helmet, Pegasus, Hercules Silhouette, Archer L8 Titan Flight Soldier, Coin, Coin, Lightning Bolt L9 Passageway Of Eternal L10 Vortex Of Souls .... Soldier, Lightning Bolt, Soldier, Centaur

#### Pegasus, Soldier, Centaur, Soldier HEXEN

View All Movie Clips.....

Enter the options screen from the main menu and select 'Pad Config'. Hold R2 and press  $\Rightarrow$ ,  $\diamondsuit$ ,  $\Rightarrow$ ,  $\triangle$ ,  $\times$  at the pad configereen. A sound will confirm correct entry. Begin playing and pause. Use the 'Cheat' selection from the menu to access God mode etc.

#### HOT WHEELS

CHEAT CODES

Enter all the following codes on the main menu (you don't even have to input them quickly). A revving sound will confirm entry.
UNLIMITED TURBOS

R2, L1, □, △, R1, L2, L1, R2 **SMALL CARS** 

□, R2, L2, △, △, L2, R2, □ LARGE TYRES □, △, □, △, R1, R1, L2, L2
FLAT-SHADED GRAPHICS L1, R1, L2, R2, L1, R1, L2, R2 STRANGE COMMENTARY R2, R1, L2, R2,  $\square$ ,  $\triangle$ , L1, R1

TOW JAM TRUCK □, △, L1, R1, L2, R2, □, △ Go to Cars selection menu to find the new Tow Jam tow-truck.

#### **IMPACT RACING**

DISCO FEVER

After completing the game, you're rewarded with a clever extra feature: the Virtual Jukebox! This lets you take out replace the game disc with any music CD and watch a load of coloured patterns on screen, reacting in time to the beat. Press Select to see the music infoand left/right to change tracks.

To go to the jukebox from the start, input 'JOURNEYS.END' on the password screen. Extra specia passwords can be found by completing the game on each of the

DEBUG MODE

Enter RABBITBADGER on the password screen to make 'Debug Mode' appear at the bottom of the main menu. This enables you alter the time limits, number of power-uns. enemy intelligence, and even switch the track type for each level. **FULL WEAPONS** 

Enter ALL.TOOLEDUP on the password screen and start the game. You will have a fully supply of all the special weapons.

BONUS LEVELS

Enter BONUS.LEVELS on the password screen and start the game. Instead of playing the main tracks, you will play each bonus level in turn. This is a great way to practise them.

Go into the password section and enter: I.AM.IMORTAL When you vord section and start the game you'll be invincible. Enter LOADSOFSTUFF on the password screen for infinite ammo. FINAL LEVEL Enter ENDGAMELEVEL on the

password screen

# THE INCREDIBLE HULK

World/Easy/ Medium/Hard CASTLE/70000F630A/ 60080FFB85/80100F8401 ICE/ADDODA352E/ 90080ACDAA/B0100A5626 UFOS/C000010759/ B008019FD4/D010012850 MAESTRO/300006D8BD/ F01005616D/101005F9E8

# INTERNATIONAL SUPERSTAR SOCCER DELUXE

## DOGGY CHEAT!

Enter the following code on the title screen:  $\langle \cdot, \cdot \rangle$ ,  $\langle \cdot, \cdot$ worked, you should hear a bark Now when you start a match, the ref and linesman will have turned into dogs! Don't expect any favours from man's best friends though you'll still get booked for fouling on the pitch.

# INT. TRACK & FIELD

## **CHANGE SWIMSUITS**

On the Game Select screen, highlight will be changed to bikinis! HIDE GAUGES

- 1. Go to the title screen
- 2. Choose Start.
- 3. Enter any event and pause the
- 4. Hold L1. L2. R1. R2. □, ×, △, 5. While still holding them, press or & repeatedly to get the gauges to move off the screen.

# **GUEST APPEARANCES**

Here's how you can see everything Space Shuttles to dinosaurs Pole Vault - Space Shuttle 1. Clear the qualifying height (4.5

- metres).
- 2. On the second attempt, set the pole to 5.0 metres and clear it.
  3. On the next pole setting, a Space Shuttle will fly by.
- Shot Put T-Rex 1. Get a distance that is composed of all the same digits (eg '55.55').
- 2. A huge T-Rex will visit the stadium. Javelin - UFO
- 1. Tap a Run button once and you'll begin jogging towards the foul line. 2. As soon as you see the angle meter appear, press and hold the Angle button (get it above 73 dearees).
- 3. As soon as the meter rises, begin pressing the Run button rapidly. 4. Make sure you're at a high speed and let go before the foul line.
- 5. If you did it right, you'll hear some noises and a UFO will fall... with your javelin protruding from it! Discus - Birds

Get a distance that matches metres and centimetres (eg '23.23').

Triple Jump - Gopher
Match the last three numbers of your distance (eg '19.99').

Long Jump - Mole
Jump a distance where all the numbers are the same; eg 6.66m. A mole will appear from the spot of

your jump. Hammer Throw - Balloons Throw a distance where the centimetres are the same as the metres; eg 21.21m. A load of coloured balloons will be released from

High Jump - Blimp

Qualify in the first attempt. Then adjust the bar by more than 40cm and make sure you clear that attempt too. Then, during the third jump, a blimp will appear on the screen. Adjust the height to the maximum of 2.70m. If you clear that, you can then adjust up to

# IRON & BLOOD

## PLAY AS AVATAR

On the character select screen, on the triaracter select screen, hold ⇔ and press □. Release, then press ⇔ + ○. The cursor will finish up in the bottom-left corner and you'll now play as the baldie

Type these combination's on the Character Select screen for extra

## LORD OF CHAOS

MINION OF CHAOS L1 + L2 + R1 + R2 + + + × MINION OF ORDER

STRAHD ♦, ♦, ♦, R1, R2, L2, L1

# ISS PRO '98

CLASSIC ALL-STARS TEAM Highlight the 'Exhibition' option on the Mode Select screen, then quickly press ↑ x2, ↑ x2, ⋄, ⋄, ⋄, ⋄ X. The sound of applause will confirm correct code entry. On the team selection screen hold L1 + R1 to make 'Classic All Stars' appear, and press  $\times$  to select it. The team has maximum stats and includes greats such as Banks and Beckenbauer, albeit with garbled names.

Note: If you return to the Mode Select screen, you'll have to re-enter

# JERSEY DEVIL

# EXTRA LIVES

Enter the Overworld and jump up to get the extra life from the top of the fountain. Now pause the game and check your status, then unpause and another free life will be on top of the fountain! Repeat this process to collect as many lives as

# JET RIDER

# SPECIAL CODES

You don't have to win a Full Season at Professional level to input the cheat codes. Instead, go to the Options screen and set the difficulty to Professional and laps per race to 6. Press Start to return to the title screen, then quickly press  $\bigcirc$  x3,  $\square$ ,  $\triangle$  x2,  $\square$ ,  $\triangle$ . If it's worked you'll hear a sound and see a balloon saying saying 'Codes Enabled'. You can then enter all the usual cheat codes. Super Agility

⊕, ○, ⇔, L1, ⇔, ⇔, ⇔, ⇔ Zero Resistance  $\Box$ , L1,  $\triangle$ ,  $\Rightarrow$ , L1,  $\oplus$ , R2,  $\triangle$ Double Stunt Points ⇒, ♦, ○, L2, △, ○, R1, R2 Show-Off Camera Enabled ∜, □, △, L1, L1, R1, R1 Air Brakes R1, R2, \$, L2, \$, ○, \$, ○ Rocket Racer Δ, φ, φ, **L2**, **L2**, φ, φ, φ Unlimited Turbos △, ○, ⇔, R2, ⋄, □, ⋄, △ 

# Two-Player Computer Al Code ○, □, R2, ○, △, L2, ⇒, ♦ **JONAH LOMU RUGBY**

## **SPECIAL TOURNAMENTS &** TEAMS

If you win the Territories Cup,

don't quit - select Play and you get an extra league with the British Lions. World XV, and Barbarians. When you've won that, select Play again and you get a special cup with some funny sides including Team Lomu (a teamful of Jonah Lomus), Rage All-Stars, and the Codemasters team.

# **JUMPING FLASH**

START ON ANY WORLD On the title screen, press the following buttons to enter any 

done it correctly, the screen should turn red. Now press the Start button and use Left and Right to

# **JUMPING FLASH 2**

### **RACHEL AS SUPPORT**

On the title screen, press  $\Leftrightarrow$ ,  $\Rightarrow$ , R1, L2, L1, R2,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ , Select. Select character from Support Al. TEX AS SUDDORT

On the title screen, press ô, ₺, L1, R2, R1, L2, ⇔, ⇒, Select. Select character from Support Al.

# KENSEI: SACRED FIST

**FULL PAUSE SCREEN** Pause during play and press R2. HIDDEN COUNTERPARTS

Finish Normal mode with each of the nine characters to unlock their counterparts. Note that you can change the rounds to one and time to 20 seconds to complete the game faster.

### Counterpart Character Akira

Yugo Yuli Qingtao Cindy Douglas Allen Steve Arthur Ann Heinz Kornelia Hyoma Sessue David Mark Sava Genva SECRET FIGHTERS

Zhou

Once you have unlocked all nine hidden counterparts, finish Normal mode again with any of the original characters to unlock Zhou.

Once you have unlocked all nine hidden counterparts, finish Normal mode again with any of these to unlock

Jelly/Billy

Complete Normal mode with Kaiya to unlock the birdmen. When selecting, for Jelly (parrot head) press  $\Box/\triangle$ ; for Billy (penguin) press X/O Kazane

Complete Normal mode with Zhou to unlock this lovely lady. EXTRA MODE

When you've unlocked all 22 characters, a new 'Extra Mode' option will appear on the main menu. This is a bonus game (called Running Bugi) where you can choose any charact to run around the various race tracks! ALTERNATE COSTUMES

To select the fighter's first costume, select him/her with  $\times$ / $\bigcirc$ . For the second costume, instead select with  $\Box/\triangle$ . If both players select the same fighter in Vs mode, they'll

automatically have different costumes. NO PAUSE

If you want to the freeze the screen to admire a particularly good move, simply press Start to pause the game, then L2 to get rid of the pause menu. (To unpause, press L2 again, then

# KILEAK THE BLOOD

To start off the game with

everything, follow these instructions. At the title screen, where the little 'sperms' are congregating, press ○ six times then rotate the D-pad three times, clockwise from Right. Then hit △, □. △. X. Start.

INVINCIBILITY When the intro screen comes up, push this combo three times in less than five seconds:  $\triangle$ ,  $\triangle$ ,  $\Leftrightarrow$ ,  $\Rightarrow$   $\square$ , Select, L1, L2, R1, R2. The background will turn blue

# KKND: KROSSFIRE

### CHEATS MENU

In order to activate the cheat, begin a game with your chosen side. When has started, hold L1+R1+R2+L2

and press Start. This will bring up the pause menu. Highlight and select the 'Display Password' option.

When the password is displayed, tap

⇔, ○, □, ⇒, X. Return to the pause
menu and there should be a new cheats submenu available. Accessing this will give you extra money, invincibility, no shroud, and instant

victory.
PASSWORDS **Evolved** The Guns Of Navaho HHQQQ4 The Spiders Lair The Seven Samurai HIDDON The Rabbit Warren HI GGGZ IQQQHZ The Birds I'll Be Your Friend Supply Run IAQQGZ IVQQUZ Napalm Sunday The Wall Of Death IGOHG7 ILQHLZ Dam It Janet JUQFLZ Take The Tower JDQ6LZ Aerial Supremacy Operation Donut JCH6LZ JKU6LZ End 2 Robots KVG6LZ End 2 Symmetrics **K8GLLZ** DTSQSB The Great Escape Hide And Seek DUSQSI Let's Get Technical DBSQSS Kamikaze Squad DJSQSZ Phoenix RiverESSQGZ Impending Annihilation ETSQUZ Charlie Don't Surf FOSGHZ Convoy EN This Ain't Avalon EJSHJZ Robots Must Die! **FGSUJZ** Heavy Weapons Operation FISGJZ First To The Middle F3SLJZ Con Air/ Special Delivery Strike Three GSULJZ FNGLJZ Death To The Freaks G1HLJZ Series 9 Driving Miss Daisy Gopher Hunt LI1Q1I L41Q14 Divide And Conque 101010 Checkpoint Charlie LZ1Q1Z Highway To Hell
Bridges Of Mad Son County M11Q4Z

MB1QIZ Ring A Rosie MP1QQZ

Grapes Of Wrath The Glue Lagoon M91077 MZ1HZZ Mutants Off-Line Walls Of Jerry Co N41UZZ NN1GZZ Islands In The Stream NF1177 N94LZZ River Runs Through It Ground To Air 0111.77 Survivors Go Home

# KLONOA: DOOR TO PHANTOMILE

# EXTRA VISION BONUS LEVEL

In order to open this extra hard level you must release all 72 Phantomilians.

# MUSIC PLAYER

By completing the 'Extra Vision: Balue's Tower' bonus game, you'll open up this nifty music box.
BLOWING LEAVES

Press L2 and R2 at the title screen to blow the leaves off the

# FIREWORKS

Well, if you finished the Extra Vision stage with a perfect gem count (150), then during the sequence when Lephise and Klonoa are listening to the music box, the sky will fade to darkness and you'll be treated to a display of fireworks shaped like various items, characters, and creatures

# KNOCKOUT KINGS 99

### FIGHT AS A BEAR

Press ⇒ + □, ⇒ + △ the main menu - a bell will confirm the first three combinations; a whoosh, the final one. Select any boxer in order to fight as a bear. BIGHEAD BOXERS

Press  $\Leftrightarrow$  +  $\bigcirc$ ,  $\Leftrightarrow$  +  $\triangle$ ,  $\Leftrightarrow$  +  $\square$ , at the main menu – a bell will confirm the first three combinations; a whoosh, the final one. Choose Career mode and the boxers will have

## TAUNT OPPONENT

Press R1 + R2 + x to perform a taunt.

# KNOCKOUT KINGS 2000 HIDDEN BOXERS

Choose Career mode to create a new boxer. Enter his name as any of the following to get a hidden boxer. Proceed to the ranking screen and you can save him for use in Career or Exhibition mode. ROSWELL Alien .Clown MARLON WAYANS ......Gargoyle ...Gargoyle ....Comedian JERMAINE DUPRI .. Hip-hop musician Q TIP ..Geezer from A Tribe Called Quest
O ......Guy who did game music MARC ECKO .. Founder of Ecko clothes
ED MAHONE .......Undefeated boxer

# KULA WORLD

INVINCIBILITY
Press ⇒, ⊕, L1, R2, R1, ○, △, □ during play and your ball will start flashing

# 30,000 EXTRA POINTS

Press  $\Box$ ,  $\Diamond$ ,  $\Diamond$ , L2, R1,  $\triangle$ ,  $\times$ ,  $\triangle$  during play. COMPLETE LEVEL IS GO TO

# BONUS)

Press  $\triangle$ ,  $\diamondsuit$ ,  $\triangle$ , L2, L1, L2,  $\square$ ,  $\times$  during any normal level to instantly complete it and go to the bonus level.

POWER PILL ON/OFF

Press ⇔, ○, L2, ○, R1, ○, □, ○ during play for that warped power pill effect

# EXTRA TIME (TIME TRIAL MODE)

Press  $\bigcirc$ , L1,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\triangle$ ,  $\diamondsuit$  during play in Time Trial mode to add 30 seconds to the timer. Note: This may only be done once per

CHEQUERED BACKGROUND

# Press L1, O, $\Leftrightarrow$ , $\Leftrightarrow$ , L2, $\Leftrightarrow$ , R2, R2 during any normal level. MOTION BLUR

Press ⇒, ○, □, L1, □, ○, ○, □ during any bonus level for a weird blurring

# LEGACY OF KAIN: **SOUL REAVER**

# CHEAT CODES

To enter any of these codes, press Start during play to pause the game. Then hold L1 or R1 while entering the code - if it's worked you'll hear a sword hitting something. When you unpause the game, the cheat will be activated.

Refill Health

Raise Health Coil To Next Level

Raise Health Coil To Maximum (Level

Hurt Raziel

Refill Glyph/Magic Meter

Raise Glyph Meter To Maximum (52 Pts)  $\triangle$ ,  $\Rightarrow$ ,  $\emptyset$ ,  $\Rightarrow$ ,  $\Diamond$ ,  $\triangle$ ,  $\Leftrightarrow$  $\triangle$ ,  $\Rightarrow$ ,  $\emptyset$ ,  $\Rightarrow$ ,  $\Diamond$ ,  $\triangle$ 

Turn On 'Pass Through Barriers' Ability \$,0,0, \$, \$, △, ₽

Turn On 'Soul Reaver' Ability

Turn On 'Wall Crawling' Ability

Turn On 'Force' Ability

Turn On 'Swim' Ability

Turn On 'Constrict' Ability

Forge Soul Reaver With Fire

Imbue Reaver = Fire

Imbue Reaver = Ariel  $X, \Rightarrow, \uparrow, \uparrow, \triangle, \Leftrightarrow, \Leftrightarrow, \uparrow$ 

Imbue Reaver = Kain X. O. . A. . . . . A

Turn On Force Glyph Spell

Turn On Stone Glyph Spell

Turn On Sound Glyph Spell

Turn On Water Glyph Spell

Turn On Fire Glyph Spell  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ , L2,  $\diamondsuit$ 

Turn On Sunlight Glyph Spell

Allow Shift Any Time (+ Swim etc)

Note 1: If you have already turned on a superior ability (thereby also activating an inferior ability), entering the code for the inferior ability will

have no effect. Note 2: Some of the cheat effects are only active when Raziel is in the material realm, including the Glyphs and Fire/Ariel/Kain Reaver.

# LEGEND OF KARTIA SECRET SPELLS

There are several spells that can only be gained by experimenting with

Kartia combinations...
SPELL KARTIA SPELL Big Disaster Quake + Big + Disaster

Big Quake Quake + Mold + Big Core Quake Quake + End + World + Star + Law

Quake + Intense + Violent.

Hat + Skin + Goblin Ogre Jacket Jacket + Skin + Goblin
Ogre Shoes Shoes + Skin + Goblin Power Quake Quake + Strong +

Intense Quick Quake + Goblin + Fast

# LIBERO GRANDE

PLAY AS GREGORIO ZONARAS

Complete Arcade mode on the Normal difficulty setting.
PLAY AS ARNOLD LANG Score over 8,000 total points on

Player Challenge mode.
PLAY AS RUPRECHT GOES Complete all nine events in Player Challenge mode.
PLAY AS DAVID MAGELLAN

Score over 1,150 points on every event in Player Challenge mode. PLAY AS BOLAND FOGARD CAILAUX, POWEL GARDNER, OR GERALD WELLS

Win the International Cup with all countries on the Normal difficulty setting.

# LIFEFORCE TENKA

ALL WEAPONS

Pause the game, hold L1 and press:  $\triangle$ , R1,  $\triangle$ ,  $\square$ , R1,  $\bigcirc$ ,  $\square$ . Then release L1. LEVEL WARP

Pause the game, hold L2 and press  $\bigcirc$ ,  $\bigcirc$ ,  $\Box$ ,  $\triangle$ , R1,  $\Box$ ,  $\triangle$ ,  $\bigcirc$ . Then release L2.

# LIVE WIRE ALL LEVELS UNLOCKED

On the level select screen, hold  $\triangle$  and press  $\Leftrightarrow$ ,  $\vartheta$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ . You will now be able to select any level on each of the environments by pressing \$/\$.

CHEAT CODES

Enter any of these words as your manager name, when beginning a new

WET WET WET Rains every game FACTOR 25 Sunny every game KING MIDAS500 million starting cash BACK SEAT MANAGER Best tactics &

formation selected
GOOD KICKIN Player replaces ball in highlights
THE BEST Players' skill level is 90%

NORTH AND SOUTH All transfers QUICK DRY CEMENT Faster stadium

upgrade
WITCH DOCTOR Injuries heal quickly
IVOR INVINCIBLE Never lose match

# LOADED

Go to the in-game options screen and hold down L1 and L2 for about ten seconds. Keep holding them and press the following key sequences New menu options will appear for the

Smart -R1, R2, X, △, □, ○, R1, R2, ○, ○, □ Skip Level -

×, R1, △, R1, □, ○, R2, R2, ×, □, Level Select -

♦, ♦, ♦, ♦, △, ○, ×, □, ×, △, □, ○
God Mode =
□, ♦ x2, □, ♦ x2, ○

SECRET CHARACTERS

All you've got to do is enter one of se two codes at the main menu to access the special characters. If you can get it to work, write in and tell us how, you might be in for a reward!

Nightstalker: ×, ○, ×, ○, L2, R1, ×, ○ Cannonball: Select, O, X, O, X, R1, R2, O, X

# LONE SOLDIER

To activate, pause the game and enter the following codes... God Mode

Skip Any Level \$, 0, △, ₺, \$ All Weapons And Ammunition \$, ₹. 0. △. ♦. ₹

# THE LOST WORLD

# **PASSWORDS FOR 99 LIVES**

Compy Velocirantor Sarah

XXOADXDXDDAC XXOADDDXADAD 

### RAPTOR GALLERY

Δ, Ο, Δ, Χ, Π, Δ, Ο, Π, Χ, Χ **HUMAN HUNTER GALLERY** TYRANNOSAURUS REX GALLERY  $\bigcirc$ ,  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\Box$ ,  $\times$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ ,  $\times$  **PREY GALLERY**  $\times$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\times$ COMPY GALLERY

 $\bigcirc$ ,  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ ,  $\Box$ ,  $\triangle$ ,  $\Box$ ,  $\times$ ,  $\times$ ,  $\bigcirc$  LEVEL SELECT Enter the following password three times (the first two it will be deemed

invalid): □XO△△X□O△OX□ You'll hear a chime and a level

menu will appear. Press ⇔ and ⇒ to switch between the characters. You can also view the movies.

While playing, press L1 + ☆ + × +

□. Hold these buttons down until your gun stops shooting darts and you should be able to fly!

Note: This code only seems to work in Human and Prey modes.

# LOST VIKINGS 2

INFINITE ENERGY

Input this code on the password screen (select 'Load Game'): CH3T

You can now start a new game or enter a level password to play with

LLVLL CODES	
1	NTRC
2	
3	
4	
5	
6	
7	BR4T
8	K4RN
9	
10	
11	
12	
13	
14	B3SV
15	
16	
17	
18	
19	
20	
21	H4RD
22	HRDR
23	
24	

# MACHINE HUNTER

.SHCK

H3LL

B4DD

Enter these cheats in the password screen for the desired effect. Unlimited Continues

\*URANUS\*\* One Hit Kills GRIMREAPER Demo Droids DEMODROIDS

SUPER CHEAT 1. Go to the password screen. Enter ???HOST??? as a password. 3. Go the Options screen and highlight 'Cheat'.

# MADDEN NFL '98

HIDDEN TEAMS

At the Create Player screen (via Front Office menu), enter the following names (and save created players)in order to gain access to the hidden

EA Sports Team - ORRS HEROES Tiburon Team - LOIN CLOTH All-Time Leaders - LEADERS All-Time All Madden - COACH All '60s Team - PAC ATTACK

All '70s Team - STEELCURTAIN All '80s Team - GOLD RUSH NFC Pro Bowl - ALOHA AFC Pro Bowl - LUAU HIDDEN STADIUMS

At the Create Player screen, enter the following names for hidden stadiums. After entering the code and saving the player, go to the Stadium Select screen and scroll down until you find the new stadium JETSONS Cleveland Municipal Stadium

DAWGPOUND Oakland Coliseum SNAKE Tampa Bay Stadium BIG SOMBRERO Orange Bowl DANDAMAN OLDDC SHARKSFIN Tiburon Stadium GHOST TOWN

# MADDEN NFL '99

**BONUS STADIUMS** 

Enter the following codes on the Code Entry screen ('\_' = space).
Then go to Stadium Select (from team selection screen) to find the new stadia (at the bottom of the

Stadium Code Old Oakland STICKEM Old Miami NOTAFISH EA\_STADIUM EA Sports Old Cleveland DOGPOLIND99 Old Houston (Astrodome)FOR\_RENT Tiburon OURHOUSE Old Washington (RFK) THEHOGS Old Tampa BONUS TEAMS SOMBRERO

Enter the following on the Code Entry screen.

Note: You can only have a total of 15 codes active simultaneously. NFC Pro Bowl BESTNFC AFC Pro Bowl AFCBEST All Madden 1998 ROOM TURKEYLEG All-Time Madden Stats Leaders IMTHEMAN

75th Anniversary Team THROWBACK Equipment Managers GEARGUYS All 60s Team All 70s Team PEACELOVE BELLBOTTOMS All 80s Team SPRBWLSHUFL All 90s Team HEREANDNOW HAMMERHEAD 1999 Cleveland Browns

WELCOMEBACK EA Sports

### MADDEN 2000 CHEAT CODES

Choose Secret Codes in the System Options to enter any of these.

Special Effects BIGFOOT..........100 Yard Field Goals PIGSKINSFLY .......100 Yard Passes BINTHECLUB ..QB Is In The Club (No

FASTFORWARD.....Speedball (Fast MAGNASAVE .... Hands Of Glue (Great Receivers) NUS ....Super Speed Burst

SMACKDOWN .....Super Stiff Arm SPRONG .....Super Jump SPRONG ..... .....Prime Time (Easy Interceptions)
EXPRESSBALL ......No Interceptions FINALTIME......Players Fatigue Quickly TEFLON......Players Harder To Tackle POPWARNER 5 Yards To First Down FIRSTIS20 .. 20 Yards To First Down PAINFUL .......More Injuries
ROLLERGIRL .....Fumblerooski (More

FRAPLPRO (More) Defensive Scoring MINIME ... .....David Vs Goliath REFISBLIND ..... .... Blind Referee .Curved Space-Time MOEBIUS ......
DRBENWAY.... ....Weird Scoring Rules STATICCLING .....Electric Sidelines TALKINGWHAT ......Floating Heads VERTIGO......Ball Camera

COTTONCANDY ......Tiburon Bros COUNTMADDEN ......Maddenstein Stadium ......Nile Hi Stadium FEEDTHELIONS ....Tiberium Stadium ITSINTHEGAME ..EA Sports Stadium KLAATU ......Gridiron Stadium PANCAKES ......Alpha Blitz Stadium PANCARES .......Alpha Bitz Stadium GUETZLCOATL4th And Incas Stadium SPACEBALL ...Cosmodome Stadium TETANUSHOT...Salvage Field Stadium WEPUTITTHERE .....Tiburon Stadium WILDWEST ....Dodgy City: Old West Stadium Stadium XMASGIFT ......Xmas Rush Stadium WEARETHEGAME....EA Sports Team SHARKATTACK .......Tiburon Team ONESMALLSTEP......Fantasy Team: Comets ...Fantasy Team: Clowns INTHEFUTURE ......Fantasy Team: MADMADDEN ......Fantasy Team: Junkyard Dogs COWBOYS Fantasy Team: Marshalls KTHULU ....Fantasy Team: Monsters WRAPPEDUP .......Fantasy Team: DOASWEDO ......Fantasy Team: TREMENDOUS1\_2 ....Fantasy Team: Sugarbuzz XMASFILESFantasy Team: Toymakers PLAYWTHHEART ......Fantasy Team: Vipers
MOJOBABY .....All 60s Team LOVEBEADS.....All 70s Team BIGHAIR .....All 80s Team INTERNS ..... All 90s Team TEAMMADDEN ..... All Madden Team TIMELESS... Madden Millennium Team ALLTIMEBEST .. NFL Millennium Team GETMEADOCTOR .......72 Raiders ..88 49ers PREDATORS.......95 Colts STEAMPUNK......95 Steelers EARTHPEOPLE ......97 Broncos TUNDRA ......97 Packers

Stadiums

# MAGIC CARPET

CHEAT MODE

On the options screen, enter  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ . You can now select an y level. Also, pause the game and press: for more mana ∧ for all spells O to restore world

# MARVEL SUPER HEROES

DOCTOR DOOM

To play as the doctor you' will need to complete the arcade game at the default settings. Save the game to your memory card and input this code on the character select screen: tap & then press and hold &, fierce kick, medium kick, and light kick in that order. When all the buttons are held, you'll hear "Captain America" but Doctor Doom will be selected. THANOS

To play Thanos enter the following code. Tap  $\lozenge$  then press and hold  $\lozenge$ , fierce punch, medium punch, and light punch. When they are all held down you'll hear "Spider-Man" and Thanos will appear. ANITA

When both the characters above are

enabled, you can input this code to play as Anita. Press 

Simply hold  $\vartheta$  if the character is at the bottom of the select bar or  $\vartheta$  if they are at the top to get their alternative costume

FLOOR FIGHTER

Press Select when the battle is over. You can now move about the screen and give a few digs to the character on the ground to relieve some frustration

Tap  $\vartheta \ \vartheta$  + Select to activate your character's taunt move. HALLOWEEN

When you have activated a reality gem, press Select to lob laughing pumpkins at your opponent.

# MAX POWER RACING O

**UNLOCK ALL TRACKS** 

In Arcade mode, highlight Africa or the map and press R1, R2, R1, L1, L1. You'll hear a noise and you location. can now select any location

In Arcade mode, highlight Rome on the map and press L1, ○, R1, □, L2, ☐ to hear a noise. Select any of the bottom five locations and all the GTi cars will be selectable.

UNLOCK ALL SPORTS CARS In Arcade mode, highlight UK on the map and press R1,  $\Box$ , L1,  $\bigcirc$ , R2,  $\bigcirc$  to hear a noise. Select any of the top

five locations and all the sports cars

RADIO-CONTROLLED CARS In Arcade mode, highlight USA on the map and press □, L1, R2, L2, ○, R1 to hear a noise. Select any level: while it's loading hold ⇔ + L2. The cars will now be small with aerials.

SECRET MAX POWER RACE In Arcade mode, highlight Peru on the map and press ○, □, R2, R2, R1. R1 to hear a noise. A new 'Max Power' location should have appeared just below Peru: select it to race with souped-up red cars.

# **MECHWARRIOR 2**

Enter the following codes at the password screen for various effects. When the code is entered correctly you'll hear the female voice that you get on the Mech selection screen. Cruise Control Throttle #AXO/A4YYA

You no longer need to hold the throttle button down.

Invincibility ##XO/A><UZ You never need die again. Unlock All Missions

T<XO/AXA<= This unlocks every mission in the game!

Extra Mech: Elemental

T/XO/AZ<#\* The Elemental is a very small Mech, more like a suit of armour.

Extra Mech: Tarantula # /XO/A4<LY

A leggy lovely to give you the creeps
Extra Chassis Variants T#XO/AX<<

The next time you visit the Change Mech screen you'll see extra char variants, each equipped with slightly different weapons.

Overweight Mechs Allowed #0X0/A>>0/

Throw away that Slimfast: you can now carry as much weight as you

Unlimited Ammo TOXO/AX>TU

Fire away to your heart's content.

Heat Tracking Off

#XXO/A4>Y+

Now the heat generated by your weapons will build much more slowly. This enables you to fire quicker without worrying about

overheating.
Unlimited Jet Juice TXXO/AZ>+X More fuel than BP. Jumpjets On All Mechs #YXO/A>YOL Even Orville could fly with these.

# MEDIEVIL

**CHEAT MENU** 

In the pause menu, you'll now find extra options including level select, invulnerability, all weapons, and

loadsamoney.
SHORT CHEAT MENU

Pause the game, hold L2 and press  $\vartheta$ ,  $\vartheta$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\vartheta$ ,  $\vartheta$ ,  $\square$ ,  $\triangle$ . Select Cheats from the pause menu for options to complete level, invulnerability, and have Chalice. EXPANDED ENDING

To get the special ending, collect all 19 Chalices, then return to Enchanted Earth and use the Witch Talisman to summon the witch at the cauldron. Complete the Ant Caves mission, rescuing all the Fireflies and collecting at least seven pieces of Amber. Back at the witch, you'll be sent to the Hall Of Heroes, where you'll see your statue solidified. Now complete the rest of the game to see the extra part at the end: a party in the Hall Of Heroes.

Alternatively, to see the full ending, enter the Full Cheat Menu code and select '14AV' on the View FMV option

# METAL GEAR SOLID

ALTERNATE COSTUMES

Successfully complete the game twice using the same saved game location. Snake will change into a tuxedo in the service elevator during the third time the game is played. STEALTH GEAR

Successfully complete the game after submitting during the torture scene. Otacon will give your character the Stealth Gear after being saved. Allow the credits to complete, then save the game. Load the saved game to begin with the

RANDANA

Successfully complete the game without submitting to the torture. Your character will save Meryl and receive the Bandana. When equipped, the Bandana allows unlimited ammunition on any

RED GREY FOX

Get to Otacon's lab while dressed in the tuxedo and when Grey Fox (Ninja) appears he'll be dressed all in

ALTERNATE TITLE SCREEN Press the D-pad at the title screen to change the background colour.

EXTREME MODE Complete the game. Extreme mode is Hard mode x2. There is no radar to help you and rations are only dropped by enemies – which are even harder. There is also less

DEMO THEATRE MODE

Complete the game. The Theatre mode lets you view all the Cut-Scenes and Radio Transmissions from one game. There are two versions.

The first is obtained by beating the game with Ending 1 (Snake and Meryl), the second by beating the game on the Ending 2 (Snake and Otacon).

# METAL GEAR SOLID: SPECIAL MISSIONS

**EXTRA MOVIES** 

To unlock the Tokyo Game Show roll 'B' film, you must complete Sneaking Mode and Weapon Mode to beat about 46.6% of the game. To unlock the E3 movie, complete 1 Min Battle in the Special Mode to beat about 79.3% of the game.
DIFFERENT TITLE SCREEN

When you unlock the Ninja Special Mode (by completing the other sections in the game), the title screen will change to show the Ninja's face. PHOTOGRAPHY

In this mode, you can take pictures of Dr Naomi and store them to memory card. The more VR Missions that you unlock, the closer you'll be able to get to your model.

LEVEL SELECT

For a Level Select on the main menu hold down L1 + L2 + R1 + R2 and press:  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\bigcirc$ ,  $\diamondsuit$ , then quickly release the buttons so that the stage select text stays on screen. Now press □ to change level; ○ to change

INVULNERABILITY

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press:  $\bigcirc$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\bot$ ,  $\Box$ .

**BONES AIR STRIKE** 

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause 

Note: This code may only be enabled during the last level of the game. COW STRIKE

Pause game. Press: ♦, L1, ♦, □ Resume play and immediately pause the game again. Press; &, &, &, R1,

EXTRA AIRSTRIKE

Pause game. Press: ⊕, L1, ⊕, □. Resume play and immediately pause the game again. Press: 0, 0, 0, 0, 4. ₽. L1.

## WORLD'S MOST INTERESTING BOMB

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press :  $\emptyset$  ,  $\Rightarrow$ ,  $\bigcirc$ ,  $\bigcirc$ , DUMMY DECOY

Pause game, Press ⊕. L1. ⊕. □. Resume play and immediately pause the game again. Press: X, L1, &,-O,

SUPER CHAIN GUN

Pause game. Press: ⊕, L1, ⊕, □. Resume play and immediately pause the game again. Press: 🗢, L1, 🕀, 🗆,

CDENIADE

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press: △, ○, □, L1,

HOMING SNIPER GRENADE

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press: ⇔, ∳, X, □, L1, R1, ❖.

Pause game. Press:  $\vartheta$ , L1,  $\vartheta$ ,  $\square$ . Resume play and immediately pause the game again. Press:  $\varphi$ , L1,  $\triangle$ ,  $\square$ ,

WODI D'S SMALLEST NUKE

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press: ♦, ♦, □, △,

₽, 0, 0, ⇒. SFAL

Pause game. Press : ∜, L1, ♦, □. Resume play and immediately pause the game again. Press:  $\bigcirc$ ,  $\triangle$ ,  $\triangle$ ,  $\bot$ 1, . Note: This code may only be enabled during the last level of the game. SNIPER GRENADE

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press: ♠, □, L1, ⋄,

FASTER SPEED

Pause game. Press: ♦, L1, ♦, □.
Resume play and immediately pause
the game again. Press: ⇔, ○, △, ○,
X. Press R2 during play to activate

THUMPER WEAPON

Pause game. Press:  $\S$ , L1,  $\diamondsuit$ ,  $\square$ . Resume play and immediately pause the game again. Press: 0, 0, 0, 0,

TWISTER WEAPON

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press:  $\vartheta$ , L1,  $\square$ ,  $\triangle$ ,

BONES SEAL

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press:  $\triangle$ ,  $\Rightarrow$ ,  $\bigcirc$ ,  $\Leftrightarrow$ ,

SUPER GUN

Pause game. Press: ⊕, L1, ⊕, □. Resume play and immediately pause the game again. Press: ⇒, ♦, ♦, L1,

HOMING BULLETS

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press: □, L1, L1, ⇒. FULL HIT POINTS

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press:  $\Rightarrow$ , L1,  $\Box$ ,  $\triangle$ ,

NODIE

Pause game. Press: ∜, L1, ⋄, □. Resume play and immediately pause the game again. Press:  $\bigcirc$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\square$ .

EARTHWORM JIM POWER-UP

Pause game. Press: ♦, L1, ♦, □. Resume play and immediately pause the game again. Press: ♠, ♣, ♣, L1, ⇒.

# MICRO MACHINES V3

COPY PRIZE CARS

Go to Keepsies mode (via Party Play) and load up another character then your main one (with lots of cars) - the order is important!. For example, load Spider and Dwayne. Select a good car for Dwayne (eg the Beamer) and any for Spider, then choose any track and make Spider win. Choose 'No More Races and when the 'Update Characters?' option appears, say yes and let it update Spider, but when it comes to Dwayne take out the card and press Cancel. Now go to Test Drive and load up Spider

During race, press:  $\Box$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\vartheta$ ,  $\Leftrightarrow$ ,  $\vartheta$ ,  $\vartheta$ A beep will indicate bouncy mode is enabled. To return to normal, reenter the same code.

During race, press:  $\Box$ ,  $\times$ ,  $\bigcirc$ ,  $\Box$ ,  $\triangle$ .

x, x, x, x A beep will indicate it's worked. To return to normal speed, re-enter

DEBUG MODE

During the race, press:  $\square$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\square$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ A beep will indicate it's worked. You can now do several things ... Select + X - Quit the race and automatically win it.
Select + ↑ ∜ ⇔ → Change camera

angle Select + L2/R2 - Zoom camera in/out

Select + □ - Turn players car into CPU drone  $\times + \triangle + \bigcirc + \square$  - Blow up all cars

TANKS ON ALL TRACKS Enter the following as a character name: TANKS4ME. A noise will indicate the cheat's worked and you

can now re-enter the player's proper Note: if you try to use the tanks on

the water they'll keep exploding!
CHANGE CAR TO OBJECT During race, press pause and enter: ₹, ₹, ♦, ♦, ♦, ♦, ♦, ♦,

Re-enter the code to change the SLOW DOWN CPU VEHICLES

During race, press pause and enter:  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\times$ 

This makes winning much easier. BEHIND CAR CAMERA

During race, press pause and enter:

NINE LIVES IN SINGLE PLAYER Enter 'CATLIVES' as a player name. A

sound will confirm correct code entry. ALL TRACKS IN MULTIPLAYER

Enter 'GIMMEALL' as a player name. A sound will confirm correct code

FLOATING OBJECTS

Pause during race and press: □, △,  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\times$ ,

TURBO START

Begin to accelerate just before the second beep. If timed correctly, you will begin the race with a turbo start. The phrase 'turbo start' will appear to confirm it's worked.

RACING SHADOW

Go to the game options, select 1 Player Mode, pick any character, and enter his/her name as 'TANKS4ME'. Then press 'OK' twice and choose Time Trial Challenge. When it's loaded, press Start and enter the Big Bounce want to play another challenge. Say yes. Below your picture it will say 'cheat mode active'. When the race begins and the countdown is over, your shadow will drive away on its

own! What a thrill! THREE LIVES IN MULTI-PLAYER MODE

Enter 3LIVES as a player nam NO TANK WEAPONS IN MULTI-PLAYER MODE

Enter NOTANKS as a player name. A sound will confirm correct code entry. You may re-enter another name before starting play.
SNOW DURING TROPHY WIN

Enter WINTERY as a player name. A sound will confirm correct code entry. You may re-enter another name before starting play. Enter CONFETTI as a player name to return to normal.

HALF-SPEED OPPONENTS

During a race, press:  $\bigcirc$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\times$ . Your CPU opponents will now drive at half speed.

# MISSION: IMPOSSIBLE CHEAT CODES

Select the Load Game option to enter these special passwords. Ignore the 'Bad Password' response.
BIONICJUMPER ......Super Jumps

SCAREDSTIFFF ......
GOOUTTAMYWAY .... Disable Al .Turbo Mode IMTIREDTODAY ....Slow Motion Mode SEECOOLMOVIEView FMV Sequences TTOPFSECRETT ..... Programmer

Message MISSION CODES

2 Subpen Area .....ABEMJQLNVTPG 3 Russian Embassy ....OGLIESHVIRLL 4 KGB Warehouse ....OQRFFSITJMNI

5 KGB Headquarters .. EHNJHSURWJIMP 6 Security Hallway .. GDPSISJOWUAN 7 Underground Sewage Plant ... GGHIHSJVWRML 8 Security Hallway ....GQOFISKTLMAI 9 KGB Headquarters ..... IGCJMJMVMRBI 10 Russian Embassy IQDSNJNTOMCI 11 IMF Headquarters .... IJENMUNHONCJ 12 IMF Headquarters IMQPNHNKOSCM 13 Infirmary ......PBFROUOPPWDB 14 CIA Rooftop ....PMGKPUPKQSDM 15 CIA Mainframe Computer PJGNOUPHQNDJ 16 CIA Rooftop .....KEC 17 Waterloo Station .... ...KEJPPUPSRKEE **HDGGFPKQMOBC** .. IGILGPMLMYBO 18 Train ..... 19 Train ......HDG0FTKQM0BC 20 Train Roof ......IGJDGTMLMYB0 21 Lundkvist Base NGHSMGQTXMGI 22 Tunnel .... .. MOEEOJGHVXJH 23 Mainland ..... .MKEHTJSSVVJD 24 Gunboat ... AFQMO, IGPVTPG

# MONSTER TRUCKS

Enter these on the main menu. The cheats need to be re-entered every time you race. Tall Trucks L1. R2. L2. R1. Stretches the trucks vertically. No Damage ⇔, ⇔, ⇔, ∳, ₽, L1, R2 Your damage meter stays full. Super Grip ⇔, L1, R2, R1, ⇔, R2, R2, R2 The truck sticks to the road like glue. Checkpoint Lift L1, L1, R1, R1, L2, L2, R2, R2 Only works for Endurance races: press \( \triangle \) and a helicopter will come and winch you to the next checkpoint. Extra Strength L2,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ , R2

# MORTAL KOMBAT 3

Improves the durability of all the

PLAY AS SMOKE

During the opening demo, wait until the Rayden screen appears, then rotate the joypad 360° clockwise until the 'Ultimate Kombat Kode' prompt appears. Quickly enter the prompt appears. Guickly enter the kode Dragon – MK – Dragon – Goro – Skull – Goro by pressing: R1,  $\triangle \times 6$ ,  $\times \times 6$ ,  $\bigcirc \times 9$ . You'll hear Shao Kahn say "Outstanding!" and a message will appear to confirm the kode. Now the hidden robo-ninja Smoke is a selectable character in one- and two-player modes. SECRET CHEAT MODE

During the opening demo, quickly press X, O, ∆, R1, R1, R2, R2, R1, R1. You'll hear Shao Kahn say, "You'll never win!" Now press Start. When the stone block appears with the word the standard press lin to access a 'Kombat' in red, press Up to access a secret cheat menu.

'Free Play' gives you infinite credits in the one-player mode.

Turn 'Smoke' on to activate him as a playable character without using the Ultimate Kombat Kode. Turn 'Fatality Time' off to give yourself infinite time to perform fatalities.

Turn 'Level Select' on and you'll be able to choose any stage – including the Hidden Portal – from a menu at the bottom of the screen after you

choose your fighter. With 'One Round Match' on, fights will last just one round. With 'One Hit Death' on, the first player to strike will automatically win

**ALTERNATIVE CHEAT MODE** 

If you're having trouble accessing the secret cheat mode, here's a simpler version. During the opening demo,

press X, L1, L2. You'll hear a whooshing sound. Now you can access a shorter version of the cheat menu without the 'One Round Match' or 'One Hit Match' options.

RANDOM SELECT

Bored with the same old characters? To choose your fighter at random either player must hold Up and Start at the same time. Ensure that Player 1's selection square is on Shang Tsung and Player 2's is on Liu Kang. KOMBAT KODES

When the Vs Screen appears, there are six boxes located at the bottom of the screen that are your doorway to a multitude of hidden secrets. By quickly pressing the High Punch, High Kick and Low Kick buttons a certain

number of times, players will activate extra features that range from fighting in the dark to battling undiscovered characters.

Super Run Jumps Tap □ x 3, △ x 2, ○ x 1 Joypad 1:

Joypad 2: Tap □ x 7, △ x 8, ○ x 9 Combos Disabled Tap □ x 7, △ x 2, ○ x 2 Joypad 1: Tap □ x 7, △ x 2, ○ x 2 Joypad 2: Special Moves Disabled

Tap □ x 5, △ x 5, ○ x 5
Tap □ x 5, △ x 5, ○ x 6 Joypad 1: Joypad 2: Fast Uppercut Recovery Joypad 1: Tap  $\square$  x 6,  $\triangle$  x 8,  $\bigcirc$  x 8 Tap □ x 4, △ x 3, ○ x 3 Joypad 2:

Super Endurance Mode Joypad 1: Tap △ x 2, ○ x 4
Tap □ x 6, △ x 8, ○ x 9 Joypad 2

Player 1 Inflicts Half Damage
Joypad 1: Tap □ x 3, △ x 9 Player 2 Inflicts Half Damage
Joypad 2: Tap □ x 3, △ x 9 Joypad 2: Tap □ x 3, △ x 9

Joypad 1: Tap □ x 3, △ x 9 Joypad 2: Tap □ x 3, △ x 9

Power Bars Slowly Regenerate
Joypad 1: Tap \( \triangle x 9, \triangle x 7, \triangle x 5 Jovpad 2: Tap □ x 3, △ x 1 Real Kombat

Tap △ x 4 Jovpad 1: Joypad 2 Tap △ x 4 Throwing Disabled Joypad ' Tap □ x 1 Joypad 2: Blocking Disabl Tap □ x 1

Joypad 1 Tap △ x 2 Joypad 2 Tap △ x 2 Player 1: Quarter Energy
Joypad 1: Tap □ x 7, ○ x 7

Player 2: Quarter Energy
Joyned 2: Tap \( \text{Tap} \) \( \text{X} \) 7, \( \text{X} \) 7 Joypad 2: Player 1: Half Energy Tap △ x 3, ○ x 3

Joypad 1: Player 2: Half Energy Tap △ x 3, ○ x 3 Tap □ x 9, △ x 8, ○ x 7 Joypad 1:

Joypad 2: Tap □ x 1, △ x 2, ○ x 3 Tap  $\square$  x 2,  $\triangle$  x 8,  $\bigcirc$  x 2 Tap  $\square$  x 2,  $\triangle$  x 8,  $\bigcirc$  x 2 Jovpad 1: Joypad 2:

Gives hints for Midway pinball game Theatre Of Magic Tap  $\square$  x 9,  $\triangle$  x 8,  $\bigcirc$  x 7 Tap  $\square$  x 6,  $\triangle$  x 6,  $\bigcirc$  x 6 Joypad 1: Joypad 2 Gives hints for Midway pinball game

Gives times to:

No Knowledge

Joypad 1:  $Tap \Box x 1, \triangle x 2, \bigcirc x 3$ Joypad 2:  $Tap \Box x 9, \triangle x 2, \bigcirc x 6$ 

Unlimited Run Joypad 1: Tap  $\square$  x 4,  $\triangle$  x 6,  $\bigcirc$  x 6 Tap  $\square$  x 4,  $\triangle$  x 6,  $\bigcirc$  x 6 Joypad 2: Run bars stay at maximum for both rounds

Quasi-Randper Kombat Joypad 1: Tap  $\square$  x 4,  $\bigcirc$  x 6 Joypad 2: Tap  $\square$  x 4,  $\bigcirc$  x 6 Fighters randomly morph into other

characters **Dark Kombat** 

Joypad 1: Tap  $\square$  x 6,  $\triangle$  x 8,  $\bigcirc$  x 8 Joypad 2: Tap  $\square$  x 4,  $\triangle$  x 2,  $\bigcirc$  x 2 Screen is dark and flashes on briefly when a hit is registered

Psycho Kombat

Joypad 1: Tap  $\square$  x 9,  $\triangle$  x 8,  $\bigcirc$  x 5 Joypad 2: Tap  $\square$  x 1,  $\triangle$  x 2,  $\bigcirc$  x 5 Combination of both Dark Kombat and Quasi-Randper Kombat

Play Galaga

Joypad 1: Tap □ x 6, △ x 4, ○ x 2 Joypad 2: Tap  $\Box$  x 4,  $\triangle$  x 6,  $\bigcirc$  x 8 Play a brief game of Galaga. Three lives, any button fires

Fight Smoke Tap  $\square$  x 2,  $\bigcirc$  x 5 Tap  $\square$  x 2,  $\bigcirc$  x 5 Joypad 1: Joypad 2: Winner of first round fights Smoke Fight Noob Saibot

Joypad 1: Tap  $\square$  x 7,  $\triangle$  x 6,  $\bigcirc$  x 9 Joypad 2: Tap  $\square$  x 3,  $\triangle$  x 4,  $\bigcirc$  x 2 Winner of first round fights Noob Saibot

Fight Motaro

Joypad 1: Tap  $\square$  x 9,  $\triangle$  x 6,  $\bigcirc$  x 9 Joypad 2: Tap  $\square$  x 1,  $\triangle$  x 4,  $\bigcirc$  x 1 Winner of first round fights Motero Fight Shao Kahn

Joypad 1: Tap  $\triangle$  x 3,  $\bigcirc$  x 3 Joypad 2: Tap  $\Box$  x 5,  $\triangle$  x 6,  $\bigcirc$  x 4 Winner of first round fights Shao Kahn

# **MORTAL KOMBAT 4**

KOMBAT KODES

Free Weapon 111-111 One weapon drops into the centre at the beginning of the match.
100-100 Throwing Disa Throwing Disabled No throws or bone-breakers. 444-444 Armed and Dangerous Start off with your weapons drawn. 666-666 Silent Kombat

No background music. 050-050 Explosive Kombat Last hit causes loser to explode. 222-222 Random Weapons Start with another weapon at random, rather than default.

123-123 No Power ?? Start off with just a bit of energy above 'Danger' level.
555-555 Many Weapons

Weapons drop all over the stage.
060-060 No Rain No rain on the Wind World stage.
002-002 Weapon Kombat 002-002 Weapon Kombat Both players never drop their

012-012 Noob Saibot Mode Play as Noob Saibot

Red Rain Rains blood at the Wind World

stage. 010-010 Maximum Damage Disabled No Maximum Damage limit for Kombos. 110-110 Throwing and Max.

Damage Disabled No Throws and Maximum Damage

Kombo Limit. 011-011 Kombat Zone: Play at Goro's Lair Goro's Lair

stage. 022-022 Kombat Zone: The Well Play at The Well stage. 033-033 Kombat Zone Elder Gods Play at The Elder Gods stage.

044-044 Kombat Zone: The Tomb Play at The Tomb stage. 055-055 Kombat Zone: Wind World Play at Wind World

066-066 Kombat Zone: Reptile's Lair Play at Reptile's Lair stage. 101-101 Kombat Zone: Shaolin Kombat Zone: Shaolin Play at Shaolin Temple Temple

Kombat Zone: Living Forest Play at Living Forest stage. 303-303 Kombat Zone: The Prison Play at The Prison stage. 313-313 Kombat Zor

Kombat Zone: Ice Pit Play at Ice Pit stage. Unlimited Run 001-001

Get an unlimited Run meter. 321-321 Big Head Mode The characters have oversized

CHEAT MENU

Step 1: In a 2-Player game, enter the Kombat Kode '302-213' at the Vs screen, then guit the game. Step 2: At the Options menu, highlight 'Versus Screen' and hold Block + Run until the Cheat Menu

appears up:

Endings - When activated, you will get to see your character's ending after winning only one match (the first CPU opponent on the ladder is treated as the boss).

Him/Her" to do your character's

Fatality.
Fatalities II – When activated, Hold

⊕ and Press HP after "Finish Him/Her" to do your character's

second Fatality.

Stage Fatalities – When activated,
Hold & and Press HP after "Finish Him/Her" to perform a Stage Fatality.

Note: If you're fighting on any stage other than The Prison, you will perform the Ceiling Spikes Fatality that is normally only done in Goro's Lair. This also includes the two stages with open skies: Wind World and Ice Pit.

PLAY AS GORO

Step 1: Finish the game using Shinnok as your character. Step 2: At the character select screen, choose the 'Hidden' icon.
Now move up to Shinnok with your now-invisible cursor, and choose him using Block + Run; you will have actually chosen Goro as your character.

Note: In a 2-Player game, only one player can be Goro. Whichever player performed Step 2 first will be Goro

Play As Goro in Group Mode To play as Goro in Group mode, first complete Step 1. Now in Group mode - on Shinnok's turn - choose Hidden, then select Group the same way you would choose Shinnok in Step 2.

PLAY AS NOOB SAIBOT

Step 1: Finish the game using Reiko as your character. Then in a 2-Player game, enter the 'Noob Saibot Mode' Kombat Kode, then

quit the game. Step 2: At the character select screen, choose the 'Hidden' icon, then move up to Reiko with your now-invisible cursor, and select him using Block + Run; you will have actually chosen Noob Saibot as

your character. Note: In a 2-Player game, both of you can be Noob Saibot.
Play As Noob Saibot in Group Mode

To play as Noob in Group mode, first complete Step 1. Now in Group mode, on Reiko's turn. choose Hidden and then select Group the same way you would choose Reiko in Step 2. PLAY AS MEAT

Step 1: In a 2-Player game, keep selecting the 'Group' icon and win 15 matches with it. You will now have played as all 15 of the

regular characters. Step 2: Choose anyone on the character select screen; you will have actually chosen Meat as your character.

Note: If you have completed Step 1 of the cheat to Play As Goro, access Meat with the above two steps before going on to Step 2 of the Goro cheat. You will now be able to play as Goro using the

STAGE SELECT IN 1-PLAYER

GAMES

Step 1: Go to the Practice Menu and select the stage that comes before the one you would like to

Step 2: Start Practice and Quit. When you go to start a 1-Player game, you will start off at your

# **MORTAL KOMBAT MYTHOLOGIES SUB-ZERO**

Urns Of Vitality Aplenty - NXCVSZ Start On The Fortress Stage -ZCHRRY

(Boosts your experience to 20,000) A Millennium Of Lives - GTTBHR Take A Look At The Credits -

CRVDTS Wind Level - THWMSB Earth Level - CNSZDG Water Level - ZVRKDM

Fire Level - JYPPHD

Prison Level - RGTKCS
Bridge Level - GFTLWN
Fortress Level - XJKNZT HAVE A RUCK WITH CHINNOK

If you get killed before you reach a checkpoint, hold L1 as you are in your death throes and when you reappe you'll be face to face with Chinnok.

# MORTAL KOMBAT TRILOGY ACCESS THE ? SCREEN

Go to the options screen and highlight

any of the four boxes. Hold L1 + L2 R1 + R2 and then hold ↑. If you've done it correctly you will here a 'boom'. You can now access the '?' in the options screen. Here are your selections:

1 Button Fatalities ON/OFF Instant Aggressor ON/OFF Normal Boss Damage ON/OFF Health Recovery ON/OFF

Low Damage
ONE-BUTTON FATALITIES

To execute these, stand right next to your opponent and press any of the following buttons for the desired effect.

HP: Brutality HK: Fatality 1 LK: Fatality 2

R2: Animality R1: Friendship

L2: Babality
CHOOSE YOUR BACKGROUND

In the character select screen, highlight Sonya and hold the Start button, then press Up on the control pad. If done right, you'll hear a low exploding sound. After you choose your character, you'll also get to choose your background. If players happen to be playing, whoever enters the code is the one who gets to choose the background.

SHAO KAHN'S TREASURE CHEST After you beat Shao Kahn, you can choose a symbol.

Box 1: Character Endings Box 2: Fight Chameleon
Box 3: MK1 Classic Endurance

Kombat Box 4: MK2 Classic Endurance Kombat

Box 5: Random Prize

Box 6: Fatality Demo 1
Box 7: Fatality Demo 2 Box 8: Fatality Demo 3

Box 9: Super Endurance Kombat (All Females & Robot Ninjas)

Box 10: Battle With Shokan Champions (Bosses)

Box 11: Mega Endurance Kombat (All Ninjas & Chameleon)

Box 12: Supreme Fatality QUICK EXIT

You can exit a game in the middle of any match by pressing the Start button and then Select. You'll then be asked if you want to continue with the fight or quit. Make your choice.

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PLAY AS CHAMELEON

To reveal the hidden character Chameleon, pick either Human Smoke, Ermac, Classic Sub-Zero, Scorpion, Noob Saibot, Rain, or Reptile. Before the round starts, hold & + HP + HK + RU + BL. Chameleon now has the abilities of the same colour ninja that he morphs into

CLASSIC CHARACTERS

There are two MK1 and MK2 characters to find. To reveal all four of them, simply press Select on the appropriate character to reveal their previous incarnation. The characters in question are: MK1 Kano, MK1 Rayden, MK2 Kung Lao and MK2 Jax.

RANDOM SELECT

For this to work, press & + Start at the select screen whilst the default players are highlighted. CRISPY!!!

If you hold both run buttons after you do the stage fatality on Scorpion's Lair, you can hear Shao Kahn say "Crispy". If you hold both punch buttons, Dan Forden will pop out and say "Crispy". You can hold both run buttons and both punch buttons to hear both Shao Kahn and Dan Forden say "Crispy". FROSTY!!!

Sometimes Dan Forden says 'Frosty' instead of 'Toasty'. Freeze opponent when he's in danger. PIT FATALITIES

Here is a list of pits and what to do for those spectacular fatalities. Pit 1: Uppercut

Pit 2: Perform the Stage Fatality Pit 3: Perform the Stage Fatality

Dead Pool: Hold LK + LP + + then tap HP

Kombat Tomb: Perform Stage Fatality Shao Kahn Tower: Perform the Stage

Subway: Perform the Stage Fatality

# MOTORHEAD

Note: None of these cheats can be deactivated without resetting. Also, no high scores may be entered while a cheat is active

SPECIAL CODES

elect Options and then Code to enter the following passwords.

COWRULES – Unlocks Div 2 cars and

FRAGTIME - Unlocks Div 1 cars and tracks (including Div 2).
TURBOMOS – Unlocks Nolby Hills (including Div 2 and 1). LASTCODE - Unlocks all cars and tracks

INSANITY - Changes the demo-mode to 3 minutes, 8 cars, including weird colour effects and fast camera-cuts. SOFTHEAD - Activates in-game motion blur (frame-rate will be locked to 25fps).

SUPERCAR - Sets the camera high above the car.

CREDITS CHEAT

On the Credits screen, hold L1 + L2 + R1 + R2 +  $\square$  +  $\bigcirc$  to display the credits with demo-scene names instead of real

HIGH-SCORE NAME

Enter the following name on the highscore list:

SH4 - Replaces the Credits screen with a secret scrolling message.

IN-GAME CHEATS Gold Bridge: Coloured Smoke
At the gas station, drive backwards

around the gas pumps three times within twenty seconds. You need to pass outside the door with a speed of at least 40km/h. This gives you

Red Rock: Fast Car

You need to go to the 'dead end' at the beginning of the long straight within 30 seconds from start, and there go backwards at over 20km/h. This gives you a really fast car.

**Neocity: Team Pics** 

Below the long hill before you reach the cinema and the disco, drive through the wall on the first house to the left to find pictures of the team. Atlantika: Jumping Cars

You need to go from the alley to the left of the road outside the Atlantika Central Station building to the left corner on the right side of the building within 20 seconds. The cars will jump around in that funky way! Ruhrstadt: Jeepy Cars Stand outside The Black Lotus club

(close to the door) for 15 seconds This will give the cars a Jeeplike look Olympos: External View Stand on the heli-bridge for 10 seconds. This will give you an external camera alternative.

Nolby Hills: Low Gravity Fly into the left garage door with Digital Illusions signs. Your speed needs to be at least 75 km/h. This will give you moon gravity

# **MOTO RACER**

CHEATS

Enter the following codes on the title

Pocket bike mode: ♦, ♦, R2, L2, ♦, Reverse mode: ⋄, ⋄, ⋄, ⋄, ○, ○,

R1, L1,  $\triangle$ ,  $\times$ Enable all ten tracks:  $\Diamond$ ,  $\Diamond$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\vartheta$ ,  $\vartheta$ ,  $\bigcirc$ , R2,  $\triangle$ ,  $\times$  Enable all ten tracks (reversed):  $\vartheta$ ,

ϑ, ⋄, ⋄, ⋄, ⋄, ○, L2, △, ×

Night races: ⋄, ○, L1, ⋄, △, L2, ○,

Φ, R1, ×

All opponents race at 50 km/h: \$, \$, \$, 0, L1, 0, L2, \$, \$, \$. Ultra-boosted bike: ♦, ♦, ♦, △, R1,

Victory Movie: 0, A, O, A, O, A, L1,

Credits Movie: ○, △, ○, ○, △, ○, 1. 0. ¢, X

# MOTO RACER 2

MIRROR MODE

By winning the Gold trophy in the Super Bike Championship, you will open up the Mirror Mode – which is available for Practice and Single

REVERSE MODE

By winning the Gold trophy in the Moto X Championship, you will open up the Reverse Mode – which is available for Practice and Single Races. Reverse Mode and Mirror Mode can be combined once both

are available.
ULTIMATE CHAMPIONSHIP

By winning the Gold trophy in all three Championships (Super Bike, Moto X and Dual Sport), you will open up the final test of two-wheel handling: the Ultimate Championship. Alternatively, use the

following codes CHEAT CODES

Enter them on the main menu - the screen should flash '2', but remain on the menu. Note that re-entering a code cancels its effect

SUPERBIKE CHAMPIONSHIP COMPLETED

Practice/Single Race track conditions).

MOTO X CHAMPIONSHIP COMPLETED

♦, ♦, ♦, ♦, L2, R2, × This gives you the Reverse Mode (on Practice/Single Race track conditions).

**DUAL SPORT CHAMPIONSHIP** COMPLETED

₿, ♠, ⇨, ⇔, □, O, X If you've entered the previous two cheats, this activates the Ultimate MIRROR & REVERSE & ULTIMATE CHAMPIONSHIP

R2, L2,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\bigcirc$ ,  $\square$ ,  $\times$  Rather than entering the three codes above, you can get the same effect with this one.

**AUTOMATIC CHAMPIONSHIP WIN** R2. R2. R2. L2. L2. L2. A. A. A.

This works for the first three championships. It puts you straight to the last race – just complete it (in any position) and you'll have won

the championship!
SLOW OPPONENTS

 $\bigcirc$ ,  $\square$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ , L1, R1,  $\times$ The CPU bikes' speed will now be limited to 50km/h. BIG JUMPS (DIRT BIKE)

 $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\Box$ ,  $\triangle$ ,  $\times$  This makes your dirt bike jump even higher. Catch some air! LILTRA FAST BIKE

♦, ♦, ♦, ♦, ♦, △, × Twist that throttle and hold on for

DISPLAY CREDITS MOVIE

O, △, □, R1, L2, L1, R2, □, O, × When you select 'Start' from the menu, the credits will roll.

# MOTOR TOON GRAND PRIX

TURBO START

If you want to give yourself a bit of extra speed in this wild and crazy driving game, then first of all try holding down the accelerator button (X) when the yellow light comes on. **SCREAMING SPEED** 

To accelerate to top speed with any of the racers in just one second, and stay at top speed, simply hold down the reverse button while accelerating. Hmm, I wonder if you can do this is a real car?

# MOTOR TOON GRAND PRIX 2 **DEBUG MODE**

Choose 'Goodies' from the main menu, then hold any of the L or R buttons and press Select. You should now see four numbers at the bottom right of the screen Now pressing R1=1, R2=2, L1=4, L2=8 (combine button presses for other numbers; eg R1 + L1 for 5). Press Select to enter each digit and input the following codes.

Extra Tracks: 4174 Tank Combat: 5463 Submarine X: 5378

# N20

CHEAT CODES Enter the following passwords to

cheat away:
Infinite Lives OXXADADO
Level Select DAOAXADX Extra Weapons 

Bonus Ship XXX□△○X△ Bonus Level □□□△○△□□ Firewalls XX□XXX△△
Water Mode ○X□△△○△○

No Bonus Reset  $\Box \triangle X \triangle O \Box \triangle X$ 

Disable Cheats ΠΠΧΟΟΟΟΔ

# NAGANO WINTER **OLYMPICS '98**

**GOLD MEDAL** 

On the title screen, press &, &, &,  $\Rightarrow$ ,  $\triangle$ ,  $\bigcirc$ ,  $\Box$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\times$ ,  $\emptyset$ ,  $\emptyset$ ,  $\emptyset$ ,

At options, press L1, R2,  $\bigcirc$ ,  $\square$ ,  $\triangle$ . Go to Event Select, choose Olympics. Enter name as TWY from Russia. Go to selection screen to see the ending

# **NASCAR RACING '98**

EA SPORTS CAR

In Exhibition mode, go to the Race Setup/Car Select screen and highlight Kenny Wallace's car. Then

Exhibition Mode. PINNACLE CAR

In Exhibition mode, go to the Race Setup/Car Select screen and highlight Bobby Labonte's car. Then hold × and press ♦, ♦.

Note: You lose this car if you leave Exhibition Mode.

PAINTRALL GUN

1. Pause during a race and go to Race Statistics screen. Press L1 + L2 + R1 + R2 at exactly the same time to hear an engine sound. 2. Return to the race action and press \( \triangle \to shoot paintballs at your opponents!

# NASCAR RACING '99

EXTRA DRIVERS

Select Single Race from the main menu and choose the relevant track for the desired driver (eg Charlotte for Bobby Allison). Highlight 'Select Car' and enter the relevant code (within a few seconds) to hear an engine noise and make the new car appear.

**Bobby Allison** Charlotte - ⇔, ♠, ⇒, □, X, ○, L1, L2, R2, R1 Davey Allison
Talladega - ☆, X, ♣, R1, ⇔, ○, ⇔, □, L2. R2

Alan Kulwicki Bristol (Day) - R1 x2, R2 x2, □ x2, ○  $x2. \times x2$ 

Cale Yarborough
Darlington - ↑ x3, □ x3, ⋄, ○ x2, ⋄ Richard Petty Martinsville - ♦, R1, ⇒, O, ♦, X, ⇔,

Benny Parsons Richmond - R2 x2, L1 x2, L2 x2, R1 x2 R2 L1

WAVING DRIVER You can switch to the cockpit view,

then hold Select to make the driver

PAINTBALL GUN 1. Pause during a race and go to Race Statistics screen. Press L1 + L2 R1 + R2 at exactly the same time to hear an engine sound.

2. Return to the race action and press A to shoot paintballs at your

# NBA IN THE ZONE 2

HIDDEN PLAYERS

exhibition mode only.

At the demonstration enter  $\bigcirc$ ,  $\Leftrightarrow$ ,  $\square$ ,  $\Leftrightarrow$ , L1, L2, R2 Do this ten times fast, then all hidden vers become available ALL-STAR TEAM With the cursor on 'Start', press and hold L1 + R2 + Select + Start until the screen fades out. You will then be

# able to select the All-Star Team in **NBA JAM TE**

CHEATS

Select a team and, when 'Tonight's Matchup' appears, enter the code before 'Loading Game' appears. BIG HEAD MODE

For heads just a little bigger than normal. Sx IA O X DI

MAMMOTH HEAD MODE

Er... for incredibly big-headed people.  $[\Box, \triangle, \bigcirc, \times]$  x5 HUGE MODE To turn the players into giants.

[△, ×] x7 BABY MODE Just to make them feel small. [□. 01 x3

GREAT BALLS OF FIRE Turns your balls into er... great balls of fire as you dunk. MAX POWER Enhances the ability of your men.

POWER UP DEFENCE

To boost your defending ability. FULL COURT JAMS

HIGH SHOTS 4 0 x4, ₽

POWER-UP 3-POINTERS POWER-UP OFFENCE

**PUSH ONE OPPONENT AND BOTH** 

PUSH ONE OPPONENT AND ONLY TEAMMATE FALLS

QUICK HANDS

SHOT PERCENTAGE DISPLAY SPEED UP

♦, ♦, ♦, ♦, ♦, X, △ TELE-PASS

HIDDEN CHARACTERS To play as these hidden characters go to the name input screen and hold down the L1 and R1 buttons as you enter initials and dates. Catling/CAT/JAN 2 Weasel/DAN/JAN 2 Goskie/GOS/JAN 6 Frank Thomas/FNK/JAN 8 Heavy D/HEA/JAN 9 Fumungus/GUN/JAN 11 Lintak/LIP/JAN 14 Blaze/BLZ/JAN 14 Larry Bird/LAR/JAN 15 Air Dog/AIR/JAN 21 Turmell/TUR/JAN 31 F Prince/FRS/FEB 2 Renaldo/REN/FEB 4 Higgins/TOM/FEB 19 Gray/ROB/FEB 23 Jax/JAX/MAR 1 Crunch/WOL/MAR 7 Carlton/CAL/MAR 25 Suns Mascot/APE/APR 2 Adrock/ADR/APR 6 Hill/ZIG/APR 7 Hutchinson/BAR/APR 9 MCA/MCA/APR 9 Sequoia/SAW/APR 10 Kabuki/KUB/APR 14 Prince Charles/CHA/MAY 4 Chow Chow/CHD/MAY 5 Tunnicliff/SAT/MAY 7
Bill Clinton/BIL/JUN 3 Shelley/SHY/JUN 8 Moore/MOE/JUN 8 Pistol/WAN/JUN 10 Hugo the Hornet/HOR/JUN 12 Snake/SNK/JUN 15 Divita/DIV/JUL 3 Mike D/M D/JUL 1 Gordon/GOR/JUL 3 Rivett./REV/JUL 6 McHugh/BAA/JUL 12

Brutah/GOW/JUL 17 D Falcus/DAZ/AUG 6 Max/IIZ/AUG 7 J Moon/JAY/AUG 24

Benny/BEN/SEP 20 Jazzy Jeff/JAZ/OCT 9 Facime/DEL/OCT 19 Boo-Boo/THI/NOV 1 H Clinton/HIL/NOV 6 J Falcus/JAS/NOV 16

Magic Hair/STH/DEC 8 Kirby/CHR/DEC 18 Mad Mike/MUS/DEC 24 Hodgeson/HOG/DEC 31

# **NBA LIVE '97**

SECRET CHARACTERS

Type the name of the producers and programmers names in the 'Create A Player' option. Make sure you push Start at the last letter of each name otherwise it won't work. It will

put them on the free agency list. It won't count as a created player, so you can have all the producers and still make 40 new players. Amory Wong/Allan Johanson Brian Krause/Dom Humphrey Daniel Ng/Robert White Dan Scott/David Bollo Sebastiaan Reinarz/Sheila Allan Michael Vanaselja/Casey O'Brien Daryl Anselmo/Giovanni Sasso Kim Gill/Mark Soderwall Greg Allen/Cindy Green
David Laviolette/Adam MacKay-Smith Traz Damji/Steve Royea Crispin Hands/Jeff Mair Sam Nelson/Ed Fletcher Stan Chow/Tarrnie Williams Michael Klassen/Marcus Lindblom Dave Warfield/Ivan Allen Brian Wideen/Brent Niels Aaron Grant/Renata Antonio Zoe Quinn/Sean O'Brien Novell Thomas/Al Murdoch Ernie Johnson SECRET CODES

This cheat is dead tricky to activate but worth it. After the game has started and you are at the Game Setup menu, press: L1,  $\times$ ,  $\times$ , L1,  $\times$ ,  $\square$ , R1,  $\times$ ,  $\square$ , R1,  $\bigcirc$  (which should take you to the Credits screen). Then hold (for a second or two)  $\varnothing$  +  $\triangle$  +  $\square$ to activate the secret codes.

Now start the game as normal and, as soon as it starts loading, hold L1 + R1 +  $\varnothing$  +  $\triangle$  +  $\times$  +  $\square$  +  $\bigcirc$  for as long as it takes for the secret code menu to appear. (Top tip: use a CD case to hold down the four fire buttons.)

1. On the secret code screen, L1 and L2 alter player height up/down. The number is in inches (min = 1.5 feet; max = 12 feet!). Note: Any height greater than 7'10" cannot slam the

To change all the players on the cheat list, you must use a PlayStation Multitap with all controllers plugged

2. D-pad o and o control Chameleon mode (flashing colours).

3. Start and Select on controller 1

set the outdoor court on/off.
To exit the cheat area and go to the game, press  $\triangle + \times$  on controller 1.

# NBA LIVE '98

# SECRETS MODE

Start a new game and select any teams. When you reach the User Setup screen (with the controllers on it), press to change 'Player 1' to 'Start New', then press x to enter your name. Enter 'Secrets' and press Start to accept it. Press O to access the new Secrets option at the bottom of the screen. Highlight the 'Enter Secret Code' option and press X to

Enter any of the following codes and press Start to make the relevant option appear on the Secrets menu. You can then toggle its setting by highlighting it and moving 4/

Note: All codes are saved to memory if the game is saved immediately after entering them.
AQUA COURT

Enter 'Seaweed' as a Secret Code. Toggle the Aqua Court option on. The game will take place under water, with warped view and air bubbles although the players still run around as quickly as normal

HALLOWE'EN COSTUMES

Enter 'Scary' as a Secret Code. You can now toggle the Hallowe'en Home option to Clown, Alien, or Mummy, to make the home team play in that

Enter 'Freaky' as a code for the Hallowe'en Away option, then toggle to the desired costume for the visiting

## TEDDY BEAR PLAYERS

Enter 'Pin rocks' as a Secret Code. You're then asked a question about Pin: choose the 'He's both' answer. 'The Lovable Pin' will now appear in the menu. Toggle it on and press Start and you'll now be able to select an extra Hallowe'en costume (for both home and away teams), called Lovable Pin. Select it to play the game with teddy bears!

## CHAMELEON MODE

Enter 'Lizard' as a Secret Code, then toggle the new 'Chameleon Home' option to any player or all of them, so that they blend in with the court

during the game.
Similarly, for the away team, enter 'Reptile' as a code and toggle the option to the desired player(s). PROGRAMMER FREE AGENTS Enter 'Prisoners' as a Secret Code to add the secret programmer players (as featured in the hidden teams) to the Free Agent list, so you can transfer them to NBA teams

CREATE PLAYER FEATURES: Eye Patch

Enter 'Eyepatch' as a Secret Code. Return to the main menu and press I to choose Rosters, then New Player. When you go down to the Features option for your player, there's an extra one to give him an eye patch Monocle

Enter 'Monocle' as a Secret Code. You can now create a New Player with a monocle (via Features option).

**EA Toque** Enter 'Toque' as a Secret Code. You can now create a New Player with a toque (that's the Canadian name for a

### woolly hat, by the way). HIDDEN TEAMS

Press I on the main menu and choose Rosters, then Custom Teams. Enter one of the following city and team name combinations to activate the corresponding team, made up of members of the NBA Live '98

City	Team
EA	Europals
Hitmen	Coders
Hitmen	Earplugs
Hitmen	Idlers
Hitmen	Pixels
QA	Campers
QA	DBuggers
QA	Testtubes
TNT	Blasters

# NBA LIVE '99

Go to the Rosters screen and select the Custom Teams option. Enter one of the following locations and team names to activate the corresponding side containing members of the programming team.

Note: These names are case sensitive, so press R2 to toggle letters between large and smi

City	
Hitmen	Coders
Hitmen	Earplugs
Hitmen	Idlers
Hitmen	

# NBA LIVE 2000

Defeat Michael Jordan in One-On-One mode at Superstar level to unlock him on the Roster.

Get 15 steals in a game at Superstan level to unlock him on the Roster

# **NEED FOR SPEED**

# LOST VEGAS TRACK

1. Go to the Tournament password

2. Enter TSYBNS as your password. 3. Now go back to the Head-To-Head

game.
4. Cycle through the tracks and Lost Vegas will be selectable.

OASIS SPRINGS TRACK

1. The TSYBNS code must be entered

2. In Head-To-Head mode, go to the Rusty Springs track.

3. Hold down L1 and R2 together to

make it change to Oasis Springs. 4. While holding these buttons press Start to play.
WARRIOR CAR

1. The TSYBNS code must be

2. In Head-To-Head Mode, go to the car selection screen and hold down L1

3. You should now be able to select the Warrior.

### **RALLY MODE**

1. After the TSYBNS code has been input, enter Head-To-Head mode. 2. Cycle through to your favourite

3. Now hold down L1 and R1 to see the title change to RALLY MODE. 4. Now press Start to enter a muddy

### NO MERCY MODE

1. Yes, the TSYBNS code triggers this one too. 2. Go to the Head-To-Head screen.

3. Hold down L1 and R1. 4. The option should change to NO

MERCY. 5. This turns off the slower car catch-

up, giving a fairer race. This newly discovered circuit is

another variation on the Rusty Springs course, this time with a lunar landscape!

1. Access Tournament mode and enter the password: SPKSHC.

2. Go back and choose another mode

and highlight Rusty Springs on the track select screen.

3. Press and hold  $\triangle$ , then add L1 + R1 and select Rusty Springs with  $\times$ . MACHINE GUN CODE

Choose Head To Head mode Immediately after selecting you opponent's car, push and hold L1, ○, □, and ⋈, until loading is complete. Now instead having a horn, every time you push up you'll fire an invisible machine gun that clears the way of any cars. This code can be used with one or two players

# EXTRA WEIGHT

First go to Tournament mode and enter the password TSYBNS. After this you can continue Tournament mode or quit it. At the car selection screen, select Car Showcase, then Mechanical. From here, select Next Slide. You can now add extra weight to the car you are viewing, shown by a number of red triangles at either end. Press L1 to add weight to the front of the car, and R1 for the rear. This makes your car turn sharper.
PASSWORDS

Track 1 .. WRDRTY Track 2. ZDPBWN .....MTQRZP Track 4..... JVPZLI Track 5 .....ZYMNLH Track 6 ...... Lost Vegas..... . WMRPGZ ....YXGSJJ Track 8 ..... KJPQND Track 9.....SDQWCG Track 10..... .....SLZXDH ....SPZDFX Track 12 Track 13 ..... X.IHVCK

# **NEED FOR SPEED 2**

Enter LILZIP as the password to win the tournament and get the Ford

EXTRA TRACK

Enter SHOTME as the password to

unlock the extra track, Monolithic

### FASTER CAR

Enter POWRUP as the password to get a Pioneer engine. This gives your car improved acceleration in Arcade mode, and better acceleration and top speed in Simulation

# MORE CAMERA VIEWS

At the main menu, start the race and hold: L1 + L2 + R1 + R2 + X +

Release the buttons when the race starts and you should have nine camera angles to choose from instead of the usual four.

Note: If you restart the race, the EXTRA VEHICLES

Enter any of the following passwords. Note that the chosen vehicle won't appear in the selection menu - just start the race and you'll be driving it.

Note: These work for player 1. For player 2, simply change the 'ME' in each code to 'U' (eg 'LOGME' becomes

'LOGU').	
ARMYME .	Army Truc
BUGME	VW Beet
BUSME	Ви
	Citroen 2C
	Crat
LIMOME	Lim
LOGME	Lo
MAZME	Mazda Miat
OUTHME	Outhous
QUATME	Audi Quattr
SEMIME	Truck Ca
SNOWME	Snow Truc
TREXME	T Re
VANME	Camper Va
WAGOME	Wago
YJME	Jee
BEETME	Traban
	BMV
BNZME	Mercedes Ben
JEPME	Comanche pick-up truc
LCME	Toyota LandCruise
VOVME	Volvo estati
TRAMME	Tran
STDAME	Stand A
	Stand E
STDCME	Stand (

# NEED FOR SPEED 3: Hot pursuit

# NO LAND ROVERS

In Hot Pursuit mode, select the Redrock Ridge track. Press Start to load the race, then immediately hold + R1 + L2 until the loading screen appears. The green Land Rovers will be replaced by beige police cars during the race.
POLICE WITH GERMAN ACCENT

In Hot Pursuit mode, press Start to load the race after selecting the game options, then immediately hold + R1 + L2 until the loading screen appears The police all sound like Arnold Schwarzenegger!
PLAY THE GAME ON THE REPLAY

# CAMERA

Enter SEEALL as your user name on the options screen. You will now be able to change the view you play the race using the new

ENABLE ALL BASIC CARS AND TRACKS

Enter SPOILT as your user name on the options screen.
ENABLE THE ROOM TRACK Enter PLAYTM as your user name on the options screen

**ENABLE THE CAVERNS TRACK** Enter XCAV8 as your user name on the options screen. **ENABLE SCORPIO-7 TRACK** 

Enter GLDFSH as your user name on the options screen.
ENABLE SPACE RACE TRACK

name on the options screen. ENABLE AUTOCROSS TRACK Enter XCNTRY as your user name on the options screen. **ENABLE EMPIRE CITY TRACK** Enter MCITYZ as your user name on the options screen.
UNLOCK THE MERCEDES BENZ Enter AMGMRC as your user name on the options screen. UNLOCK THE JAGUAR Enter 1JAGX as your user name on the options screen. UNLOCK THE SUDEDCAP Enter ROCKET as your user name on the options screen
ADVANCED OPTIONS Win both Knockout and Tournament on simulation mode. CHEAT CODES Enter one of these codes after pushing Start to finalise a race, and hold the buttons until the 'Loading' screen appears. Power Horn Start + Select + L2 + R1When you're near a car, beep your horn to make him flip out of the way. Heavy Car Select + 🗆 + X Crash into any car to knock it out of the way. Slow Motion Mode 

Enter MNBEAM as your user

# NEED FOR SPEED: ROAD CHALLENGE

# TITAN HOTROD

Spanish Police

+ L1 + R2

Italian Police

+ L1 + R2

⇒ + L1 + R2

**Acceleration Boost** 

Enter Hotrod as the username to unlock the Titan Hotrod car in Test Drive, Single Race, Hot Pursuit, and Versus modes. 'Cheat Activated' will appear to confirm correct code entry. Note: Save game is disabled whilst this cheat is activated.

# **PHANTOM**

Enter Flash as the username to unlock the Phantom car in Test Drive, Single Race, Hot Pursuit, and Versus modes. The phrase 'Cheat Activated' will appear to confirm correct code entry. Note: Save game is disabled whilst this cheat is activated. **HELICOPTER** 

Enter Whirly as the username to unlock the Helicopter car in Test Drive, and Versus modes. The phrase 'Cheat Activated' will appear to confirm correct code entry. Note: Save game is disabled whilst this cheat is activated.
TURN SIGNAL AND HEADLIGHTS

Hold L1 and press ⇔ or ⇒ to

activate the turn signals (indicators). Hold L1 and press  $\oplus$  to turn on the hazard lights and press & to turn on the headlights.

# EXTRA TRACKS

The only method to unlocking all the tracks in the game thus far is by opening them up within the Tournament ant and Special Events modes. By finishing 1st, 2nd or 3rd in a Tournament or Special Event race, you open up the tracks for other modes, such as Test Drive, Hot Pursuit, single player and two-player match-ups.

# EASY CARS AND MONEY

You must own at least one car and have enough money (\$20,000) to buy one. Once you have this, copy the NFS Road Challenge save game file to

.99

another memory card. While both memory cards are in the PlayStation, select the High Stakes mode (in the two-player submenu). At the beginning of the race, forfeit player 2. When you reach the in-game menu, you should now have two of the same car. Copy the saved game over player 2's memory card again and repeat. Now sell all the cars you've won.

Note: Temperamental is the best

word to describe these last three cheats for NFS Road Challenge. They seem to vary on the car and course selected, so if it doesn't work, try again. If it still doesn't work, chances are it's the wrong DASHROARD VIEW

Press Start to load the race after selecting the game options (track and car selection), then immediately hold appears. Keep the buttons held until you start the race.

DRUNK MODE

Press Start to load the race after selecting the game options (track and car selection), then immediately hold + R1 + L2 before the loading screen appears. Keep the buttons held until you start the race. The screen will become blurred, with ten cars appearing instead of one. SLOW CPU CARS

Select Tournament or Special Events mode. Press Start to load the race after selecting the game options (track and car selection), then the loading screen appears. Keep the buttons held until the loading screen disappears

# **NEWMAN HAAS RACING**

EXTRA TRACKS

On the main menu, hold L1 + R1 for a second, then release. Press  $\Leftrightarrow$ ,  $\Leftrightarrow$  x7,  $\Leftrightarrow$  x5 to hear a crashing sound. Now go to select a track and you'll find that there are four extra ones available: Kahoona Massive, Pennsylvania Speedway, Woodshole 200, and Hill Fields 200.

TURN CARS INTO BUSES On the main menu, hold L1 + R1 for a second, then release. Press  $\Leftrightarrow$  x3,  $\Rightarrow$  x15,  $\Leftrightarrow$  x3,  $\Rightarrow$  x11,  $\Leftrightarrow$  x44,  $\Rightarrow$  x5,  $\Leftrightarrow$ x25 to hear a crashing sound. Now start a race and you'll be driving a double decker bus!

NFL '97 Enter the following codes on the Team Select screen of Pre-Season mode. 1. L1, L1, L1, △, L1, L1 Let you play the NFC or AFC Pro Bowl teams against any team in a pre-season match-up. 2. L1, L1, L1, R1, L1, L1 Puts land mines all over the field! Watch your step or you'll be shot into the air and land on your back. 3. L1, L1, L1, L2, L1, L1 Just try and hold onto the ball! Every play of the game, the ball will be fumbled twice. 4. L1, L1, L1, R2, L1, R1 Just try and drop the ball! No fumbles are allowed no matter how bad the player in possession is. 5. L1, L1, L2,  $\triangle$ , L1,  $\triangle$  Just tap the speed-burst button and your player will run at top speed for the rest of the play. **6.** L1, L1,  $\triangle$ , R2, L1,  $\triangle$ Whatever team you choose to play with will have the skills of a high-school 7. L1, L1, R1, △, L1, R1 All the players get a boost in size they're huge! 8. L1. L1. R1. R1, L1, R1

Every player is shrunk down to size. 9, L1, L1, R1, R2, L1, R1

Now's the time to go deep: any QB can throw the ball 100 yards on any Bomb Zone play! 10. L1, L1, L2, R1, L1, L2 Puts the game into super slow mode

# NFL BLITZ

SECRET PLAYERS

Start an Arcade game and, when Enter Name For Record Keeping? appears, answer yes. Enter one of the following names and PIN numbers. If it's worked, you'll hear a bloke say, "Lights out baby!"

Allen	.7911
Aubrey	.6666
Azpod	.4777
Bert	.8735
Brain	.1111
Brian	.2221
Byron	.1969
Carltn	.1111
Daniel	.0604
David	.3456
Forden	.1111
Franc	.1221
Franz	.842
Gatson	.1111
Gentil	.111
Japple	.6660
Jason	.314
Jenifr	.3333
Jove	.6644
Juan	.652
Luis	.3333
Mike	.3333
Raiden	.369
Root	.6000
Sal	.020
Shinok	.8337
Skull	.111
Thug	.111
Turmel	032
CUEAT CODEC	STATE OF

CHEAT CODES

Effect

These work just like Mortal Kombat codes. On the Team Matchup screen press the Turbo, Jump, Pass buttons the number of times indicated in the code, then the direction on the D-pad. For example, for '1-2-3 \$\( \, \)', press Turbo, Jump x2, Pass x3, then . If it's worked, the name of the code will appear above the icons.

Allow Stepping OB	2-1-1 0
Big Football	0-5-0 ⇒
Big Head	2-0-0 ⇒
Fast Passes	2-5-0 0
Fast Turbo Running	0-3-2 0
Fog On	0-3-0 ₽
Headless Team	1-2-3 ⇒
Hide Receiver Name	1-0-2 ⇒
Huge Head	0-4-0 ₺
Hyper Blitz*	5-5-5 ☆
Infinite Turbo	5-1-4 ₺
Invisible	4-3-3 ₽
Invisible Receiver Highlight	3-3-3 🗢
Late Hits	0-1-0 ₺
Night Game	2-2-2 ⇒
No CPU Assistance*	0-1-2 0
No First Downs	2-1-0 ₺
No Head	3-2-1 ⇔
No Interceptions	3-4-4 ₺
No Play Selection*	1-1-5 0
No Punting	1-5-1 ₺
No Random Fumbles	4-2-3 ₽
Power-Up Blockers	3-1-2 ⇔
Power-Up Defence	4-2-1 ₺
Power-Up Offence	3-1-2 ₺
Power-Up Speed*	4-0-4 =
Power-Up Teammates	2-3-3 ₺
Show Field Goal %	0-0-1 0
Show More Field*	0-2-1 ⇒
Smart CPU Opponent * * *	3-1-4 ₺
Super Blitzing	0-4-5
Super Field Goals	1-2-3 0
Super Passing	4-2-3 ⇒
Team Big Heads	2-0-3 ⇒
Team Big Players	1-4-1 ⇒
Team Tiny Players	3-1-0 ⇒
Thick Fog On	0-4-1
Tournament Mode * *	1-1-1 8
Turn Off Stadium	5-0-0

Weather: Clear

Weather: Rain 5-5-5 ₽ 5-2-5 ₽ Weather: Snow Two player agreement required.

Only in two-player game \*\*\* Only in one-player game MORE TRICKS

ONSIDE KICK

Hold Turbo + Jump + Pass + ♦ after

scoring.
Note: You should only use the onside kick (and try to recover it) if you're losing with little time left. EXTRA BLOCKER

Hold Turbo + Jump + Pass while hiking the ball at the start, to put an extra blocker on the line of scrimmage.

HIDE PLAY SELECTION

opponent can't see which play you're selecting).

# NFL XTREME

CHEATS

Go to the Create Free Agents screen and enter the following as player

LAMEBOY LENNY - Reverse Animations MONKEY MICKEY - Monkey Arms COINHEAD COREY - Pan Heads GEORGE GIRAFFE - Giraffe Men BIGHEAD BOBBY - Ball Heads SHRIMPY SEAN - Midget's Arms BIG BEN - Massive Jocks

TINY TOM - Minute Men

# **NFL GAME DAY**

SECRET OPTIONS

As soon as the NFL Game Day logo appears press: R1, R1, L2, L1,  $\triangle$ ,  $\bigcirc$ ,  $\Box$ , L1, L1, L2, R1, R2, L1,  $\triangle$ ,  $\triangle$ . This will give you an options screen where you can select several cool things including turning all players into John Madden, enabling Touchdown Fatalities, and changing opponents into furry rabbits!

EXTRA TEAMS At the opening screen, press the

following keys in order: ○, ○, R1, R2, L1, L2, ○, □, △. Then hold down L1 and R1 simultaneously for about five seconds until the new

teams appear.
VICTORY SCREENS

At the beginning when the PlayStation logo disappears, hold Down R1, R2, L1, L2 till you want to stop the graphics. This code takes you through all the win/lose screens in the game. CODES

At the password prompt, enter the following (all in uppercase) for various

SKELETONTwo skeleton teams playing in the Bone Bowl SNAKE Two teams of snakes with arms! JUICE Ten-vard speed bursts BIG.BOYS Large players (actual size) OFFENSE Better offence Better defence DEFENSE Receivers catch STICKUM almost all the passes CANNON ARM Quarterback has good throwing arm PICK.CITY Easy interceptions CRUNCH.TIME Hard hits and more injuries URNOTREDE Computer is very hard to beat Commercial break BLITZ STEROIDS Super stiff-arm Defenders injured MAYHEM after hits GOOD Unknown effect

# NFL GAME DAY '98

**BONUS TEAMS** 

2-1-2

Press 4 at the team selection screen to access Super Bowl teams for player 1. Press  $\oplus$  at this screen for player 2. Press  $\oplus$  again at the

player selection screen to access All-Star teams for player 1 - use L1 and L2 to view more selections. Press & at this screen for player 2 - use R1 and R2 to view more selections. CHEAT CODES Press L1 + L2 + R1+ R2 at the main menu. Then enter each of the following passwords for various amusing effects (if you know what any of the 'unknown' ones do, please write in and tell us): Stronger CPU runs RETTIS

BIG\_FOOT Stronger kicker legs BLIND REF Less penalties BUSY\_REF More penalties CPU DEFENSE Unknown CPU\_OFFENSE Unknown CREDITS View credits Unknown CRUNCHY DEEP\_GRAY Unknown EQUAL TEAMS Identical teams FIRE\_DRILL FLEA\_CIRCUS Move Quickly Small players Increased difficulty GD\_CHALLENGE GLOVES Better catches Unknown HATCHET HORSEMAN No Heads Large Players HUMONGOUS JACK HAMMER Better stiff arm Very fast players JUICE Better DB coverage LEECH No Hands LOUD MOUTH Unknown MCMAHON All-McMahon team NYSE Unknown PSYCHIC Unknown QUIET\_CROWD REJECTION Unknown Unknown SHO OFF Unknown Unknown STRETCH THIN AIR High Kicks Easier to burn a DB TOAST VIRTUAL\_POLYGONS Unknown Stupid CPU WATERY AL PASSWORD SCREEN

To activate the password screen press L1 + L2 + R1 + R2 on the main menu. Then you can input these: AHAB - Players are missing legs AIR ATTACK - CPU always passes CLOUD OF DUST - CPU always does

COOKIE CUTTER - Players are two CRUNCH TIME - Makes hits louder FLAT LAND - Players are flat INVISIBLE - Only shadows SHOW OFF - Dive, press jump in the air and keep running

# NFL GAMEDAY '99

**EXTRA TEAMS** 

Press O at the team selection screen to access various Superbowl and All-Star teams.

CHEAT MODE Enter the Easter Egg menu and input one of the following codes to activate the desired feature:

BIG\_BALLS.....Large football Louder noises BLINDERS ... .....No penalties BOBO.....All players called Bobo
BUNYON.....Big players BUNYON ......Big players
COFFEE\_BREAK ....Increased speed
CON\_MAN .....CPU hides pass coverage CPU SCORES are faster CPU STUFFS..... offensive CREDITS ... ...View credits DAVIS.....Turbo running back EGG\_HEAD ......Zero stamina and more fatigue injuries EURO\_LEAGUE .....All players AGUE .....All players have European last names EVEN\_TEAMS .. All players are equal FLEA\_CIRCUS......Tiny players .....Bonus GD CHALLENGE. GRUDGE\_MATCH .....Red redzones,

chequered endzones

invisible field goals

HAMSTRUNG.... hamstring injuries HANGTIME .....Punts hang in air longer HOOPS..... ....Players named after basketball stars HOT\_SHOT....CPU player celebrates in open field INVISIBLE... ....Invisible players ITS\_IN\_THE\_FPS.....Scrambled frame rate MIND\_READERCPU knows your play PLAYING\_CARDS.......Flat players POP\_WARNER ...Small, fast players PRESIDENTS ......Players named after Presidents PRIME TIME ... CPU makes big plays PUPPETS ....Players have red string attached to head! ..Players named RED ZONE ..... after programmers
ROCKET\_MAN ......Ball carrier has speed bursts SLIDESHOW.....See cheerleaders after a game .All players have last name from credits STAMINA......Increased endurance STEEL\_LEG ......Longer field goals STICKEM ......Great hands for receivers SWIMMERS.....Turbo swim move in players' stomachs! TELE\_TUMMY .. WFAK .... ..Quick fatigue

**NHL '97** Enter these codes during the face-off, before the puck drops on the ice. The word 'Entered' will confirm correct code entry. Super Home Team Press L2, L2, L1 + R2, R1, O. Quick Game Press L2, L2, L1 + R2, R1, R2. Stop the current game and restart to enable 20-second periods. No Collisions Press L2, L2, L1 + R2, R1, X. Faster Gameplay Press L1, L2, L1, R1, X. More Penalties Press L1, L2, L1, R1, L1 More Penalty Shots Press L1, L2, L1, R1, R1. More Accurate Shots Press L1, L2, L1, R1, L2. Easier Goals Press L1, L2, L1, R1, R2. More Instant Replay Views Press L1, L2, L1, R1, □ Overhead Camed Enable any code that starts with pressing L1. Then stop the game, select any team, and begin a new game. Players Appear As Nets Enter NETHOCKEY as a name.

NHL '98

Big Heads Enter BRAINY as a password. Kid Players Enter NHLKIDS as a password. Mutant Players
Enter PLAYTIME as a password Play Against England
Enter GIPTEA as a password. Change Jersey Enter 3RD as a password. Huge Players
Enter BIGBIG as a password. Play As The EA Blades Team Enter EAEAO as a password.

Add The Programmers To The Free

Enter FREEEA as a password. View The Stanley Cup Video Enter STANLEY as a password

DIFFERENT SHIRTS

1 Go to the Password screen (via Options) and enter 3RD. Then start

2. Certain teams (such as LA Kings) will wear different-coloured shirts (purple for the Kings). Note that this only works for some

**UNLOCK EA BLADES & STORM TEAMS** 

Enter FREEEA as a password to unlock these two super teams VIEW STANLEY CUP FMV

SEQUENCE Enter VICTORY as a password. **BIG HEAD MODE** Enter BRAINY as a password. **BIG PLAYER MODE** Enter BIGBIG as a password.

**FASTER ACTION** Enter SPEEDY as a password. SUPER PLAYERS

Create a new player (via Rosters) and name him after anyone in the game credits, eg Bryce Cochrane, Mark Johnston, Suzan Smith (don't worry about the case of the letters). Now take a look at the player's ratings and they'll all be maximum. Try other names from the game credits for more super players

# NHL FACE OFF '98

SUPER PLAYERS Choose Roster, then Create Player. Now input any name from the following list: RAJA ALTENHOFF TOM BRASKI STEVE BRASKI DAVE BRICKHILL CRAIG BROADBOOKS PETER DILLE JODY KELSEY TAWN KRAMER CRAIG OSTRANDER JOHN REHLING KELLY RYAN ALAN SCALES

CHRIS WHALEY Now press △ to exit. Select. Create Player again and press L1 to see your new super player with a 99 rating for every attribute.

# NIGHTMARE CREATURES

CHEAT MODE

On the password screen press: <= infinite continues, or even choose to play as one of the monsters! RAZOR-SHARP WEAPON

Enable the Cheat Mode (see above), then press L1, R1, L2, R2, Select, A new cheat option will appear on the menu, enabling you to wield a

permanent razor weapon.
BLURRY MODE

Enable the Cheat Mode, then press L1, L2 x2, L1, L2 x2, L1, Select. A sound will confirm correct code entry. Switch 'the Play Blur' option on, then start the game with blurry graphics.
SMALL CREATURES

Enable the Cheat Mode, then press L2 x2, R1 x2, L1, R2, Select, A sound will confirm correct code entry. Switch the 'Reduce' option on, then start the game with shrunken creatures.

MUSIC OPTIONS

Enable the Cheat Mode, then press L1 x4, R1 x3, Select. A sound will confirm correct code entry and 'Play Track Options' will appear. Start a game and pause during play. Select the 'Current Track' option, and press ⇔ or ⇒ to select a new song.

PASSWORDS

1011111100
Level 2△, O, △, ⋄ △, □, ×, □
Level 3△, ×, ○, △, △, ⋄, □, ⋄
Level $4\triangle$ , $\Box$ , $\triangle$ , $\Leftrightarrow$ , $\triangle$ , $\vartheta$ , $\Diamond$ , $\Box$
Level 5 $\triangle$ , $\diamondsuit$ , $\triangle$ , $\diamondsuit$ , $\triangle$ , $\diamondsuit$ , $\diamondsuit$ , $\diamondsuit$ ,
Level 6△, ₺, △, ×, △, ₺, ⋄ ○
Level 7 A. A

Level 8.... $\triangle$ ,  $\Rightarrow$ ,  $\triangle$ ,  $\times$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ NADIA Level 2..... ♦, O, △, ⋄, △, □, ×, □ Level 3 .....  $\diamondsuit$ ,  $\times$ ,  $\triangle$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\times$ Level 4 ......  $\diamondsuit$ ,  $\square$ ,  $\triangle$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ 

LEVEL SELECT

1. When the game first loads up, and the 'Checking Memory Card' screen comes up, press L2 x3, R2 x3. If it's worked you'll see the words 'Del's cheat on'. 2. Now, on the main menu you'll be able to select any level by moving & and &

CHUNKY NINJA

Press Select x3, L2 x3, Select x3 when 'Press Start' flashes at the title screen. You'll hear a sound and the ninja will have a big head, hands, and feet (on the title screen and during

**INVINCIBILITY & ITEMS** 

Pause during play and press L2, R2, L2 x3, R2 x3,  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ . You'll hear a jingle and the ninja will turn into a skeleton. To transform back into the ninja, but keep the extra items, simply repeat the code.
ALL WEAPONS

Pause during play and press R2 x3, L2 x3, R2 x3, L2 x6 to hear a jingle Repeat this code to select the next available weapon.

# **NUCLEAR STRIKE**

UNLIMITED AMMO, ARMOUR &

Enter PACKISBACK as a password. Whenever your ammo, armour, or fuel reaches zero, it will revert to

START WITH FIVE CREDITS Enter the password WARRIOR.

NO ENEMY FIRE

Enter the password PHOENIX to disable enemy fire.

EASY FIRST MISSION

Enter the password EAGLEEYE to play an easy version of the first level. Or enter AVENGER to play it with no

FLY FURTHER

Enter the password MPG to fly further without refuelling. RETURN TO PREVIOUS MISSION Enter password ANDREAS to return

to the previous mission.
UNLIMITED LIVES LAZARUS MOVE FASTER WARPDRIVE UNLIMITED AMMO

VIEW FUTURE STRIKE ADVERT

Now go to STRIKE Files and view any

file (not Credits) for Future Strike

THE HIDDEN FACE

Start a new game and position your arrow above your home base (use the map). Fly directly north of your home base about half an inch. When you check the map, the bottom of the arrow should be covering half the top of the blinking green box (the box represents your home base). Now look at the grass: there's a big face in

PASSWORDS

Level 2: .....CUTTHROATS .....COUNTDOWN Level 3B: .....PLUTONIUM Level 4: PUSAN
Level 5: ARMAGEDDON
Bonus Level: LIGHTNING

# ODDWORLD: ABE'S EXODDUS LEVEL SELECT

Hold R1 on the main menu (with Abe in the middle) and press: ♦, ♦, ♦,  $\Rightarrow$ ,  $\triangle$ ,  $\Box$ ,  $\bigcirc$ ,  $\triangle$ ,  $\Box$ ,  $\bigcirc$ ,  $\Diamond$ ,  $\Diamond$ ,  $\Leftrightarrow$ ,  $\Diamond$ . **VIEW MOVIES** 

Hold R1 on the main menu (with Abe in the middle) and press: 1, 4, 4,  $\Rightarrow$ ,  $\Box$ ,  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\Box$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ . **INVULNERABILITY** 

During play, hold R1 and press O, A, ADVANCE TO NEXT PATH

During play, hold R1 and press  $\bigcirc$  x2,  $\times$  x2,  $\square$  x2 to jump to the next

# ODDWORLD: ABE'S ODDYSEE LEVEL SELECT

On the main menu hold R1 then press \$,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\square$ ,  $\bigcirc$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$   $\square$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ . A level select menu will

On the main menu hold R1 then press ↑, Φ, Φ, □, O, Δ, □, Φ, Φ.

VOICE CHEAT

Hold down R1 and press △, ♦, ○,  $\Leftrightarrow$ ,  $\times$ ,  $\emptyset$ ,  $\square$ ,  $\Rightarrow$  during a game. Abe will now be able to mimic passwords without uttering a

GREEN FARTS

During play, hold R1 and press  $\varphi$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\square$ ,  $\bigcirc$ ,  $\times$ . Now whenever Abe farts, green gas comes out of his arse!

# 0.D.T.

HIDDEN CHARACTER: SOPHIA HAWKINS

On main menu, quickly press L1, L2, R2, R1 to hear a noise. Sophia will now be available when you go to select a character.

HIDDEN CHARACTER: KARMA THE EX-DEVIANT

On main menu, press R1, R2, L2, L1 to hear a noise. Karma will now be available when you go to select a

FULL EXPERIENCE

Pause game, then press  $\bigcirc$ ,  $\triangle$ , L1, L2, R1, Select to hear a noise. Now go to your statistics to find a full green bar to distribute. You can repeat this process to max out your

**UPGRADE CURRENT WEAPONS** Pause game, then press R1, L1, R2, L2,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ . You'll see on the stats screen that your weapons have been upgraded a notch.
Repeat to upgrade them further.
UPGRADE CURRENT SPELLS

Pause game, then press  $\vartheta$ ,  $\triangle$ , Select, L1, R1, Select to hear a noise. Go and have a look at your spells to see that they've been upgraded by a star. Repeat to upgrade them further.

**FULL ENERGY** 

Pause during play and press &, &,

**FULL AMMO** 

Pause during play and press ⇔, ⇔,

**FULL MANA** 

Pause during play and press ⇔, ⇒,

UPGRADE ABILITIES

During play, pause the game and press □, ○, △, Select, ⋄. You'll hear a noise to confirm correct code entry. Press Select to see that your abilities (top right) have improved. Repeat the code several times to max them out.

**ENEMY HEALTH DISABLED** During play, pause the game and press  $\triangle$ ,  $\square$ ,  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ . You'll hear a noise to confirm correct code entry. Now just one hit will kill any enemy instantly

During play, press Start to pause the game, then press  $\triangle$ ,  $\diamondsuit$ ,  $\bigcirc$ ,  $\Rightarrow$ , Select,  $\square$ . You'll hear a sound and your lives will go up to 50.

LEVEL SELECT Enter HEVYFEET as a password. **ALL WEAPONS** Enter MAXPOWER as a

password.
BONUS LEVEL

Finish the game and return to the title screen. Then enter 1MORELVL as a

cheat Mode

Enter HEYBUDDY as a password (via Load Game) and the debug menu will appear. This enables you to choose the level, starting section, invincibility, and all weapons.

# **OMEGA BOOST**

BONUS ZONES:

U1 - Complete the game on Hard level with 90 AP and without using any continues.

U2 - Complete the game on Hard level with 60 AP.

U3 - Complete the game on Hard level with 50 AP.

U4 - Complete the game on Normal level with 90 AP and without using

any continues. U5 - Complete the game on Normal level with 60 AP.

U7 - Complete the game on Hard level without using any continues. U8 - Complete the game on Normal

U9 - Complete the game on Normal level without using any continues. V5 – Complete the game with 60 AP. OMEGA BOOST LEVELS:

A - Complete the game with 60 AP. This gives you infinite energy and all weapons at level 9.

B - Complete the game on Hard level with 90 AP. This gives you unlimited special attacks and all weapons at level 3.

C - Complete the game on Normal level. This gives you maximum speed and all weapons at level 9.

D - Complete the game on Normal level with 90 AP. This gives you lockon lasers and all weapons at level 9. E - Complete the game on Hard level. This gives you improved manoeuvrability and all weapons at

level 9

# PANDEMONIUM

Enter each of these passwords to access secret game modes: ROCK 'N' ROLL

Password: TWISTEYE Hold L1 and L2 and move the D-pad ⇔ or ⇔ to rotate the screen. Press ∜ to centre it again.
MUTANT MANIA

Password: THETHING

Hold L2 and press O, to cycle through odd shapes of your body L2 + X

Password: HARDBODY Makes you invincible.
GENDER SWITCH Password: BODYSWAP Press △ to swap characters in mid game.
PERMANENT WEAPON Password: OTTOFIRE As it says. New weapon changes as it's picked.

EXTRA LIVES Password: VITAMINS 31 lives are all yours. HEARTS GALORE Password: CORONARY Loads of extra hearts. FREEDOM Password: BORNFREE Go to any world you like. PINBALL MANIA Password: TOMMYBOY Finish a level and you get the option to play this Pinball screen. SPEED GREED Password: CASHDASH Bonus screen after level is finished. **IMMORTAL ENEMIES** 

swaps back to normal.
U CAN'T TOUCH THIS

Password: EVILDEAD Those enemies just won't die.
JUST VISITING Password: INANDOUT Quitting during play will return you to the map.
OPEN ALL LEVELS GETACCESS TRIPPY GRAPHICS ACIDDUDE BONUS ROUND

PERMANENT WEAPON MAKMYDAY MUTATE CHARACTERS GENETICS (Pressing L2 and O

mutates L2 and × returns to normal)
PASSWORDS These passwords will take you to any level, but with no goodies:
Level .......Password

1 .....ADEAMIIE

FBIJAKCI 5 .....NGIAIBJJ .....NIIAJBCB .....KGCACICI .....AHICBAJE 9 AliCFAJG
10 AliCBAJI FRIIAKCK ... FFIIAKDK ADMCFAID OFIRIRM.I

# PANDEMONIUM 2 Invincibility

Enter the password NEVERDIE and a message will appear at the bottom of the screen to confirm that 'you can't touch this'.

PLAY ANY LEVEL Input the password OCMCKKEJ.

Enter the password IMMORTAL to begin the game with 31 lives. LEVEL CODES

Level 2 ......AJMABLOC Level 4 .....LJABIDOA Level 6 ..... KIRECCE Level 7 .....IEBBJLMF Level 8 ..... POECHEJJ Level 9 .....FHCAODAC Level 10 .....AKAJDIJC Level 11.....NIECGPCJ Level 12 .....FKDAGMNK Level 13 LKFBKLAM
Level 14 BBAMFKDK Level 15 ..... FPDAGMHC



Lovel	16	ADEMEINIO
	17	
	18	
	19	

# PARAPPA THE RAPPER

### COOL BONUS

By achieving a Cool rating in each stage, you'll be awarded a crown on the Stage Select screen. Get all six crowns and a bonus stage will appear, called KT & The Sunny Funny Band, It features Katy and Sunny dancing on a circular stage. Press  $\triangle$ or X to change their costumes (three each), □ or ○ to change their dancing (six each), R1/R2 or L1/L2 to zoom in and out and move the camera around with the D-pad.

Note that you have to complete

each stage first, then replay to be able to reach Cool rating. Do a normal first line to get Cool flashing, then embellish the second pattern thus:

Level 1: —/•-••/-•-• Level 2: —/A-A-/B-BB/-B-/B-

Level 3: —/••••/-•--Level 4: —/×-××/----/-RR-/-LL-Level 5: -/L-LL/-LL-/L-LL/-LL-Level 6: -/0-0/0-0/0-0/0-

CHANGE PARAPPA'S VOICE

Complete the first two levels with a Cool rating. Press X, X, X, △,  $\square$ ,  $\square$ , R1, L1,  $\square$ ,  $\times$  and finish the next level as usual. On level 4 press  $\times$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ . Hold R1 and press  $\bigcirc$  or  $\triangle$  to cycle through the voices of the other characters in the game.
PLAY AS SUNNY OR THE NINJA

Complete Level 1 with at least 3,000 points and a Cool rating. Complete Level 2 on Good with Cool status flashing. Complete Levels 3 and 4 with over 2,000 points on each and a Good rating. Complete level 5 with at least 4,000 points and a Cool rating.
Complete Level 6 with at least 2,000 points and a Cool rating. Start a new game and you'll have the choice of playing as Sunny or Ninja.

# PERFECT WEAPON

Ice Moon... $\times$ ,  $\square$ ,  $\times$ ,  $\square$ ,  $\square$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ Garden Mn..  $\bigcirc$ ,  $\times$ ,  $\times$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\times$ ,

Forrest Mn..O,  $\triangle$ ,  $\square$ ,  $\bigcirc$ ,  $\square$ ,  $\triangle$ ,

Renza-Fi... $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\triangle$ ,  $\triangle$  Sacra-Ja... $\bigcirc$ ,  $\times$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ Morgone O. . $\times$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ ,

Lizard Guard .O, D, D, X, O, X, X,

Final Level  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ PLAY AS CYBORG BLAKE Pause during play, then press R1 + R2 + \(\triangle + \cap \). If it's worked, you'll hear

"No way!".
BIG HEAD MODE

Pause during play, then press L1 + L2 R2 + 8

ALL SPHERE MODE

Pause during play, then press L1 + L2

LEVEL SELECT

Pause during play, then press R1 + □, A. O. X.

# PITFALL 3D

CHEAT PASSWORDS For the desired effect, enter any of the following passwords. .GIVEMELIFE MORE LIVES

.....PLAYMOVIES PITFALL RETRO CRANESBABY LEVITATION ... .ZEROGHARRY ... BIGHEADHARY

BIG HEADS .. WATCH CREDITS ..... CREDITS DISAPPEAR. .2DHARRY

VIEW 2-D

SCENES ......PITFALLCOMIC TURN OFF COMMENTARY.....STOPTALKING MUMIXAM

LIVES..... DEMO MODE ... ....STEVECRANEME ..VIGILANTE IN-GAME MESSAGES

Enter any of the following passwords to view a special message. SURFINGHARRY – Message 1

SHARKY - Message 2 IMPRESSGIRL - Message 3 JESUSHINT - Message 4 RICHARD - Message 5 BETH - Message 6 STEPHEN - Message 7 MOMANDDAD - Message 8 REDJAY - Message 9 LEVEL 3 WITH 56 LIVES Enter DISCOLIGHTS5 as a

OLD PITFALL GAME CHEATS

As revealed in issue #22, you can play the original Pitfall game by entering the password CRANESBABY. However, you can also cheat on it with these codes: Unlimited Lives: Press L1 + L2. Crocodile Message: Press R1 + △ while on a crocodile screen Change Head to Atari 2600 Programmer: Press R1 + R2 Change Head to Programmer's Daughter: Press R1 + O. LEVEL PASSWORDS

Level 2: City Of Shenrak

METROPOLIS Level 3: Underground Caverns. DEEPDARK

Level 4: Moku Temple .TEMPLEME Level 4A: Gladiator ....GEEHEISBIG Level 5: Blister Fields ..HOTROCKS Level 6: Desert Into Volcano

GOINGDOWN Level 7: Blazing Flood

WOWTHATSHOT Level 7A: Kryll Thula

BIGWORMGUY Level 8: Cell Blocks ..... JAILBREAK Level 9: Life Extraction

**THUNDERDOMES** Level 10: Dark Vale. MAGICGARDEN

Level 11: Crystal Matrix SPOOKYMESAS Level 11A: The Scourge.....BESTFORLAST

# POCKET FIGHTER

# PLAY AS DAN

On the character select screen, highlight Ken and press ⇒. **PLAY AS GOUK!** 

On the character select screen, highlight Ryu and press &

# **POOL HUSTLER**

# **BOWLLIARDS MODE**

Press  $\, \lozenge \,$ ,  $\, \lozenge \,$ ,  $\, \lozenge \,$ ,  $\, \diamondsuit \,$ ,  $\, \triangle \,$ ,  $\, \times \,$ ,  $\, \times \,$ ,  $\, \Leftrightarrow \,$ ,  $\, \Box \,$ ,  $\, \bigcirc$  at the title screen to hear a "ker-ching!" You can now select Bowlliards from the main menu.

# **POOL SHARK**

# UNLOCK ALL LOCATIONS &

Rename either player as CW12 4AP (with a space between the 2 and 4). Then return to the match options, where you can now select all the locations and tables

SHOW BALL TRAJECTORIES

First, enter the Unlock All Locations & Tables cheat. When it's your turn to play, press L2 + R2 + ○ to bring up loads of coloured lines to show where every ball will go!

First, enter the Unlock All Locations & Tables cheat. When it's your turn to play, press L2 + R2 + To instantly win the match.

# POPULOUS: THE BEGINNING

### **CHEATS MENU**

Start the first level. Move the pointer over a tree on your island and press X. Repeat this for every tree on the island and you should hear a crack of thunder. Pause the game and you'll see the Cheats option at the bottom of the menu. Select it and you can choose all buildings, all spells, and maximum mana

# PORSCHE CHALLENGE

# SNEAKY SHORT CUTS

### USA - Drain

After the first left corner, look out for a car park on the right. Occasionally there is a white truck there which means the Drain shortcut is open When about level with the truck, take a sharp left through the gate in the wire fence - try to avoid the water as it will slow you down. The exit is by

the railway station. Japan - Temple

Hit the first basket on the left side of the course (look closely, there should be an IO logo on it). Just past the starting grid, the Temple Gate shortcut will now be open. Alpine - Village

On the first lap, the gates are closed. When you reach the base of the track on the second lap, you will see a snowplough. The snowdrift to the left is blocked by some cones: knock these down and the plough will clear the drift, opening the doors for the next

### CHEATS

All of these cheats must be entered on the main menu screen (1-Player, Ontions).

ALL CARS JUMP

Now all the other cars on the track will start jumping.

↑ + □, ↑ + ○, ↑ + □, ↑ + ○, ↑ + □, ↑ + ○, ↑ + □

# **END OF THE GAME**

If, like some of us, you really cannot be bothered to wait to see the end credits, activate this cheat and you'll be whisked away to view them instantly. And look... there's even some lovely FMVs of classic Porsches - how nice!

+ Select, + Select FISH-EYE LENS

This is surely meant to alter the view, but we couldn't see any difference when we tried it. A bit fishy, if you ask

□ + △ + ○, L1, L2, R2, R1 HIGH VOICES

For that prepubescent-quality sound, just activate this cheat and those helium high notes are just round the

# HYPER CAR

Knight Rider eat your heart out. When this baby is activated, hold on tight! Select  $+ \Box$ , Select  $+ \bigcirc$ , Select  $+ \bigcirc$ 

INTERACTIVE TRACKS

This lets you race on all the 'interactive' versions of the tracks with the junctions constantly switching to alter the road as you race around These are normally only available once you reach them in Championship

mode → + Start, 
→ + Start, Select , Start INVISIBLE CAR

Surely the best new design in antitheft security. They can't steal what they can't see. (Note: this crashes on 

# LONG TRACKS

Everybody likes a bit of extra length, just ask the girls! But seriously, this brings up the longer versions of the tracks. These normally only become available once you reach them in

Championship mode.

Select + \( \phi \), Select + \( \phi \), Start, Select MAD RACE

It's Mad Max, only this time he's driving a Porsche. Your opponents will swerve all over the track.

MIRROR MODE

Well, humm! What could this possibly mean. I wonder? Mirror Mode perhaps.

\$ + 0. ₺ + △. \$ + □ TEST DRIVER

The black prototype Porsche is yours to drive at any point during the game. + Select

TUNE TEST DRIVER

How do you like your car? Well you can choose your own parameters with 

UNLIMITED RETRIES

Now you never have to worry about losing, so long as you've got unlimited retries.

+ L2, R1 + R2 + -

# USER CAR JUMPS

In true Dukes Of Hazard style, you too can jump, fly, zoom through the air.  $\square$ ,

# PREMIER MANAGER '98 EASY MONEY Play both of

Play both of your pre-season away friendlies at Juventus and you will have £4 million to spend.

# PROJECT OVERKILL

Pause, then select 'Review Mission'and enter any of the following codes.

Life Refill

Hold  $\square$  press  $\bigcirc$ ,  $\times$ ,  $\triangle$ , release  $\square$ . Hold ○ press □, X, △, release ○. Cloak

Hold  $\triangle$  press  $\square$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\square$ , release  $\triangle$ .

Hold  $\times$  press  $\triangle$ ,  $\triangle$ , release  $\times$ . 

Max Ammo Hold ○ and press □, hold △ and press X, hold O and press X, hold X

and press .

End Level Press X, ♦, ♦, ♦. Hold □ and press

O. Hold  $\times$  and press  $\triangle$ . Test Mode Press  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ . Hold  $\times$  and press  $\triangle$ . Hold  $\triangle$  and press  $\times$ .

# PRO 18 WORLD TOUR GOLF

Select the information icon on the main menu, then choose Create Golfer. Enter the name: LONGSHOTWONDER. After selecting the golfer image, go to any game mode and select your newly named player to activate the cheat. Your shots will now go a lot longer than normal.

# PSYBADEK

# CHEATS

Level Select Turbo Mode Nine Lives Snow Dek Large Xako Tiny Xako Lunar Gravity Upside Down Wohble Mode

Slippery Mode

GOANYWHERE DEKPOWERUP DONTDIONME CLAPPEDOUT INLILLIPUT SIZOFANANT WALKONMOON TOPSYTURVY **JELLY JELLY** GREASEDDEK

# PUMA STREET SOCCER

SUPER STARS On the 'Press Start' title screen, enter this code: L1, L2, R1, R2, R2, R1, L2, L1 The Super Stars option will now be unlocked on the main menu. Select it

to see the superstar players, including

Matt Le Tissier! To add any of these players to the international teams. select Team Tactics from the icons on the main menu, then replace your players with the superstars on the right-hand list. **EXTRA TEAMS** 

After inputting the Super Stars code on the 'Press Start' title screen, enter this code:

L1,  $\times$  x2,  $\triangle$ ,  $\times$  x2,  $\triangle$ ,  $\times$ 

On the Select Team screen, you'll now find three extra teams (betw Wales and Argentina): Alpha Star, Bravo Star, and Pixelstorm. Note: You must enter the Super Stars code before this one or it won't work.

PUMA SPORTS GARDEN On the 'Press Start' title screen, enter this code: L1 x7. B1

This lets you select the Puma Sports Garden pitch.

# QUAKE II

MULTI PLAYER CHEATS Completing the game in Single Player mode will unlock extra options for Multi Player mode. Depending on which difficulty level you achieved it on, you'll get a different selection: Easy = Bronze, Medium = Silver, Hard = Gold. Save the file to a memory card, then Load Settings in a Multi Player game for extra Game Variables

Weapon Stay, One Shot Kill Bronze: Silver:

Bronze options plus Game Speed, Blast Force Gold Silver options plus Infinite Ammo, All Weapons

# RAGE RACER

# TOGGLE MIRROR ON/OFF

Whilst racing in internal view mode, pause the game at any time and then press and hold  $\triangle$  and then tap L1 to make the rear-view mirror disappear. Press R1 to bring it back.

MIRROR MODE

Providing extra course variety, the Mirror Mode reverses all the tracks so that all the corners and writing are backwards. To access it, select 'Race Start' from the main options and then hold L1, R1, Select and Start until the race begins. If the cheat has worked you will instantly notice the difference.

ADVANCED COLOUR PALETTES

To access more colours to use on your team logo, perform the following: Select 'Customise' from the main options, then select 'Design' and choose any logo or create your own. Then select 'Paint' and then press any direction until the cursor is off of the painting area. Now press a button to move onto the colour palette and then press L1, L2, R1, R2 and Select. If done correctly, additional boxes wil appear on the right labelled R, G, and B. These letters represent the amount of red, green and blue hue for the specific palette that the cursor is highlighting. Pressing  $\, \varphi \,$  and  $\, \vartheta \,$  will change which hue you alter and then pressing R1 +  $\, \varphi \,$  or  $\, \vartheta \,$  will alter the numeric figure in the hue box. Now move the cursor onto the painting area and press L1, L2, R1, R2, and Select. You should now see a targeting cross-hair appear in the aller picture area (for greater accuracy we presume). Finally, keeping the cursor inside the painting area, press L1 + R1 in conjunction

design around. INFINITE MONEY

Follow the steps below for infinite money:

with any direction to rotate your

1. You must complete the Normal GP (all the classes). Wait for the credits roll until the end.

2. Save the whole game into a brand new block in Save/Load screen.

3. Go back to play the Normal GP at class 5 and you should be able to choose only one car (GNADE). 4. Choose that car and press Race

5. During the countdown (3, 2, 1, Go), press Start and choose Retire. This should let you quit the race without losing a chance.

6. Finally, enter the Normal GP again, then choose Class 1. You should now have infinite money. You can buy and upgrade any car you wish. Note: If you repeat all the steps at Extra GP, you'll get the same cheat.

# **RALLY CROSS**

SPECIAL PASSWORDS

To be entered as either the Lap/Course Record name or New son name

Win Rookie Season -

vet\_me (\_ = space)
This is equivalent to winning the Rookie season, giving you four extra cars and access to the Alpine track.

Win Veteran Season - im\_a\_pro Equivalent to winning the Veteran season, this gives you four more cars and the Gardens and Stadium tracks.

Win All Pro Seasons - weeoo This is equivalent to winning the normal, head-on, and mixed Pro seasons. You can now select the three pick-up trucks.

Heavy Cars - stone
Makes the cars stick to the road more, hardly jumping into the air. Lighter Cars – feather

Makes the cars lighter so they bounce around more.

Low Gravity - float Upon bouncing up, the cars float through the air longer. This completely confuses the CPU opponents.

Sharp Turning - spinner Lets you turn quicker thanks to more sensitive steering. Keep turning to spin right round on the spot.

Fat Tyres - fat\_tires Increases the width of your tyres, although this doesn't seem to alter

their grip.
No Wheels - no\_wheels Removes the wheels, so the cars float around the track!

Just Wheels - wheels Removes the car body, so just the four wheels remain!

No Collisions - banzai Lets you drive straight through other cars as if they weren't there. No Slowdown - noviscous

You can now keep accelerating through mud/water etc without slowing down. Normal Gravity - radbrad

This cheat seems to be pretty useless; unless you've just activated the float cheat. All this does is return gravity to normal

# **RALLY CROSS 2**

# CHEATS

Enter each of these codes as the player's name when starting a new season. Press  $\times$  to accept the name, then select a single race

Original Rally Cross Oasis SISAO Track ELGNUJ Original Rally Cross Jungle Track

Little Woods Track **NIVEK** Frozen Trail Track **Dusty Road Track** KCIN Rock Creek Track CIRE Dry Humps Track RSIRHC AIRFILLED Low Gravity Original Rally Cross LEADSHOT

Game Physics MOONEY Restore Rally Cross 2 Game Physics INCORPOREAL

Collision Detection MOOBMOOB All Regular Tracks, All Difficulties & Cars

UNLOCK DIFFICULTY LEVELS These player names let you start at the last race of the season with a large point lead. You don't need to

finish the race to become champion and unlock the next difficulty level. .....Veteran Level PREPRO ...Pro Leve PREALL ......All Regular Tracks & Cars

# RAMPAGE 2

PLAY AS RALPH Enter LVPVS as a pa PLAY AS GEORGE & RALPH Enter SM14N as a password. PLAY AS LIZZIE, GEORGE & RALPH Enter S4VRS as a password. PLAY AS MYUKUS

Enter NOT3T as a password.
PLAY AS ALTERNATE MYUKUS Enter B1G4L as a password. PLAY AS NOOBUS Enter SRY3D as password.

CHEATS MENU Enter BVGGY as a password. Select Options, then Cheats for the full cheats menu.

# RAPID RACER

Input the following cheats on the name selection screen in one-player mode before they become available in the other game modes.

Extra Boats \_BOA (\_ = space) Makes all the hidden boats selectable

Duck Mode
This turns all the boats into giant plastic ducks with engines!

Hurricane Gives you control of The Hurricane, a high-speed vessel that corners like it's on rails. It's got a horrible yellow paint iob. though

Unlock Day Tracks Unlock Night Tracks Unlock Mirrored Tracks \_NIT Random Track Generator FRAC WINR

Quit the race you are playing to be awarded first place.

Day Track Select

Where # equals the number of the D # track you want. Night Track Select

Where # equals the number of the track you want. Mirrored Track Select

Where # equals the number of the track you want.

This enables the Porsche cheat, but it only works if you load in a Rapid Racer saved game from a memory card that also contains a Porsche Challenge saved game.

# **LEVEL & ROOM SELECT**

Enter HOUSE as a password and begin a game. Press R1 during play to select a new level or R2 to choose a room.

# RAYMAN

Note: These cheats may not work on the Platinum version of the game. **EXTRA CONTINUES** 

If you have 0, 1, or 2 continues left, when you are at the continue screen, press and release successively on the left controller the following directions slowly (one per second) while Rayman is staggering around:  $\hat{\phi}$ ,  $\hat{\psi}$ ,  $\hat{\varphi}$ ,  $\Leftrightarrow$ . You should get ten continues. However, this doesn't work all the time, so your best bet is to save the game with one continue left, die three times, try the cheat and repeat until

PICTURE IN PICTURE Pause the game. While holding down R2, hit 0, 0, \$, 0, 0. NO 'PAUSED' TEXT

While paused, holding down R1 and R2 makes the 'game paused, press Start to continue' graphic disappear! Excellent for grabbing screens. LARGE RAYMAN DEMO

After the Ubi Soft logo, press and hold L1, L2, R1, R2. Then at the animation of rock wall, press and hold Start. Keep holding down everything, but release when screen goes black LEVEL PASSWORDS

Start ......38W8Z92W9M Pink Plant Woods ..L8W8Z9LW9M ....38W8Z92W9M Anguish Lagoon ....LOW8ZH2W9M Swamps of Forgetfulness .....

I 04 IPHI W9M Mosquitos Nest. L044Z9LNHM BOD42HI 29X .BOD4?1L29X Gong Heights.....B04DG13L9K Mr Sax's Hullabaloo .B0D4?R33HP Twilight Gulch ...... RH4N21I3ND Hard Rocks .....T9DN?R33NF Mr Stone's Peaks.. .49DN?1!!WF Eraser Plains......DW44?1!CN7 Pencil Pentathlon. ...4NBN?1!5NF Space Mamma's Crater

DCT4G13CDF Crystal Palace......DCTW81!CD7 Eat at Joe's ..........NWTDDR!346
Mr Skop's Stalactites ..........

NW?WD15!4Q

# RC STUNT COPTER

CHEAT CODES

Enter all these codes at the title screen. You'll hear "Cheaters never prosper!" if it's worked.
ALL GOLD MEDALS

∜, ∜, ⇔, ⇒, △, ×, □, ○ **LEVEL SELECT**  $\emptyset$ ,  $\emptyset$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\triangle$ ,  $\times$ ,  $\square$ ,  $\bigcirc$  **EXTRA POINTS** 

L2, R2, L1, R1, △, ○, ×, □ VIEW ENDING SEQUENCE Ŷ, ∜, ⇔, ⇔, X, □, △, ○ LONG NAME

1, 1, 0, 0, 0, ∆, X, □, C

# REBOOT

PLAY AS ENZO

On the main menu press:  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\Rightarrow$ . Then start a new game to play as Enzo. RESTORE GLITCH ENERGY On the main menu press:  $\Rightarrow$ , L1,  $\diamondsuit$ ,  $\Rightarrow$ ,  $\diamondsuit$ , L1, R1,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ . SHIELDS

On the main menu press: ∜, R1, ⇔, ⇔, ∜, L2, R2, ⇔, ⇔, ⊹. An extra shield will appear with every Glitch.

Note: You can't use this at the same time as the Restore code. PLAY AS DOT

On the main menu press: ⇔, R1, ⇒, ∳, ∜, R2, L1, ⇒, ∳, ∜. BEST WEAPON

On the main menu press: 0, L1, ♦, ♦, ⇔, R1, L2, ♦, ⇔, ⇒.

On the main menu press: &, &, on the Hall Held  $\varphi$  .  $\varphi$ ,  $\varphi$ ,  $\varphi$ ,  $\varphi$ , R2, L1,  $\varphi$ ,  $\varphi$ ,  $\varphi$ . Now hold the jump button ( $\square$ ) to fly up into the air

# RESIDENT EVIL

**ROCKET LAUNCHER** 

To start the game with the rocket launcher plus infinite ammo, you must first complete the game in under three hours. Simple. When, or rather, if you achieve this, you'll be able to save the rocket launcher to your inventory and start the game more or less invincible. CHANGING CLOTHES

It's true, by completing Resident Evil with a good ending (whereby you rescue BOTH team members) you will be awarded the Special Key which will be added to your inventory and saved in preparation

for the next game. This key will then allow you to enter the previously locked door in the wardrobe and enter the hidden wardrobe closet. In here you'll be able to access an alternative set of togs for your chosen character. Pointless but fun.

# SUN CREST

Go to the Armour room on the second floor and then push the two statues over the air vents in the floor. Now press the button on the ground and the display cabinet at the far end will open, revealing the

### WIND CREST

Push the statue off of the balcony on the 2F Dining Room and collect the Blue Gem from the shattered remains below. Take this gem to the Tiger Statue Room on the first floor and insert it into the statue's eye socket. This will cause the statue to pivot, revealing the crest. STAR CREST

Go to the Large Gallery on the first floor and you'll be confronted by a series of paintings. Visit each painting in sequence starting from the youngest to oldest and press the buttons. The correct sequence is as follows: New-born, Infant, Lively Boy, Young Man, Middle-aged Man and Old Man. Finally, once you've pressed each button, go to the painting at the end and press the final button to obtain the crest MOON CREST

This is by far the hardest crest to obtain and it is found in the Attic. When you get there, you'll be confronted by an extremely large snake. You can either take evasive action and run around it to grab the crest from its nesting ground, or alternatively you can blast it to kingdom come and then grab the

# DOOM BOOKS & MEDALS

Take the Doom Books to the fountain which you'll come to after the underground passage, then go to you inventory, go to 'Check Item and rotate each book around so that the pages are facing outwards Now press X and the book will open, revealing the medals needed to drain the fountain and access the

LOGGING ONTO THE COMPUTER The log-in name is JOHN. The first password is ADA. The final password is MOLE.
DISKS & TERMINALS

Disk 1 - Inside the hidden room in Library B. Disk 2 - Behind the huge rock in

Crank Passage.

Disk 3 - On the desk at the Stairs

in the laboratory.

Terminal 1 - Inside Private Room A. Terminal 2 – Inside the Mortuary.
Terminal 3 – Inside Power Maze B
POWERING THE ELEVATOR

To activate the power to the elevator that will take you down to the final battle with Tyrant, you'll need to visit the power panel in the first room of the Power Maze. Simply go to the southwest corner of the room and restore the power to the darkened areas. Go into the last room of the Power Maze and then use the terminal at the east end of the room - the elevator will now be active.

# **RESIDENT EVIL 2**

RANKINGS

After beating each scenario your performance will be rated by a grade from A to F. This is determined by both the time taken and the number of saves used.

For a top ranking, try not to save more than ten times in each scenario. Your ranking is also affected by the use of the special infinite ammo weapons (see 'Cheats') – you won't get an A grade if using one. CHEATS

## Alternate Uniforms:

Start the first scenario on the 'Normal' difficulty setting. Head for the police station, but without picking up any items. If you do this, the two zombies in the park outside the station will vanish, and a new one will appear below the steps outside. Does he look familiar? He should do because the new zombie is none other than Brad Vicars, the STARS pilot who airlifted Chris and Kill to safety at the end of the first game.

Brad has now been transformed into a super-zombie who takes 20 hits to kill - so enter the station to grab some more ammo. Return and kill 'Brad', then search his body to find the Special Key. Take it to the save room next to the Dark Room and use it to open the locker containing alternate uniforms. There's a cowgirl one for Claire, featuring a rapid-firing six-shooter; and two for Leon, one of which

enables him to shoot one-handed.
INFINITE AMMO WEAPONS Each infinite ammo weapon will appear in the next game after the first chest is opened, and is accessed by completing scenarios (on Normal difficulty) within time limits in the following order:

Rocket Launcher: Complete either
Claire or Leon's first scenario in under 2.5 hours with an A or B

ranking. Gatling Gun: Complete either character's mission B in under 2.5 hours, with no saves, no firstaid sprays, and an A or B ranking. Machine Gun: Complete either character's second scenario in under 3 hours with an A or B

ranking.
All Three Weapons: Complete either character's second scenario in under 2.5 hours with an A or B

ranking. Rebecca Chamber Picture

Rebecca Chamber Picture
If you search the desk on the left
side of the STARS office, you'll be
told, "It's trashed, someone must
have searched it." However, you can search it repeatedly (about 50 times) until a roll of film is found. Now take this to the Dark Room to see a picture of Rebecca in a basketball uniform. PLAY AS HUNK & TOFU

1. You need 8 free blocks on your memory card.

2. You need to play the game four times, one for each character's two scenarios, in less than 3 hours with an A or B ranking; ie don't save more than three times (and don't use any first-aid sprays if you want an A ranking). NO special weapons may be used at this point (but you can later). 3. Save each game separately on the memory card - don't

Play CLAIRE A as above. This will save as LEON B. Save on Memory position 1 on memory card. Play LEON A. This will save as CLAIRE B. Save on Memory position 2.

Play LEON B, loading from Memory position 1. This will save as CLAIRE A. Save it on Memory position 3.

Play CLAIRE B, loading from



Memory position 2. This will save as LEON A. Save the game on Memory position 4.

4. Now, along the way, you will have been awarded the HUNK save file. Save this on Memory position

5. Now you have to play two more scenarios to finally obtain Tofu. For these two scenarios you CAN use any infinite special weapons that you've earned along the way, but you need an A or B ranking as before, with a time of less than 2.5 hours using no first-aid sprays and NO SAVES.

6. For these final two scenarios do it as follows

Play LEON A, loading it from Memory position 4. This will save as CLAIRE B. Save this game on

Memory position 6. Play CLAIRE B, loading it from Memory position 6 as above. This will save as LEON A. Save this game on Memory position 7.
7. As soon as this is saved, you'll be given the TOFU save file. Save this file on Memory position 8.

# RESIDENT EVIL: DIRECTOR'S CUT

### DOUBLE ITEMS

and Rookie modes.

On the skill level screen, highlight Advanced and hold => and it'll turn green. This will give you double of

every item collected.

RESIDENT 2 SKILL LEVELS On the Resident Evil 2 demo, highlight New Game and hold ⇒. You'll now be able to choose Normal

# RESIDENT EVIL 3 (US/JAP) BOUTIQUE KEY

Complete the game once and wait for the credits to end. You'll receive the key to the Boutique on the first street at the start of the game. Enter it to change into an alternate costume.
ALTERNATE COSTUMES

Complete the game on Easy level with any rank better than F to unlock Jill's stume from the original Resident Evil and Regina's costume from Dino Crisis. To unlock three more costumes, complete the game on Hard level with an A rank unlocks Police Miniskirt, Disco. and

# Biker costumes. THE MERCENARIES

Complete the game once to unlock a special sub-game, The Mercenaries. You control Carlos, Mikhal, or Nikol and have a two-minute time limit to get from the train to the starting room – increased by killing enemies and rescuing captives. Money is awarded upon completion, enabling you to buy better weapons

# RE-VOLT

Enter CARNIVAL as your name. You can now select from tons of superb

# cars. ALL TRACKS

Enter TRACKER as your name to open up all the tracks.

You can also press U on the track select screen to toggle mirrored (M) tracks on/off; or D to toggle reversed (R) tracks

# RIDGE RACER

# EXTRA CARS

Obtain all 12 standard racing cars by scoring a 'Perfect' by blasting every single alien in the Galaga

# game. MIRROR MODE

Start a race and drive up to the end of the slip-road, then turn around

and race back to the starting line. As you approach the barrier at the back, it will disappear and you'll now finding yourself racing in reverse on a mirrored track. MOVE FLAG

To move the Ridge Racer flag around on the title screen, hold L1 and R1 and press the other buttons to move the flag. You can also speed up the rotation of the cars and tracks on their respective select screen by using this same technique.

When you place first on all three standard tracks, go to the Time Trial mode and you'll be racing against two other cars as opposed to just one. The third is the 13th Racing Devil Car. To beat it, you must overtake it whilst it is stationary on the second lap and then maintain a perfect racing line throughout the remaining duration of the race. Achieve this and the Devil Car will appear to the left of

# RIDGE RACER REVOLUTION

### EXTRA CARS

You can boost the car quota up to a staggering 12 motors by getting a perfect result in the Galaga loading game, shooting all 40 enemy craft SECRET OPTIONS

Don't shoot any of the ships in Galaga '88. After all the ships have gone by, there will be a small firework burst. Go to the 'Other screen and you can now set the racing time from Normal, Morning,

Evening and Night.
SPOTLIGHT CONTROL

Hold down L1 and R1 at the main screen (with Game Start and Options commands).
BUGGY MODE

To turn all the cars into small

buggy-type vehicles, complete the Galaga loading game scoring a 100% hit ratio. To make this much easier, when you switch on your PlayStation on, press and hold L1 + R1 + Select + ∜ + △. Now when you play Galaga, your ship will fire a laser beam that can wipe out enemies with ease. Start the game as normal and you'll have all the cars at your disposal, all squashed!
TOGGLE MIRROR ON/OFF Getting fed up of having a rear-vie mirror on the screen? Well just pause the game by pressing Start, hold down  $\triangle$  and press L1 to make the mirror vanish. You can press R1 to make it reappear again too!

ZOOM CAR IN/OUT Drive using the external view mode and pause the game. Now hold down  $\triangle$  and press L1 and R1 to zoom in and out on your motor. Spinning Mode

Select a Time Trial race and when the Start command is highlighted, press and hold the accelerator and brake until the action switches to the track. You begin the race as normal, but will see the message 'Spinning Point' appear as you reach the first bend. Take your finger off the accelerator and quickly press it again to send your car into a spin.

You can perform 360°s, 540°s and even 720°s with a bit of practice You'll get marked on technique and there are three spinning points in

### each track! MIRROR MODE

You can play the tracks backwards with corners bending the opposite way and the writing reversed by following these simple instructions.

Start the game as normal, drive a little way down the track and turn the

car around. You will see a barrier ahead meant to stop you racing the wrong way. Line your car up and attack it!

If you hit the barrier at 100kph you will go straight through and be able to race the track backwards!

# RIVAL SCHOOLS: UNITED BY FATE

# ALTERNATE HINATA COSTUME

Successfully complete Arcade mode with Hinata, Batsu, and Kyosuke, Then, enable Short Cut mode and choose the alternate character from the bottom row of the character

ALTERNATE TIFFANY COSTUME Successfully complete Arcade mode with Tiffany, Roy, and Boman. Then, enable Short Cut mode and choose the alternate character from the bottom row of the character selection screen

**ALTERNATE NATSU COSTUME** 

Successfully complete Arcade mode with Natsu, Shoma, and Roberto. Then, enable Short Cut mode and choose the alternate character from the bottom row of the character

ALTERNATE KYOKO COSTUME Successfully complete Arcade mode with Kyoko and Hideo. Then, enable Short Cut mode and choose the alternate character from the bottom row of the character

EASY ALTERNATE COSTUMES Successfully complete the game once. Then hold L2 to select Tiffany,

Hinata, Natsu or Kyoko. Alternate Evolution Mode Costumes Eight different colours may be selected for each character by pressing  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ , R1, R2, L1, or L2 at the character selection screen.

KYOKO'S OFFICE Successfully complete the Evolution disc game with Kyoko under the

### est difficulty setting. TARGET MODE

Successfully complete the Evolution disc game with any character and difficulty setting.
SERVICE MODE

Successfully complete the Evolution disc game with Natsu under the

highest difficulty setting. HOME RUN MODE

Successfully complete the Evolution disc game with Shoma under the highest difficulty setting.

SHOOT-OUT MODE

Successfully complete the Evolution disc game with Roberto under the highest difficulty setting

# **ROGUE TRIP**

Enter them on the password DOUBLE YOUR GEAR

When you drive over some pick-ups you get twice the amount of goods. L1, L2, ○, L1, R1, □ STRONGER ARMOUR

This cheat increases the amount of hits your vehicle can take. R1,  $\triangle$ , R1,  $\triangle$ , L1,  $\square$ 

**MAX TURBO** After putting in this cheat you can

turbo-boost without any special bar energy.  $\square$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ , R1, R2 **DUKE NUKEM FMV** To play some excellent Duke Nukem

# footage, enter this password. **EXTRA LEVELS**

Enter these codes on the password screen to enable the arenas on Challenge mode. FUNTOPIA

X, O, L2, X, □, L1

# **GULCH**

7. ∏. ∧. **B1**. L1. C HIDDEN VEHICLES

Put these codes in on the password screen to activate the hidden

### XAGNAR THE ABDUCTER R1 , □ , X, □, L2, ○

STILLBIRTH A. L1. R1. X. L2. L2

AGENT XQJ-37 L1, △, R2, △, △, R1

NIGHTSHADE R1. R2. L1. L1. X.C PLAY AS BIG DADDY

Enter  $\triangle$ ,  $\square$ , R2,  $\times$ ,  $\triangle$ , R2 as a password. Go to Challenge mode and choose the Nuke York level. Big Daddy will appear on the vehicle

# selection screen. BATTLE BOSS 1

Enter ○, R2, R1, □, L1, R2 as a password.

Go to Challenge mode. The first opponent will be a normal character. nce defeated, he will transform into Stillbirth (Goliath).

BATTLE BOSS 2 Enter  $\bigcirc$ ,  $\bigcirc$ , L2, L1,  $\triangle$ ,  $\triangle$  as a password. Go to Challenge mode to face Nightshade

# BATTLE BIG DADDY

Enter  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ , R2, R2 as a password. Go to Challenge mode and choose Nuke York to face Big

# Daddy. INFINITE JUMPS

Enter ○, □, R2, ×, △, R2 as a

# password. CHEAT MODE:

Press L1 + R1 + R2 + Select during play to see 'Cheats Enabled'. Then, hold L1 + R1 to enter the following codes:

Invulnerable Infinite Weapons ₽. A. R2 Mega Guns L2 + △ + ⇔Hornet Nest (must have Stingers selected)
Upgrade Weapons

## R2 + (0, 0, 0) God Mode

# ROLLCAGE EVERYTHING UNLOCKED

Enter the password MAXCHEAT to unlock all leagues, mirror mode, the bonus tracks (Skid Pan and

# Superbowl), and extra driver (Yuri). DESIGNERS' LAP RECORDS

To add the game developers' best lap times to the records, enter the password BESTLAPS.

DEATHMATCH

The four two-player deathmatches are gradually unlocked by winning the Gemini and Scornic to Gemini and Scorpio leagues with maximum points; on Easy and Hard levels. Go to the Bonus Bits option to

# MIRROR MODE

The '?' option in Bonus Bits becomes Mirror Mode when you win the Taurus League. Obviously, switch it on to race on mirrored tracks (ie left = right). **BONUS TRACKS** 

There are two extra tracks to unlock, playable in Time Attack and 2 Player modes

Complete Taurus on Easy level with maximum points to unlock the Superbowl track.

Complete Taurus on Hard level with maximum point to unlock the Skid Pan

# DIFFICULTY MODES

Complete Taurus on Easy level to unlock Hard mode. Complete Taurus on Hard level to unlock Expert mode. To select the new difficulty level, go to

the User Setup screen and choose

# EXTRA CAR

Complete Taurus on Hard level to unlock Yuri's top-notch police car.

# **MEGA TIME ATTACK**

Complete Taurus on Expert level to unlock Mega Time Attack. Turn it on via the User Setup screen, then start a Time Attack to race at incredible speed (increased frame rate).

## PASSWORDS

All Leagues - Easy Mode EEFNIEBA All Leagues - Hard Mode EEFPHMBC All Leagues - Expert Mode HEMPCMDD

# DOCCO MCOULTN

บกรกก เพคกักร	111
Laundry 2	FLUFFY
Laundry 3	SWEATY
Auto 1	HOTROD
Auto 2	GREASE
Auto 3	BIGEND
Harold's 1	SMELLY
Harold's 2	WIDETV
Harold's 3	PILLOW
Leisure 1	TRICEP
Leisure 2	MOTION
Leisure 3	НІРНОР
Residential 1	KENNEL
Residential 2	BARREL
Runaround	SPLASH

# R-TYPES

# LEVEL SELECT

Highlight either the 'R-Type' or 'R-Type II' option on the title screen. Quickly press L2 x10, R2 x10. Begin a game and press Start to pause during play. You can now select any level, including the FMV endings

## TURBO MODE

Press Start to pause during play in R-Type or R-Type II. Hold L2 and press ⇒, ﴿, ⇒, ﴿, ﴿, ﴿, ﴿, ﴿,

# SLOW MOTION

Press Start to pause during play in R-Type or R-Type II. Hold L2 and press ⇔, ⋄, ⇔, ⋄, ⋄, ⋄, ⋄, ⋄, X.

ALL WEAPONS Press Start to pause during play in R-Type or R-Type II. Hold L2 and 

# **RUNNING WILD**

# SMALL RUNNERS

X, O, or R1.

Successfully complete Challenge mode on the Easy difficulty setting to unlock a secret option to make the

# FASTER GAME

Successfully complete Challenge mode on the Medium difficulty setting to unlock a secret option for extra

# TYRANNOSAURUS REX

Use Boris (the elephant) to successfully complete Challenge mode on the Hard difficulty setting to unlock a secret option for more speed

# EXPERT DIFFICULTY SETTING Successfully complete Challenge mode on the Hard difficulty setting to unlock

another difficulty level ALTERNATE CHARACTER APPEARANCE

On the character s L1 or R1 to cycle through different colours for the highlighted character's clothes

# CHEAT CODES

Select the secret options screen and input the following passwords... Activate Lunarr ⊕, ⊕, L1, ⊕, □, R2

Activate Blizzaro ŷ, ₺, L1, O, O, R1, R2, L1. Activate Kostra

♦, ♦, □, L2, R2, L2, R2, ♦. Activate Pyro ♦, L2, ♦, R1, L2 A. J. O. Activate Rex

L2, R2, R1, ♦, □, R2

Activate Tox
○, ☆, □, ○, □, R1, L1
Access Medium Difficulty Access Hard Difficulty Go to the difficulty selection screen and press L2, &, L1, R1. Access Expert Difficulty Go to the difficulty selection screen and press  $\square$ ,  $\vartheta$ , L2,  $\vartheta$ ,  $\bigcirc$ , L2

# R-TYPES

LEVEL SELECT Highlight either the 'R-Type' or 'R-Type Il' option on the title screen. Quickly press L2 x10, R2 x10. Begin a game and press Start to pause during play. You can now select any level, including the FMV endings. TURBO MODE

Press Start to pause during play in R-Type or R-Type II. Hold L2 and press ⇒, ♦, ⇒, ♦, ♦, ⇔, ♦, ⇔, ○.

SLOW MOTION

Press Start to pause during play in R-Type or R-Type II. Hold L2 and press ⇒, ◊, ⇒, ◊, ◊, ⋄, ◊, ⇔, X.

ALL WEAPONS

Press Start to pause during play in R-Type or R-Type II. Hold L2 and press 

# SAMPRAS EXTREME TENNIS

**ALL COURTS & PLAYERS** Enter

**ELIBDEANPAOCAAABJGEMIAAACKKKI** as a Tournament mode password to access all courts and players.

# SAN FRANCISCO RUSH TRUCK

Select any car, then hold L1 until the race starts. BUGGY

Select any car, then hold R1 until the

race starts.

Select any car, then hold R1 + R2 until the race starts

Select any car, then press & on the transmission selection screen to cycle between a low rider, bus, rocket engine car, taxi, and police car.

Note: The number of cars that are selectable depends on how many keys have been found. To drive the police car, Circuit mode must be completed. EXTRA CARS II

For even more vehicles, press O on the car selection screen. This gives you the Viper, hippy van, VW Beetle, and McLaren

Hold R1 + R2 + L1 + L2 at the car selection screen and choose a car. Keep the buttons held and press X at. the transmission selection screen. Then hold A until the race starts.

DIFFERENT CAR COLOURS Press 
at the car selection screen REVERSED TRACKS

Complete Circuit mode to unlock the option for forward and reversed

STUNT MODE

Complete Tournament mode to unlock a Stunt mode option on the Golden

# S.C.A.R.S

Enter the following passwords for all PASSWORD CHEATS

Go to Options, then Settings to enter the following passwords. RUNNER Cheetah Car MYSTER

Panther Car DESERT Scorpion Car BATTLE Cobra Car **ALLVID** All Cars Master Mode **XPERTS** 

GLASSX Crystal Cup Diamond Cup Zenith Cup BUCKAA ZDPEAK

SHADOWMASTER

# CHEATS

On level 1, kill the two Shadowfists from the first room that opens, then go in there in order to enter the following codes.

INVINCIBILITY

Press L1 + L2 + R1 + R2 + × ALL AT THE SAME TIME to make the screen

# flash blue. ALL WEAPONS

Press L1 + L2 + R1 + R2 + O ALL AT THE SAME TIME to make the screen flash red.

### LEVEL SELECT

Press L1 + L2 + R1 + R2 + △ ALL AT THE SAME TIME to make the screen flash green. Then quit the game to get a level select on the start screen.

# SILENT HILL

EXTRA OPTIONS

Start or continue a game, then press: L1 + L2 + R1 + R2 within the options screen in your inventory. An "Extra Options" menu with weapon control, blood colour, view control, retreat turn, walk/run control and auto aiming selections will appear.
NEXT FEAR MODE

When you have completed the game once, the Next Fear mode becomes available. You can now pick up additional weapons using your completed save game position.

# SIM CITY 2000

FREE CREDIT

On the budget screen, hold  $\triangle$ , then press L1, L2, L1, L2, R2, R1, R2, R1. You can now have bonds at 0%

# SHOCKWAVE ASSAULT

EVERYTHING UNLOCKED

Pause the game while you have lasers on screen, then press:

 $\square$ ,  $\times$ ,  $\square$ ,  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ Press Select to activate it (if it's worked, you'll continue the game rather than quitting). CHEAT CODES

To activate the codes, pause the game, type the password and then quit (Select button). Do this separately for each one.

□, ×......Allows you to enter the O, □, X......Allows you to enter the following codes:
O, O, X, O, △, □ .....Special laser
O, X, □ ......Refuels you once
□, X, △ ......Invincibility

# □, ×, ○ ......Smart Bomb □, ×, □, □, ○ ......Mission Success SKULL MONKEYS

Skull Monkey Gate ......R1, R2, L2 Monkey Shrines ......R2, R2, O, □ Hard Boiler .....R2, □, R2, R1, ×, R1, ×, ×, R1, △ Snow......○, △, □, △, ○, R1, R1, L1, ×, R1, □

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# **SKELETON WARRIORS**

INVINCIBILITY

Pause during play and press: \$, O,  $\Box$ ,  $\Box$ ,  $\Diamond$ ,  $\times$ . Unpause and you'll be translucent and invincible.

# SMALL SOLDIERS

MEDAL OF HONOR DEMO

To see a secret preview of DWI's game, *Medal Of Honor*, enter  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\times$  on the Password

# LEVEL PASSWORDS

Gorgon  $\times$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\times$ ,  $\bigcirc$ ,  $\times$  Dimensional Temple  $\square$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,

Floating Fortress  $\bigcirc$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\bigcirc$ , Spirit Bog  $\triangle$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ 

Canyon Village  $\times$ ,  $\square$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\times$ ,  $\triangle$ ,

Creepy Caverns□, □, △, □, □, □, △, Space Ship  $\bigcirc$ ,  $\square$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$  Hall Of Patriots  $\triangle$ ,  $\square$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\triangle$ ,

Graveyard Of War  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\times$ ,

Nuclear Mine $\square$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\square$ ,  $\times$ ,  $\square$ Launch Centre  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\bigcirc$ ,  $\times$ ,

Ulhaden Fier $\triangle$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\square$ ,  $\triangle$ ,  $\times$ ,  $\square$ Garrison  $X, \triangle, \triangle, \Box, \Box, X, \Box, \Box$ Inner Sanctum  $\Box, \triangle, \triangle, \Box, \Box, \Box, \Box, \Box$ 

# ALL WEAPONS

Enter  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ ,  $\times$  as a password.

# INVINCIBILITY

Enter  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ ,  $\times$  as a

# SLED STORM

FOG MODE

By completing the first four stages and the next four fog stages in the Open tournament, Fog mode will be unlocked. This allows you to select races with poor visibility.

NIGHT MODE

After completing the two new tracks in Fog mode, you'll have to race all six courses in the dark. Night mode will then be unlocked. EXTRA TRACKS

When Night mode has been activated two more tracks will be available to race. Finish these and all four extra tracks will be opened in the other

**EXTRA VEHICLE** 

When the entire Open tournament has been completed, the Storm Sled will be given to your rider. This machine has maximum stats and is the best craft to use when competing in the Super Snocross event.

# **SNOW RACER '98**

PASSWORD CHEATS **FREEZE** 

All Free Ride slopes All Alpine slopes XTREM All tracks All trampolines RAFFY MONDO CABRI Race as Babs Wide screen mode WIDE SPLIT Split screen mode New figure

# SOUL BLADE

PLAY AS SOUL EDGE Method 1 - Simply complete the game with every character. Do this and the title screen will change from the plain blue design into a montage of all the characters. Now go to the character select screen and a new skull face representing Soul Edge will have appeared.

Method 2 - We couldn't actually be bothered to try this one, but apparently if you play the game for 20 hours without switching the machine off, Soul Edge will appear in much the

# PLAY AS SOPHITIA!

Simply complete the Edge Master Mode with Sophitia, get the eighth weapon and then the next time you return to arcade mode, she'll be

# PLAY AS SIEGFRIED!

Complete the Edge Master Mode with Siegfried and obtain his eighth weapon. The next time you enter the arcade mode, Siegfried! will appear.
PLAY AS SOPHITIA!!

You basically have to complete Edge Master Mode, getting all 80 weapons. PLAY AS HAN MYONG

First, Soul Edge must be available as a playable character - either by completing the game in Arcade mode with all ten fighters, or by racking up 20 hours playing time. Once he is, you need to complete Arcade mode with Hwang, then Seung Mina. Han Myong should now be unlocked. (You don't have to bother with alternate endings. You can also use continues and any game settings.) CHANGING VOICE (JAP VERSION

When the main title screen is displayed and you hear a gruff voice say "Soul Edge", it is possible to change the voice by holding L1 and L2 and pushing a direction on the joypad. Here are some examples:

Joypad. Here are some examples.

L1 + L2 + ₹ - A husky voice will
say "Soul Edge" very slowly.

L1 + L2 + ⟨ (or ∤) - Seung Mi Na
will say "Soul Edge" very quickly.

SNAZZY OUTFITS Costume #1 –  $\square$ Costume #2 –  $\times$  +  $\square$ Costume #3 - 0

Costume #4 - △ Costume #5 - × + △ ALTERNATE ENDINGS

All the commands must be entered when the screen returns to its full size during the end sequence. Voldo: To get him to break Soul Edge Mitsurugi:When facing Tanegashima the rifle man, step off line by pressing ⇔ or ⇒, then run forwards and use a slash to kill him before he reloads. Rock: When Rock's flash back has finished and he is standing in front of Soul Edge, press △ and he will return to America to be with Bangoo. Taki: Pressing  $\times$  when Soul Edge flies towards her will allow Taki to capture the blades for her own use Sophitia: As Sophitia walks off through the woods, press  $\Rightarrow$  to make her walk to pool so you can see her

Siegfreid: Whilst he is standing in front of Soul Edge, press \(\triangle \tau \) oget him to destroy the blade and return home to begin his penance.

Li Long: When Long falls to his knees, tapping □ and △ rapidly will get him the strength to stand so that he can return to his wife. Seung Mina: As her father raises his

sword, press ♦, then \$ to dodge the blow. Mina will then do a runner from the family home on her wedding night. Hwang: Press ☐ when Hwang reaches for Soul Edge and when he returns to Korea he will get a hero's

**Cervantes:** By pressing △ when the final battle is over, Cervantes will take his own life to prevent the evil

**FINAL WEAPON** 

When you complete Edge Master mode with a character, you won't get the last weapon in their collection you will have to search the map for it. When the end text has finished, go back to the map screen and select 'move' from the options and you'll move to where your final weapon is located. If you fail to complete the challenge on this location, the weapon will move again: keep choosing 'move from the options until you complete a challenge first time and the final

weapon will be yours. CHANGE THE CAMERA VIEW To do this, you'll need a Sony Multitap and a second controller. Plug the Multitap into any port on the PlayStation, and then plug the second controller into port two of the Multitap. Now battle away using the first controller, and then at any time during the fights, press R1 or R2 on the second controller and the camera perspective will be dramatically altered - there is even a first-person view for both characters! With some of the camera angles, you can use the directional pad to rotate the action;

zoom in and out.
RANDOM STAGE SELECT

To fight on random stages during the two-player versus mode, press and hold Select until each bout begins.
COLISEUM STAGE

and by pressing □ or × you can even

If you go to the Game Option screen and set the ring size to 20M, you can fight in the secret stage.
SEUNG'S VOICE

Totally pointless, but did you know that when you boot-up the game, one out of seven times the voice that says "Namco" at the start will be Seung Mi Na's instead of the usual bloke? CHANGE SOPHITIA'S SKIRT

Select Sophitia in Arcade mode and hold down all three attack buttons while the battle is loading in.

# **SOUTH PARK**

**ALL CHEATS** 

Enter ZBOBBYBIRD in the Cheesy Poof decoder to unlock all the secret characters and get a cheat menu.

# SOVIET STRIKE

MISSION PASSWORDS

1: WORSTCASE

2: GRANDTHEFT 3: GROZNEY

4: CHERNOBYL

5: CIVILWAR If you wish to start Campaign #4 with five lives, simply input the password:

NOSFERATU. PASSWORD CHEATS

Enter the following passwords after inputting the desired level code. They

can all be used at once.

ELVISLIVES - Infinite choppers DAVEDITHER - More pov

IAMWOMAN- Unlimited armour MOUNTANDEW - Unlimited fuel MIDNIGHOIL - Infinite ammo, fuel and invincibility

FUGAZI - Infinite ammo, fuel and lives THEBIGBOYS - Infinite ammo, fuel and double damage

VULTURE - Double mileage (slow fuel

depletion) ANGRYLOCAL - Soldiers and hostages crowd round chopper QUAKER - Enemies don't fire at you STRANGELUV - Unlimited ammo EARTHFIRST - Unlimited Fuel GHANDI - Helicopter is viewed as

LEVEL SKIP

friendly by enemies

Pause the game, hold L1 + R1 + L2 + R2, and press  $\triangle$ ,  $\times$ ,  $\square$ ,  $\bigcirc$ ,

SHIELD

Pause the game, hold L1 + R1, and press  $\triangle$ ,  $\triangle$ ,  $\times$ ,  $\times$ ,  $\square$ ,  $\bigcirc$ . ALL POWER-UPS

Pause the game, hold L2 + R2, and press  $\triangle$ ,  $\bigcirc$ ,  $\square$ ,  $\times$ ,  $\triangle$ ,  $\times$ . ALL ITEMS

Pause the game, hold L2 + R2, and press X,  $\Box$ ,  $\bigcirc$ ,  $\triangle$ ,  $\Box$ ,  $\bigcirc$ . INVISIBILITY

Pause the game, hold L1 + R1, and press  $\Box$ ,  $\Box$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ .



RESET PHYSICAL ABILITY Pause the game, hold L1 + R1, □, X, O. and press  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ , RESET MAGIC ABILITY Pause the game, hold L1 + R1, and press  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$ . ENERGY RESTORE

Press L1 + L2 during play to restore your energy – as many times as you like if you've entered the power-ups cheat above. BONUS INTERVIEW

Play track 16 of the game disc in a standard audio CD player (or via the PlayStation audio menul to r an interview with Todd McFarlane (the creator of Spawn).

# SPEEDSTER

Enter the following codes on the Speedster screen with the message PRESS A KEY

x, ♦, △, ₽, R1, L1 Hidden Track R1, ○, L1, ⊕ Reverse Tracks , ⇔, ○, ♠, X Super Cham/ship L1, R1, L1, □, R1, ♦ Heavy Metal Cars ♦, ♦, ⇒, X, O, □

Performance

# SPEED FREAKS

### COSWORTH

Once you have come first in all the Easy tracks on Tournament mode, you can race against Cosworth in Bonus mode - beat him and he'll become selectable in all race modes. TETSUO

Come first in all the Medium tracks in Tournament mode and you'll get to challenge Tetsuo. Defeat him to make BEEMER'S CHALLENGE

Come first in all the Hard tracks in Tournament mode and you'll get to challenge Beemer. He drives the fastest kart in the game. Defeat him to make him selectable in all modes. FXTRAS

By completing each Tournament in single-player mode, you'll unlock bonuses such as the Viewer mode and Time Attack Challenge. If you are good enough to get first in all the Tournament races, a whole host of extra characters and modes will be

FULL TURBO

When racing, hold  $\Box$  +  $\times$  +  $\Leftrightarrow$ , do at least two 360 turns, then release to get a full turbo bar recharge.

# SPICEWORLD

# GIANT GIRLS

On the menu where a Spice Girl walks across a planet, hold Start and press  $\bigcirc$ ,  $\square$ ,  $\bigcirc$ ,  $\square$ . The code will be displayed to confirm correct

# NAKED GIRLS!

On the menu where a Spice Girl walks across a planet, hold Start and press  $\bigcirc$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ . The code will and press O, A, A, O. The clue will be displayed to confirm correct entry. Now reset the game by pressing L1 + L2 + R1 + R2 + Select + Start. You'll see an alternate title screen with the Spice Girls sitting naked behind chairs.

DANCE AROUND HANDBAGS

On the menu where a Spice Girl walks across a planet, hold Start and press  $\Box$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ . The code will be displayed to confirm correct entry. Enter the Television Studio to see the Spice Girls dance around their handbags! Some new moves will also be available in the Dance

### sequence). SECRET MESSAGES

On the menu where a Spice Girl walks across a planet, hold Start and press  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ . The code will

Practice studio (at the end of the

be displayed to confirm correct entry. Then hold Start + Select and press  $\bigcirc$  x4 for the first message. Re-enter the code to remove message, then hold Start + Select and press △ x4 for second message. Re-enter code to remove it, then hold Start + Select and press \ x4 for final message.

# SPIDER

## RECHARGE WEAPONS & ENERGY

Pause the game and enter the following code:  $\triangle$ ,  $\times$ ,  $\times$ ,  $\times$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ , Δ. Χ. Δ. Ο.

### SHRINK

Pause the game and press: △, □, ○,

### PASSWORDS LABORATORY

Lab Floor 1 FMLC939GPR8F3BF7KT1

# CHMLC939GPR8F3LWGTS3

Lab Top......86MLC939GPR8F3VFQ5S4

Seventies Room FW1MC939GPR8F3BF7KT1 FACTORY

W1MC939GPR8F36DTTS3

BSRMC939GPR8F3VTKKT1 Machine Room......WDRQC939GPR8F3LM8S95

8WV5I 939GPR8F36DTTS3 Mechanical Arm Boss 8WV5L939GPR8F3G1QJB4 CITY

Down The Street.....9WV5L939GPR8F3LRT6S4 Side Of Building......6SXXS939GPR8F3LRT6S4

Park W9PNT839GPR8F3B9LVS3 Under The Street.

N7KB3Y19GPR8F3V95HR5 Along The Street......N7KB3Y19GPR8F3GGK4T3

MUSEUM

G7KB3Y11GPR8F3BPFGC3

Dinosaur Bones ......
H7KB3Y1QFPR8F3QXSDS4 Model City.

J7KB3Y1GWPR8F31766D1 K7KB3Y1B15S8F3QXSDS4

Museum Boss K7KB3Y1B15S8F3BTQBB4 SEWER

WellsV7KB3Y1B15S8F3QS7QC1 Along The Sewer......W7KB3Y1VBVP8F3LC1M95

Food Carton X7KB3Y1VLN7BF31CH1C3

Up The Well Y7KB3Y1VV16QF3QS7QC1 Rvan's World.

Q7KB3Y1LDRTQD3VKCDT1 **Evil Lab** Circuit Boards

Q7KB3Y1LDRTQD3LCQSR3

Hard Drives...... S7KB3Y118H56T1TCQSR3

68KB3Y118H56T1TMVM35

# **SPORTS CAR GT ALL TRACKS & CHAMPIONSHIPS**

At the 'Press Start' screen, press \$, \$, \$, \$, \$, \$, O, R2. You'll hear a sound if it's worked. This unlocks the extra tracks in Arcade mode, and all the race classes in Season mode.

### ALL CARS

At the 'Press Start' screen, press &,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\vartheta$ ,  $\vartheta$ , L1, R2. You'll hear a sound if it's worked. You'll be able to select some extra cars in Arcade mode, and a lot more in Season

## BIG MONEY

At the 'Press Start' screen, press &, ⇔, ⇔, ⋄, ⋄, ⇒, L1, □. You'll hear a sound if it's worked. This gives you \$1.5 million to play with in Season

# SPOT GOES TO HOLLYWOOD

### COOL MENU

On the title screen press: △, ♦, ♦,  $\emptyset$ ,  $\Leftrightarrow$ ,  $\triangle$ ,  $\Leftrightarrow$ ,  $\emptyset$ ,  $\diamondsuit$ ,  $\triangle$ . A new 'Cool' option will appear on the

menu. Select it and you can choose Open All Options, which lets you start from any level. 50 LIVES

Enter the Cool Menu code, pause the game, and press □. VIEW ALL FMV

Enter the Cool Menu code and go to the Level Select screen. Hold 
and press Start.

# SPYRO THE DRAGON

# **CRASH 3 DEMO**

When the title screen is displayed with the 'Press Start' message, press L1 +  $\triangle$  and the game will switch to a sneak demo of *Crash Bandicoot 3*: Warped, complete with a one-level ble demo.

# 99 LIVES

1. During play, press Start to access the menu and choose Inventory. Quickly press:  $\square$  x6,  $\bigcirc$ ,  $\diamondsuit$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\bigcirc$ ,

2. When you continue the game, your lives will start increasing - up to a maximum 99.

# **OPEN ALL WORLDS**

1. On the Inventory screen, quickly press □, □, O, □, Φ, Φ, Φ, Φ, O, ↔,

2. To access other worlds, go to the balloonist and skip through his dialogue to bring up the world menu.

# STAR GLADIATOR

# INVISIBLE WALLS

If you beat the game on any skill level, go to the options screen and a new option will have appeared that allows you to turn the invisible walls on or off. This means that there'll be no

# more Ring Outs. FIGHTING IN THE DARK

Select your character normally, then press ⊕ + L2 + R2 and hold them

# until the fight starts. FIGHT AS BILSTEIN

This cheat can only be accessed in one-player mode, but once it has worked you'll be able to access the character in two-player mode. On the character select screen, go to Hayato and hold Select. Now move to Gore and press  $\times$ ,  $\bigcirc$ ,  $\times$ ,  $\bigcirc$ ,  $\square$ ,  $\square$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\times$  +  $\bigcirc$ . Bilstein will now appear to the right of Gore.

# FIGHT AS KAPPAH

Once again this cheat can only be accessed in one-player mode, but once activated you'll be able to access the character in two-player mode. You must perform the Bilstein cheat first. Then on the character select screen, go to Bilstein and hold Select. Now move to Hayato and press  $\bigcirc$ ,  $\square$ ,  $\triangle$ ,  $\square$ ,  $\times$ ,  $\square$ ,  $\triangle$ ,  $\square$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\times$  +  $\triangle$ . Kappah will to the left of Hayato.

# PLAY AS BLOOD

Once you've got the Bilstein and Kappah codes to work, go to the character select screen and highlight Bilstein. Hold Select whilst entering the following code:  $\times$ ,  $\square$ ,  $\times$ ,  $\square$ ,  $\times$ ,  $\square$ . Now move to Kappah

without highlighting any other characters in the process and press:  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\triangle$ . Finish off by pressing L1 + R1, and if the cheat has worked you should hear the suction noise that rang out after the previous two cheats. Now cycle through the characters and Blood will be available BIG HEAD MODE

After choosing your character, press and hold ⇒, Start, ○ and □. Continue to hold them down until the round starts. To get the shrunken head mode, use the above cheat but press instead of 
 ⇔

### SUPER BILSTEIN

Set all the options to the default settings and then complete the game in six minutes or under to compete against the Super Bilstein character. You'll find he is slightly bigger than the normal Bilstein and his stage is dramatically different as

### HALF-GRAVITY MODE

You must first complete the game on any skill level for this to work

During the stage load, simply hold ↑. The Invisible Walls option is on automatically, so you don't have to worry about ringouts. Every time you smack the opponent hard, they'll go flying miles and bounce off the walls!

# STAR WARS: MASTERS OF TERAS KÄSI

### MIDGET MODE

Hold ⊕ + × + Select + R2 when choosing your fighter and keep holding them until the fight starts.
ALTERNATE COSTUMES

Hold L1 at the character selection screen and select your character. LEVEL SELECT

Select Chewbacca as a character, set the difficulty level to Standard, Player Change to No, and Continue to No. Complete the game in Practice or Arcade mode. Level select may now be accessed in versus mode: use L2 and R2 to choose the arena

# FIGHT AS A STORMTROOPER Select Han Solo, set the difficulty level to Standard, Player Change to No,

# and Continue to No. Now complete the game in Arcade mode. FIGHT AS DARTH VADER

Select Luke Skywalker, set the difficulty level to Standard, Playe Change to No, and Continue to No. Complete the game in Arcade mode. Note: When playing as Darth, the secret Mara Jade character will appear instead of a mirror match.

FIGHT AS JODO KAST Set Player Change to No, and Continue to No. Now defeat at least seven adversaries in Survival mode.

Jodo has the same moves as Boba

# FIGHT AS SLAVE LEIA

Select Princess Leia, set the difficulty level to Jedi, Player Change to No, and Continue to No. Complete the game in Arcade mode. You can now select Leia! (in skimpy slave costume) who has the same moves as the

# **BIG HEAD MODE**

Select Vs or Practice mode. Hold Select after choosing a character and keep the button held until the match

# FULL SCREEN

Hold Select + L1+ R2 after choosing a character and keep the buttons held until the match begins.

# STREET FIGHTER COLLECTION PLAY AS CAMMY

Choose Vega in Arcade mode and finish the game in first place with a score of more than 50,000, then enter the letters CAM on the high score screen. When you select Vs mode, press Start three times when

PLAY AS EVIL DUDE RYU Choose Arcade mode and put the cursor on Ryu as normal, then press Start three times.

### CLASSIC CHARACTERS ON STREET FIGHTER ALPHA 2

To play as the old-style street fighters (you nostalgic fool), select their Alpha counterparts and press Start twice on them. PLAY AS AKUMA ON SUPER

STREET FIGHTER Chose Vs mode and press L1 + L2 + R1 + R2 when you have highlighted Ryu.

# STREET FIGHTER ALPHA COMPUTER-CONTROLLED DAN

Getting to fight a computer-controlled Dan is easy... and beating him is even easier. All you've got to do is win the fifth, sixth, or seventh match and hold Up + L2 + R2. Keep these buttons held down until the winning quote is displayed and then release. If this has worked, you'll go to the next fight in the sequence and just before the blows start flowing, the immortal line 'Here Comes A New Challenger' will flash up on screen before you're whisked away to Dan's hidden location.

# COMPUTER-CONTROLLED AKUMA The twisted master can be accessed via two different methods. Firstly, you

can try beating the game without losing a single round and also achieving a minimum of ten super combo finishes (that's ten victories with the 'S\*' symbol displayed). Do this on any level higher than four and Akuma will stroll on and humiliate you after the final boss. Alternatively, try positioning your cursor over the character you wish to fight as on the character select screen and hold L2 + R2. then press and hold X. Hold the three buttons down until Akuma has

pulverised your opponent, then fight. SELECTING DAN Go to the random select box on the character screen and hold L2. Now press the following code in sequence:  $\triangle$ ,  $\square$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ . If the code has worked, Dan will appear. To get Dan in his other strip, simply input the code backwards so it reads: △. O. X. □.

**SELECTING AKUMA** During the character select screen, go to the random box and hold L2. Now press the following code in (0,0), (0,0), (0,0), (0,0), (0,0), (0,0)sequence:  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$ , \$, \$, \$,  $\square$ ,  $\Leftrightarrow$  = towards outside of character box). Akuma will appear as your character selection if the cheat has worked. To play as Akuma in his other strip, finish the code with  $\bigcirc$ ,  $\times$ ,

### instead of \( \Bar{\pi} \). SELECTING M BISON

Go to the random box on the character select screen and hold L2. Now press the following code in sequence:  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\emptyset$ ,  $\emptyset$ ,  $\Leftrightarrow$ ,  $\emptyset$ character box). Alternatively, finish the sequence with  $\bigcirc$ ,  $\times$  (instead of  $\square$ ,  $\triangle$ ) to get the Bison in alternate

# DRAMATIC BATTLE

If you reckon you're the business at Street Fighter Alpha, this hidden game will test your might to breaking point. If you complete the game on any skill level higher than four, a new option called 'Dramatic Battle' will appear in the options menu. Plug in two controllers and have an able-bodied friend at the ready and you'll both take on Bison with Ken and Ryu. Fast, frantic and

over nearly as soon as it begins, this battle sure is tough - especially seeing as both players share the same energy bar. Once you've obtained the Dramatic Battle option, save it to your memory card

# STREET FIGHTER ALPHA 2 WHITE DHALSIM & VEGA

Select Training Mode, choose Dhalsim or Vega, then start playing Do the teleport move: at the instant the fighter disappears, press Start, go to the menu, highlight normal mode. Start again and your fighter

OLD-STYLE CHUN-LI

Hold down the Select button for five seconds before pressing one of the other buttons to select her.

FIGHTING TURBO AKUMA

To meet the Super Turbo Akuma character in arcade mode, simply battle through the game on any level setting and try to get at least eight Super Combo finishes before you reach the final match against respective boss. Now, instead of fighting them straight away, the 'Here comes a new challenger' message will appear and Akuma will warp down onto that stage.

PLAY AS TURBO AKUMA

Highlight Akuma on the character select screen and hold Select for a few moments. Now press the following sequence on the D-pad: &  $\Rightarrow$ ,  $\Rightarrow$ ,  $\dday{0}$ ,  $\day{0}$ , your cursor should start and finish on Akuma. Now hold Select again and then push another button to select

# STREET FIGHTER EX PLUS ALPHA

# REVEALING HIDDEN

Expert mode is the place to be, and completing the missions is the task at hand. For every time you complete a mission, you'll be given a certain number of points. As your points build, so does the characters available to you. The following is the points required, with the instructions telling you how to retrieve them:
Character Po

Points Needed Evil Ryu Evil Hokuto 200 Cycloid Gamma 300 Cycloid Beta 400 New Vega (M Bison) 600 800 New Gouki (Akuma) 1000 To select the 'New' Vega, Gouki or Garuda, move onto the appropriate character and hold Start (in Arcade Mode, the green gauge will vanish, and in the other modes the selection box will turn from white to yellow), then press any button. Now, these are the CPU counterparts that you have fought against before. Although similar to their 'Normal' counterpart

take less damage.

When you have managed to get all seven characters, a barrel will appear; this keeps track of the missions completed. When you've performed 220 missions, the Options Plus menu will appear; in the options menu funningly enough! At first, there is only one option available, but as you complete the game in various ways, more options are revealed.

versions, these guys inflict more, and

VS CPU GOUKI (AKUMA)

The Options Plus menu must be enabled for this to work. Set the 'Enemy' option to 'Plus'. You'll now able to fight against CPU Gouki and ruda; although you'll be unable to fight Dhalsim or Sakura.

Select a game on Arcade with any difficulty and settings. Now comes the tricky part: for eight missions straight you must NOT lose a round. During the tenth round, Gouki will appear and take out Vega with his Blink Hell Murder Super Combo. You now fight Gouki, and even if you were to lose, you'll be able to continue, or even pick another character.

Unlike in previous Street Fighter epics, you can still reach Gouki with Gouki or CPU Gouki. Plus you can finish any which way you like. Whether it be a normal, super or time out. When the ever tough CPU Gouki is no more, the following options become selectable in the 'Option Plus' menu. They only apply to the Training mode Training Partner

Fix (normal) or move (2-player against you). Only works when 2-player joypad lugged in port 2.

Super Combo Gauge Three (normal) or infinite (gauge never changes).

Super Cancel Limit

On (normal) or off (cancel similar super combos)

Otedana

Off (normal) or on (opponent moves

slower through air). FIGHT CPU GOUKI BUG!

Following the steps above, when you come to the match against Gouki, join the match on the second player side Now, with the second player's fighter beat the crap out of player one. Then, before the 2-players vs CPU match commences, continue, pick a character and beat the second player. When the CPU battle finally begins, it will have reset to Battle 1. The match will still be against Gouki, but in Thailand! The next ten battles are

against Gouki in other locations.
FIGHT CPU GARUDA

With any character, you must get two perfects and four super finishes before battle 10. On top of that, you must perform a level 3 super combo finish. If your character has a level 3 super (Gouki, Evil Ryu & Zangief), then that can be utilised.

Now, each character below must perform a combo at least once during the game that does the following number of hits:

Allen Snider & Darun Mister - 6-Hit

Blair Dame, Cracker Jack, Ken, Pullum Purna, Ryu & Zangief – 7-Hit Combo Guile, Hokuto, Kairi & Skullomania – 8-Hit Combo Gouki & CPU Gouki – 9-Hit Combo

Doctrine Dark - 11-Hit Combo Chun-Li - 12-Hit Combo Garuda, CPU Garuda, Vega, CPU Vega, Evil Ryu & Evil Hokuto - 13+ Hit

HIDDEN BARREL GAME (UK)

Highlight the Practice option on the mode selection screen and press Bonus option under Practice mode to play the bonus barrel game from

# Street Fighter 2. CPU-CONTROLLED TEAM BATTLE ROUND

Select Team Battle mode, Hold L2 + Select at the 'Vs Loading' screen until the match begins. The CPU will control your fighter for this round. Note: This code may only be enabled once per team battle.

VIEW HITS IN SURVIVAL MODE

Press Select at the Survival result screen to display the number of hits

HIDING YOUR FIGHTERS

This little extra can often prove useful; because if you don't want your

opponent to see what you're selecting, simply hold L2 down, then select your characters. When you release L2 they'll be replaced by question marks.
GOUKI'S (AKUMA'S) BEADS Finish Gouki off with a Super Combo and his necklace will break off.

# STREET RACER

SECRET CAR

By entering the 'Dougal' password, you'll have access to a brand-new hidden Rabbit car which has three new personalised tracks.

SECRET OPTIONS

By entering the 'TURGAY' password, you'll have access to a secret options screen which allows you to change the side of your car, turn the weapons on or off, remove the other cars, plus much more besides!

PASSWUKUS	
Silver	TRAFIK
Platinum	DOUGAL
Gold	NEJATI
Super	TURGAY

### STREET SKATER **UNLOCK ALL GATES & MIRRORED** TRACKS

At the main menu, press ⇒, ○, □, ⇔, □, ○, R1, L1. If it's worked you'll hear

ALL BOARDS

At the main menu, press ⇒, ⇒, R1, R2, ⇔, ⇔, L1, L2. If it's worked you'll

PLAY AS SARAH

At the main menu, press ⋄, ⋄, □, ⋄, ⇒, O, R1, R1. If it's worked you'll hear

PLAY AS MICK

At the main menu, press ⇔, ⇒, ○, □, R2, L1, L2, R1. If it's worked you'll

PLAY AS BONOBO

At the main menu, press \$, Circle, \$, ⇔, ○, ○, □, □. If it's worked you'll hear a "Yeah".

PLAY AS SAHO

Successfully complete Street Tour mode twice with Frankie

# SUPER PUZZLE FIGHTER II HIDDEN CHARACTERS

All these can be discovered on the character-select screen. Note: They are selectable in all modes except Street Puzzle Mode.
PLAY AS AKUMA (GOUKI)

For Player 1: Move the cursor onto Morrigan, then hold Select and enter For Player 2: Move the cursor onto Felicia, then hold Select and enter &,

PLAY AS DEVILOT

For Player 1: Move the cursor onto Morrigan, then hold Select and enter, ⇔, ⇔, ⇔, ∜, ∜, , and when the timer reaches ten seconds exactly.

For Player 2: Move the cursor onto Felicia, then hold Select and enter &,  $\Rightarrow$ ,  $\Rightarrow$ ,  $\vartheta$ ,  $\vartheta$ ,  $\vartheta$ , and when the timer reaches ten seconds exactly press  $\bigcirc$ . PLAY AS DAN

For Player 1: Move the cursor onto Morrigan, then hold Select and enter \$. \$. \$. \$. O

For Player 2: Move the cursor onto Felicia, then hold Select and press ⇒, ⇒, ⇒, ∜, ∜, ∜, O.
PLAY AS HSIEN-KO'S (LEI-LEI'S)

# SISTER

For Player 1: Move the cursor onto Morrigan, then hold Select, move the cursor one square to the right

For Player 2: Move the cursor onto Felicia, then hold Select, move the cursor two squares to the left and

PLAY AS AMANDA

For Player 1: Move the cursor onto

Morrigan, then hold Select, move the cursor two squares to the right and press O.

For Player 2: Move the cursor onto Felicia, then hold Select, move the cursor one square to the left and

PLAY AGAINST CPU DEVILOT Before you reach Stage 7, you must do all of the following, without

continuing:

1. Defeat an opponent within one minute in one round.

2. Have at least one Super Combo. 3. Have a maximum chain of four or

4. You must have a maximum Power Gem of at least 20 units.

PLAY AGAINST CPU DAN

Before you reach Stage 6, you must do all of the following, without

continuing:

1. Defeat an opponent within one minute in one round.

2. Have at least one Super Combo.

3. Have a maximum chain of four or

4. You must have maximum Power Gem of at least 20 units. STAGE SELECT

After selecting your character, hold L2, R2 and Select, and choose your handicap. Then, whilst still holding L2, R2, and Select, press one of the following:

Ryu: 🗢 Ken: ⇒ Sakura: A Akuma: L1 Dan: No Button Morrigan: A Donovan: O Felicia: Hsien-Ko: X Devilot: R1

# STAR WARS: EPISODE ONE

CHEAT MENU

On the title screen, highlight option and press  $\triangle$ ,  $\bigcirc$ ,  $\Leftrightarrow$ , L1, R2,  $\square$ ,  $\bigcirc$ ,  $\Leftrightarrow$ . Then hold L1 + Select +  $\triangle$ , to bring up a cheat menu

# **SWAGMAN**

INVINCIBILITY

Pause the game, then press: Ο, □, ×, □, Ο, □, Ο, □, Δ, □, Ο, Δ, Ο, □, Δ, □

# SYPHON FILTER

**ALL WEAPONS & UNLIMITED AMMO** 

Pause during play, highlight the Weapons option, then hold Select + L1 + L2 + R2 +  $\bigcirc$  +  $\times$  (Or  $\Rightarrow$  + L2 + R2 +  $\bigcirc$  +  $\times$  on the NTSC version.) Note: Only the weapons normally available during the current level will

Pause during play, select Options, and highlight 'Select Mission', Then hold L1 + L2 + R1 + R2 +  $\Box$  +  $\bigcirc$  +  $\times$ . (Or  $\Leftrightarrow$  +R1 + L1 + Select +  $\Box$  +  $\times$  on the NTSC version.) The entire list of levels

ONE HIT KILLS

Pause during play, highlight the Objectives option, then hold ⇒ + L1 +

R2 + O + X. You'll here Gabe say "Understood" if it's worked. Now you can kill the baddies with a single shot. On the NTSC version, select Weapons and highlight 'Silenced 9mm'. Then press \$\Disp + L1 + R2 +

HARD MODE

Highlight the 'New Game' option on the title screen, then hold L1 + L2 + R2 + - + + + + X. (Or + L1 + R2 + Select + - + - + × on the NTSC version.) You'll hear "Damn it" if it's worked. Now, when you go to the option to select difficulty, you'll be able to choose Hard level. VIEW FMV

On the first level, enter the bar and shoot the guy in the small crates

room. From there, smash and climb through the window and head down the passage to find the cinema (where you find the Sniper Rifle). Stand in the middle doorway and pause the game. ssage to find the cinema (where Select Options and highlight the Sound (Mono/Stereo) option. Press and hold Select, □, L2, R2, X. Gabe will say "Got it" if it's worked. Unpause to enter the cinema. Go through the foyer and enter either curtained doorway to see the game's FMV sequences (X skips movie, Start

# T'AI FU

MAP SCREEN CHEAT MODE:

Press R2, △, R2, △, ○, ♣, ☐ a map screen. A 'Cheats Enabled' message will appear.
Note: This cheat must be enabled

before any of the following map screen codes can be activated

LEVEL/BOSS SELECT MENU Enable the Map Screen Cheat Mode. Then press R2,  $\triangle$ , R2,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\updownarrow$ ,  $\triangle$ ,  $\diamondsuit$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ , L1 at the map

STORY/STYLE SELECT MENU

CREDITS FMV SEQUENCE

Enable the Map Screen Cheat Mode. Then press R2,  $\triangle$ , R2,  $\triangle$ ,  $\diamondsuit$ ,  $\Box$ ,  $\bigcirc$ ,  $\triangle$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ , R1 at the map

IN-GAME CHEAT MODE:

Press R2, △, R2, △, ○, × , □ during Note: This cheat must be enabled

before any of the following in-game codes can be activated.

ALL STYLES Enable the In-Game Cheat Mode Then press R2, △, R2, ⋄, ⋄, △ during play. All kung fu styles will now

**FULL CHI** Enable the In-Game Cheat Mode Then press R2, △, R2, ⋄, ⋄, □

FULL HEALTH

Enable the In-Game Cheat Mode. Then press R2, △, R2, ⋄, ⋄, ○ during

INVISIBLE MODE

Enable the In-Game Cheat Mode. Then press R2, △, R2, ⇔, ⇔, R1 during INVINCIBLE MODE

Enable the In-Game Cheat Mode. Then press R2, △, R2, ⇔, R2 during

DOUBLE SIZE ENEMIES Enable the In-Game Cheat Mode. Then press R2, △, R2, ⇔, ♦, ♦ during

Note: If entered when enemies are half size, this will return them to normal

HALF SIZE ENEMIES

Enable the In-Game Cheat Mode. Then press R2, △, R2, ⇔, ⋄, ♦ during

Note: If entered when enemies are double size, this will return them to normal.

CRAZY BLOOD

Enable the In-Game Cheat Mode. Then press R2, △, R2, ⋄, ⋄, ⇔ during play. Watch the blood gush when you

NINE LIVES

Enable the In-Game Cheat Mode. Then press R2,  $\triangle$ , R2,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\times$  during play. Your character will always have

# TEKKEN

EXTRA CHARACTERS

By completing the game with each of the eight standard characters, you'll earn yourself the opportunity



to play the game as the respective character's sub-boss. Although some aren't great variations on the original character, it's still good for a

### **HEIHACHI MISHIMA**

The final boss bloke is slightly harder to obtain. You must complete the game in under five minutes, 30 seconds without continuing

# **DEVIL KAZUYA**

To access Devil Kazuya in Arcade mode, you must complete the Galaga loading game with a 'Perfect'. To do this, you have to blast all eighth levels of the game without missing a single craft. To assist you, try blasting the first wave in less than 18.5 seconds to receive a duel-craft for double the firepower. You can also practice each wave by pressing Select after it has finished to repeat the stage again however, by doing this, you wont be able to obtain the Devil.

DUAL GALAGA CRAFT

To obtain two Galaga crafts, press and hold & L1 A X on the second control pad as you switch on your PlayStation. You wont be able to use this cheat for the Devil.

# TEKKEN 2

# CHOOSE A POSE

You can determine which of the two victory poses your character performs After you've won a bout, press and hold  $\square$  or  $\times$  (right through the replay) to get the first;  $\bigcirc$  or  $\triangle$  to get the

normal manner

Six of the fighters have a third finishing pose after winning a fight: Law, Paul, Michell, Jack 2, P Jack, Kunimitsu, and Kuma.

Simply hold both kick buttons down from the moment you win the fight, right through the replay to the end. FIRST-PERSON PERSPECTIVE

- 1. First of all you must obtain all the hidden characters in the game.
- 2. Go to the character-select screen. 3. Hold down the L1 and L2 buttons and select your character in the
- 4. Now your fighter will appear as a wire-frame model.
  5. When the fight starts, the view will
- change to a first-person perspective.

  BIG-HEAD MODE
- 1. Acquire all the hidden characters in the game.
- 2. Start again but hold down the Select button when you select your
- 3. Keep it held down until the round 4. You should now see that your
- fighter's head has been blown up!
- If, having obtained all of the secret characters, you press ⊕ + Select when choosing a character, lo and behold you will enable SKY MODE! You must hold down this button combination until the fight actually starts, at which point you will hear a 'punch' sample to confirm that the cheat has been activated. Basically it allows you to fight à la Mortal Kombat, with certain uppercut-type moves resulting in your opponent flying high up into the sky. For some reason it

works with sweeps as well.

Note: This particular cheat also enables Big Head Mode 1. **BIGGER-HEAD MODE** 

- 1. First perform the Big-Head Mode
- 2. If you're playing in arcade mode, hold down Select when you reach the continue screen.
  3. Your head and arms will now be
- bigger than ever before!
  4. If playing in Vs Mode, go back to
- racter select screen and hold

Select again whilst choosing a fighter for the same effect **PURPLE KAZUYA** 

- 1. All the secret characters must be accumulated first.
- 2. Start a new game and highlight Kazuya 3. Now hold down Start while
- selecting him. 4. He'll now fight in his third, purple

### THOUGHT BUBBLES

- 1. Play in practice mode
- 2. Leave your character alone for a
- 3. You'll now see thought bubble appear above his or her head. **OBTAINING KAZUYA MISHIMA**
- 1. Acquire all the sub-bosses by completing the game using the ten original fighters.
- Play through using a sub-boss.
   Once completed, Kazuya will be

## **DEVIL & ANGEL**

To obtain this duel character, Complete the game with Kazuya. SELECT ROGER/ALEX

- Get to the Devil or Angel...
   Start a new game with any character and when you reach the third fight, defeat your opponent on the last round with only a particle of energy left.
- you do it right you will hear the word "Great" and the next fight will be

# against Roger or Alex. Beat them. THEATRE MODE (JAPANESE VERSION ONLY)

View the Tekken 2 endings at your

- 1. Unplug the second controller. 2. You must have all the available characters stored in your memory
- 3. Load up the game. When the words 'Namco Presents' appear, press them. It's tricky as you need to enter this sequence quickly before the
- words disappear.

  4. If unsuccessful, the game will load the normal opening intro. Try again. 5. If successful, you'll be taken to the Tekken 2 Theatre. Here, you can scroll down the list of FMV endings (and openings!) and play any one them

Note: After about 10 seconds or so of inaction, this mode will exit automatically, so keep moving around if you plan to stay

### TAUNT OPPONENT (JAP VERSION ONLY)

When you have won a battle against your opponent, press ⇒, ⇔, □, ○ and your character will jeer in Japanese.

WIN WITHOUT FIGHTING (JAP

# **VERSION ONLY)**

Highlight Option mode and hold down R1, then tap  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ Start a one-player game and when you begin the fight, hold R1 + L2 to automatically win the battle

# TEKKEN 3 SECRET FIGHTERS

Kuma Complete the game in Arcade mode.

Julia Complete Arcade mode twice. Gun Jack

Complete Arcade mode three times

# Mokuiin

Complete Arcade mode four times. Mokujin is a wooden man/woman who randomly adopts the fighting style and moves of other characters.

Complete Arcade mode five times

Complete Arcade mode six times. Heihachi

Complete Arcade mode seven

# Ogre

Complete Arcade mode eight times.

# True Ogre

Complete Arcade mode nine times

## Panda

Highlight Kuma on the character select screen and press O or X. Tiger

Complete Arcade mode with all 18 other characters (Kuma/Panda count as one). Then highlight Eddy at the character selection screen and press  $\triangle$ .

# Doctor B

Complete Tekken Force mode four times, then defeat Doctor Boskonovitch when he appears. You can then select him in Arcade mode. His secret underground cave stage will also be unlocked.

There are two ways of obtaining Gon. You can either complete Arcade mode using Doctor B, or you can defeat Gon in the secret Tekken Ball mode. To use Gon in Arcade mode, move the cursor either left or right off the

# character select screen. COSTUME CHOICE

Each fighter has two standard costume variations: press either punch button for one; either kick for the other. Obviously, if you both choose the same fighter in two-player mode, you'll automatically be given different costumes

# SECRET COSTUMES

Some of the fighters have a third costume, selected by pressing Start to choose them on the character select screen. However to unlock secret costumes for each character, you have to play them a certain number of times in Arcade mode (without pausing and choosing 'Reset'). The quickest way is to set the timer to 20 seconds, battles to one round, and allow yourself to be defeated. then choose not to continue

Xiaoyu To see her in school uniform, you have to play her 50 times in Arcade mode.

**GUN JACK** 

To make him don rugby-style top and stripy trousers (school uniform?), play him 50 times in Arcade mode Anna

She gets her high-fashion white outfit, complete with hat, after you've played her 25 times in Arcade mode.

To see him in his earlier 'Jack-2' form, you only have to play him 10 times in Arcade mode.

SECRET INTROS There are two alternative martial arts demonstration intros. Finish the game with the ten mair characters to view an intro with fighters demonstrating martial arts moves in their 2P costumes Obtain all the secret characters to see an intro with alternative

### etc) and costumes (Xiaoyu and Jin in school uniform). TEKKEN BALL

View the endings of the ten main fighters to unlock this special mode, which lets you play a kind of beach volleyball using fighting

fighters (Panda, Dr B, Heihachi

THEATRE MODE

To unlock this mode, you have to view the ten main character endings. You can then view all the endings you've acquired so far.

To access the additional Sound and Disc options, you have to view all the endings for the extra fighters, including Tiger. Note that some characters have shared endings, so you only have to complete the game with one: Yoshimitsu/Doctor B,

Kuma/Panda, Ogre/True Ogre The 'Sound' option allows you listen to all the music, while 'Disc' lets you insert the Tekken 1 or 2 disc to view the endings from the earlier games!

### SCHOOL BACKGROUND

You must first acquire either Jin or Xiaoyu's school uniform by playing them 50 times in Arcade mode. Then select a two-player Vs game and choose the uniform by selecting and confirming Jin/Xiaoyu with  $\triangle$ , BEFORE your opponent selects his fighter. They'll be fighting on a school

# yard background. CHOOSE WIN POSE

After winning any bout, note which button you used for the final move. Then press and hold it to activate a particular winning stance. There are four poses for each fighter - one for each button ( $\triangle$ ,  $\square$ ,  $\bigcirc$ ,  $\times$ ).

# TENCHU

# GEORGE STOBBARD POCKETS

Press  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ whilst holding the R2 button on the item select screen. This will increase your carrying capacity to

# SECRET ITEMS

Press  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\Leftrightarrow$  whilst holding the R1 on the item Press . select screen to unlock the secret

# MORE GEAR

Press □, □, △, △, ⋄, ⋄, ⋄, ⋄ whilst holding down L2 on the items screen. This gives you bottomless pockets

# HEALING PROPERTY

Pause the game during a mission and press  $\square$ ,  $\square$ ,  $\triangle$ ,  $\triangle$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ to restore your character's health. ACCESS ALL AREAS

On the mission selection map, press  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\Leftrightarrow$  whilst holding R1. All the missions in the game will now be available for you

# to play. AYAME SEXY ARMOUR

1. Choose Ayame as your character. Go to the Inventory screen and use the Secret Items cheat: hold R1 and press  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ gander at Ayame's cheeks! PATTERN SELECT

On the Select Stage map, hold L2 and press  $\Box$ ,  $\Box$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ . You can now select from different guards

# DEBUG MODE

Pause during play, hold L1 + R2 and press  $\,^{\circ}$ ,  $\,^{\wedge}$ ,  $\,^{\circ}$ ,  $\,^{\wedge}$ ,  $\,^{\vee}$ ,  $\,^{\wedge}$ ,  $\,^{\circ}$ ,  $\,^{\circ}$ ,  $\,^{\circ}$ ,  $\,^{\circ}$ ,  $\,^{\circ}$ ,  $\,^{\circ}$ . Release L1 + R2 and *slowly* press L1, R1, L2, R2. The word 'Pause' should disappear, but the game will still be paused. Press Start to resume play, then L2 + R2 to make the Debug menu appear. You can use this to select a stage, heal yourself, charge items, edit enemy layouts (even clear them all), and more

# TWO PLAYER BATTLE

Enter the Debug Mode cheat: pause during play, hold L1 + R2 and press  $\Phi$ ,  $\triangle$ ,  $\Phi$ , X,  $\Leftrightarrow$ ,  $\square$ ,  $\Leftrightarrow$ ,  $\square$ . Release + R2 and slowly press L1, R1, L2,

R2. The word 'pause' should disappear, but the game will still be paused. Press Start to resume play, then L2 + R2 to make the Debug

Select the Layout Enemy option, then Add, choose any enemy, and assign it to Pad 2. Select Layout Enemy again and choose Go. Run far enough away from your previous position so that when you return, the created enemy will have reappeared. It will now be controllable from controller 2, so you can have a two-player battle. You can even create several enemi

in one go, to be controllable from Pad 1 and Pad 2, for mad team battles! Or you can create dogs for fighting, or cats and rats for racing.

# TEST DRIVE: OFF ROAD

Enter the following driver names for extra tracks and cars: Dirt track

FRIENDLY SANDDUNE Pharaoh's Curse track CRAZY Sand Trap track Under Construction track ELITE Snowball Express track
All tracks available SNOWMAN ALLTRACK FIFTY Hot rod LOWRIDER Stock car Monster truck
4X4 buggy
No Clipping Mode BEEFY SPRINTER

DAVON

TEST DRIVE 4 These codes can only be entered on the High Scores screen. And to do that, you must complete any track with a time that is fast enough to rank in the top 10 (check the high scores screen for times to beat). Once you've finished a race, and the time you've achieved is fast enough to receive a high score you must quit the game. The loading screen will then come up and you will be able to enter your name. Or rather, you can enter one of the following

SAUSAGE - Open Secret Cars KNACKED - Open Mirrored Tracks WHOOOOSH - Turn Horn Into Nitro

eration MJCIM.RC - Turn Cars (including opponents) Into Micro Cars

# TEST DRIVE 4X4

ALL CARS & TRACKS

Hold Select and press L1, ⇔, L2, ⇒, L2, &, L1 x2 at the main menu. SCHOOL BUS

Select Single Race or World Tour mode. Choose any vehicle, then at the transmission selection (AT/MT) screen, hold Select and press L1, ♦, L2, ♦ x2, L2 x2, R2. A noise will confirm correct code entry. Start the race and you'll be driving the bus. ICE CREAM VAN

Select Single Race or World Tour mode. Choose any vehicle, then at the transmission selection (AT/MT) screen, hold Select and press R2, L2 x2, \$ x2, L2 x2, R1. A noise will confirm correct code entry. Start the race and you'll be driving the ice

# BLACK WIDOW TRUCK

Select Single Race or World Tour mode. Choose any vehicle, then at the transmission selection (AT/MT) screen, hold Select and press R1, L2 x2,  $\emptyset$  x2,  $\emptyset$ , L2, L1. A noise will confirm correct code entry. Start the race and you'll be driving a pick-up with blacked-out windows. VIEW PROGRAMMERS

Select the reversed Mojave track for a race (if you haven't unlocked it yet, use the All Cars & Tracks cheat). At the start of the race, turn around and drive in the wrong direction. Go to the right of that large sand dune and keep driving, through the false back wall, to

find a secret cave. Drive to the far end to view an Accolade sign with all

TEST DRIVE 5
UNLOCK ALL GAME MODES

Enter VRSIX as a name on the High Score screen. Cop Chase and other game modes will now be selectable from the Full Race menu. Note: The quickest way to enter

your name on the High Score screen is to win a Drag Race, then

ALL TRACKS & CARS

Enter RONE, NTHREE, and MTHREE as names on the High Score screen All the extra tracks will be unlocked (including the Micro Machines style Bez's Flat). The extra cars will be available in Single Race and Time Trial

**BONUS CARS** 

Enter NOLIFE as a name on the High Score screen. Chris's Beast, Behold The Mighty Maui, and Pitbull Special will now be selectable in Single Race

and Time Trial modes.
VERY SHORT RACES

Enter FIESTA as a name on the High Score screen. Now start any race and it'll be over in seconds!

# THEME HOSPITAL

NEAT & TIDY

When your hospital becomes full or dirty, save the game, then reload it. Doing this will get rid of all the rubbish and patients!
PASSWORDS

2	XOLIAAOLI
3	00ADXAO
4	
5	ΟΔΠΟΧΔΟ
6	XQXQXQX
7	ΔΔΔΟΧΠΔ
8	XADOAOD
9	ΔΩΧΔΟΧΔ
10	OX\(\text{\O}\text{X}\)
11	Δ000Δ00
12	

# THEME PARK

INSTANT MILLIONS

Enter your nickname as BOVINE, then during play hold down O. and × for ten seconds to receive ten million dollars.

# THREE LIONS

ALL SECRET TEAMS

On the Team Selection screen, press L2, ⇔, R2, R1, L2, ⇒. Highlight 'Europe' and press & to find the Secret set of teams - all 14 of which can be selected.

# TIGER WOODS '99

2X HILLIER TERRAIN

Select the Edit Name option on the Player Select menu and enter PUMPZ AX HILLIER TERRAIN

Select the Edit Name option on the Player Select menu and enter MAXIMUMZ as a name.

**DESTROY GOLF CART** Select Practice Facility mode and

choose Driving. Hit the golf cart three times to blow it up!

# TIME CRISIS

(Japanese Version Only)
EASY ARCADE MODE

Select the arcade mission from the main selection screen and then, on the next screen that allows you to choose between Time Attack mode or the Story mode, shoot outside of the screen. If the cheat has worked, you'll see the word 'Easy' appear over the Story mode option Now select it and start playing and you'll now have five lives and a lot more time.

### ALTERNATE DELOAD

Plug a standard control pad into port 2 of the PlayStation and then during the game you'll be able to press  $\square$ ,  $\times$ ,  $\bigcirc$ , or  $\triangle$  to duck down and reload instead of the gun button. You can even place it on the floor and use your

CHEAT MODE

At the main screen, where you choose the three boxes, shoot one bullet into the middle of the loop of the 'R' in 'CRISIS', then two into the centre of the cross-hairs (next to 'TIME'). If you get it right you'll be taken to a cheat menu where you can choose nine lives, no reload, and infinite continues

# TOBAL 2

BIG PLAYERS/LITTLE PLAYERS

When selecting your character, hold L2, R2 and push the △ button. Now during the bouts, you can increase and decrease the size of your character by pressing L2 (shrink) or R2 (grow). This works on all modes except for Guest.

**ALTERNATIVE COSTUMES** 

Press ↑ + △ when you select your character and they will enter the battle arena in a different set of clobbe

HIDDEN CHARACTERS

There are simply loads of secret characters in *Tobal 2*. Here's how you get to play as them:

Mufu – beat the game on easy

Nork - beat the game on normal

Udan - beat the game on hard

Trix (Toriyama Robot) - beat the game on easy mode using a monster

D Purple - beat the game on normal mode using a monster. Red Zeppel - beat the game on hard mode using a monster. Black Attacker – beat the game on easy mode without using continues.

Mono Eye - beat the game on normal mode without using

Dark Elf - beat the game on hard mode without using continues. Tri Horn - becomes playable after a certain number of replays are

Chocobo - beat Practice (1st)

Dungeon. Mark - beat Egyptian Ruins (2nd) Dungeon

Dog - beat the Desert Spaceship (3rd) Dungeon. Mark2 - beat the Castle (6th)

Dungeon.

Totem 1st - see all ten endings on

easy mode. Totem 2nd - see all ten endings on normal mode.

Totem 3rd - see all ten endings on hard mode

# TOCA TOURING CAR Championship

# CHEATS

Enter your name as the following for desired effect: JHAMMO - Access All Tracks CMGARAGE - All Vehicles CMNOHITS - No Car Collisions XBOOSTME - Speed Boost CMMAYHEM - Maniac Drivers

CMLOGRAV - Low Gravity CMCHUN - Karting Mode CMRAINUP - Rising Rain CMHANDY - Larger Hands CMCATDOG - Raining Cats & Dogs CMUPSIDE - Upside-Down View

CMFOLLOW - Following Camera CMCOPTER - Helicopter View CMMICRO - Overhead View CMTOON - Cartoon Background CMDISCO - Flashing Sky CMSTARS - Starry Sky PATSCREEM - Enables TOCA Showdown Championship (on main menu), where circuits are reversed. CODIES - On the Qualifying Times screen it says 'two players' and rubs all the other drivers' names off, leaving them blank. CMIMPOSS - Makes the game a

whole lot harder

# TOCA TOURING CARS 2

CHEATS

These cheat codes must be entered on the name entry screen for Single Race. You will hear the announcer saving, "Cheat Mode Enabled."

Special FX Micro Machines CODENAME MINICARS camera view PADDED Bouncy barriers LUNAR LONGLONG Low gravity Propeller head championship PLINCHY No kick out of championship BANGBANG Battle mode TECHLOCK Lock frame rate during qualification Bouncy crashes BCASTLE DURRED OTT crashes ELASTIC Stretch track vertically Blur horizons TRIPPY Wheels only JUSTFEET (no car body) FASTBOY

Faster Oulton Park island circuit DINKYBIT **NEW CHEATS** MECHANIC All Cars

All Tracks

BIGLEY

# TOMBI

RESTORE HEALTH

Since the game does not save your health status, simply save, quit, then restart from the saved game file to restore health.

# TOMB RAIDER

LEVEL SKIP

Enter this code once on the inventory

L2, R2, △, L1, L1, ○, R2, L2 Note: This works with the default control system (Type 1). If you're using one of the others, use the relevant alternative sequence.

Type 2: L2, R2, O, △, △, L1, R2, L2 Type 3: L2, R2, R1, △, △, L1, R2, L2 MAXIMUM WEAPONS

Enter this sequence in the inventory screen to make Lara sigh. L1, \( \triangle \), L2, R2, R2, L2, \( \triangle \), L1 Now return to the action, then when you return to the inventory screen you'll see all those lovely weapons.

Note: If you have the NTSC version of the game, press R2 for L2 and vice versa. This code works with the default control system (Type 1). If you're using one of the others, use the relevant alternative sequence... Type 2:  $\triangle$ ,  $\bigcirc$ , L2, R2, R2, L2, L1,  $\triangle$ Type 3: △, R1, L2, R2, R2, L2, L1, △

# TOMB RAIDER II

LEVEL SKIP

(Hold R2) Sidestep left (press &), sidestep right (press  $\Rightarrow$ ), sidestep left (press  $\Leftrightarrow$ ), walk back one step (press ♦), walk forward one step (press ♦), (release R2) spin round at least three times (hold  $\Leftrightarrow$  or  $\Rightarrow$ ), then do a forward twisting jump ( $\diamondsuit$  +  $\square$ , then immediately press ().

FULL WEAPONS & AMMO

(Hold R2) Sidestep left (press ⇔), sidestep right (press ⇒), sidestep left (press ⇔), walk back one step (press ↔), walk forward one step (press ↔), (release R2) spin round at least three times (hold  $\Leftrightarrow$  or  $\Leftrightarrow$ ), then do a backward twisting jump (  $\vartheta$  +  $\square$ , then immediatley press O).

# EXPLODING LARA

This is no use whatsoever, but you get to see Lara blown into a thousand pieces! Hold R2 to sidestep left, right, then left again, walk one step forward, then back, rotate Lara three times (either way), and jump back.

# TOMB RAIDER III

Simply enter these codes during play (don't pause).

ALL WEAPONS ETC

L2, R2 x2, L2 x4, R2, L2, R2 x2, L2, R2 x2, L2 x2, R2, L2 x2, R2 Lara will scream if it's worked! Your inventory will now have all the weapons plus lots of Medi Packs and Save Crystals. Re-enter the code for even more of these (and ammo).

LEVEL SKIP
L2, R2, L2 x2, R2, L2, R2, L2, R2, L2 x4, R2, L2, R2 x4, L2 Lara will say 'No' if it's worked. The screen will freeze for a second or so, then continue with FMV sequence (if there is one) and Statistics screen. ALL SECRETS & KEYS

L2 x5, R2, L2 x3, R2, L2, R2, L2 x2, R2, L2 x2, R2, L2 x2 It it's worked, you'll hear Lara moan

Go to the Statistics screen and you'll have automatically collected eight secrets - even if there are less on the level! Move up from your weapons inventory and you'll also find every key needed.

**FULL ENERGY** 

R2 x2, L2, R2, L2 x6, R2, L2 x3, R2,

You can replenish Lara's health with this code - although it's easier to use a Medi Pack gained from the All Weapons cheat

RACE TRACK KEY (LARA'S MANSION)

R2, L2 x3, R2, L2 x6, R2, L2 x5, R2, If you can't be bothered looking for the Race Track Key in Lara's mansion,

enter this code to get it.
TRAINING LEVEL GUNS

Start a New Game, then use the All Weapons cheat. Now keep using the Level Skip cheat until you reach the globe to choose your next destination. Select London and drop off the ledge to kill yourself. Choose Exit To Title Screen, then select Lara's Home. Press Select to bring up her inventory - all the weapons are there, even though their pictures aren't. However, you can only use the Uzis and Desert Eagle and the guns look strangely large in Lara's hands.

# TOMMI MÄKINEN RALLY

CHEAT MODE

Enter any of these as your name and and a new option will appear on the main menu, called 'Cheats' STRANGE Lets you drive a bus MIRROR Mirrored tracks Gives you a Peugeot PEUGEOT FESA Rally Jeunes THRILLS **Dual Shock** always vibrates

MONEY\_ ('\_' = space) Loadsamoney! All of these cheats can be turned on or off from the cheats menu.

# TONY HAWK'S SKATEBOARDING

CHEAT CODES

During the game press pause and hold L1, then input the follow codes. If they are entered correctly the continue logo will shake, which confirms they're active. Big Heads

FULL SPECIAL BAR X. A. O. J. A. €

# MULTIPLIER X10

MULTIPLIER X13

UNLOCK ALL PRACTICE ARENAS

UNLOCK EVERYTHING

PLAY AS OFFICER DICK Collect all 30 tapes in Career mode. VIEW END SEQUENCE

Using one character, get gold in all three competitions. Select View Replay to watch the sequence. LEVEL SELECT

 $\triangle$ ,  $\Rightarrow$ ,  $\Diamond$ ,  $\Box$ ,  $\triangle$ ,  $\Leftrightarrow$ ,  $\Diamond$ .  $\Box$ .  $\wedge$ Although the tracks will still appear locked on the level selection screen,

you can actually select then SKIP TO RESTART POINT

O, X, &, &

Choose the new Skip To Restart option and you can start from any of the restart points on the current level.

# TOP GUN

MIKA	IVIAR						
1						828	13
2			817	23	or	997	64
3	.20582	or	208	73	or	479	24
4	.79613	or	818	35	or	823	72
5	.79523	or	817	72	or	822	82
6	.07631	or	202	13	or	221	72
		or	407	73	or	814	154

CUBA ....20123 or 22082 .....15940 or 20423 or 20624 or 57131 or 81664 or 82732

32880 or 82072 or 82123 5 ......55272 or 89332 6 ..... .....20906 or 79442

KORFA ....44673 or 82432 2.....27914 or 79754 or 81424 3.....79103 or 79344 or 82852 20693 76252 21701 7 ......81712 or 82222

8.....06604 or 79944 9......20162 10.....21170 LIBYA 2 .....21551 or 79535

.....20804 or 81844 .....76734 or 79451 ....20411 or 21860 or 21911 or 51493

or 79885 or 82285

# TOTAL DRIVIN

ACCESS ALL TRACKS

On the main options screen, use the R1 button of controller 1 to tap out the rhythm: "Ding dong, the witch is dead, the witch is dead, the witch is dead." (Use the flashing cursor as a metronome.) Then wait five seconds. If you've entered it correctly, you'll hear an engine roar. You can now race any of the six courses at each location - as the first five have "Track Complete" indicated.

# ACCESS ALL SWITZERLAND LEVELS

Tap out the rhythm to the song "Doe, a deer, a female deer" (from The Sound Of Music!) on the main selection screen with the R1 button use the flashing cursor on the screen to keep time.

Now wait a few seconds: if you've uccessfully entered the code, you'll hear an engine roar, and when you go to the Course Select option, all the Switzerland levels will have the words Track Complete' across them. **ACCESS ALL MOSCOW LEVELS** 



As above, but replace "Doe, a deer..." with "Jingle bells, jingle bells, jingle all

ACCESS ALL SCOTLAND LEVELS As above, but replace "Doe, a deer..." with "Hark, where the night is falling",

from Scotland The Brave.
ACCESS 4 PLAYER TRACKS IN 2 PLAYER MODE (AND VICE VERSA) As above, but replace "Doe, a deer... with "Zip-e-dee-doo-dah, zip-e-dee-ay". Now, when playing in 2 Player Split-

Screen mode, you will be given access to six new tracks. Also, when playing in 4 Player Link-Up mode, you will be able to race the tracks usually reserved for two-player racing.
ACCESS ALL HONG KONG LEVELS

On the main options screen, use the R1 button of controller 1 to tap out the rhythm to: "Deck the halls with boughs of holly", then wait 5 seconds. If you've entered the code correctly, you'll hear an engine roar and the words "Track Complete" will appear on any Hong Kong level

# ACCESS ALL FASTER ISLAND

As above, but tap out the rhythm: "Happy Birthday to you, Happy

Birthday to you."
ACCESS ALL EGYPT LEVELS

As above, but tap out the rhythm: "Always look on the bright side of life." (It's a tricky one, though! Try "si-ide" instead of "side".)

### **ACCESS MULTI-PLAYER SUICIDE** MODE

Tap out the rhythm: "Supercallifraiilisticexpialidotious" to activate the Suicide Mode. Select an 'A' track in split-screen mode and you'll race around the track in opposite directions!
HIDDEN TRACKS:

To activate the hidden tracks you must be team Ahmad. MOSCOW 2

Near the end of the course you will see a ramp: use it to jump over the left-hand wall where the level warp is located beside a building. When you enter it, the screen will shrink and the words 'loading extra level' will

# EGYPT 1

After you've crossed the third bridge, you'll see a building. Use the ramp on the right to get to it, then drive around to get into the level

# SCOTLAND 3

Just before you get to the woods, hit the cliff on the right so that you land on the right-hand side of the woods. Drive straight forwards into the sign and you should hit the level

# SWITZERLAND 1

Follow the track through the village and under the cable-car. You will enter a tunnel, which you should continue through until you cross a small bridge. To your left are a number of buildings. Drive off the road and around the back of these buildings. You will see a yellow and red spinning shape. Drive into it.
HONG KONG 5

Drive around until you reach a dirt track. Once on the latter, you will eventually come to a small low bridge across a small stream. Get off the road and quickly try to drive under the bridge. Drive into the orange ball under the bridge in the middle of the stream to start the bonus level.

# EASTER ISLAND 2

From the start, turn you car around and drive to where you can see a cruise ship. On your left-hand side you'll find a red and white barrier, and behind that is a small road. At the end of that road you'll find a level warp (the easiest way to go over the barrier is on the right side).

# TOTAL NBA '96 ALL-STAR GAMES

This allows you to play either the '94/'95 (Phoenix) or '95/'96 (San Antonio) All-Star Game. It has the All-Star Weekend court, and the team names are from the Eastern/Western conferences. At the Exhibition Game screen, press R1, L1, R1, L1, R2, L2, R2, L2 -R1, R1, R2, R2, L1, L2, L1, L2 -

An All-Star menu option appears allowing you to turn various cheats

**REMOVE STATS** Press L1, L2, R1 & R2 during a break or at half-time CRAZY BALL!

1. Use Shawn Bradley or George Mureasan.

2. Goaltend, rebound the ball with either one, and shoot a three-pointer 3. The ball will fly into the air, do some loops, and you will score a point and then have the ball back.

# TOTAL NBA '97

SUPER DIFFICULTY

On the game options screen, press L2 + R1 and a new 'Super' difficulty level will be available.

## MAXIMUM SKILLS

On the Create Player screen, hold Select +  $\Leftrightarrow$  +  $\square$  +  $\bigcirc$  to make your player's skill bars shoot up to maximum.

# TOTAL NBA '98

SUPER PLAYER

1. Go to Roster and Create Player. Enter 'Nothing Can' as a first name, 'Save' as a last name, and 'You' as a

2. Press 
for Stats and all his attributes should now be 99. You may now rename the player if you want. SMALL PLAYERS

1. Go to Roster and Create Player. Enter 'Micro' as a first name and 'Man' as a last name. 2. Begin play in Exhibition mode for small players on both teams

# TRAP RUNNER

Enter these codes before hitting Start on the title screen. You'll hear a sound when they have been entered correctly.

**OPEN EXTRA CHARACTERS** L2, L1, ♠, ⇔, ♥, ⇒, □, ×, O, △, R1, B2

**OPEN EXTRA COSTUMES** R2, R1,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ ,  $\Rightarrow$ ,  $\vartheta$ ,  $\Leftrightarrow$ ,  $\vartheta$ , L1, L2

OPEN EXTRA LEVELS Press select 12 times **OPEN EXTRA TUNES** 

□, R2, R1, △, ×, □, ⇒, L2, L1, ⋄,

SWAP TRAPS L2, R2, L1, R1, ♦, △, Φ, ₱, □, ○,

# TREASURES OF THE DEEP

# FIII MAD

Instantly displays the entire map, giving you a good understanding of the seabed structure and layout. Pause the game and press: \$, X, \$, \( \bar{\pi}, \frac{\pi}{\pi}, \frac{\pi}{\pi}, \Q\), \( \Dagger, \Q\), \( \Dagge

EXTENDED SHARK ATTACK TIME Enter this cheat to give you more time on the bonus Shark Attack

Pause the game and press &, X, L2, L2, L2, R1, R1, R1, R2, L1.

### **DISABLE CURRENTS**

Sea currents will miraculously disappear from the waters. Pause the game and press ∜, X, Φ, □, ♠, ♠, △, △, ⇒, ⇒, ○, ○, R1, L1, L2, R2, ×.

FULL SCREEN DISPLAY Er, although the cheat is

accepted, its actual effects are still unknown. Pause the game and press &, X,

 $\Leftrightarrow$ ,  $\Box$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\triangle$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ . OVERHEAD VIEW

The camera will change from the standard views to an overhead one. Press Select + L1 to zoom out and Select + R1 to zoom in the camera.

Pause the game and press &, 

# COIN HARPOONS

Instead of the bog-standard harpoons, you'll now be firing something that resembles gold coins.

Pause the game and press &, X,  $\Leftrightarrow$ ,  $\Box$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\bigcirc$ ,

### TURBO MODE

Treasures Of The Deep isn't particularly fast, but all that will change with this hyper-speed

Pause the game and press &, X, ⇔, □, ⋄, ⋄, △, △, ⇒, ⇒ R1, R2, R1, R2, R1, R2.

# ALL EQUIPMENT

Kit yourself out with every piece of equipment under the sun - and a large number of them too! Pause the game and press &, X, \$\phi, \(\dagger\), \(\dagger\

When you next return to the Earth map you'll be able to take your pick of the missions. Pause the game and press &, X,  $\Leftrightarrow$ ,  $\Box$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ , X.

# ALL LEVELS COMPLETE

Your dive is complete and your objectives fulfilled. Rise to the surface to complete the level. Pause the game and press 

# ALL WEAPONS

Improve your arsenal and obtain a healthy amount of weapons. Pause the game and press &, X, Φ, □, Φ, Φ, Δ, Δ, Φ, Φ, Ο, Ο, R1, R1, R1, R1, L1, L1, L1, L1, L1, R2, R2, R2, R2, L2, L2, L2, L2, L2. LEVEL SKIP

If you wish to finish the current level, whether you have accomplished your mission goals or not, you can skip to the next

Pause the game and press &, X, 

# EXTRA CONTINUES

Give vourself a few more continues by entering in this handy cheat.

Pause the game and press &, X, ⇔, □, ∱, ∱, △, △, ⇒, ⇒, ○, ○, R2, R2, R2, L2, L2, L2. EXTRA GOLD

Mo' money, mo' money. Give yourself an extra two million gold pieces each time. Pause again after entering the code to instantly add the loot. Pause the game and press &, X,

Φ, □, ψ, ψ, Δ, Δ, Φ, Φ, Ο, Ο, R1, R2, L1, L2, R1, R2, L1, L2, ADD TABLET PIECE If you don't fancy the task of

searching for the hidden tablet piece (level secret), then enter this cheat to obtain it.

Pause the game and press &, X,  $\Leftrightarrow$ ,  $\Box$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\bigcirc$ ,  $\bigcirc$ , L1, L2, L1, L2,  $\Box$ ,  $\bigcirc$ . DISABLE FINES

No longer shall you worry about being fined for shooting dolphins or mermaids with this little saver. Pause the game and press & . X.  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\Diamond$ ,  $\Diamond$ ,  $\Diamond$ , ⇔, □, ⋄, ⋄, △, R2, R1, L2, L1.

# UNLIMITED AIR

An infinite supply of air is yours with this breath-giving cheat. Pause the game and press &, X, ♦, ♦, ♦, ♦.

UNLIMITED HEALTH Never again will you be harmed with this well-'ard cheat.

Pause the game and press &, X, 

FULL AIR AND HEALTH Replenish lost air and health with this life-saving cheat.

### **UNLOCK ALL DOORS**

Get to those hard-to-reach places in an instant by removing the doors blocking you.

Pause the game and press  $\vartheta$ ,  $\times$ ,  $\Leftrightarrow$ ,  $\Box$ ,  $\vartheta$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$ ,

# SWIM THROUGH OBSTACLES

Confuse the enemy by swimming through them!

Pause the game and press &, X, Φ, □, δ, δ, Δ, Δ, Φ, Φ, O. O. Note: Items may not be collected

while this code is enab UNLIMITED PAYLOAD enabled.

An infinite supply of weapons and equipment are yours at the touch

of these buttons. Pause the game and press & . X. 

# **BONUS ATLANTIS LEVEL**

Complete all the levels and find all the gold tablet pieces to access the bonus Atlantis level. Alternatively enter the Level Select cheat to access this bonus level.

# BONUS SHARK ATTACK LEVEL

Start the 'Wreck of the Concepcion' level. Enter the 'Level Select' cheat, then 'Extra Gold' cheat, before entering the 'Level Skip' cheat. When you return to the level select screen, the Bonus Shark Attack Level should already be selected. When you've played it once, it disappears again.
FINAL END SEQUENCE

Complete the bonus Atlantis level to view the final end sequence. TOGGLE OVERLAYS

Pause during play and press &, X,  $\Leftrightarrow$ ,  $\Box$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\diamondsuit$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\diamondsuit$ ,

# INCREASED FRAME RATE

Pause during play and press &, X, Φ, □, Φ, Φ, Δ, Δ, Φ, Φ, Ο, Ο, Φ, Φ, Φ, Ο, Ο, Ο.

# TRIPLE PLAY 2000

# HIT A HOMER

D'oh! When batting, hold L1 + L2 + R1 + R2 and press  $\triangle$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ ,  $\Leftrightarrow$ ,  $\Rightarrow$ . Now just hit the ball forwards and it'll fly miles for a definite home run.

# **AUTOMATIC STRIKE**

When pitching, hold L1 + L2 + R1 + R2 and press  $\diamondsuit$ ,  $\diamondsuit$ ,  $\triangle$ ,  $\square$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ ,  $\square$ Now just get a pitch past the batter and it'll always be counted as a strike.

OTHER CODES

Enter these at any point during play, while holding L1 + L2 + R1 + R2. Camera Control ..  $\Rightarrow$ ,  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\Rightarrow$ ,  $\Leftrightarrow$ Announcer Commentary  $\diamondsuit$ ,  $\triangle$ ,  $\Rightarrow$ ,  $\bigcirc$ Weather Update ...

EXTRA LARGE STADIUM Go to the player creation screen and enter YELLOW STONE as a name. This will dramatically increase the pitch size and the height of the

# BIG HEADS & BATS

Select Single Game from the main menu. On the team selection screen, press (⇔, ⇔) x6. You'll hear a voice say, "Triple Play Baseball" and the EA eamteam will appear. When you start the game, some players will have huge heads and bats.

# TWISTED METAL

# MULTI-CARS

If you want to have a real fight for your life, try out this password. It results in five cars all chasing you at

# once! □, △, ○, □, □

HELICOPTER VIEW To have a view from high up, use this password, then press Start + & on either the Arena or Rooftop stage. O. O. A. X. Space

# INVINCIBILITY

There's no easier way to succeed in a game than by using this code. □, △, ×, Space (press ⇒), ○
INFINITE WEAPONS

Arm yourself to the hilt. △, Space, □, ○, ○

# FINAL LEVEL CHEAT

On the final level of the game, just after beating all three cars on the rooftop, quickly drive your car off the edge of the roof. While you're falling you should get the announcement of the fight with Minion and you'll be put back up onto the roof with full energy and all the weapons you started with!

PASSWORDS
Freeway level......X, □, □, ○, △ River park level......X, \(\triangle\), \(\triangle Warehouse level ....  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\bigcirc$   $\bigcirc$  Rooftop final stage  $\square$ ,  $\triangle$ ,  $\times$ ,  $\bigcirc$ ,  $\times$ 

# TWISTED METAL 2

ADVANCED ATTACKS ⇔, ⇔, ♦ - Freeze Blast (Blue ball, slightly homing) ⇒, ⇔, ♦ - Napalm (Just like the normal pick-up weapon)

\( \phi, \phi, \phi - Jump (Well, you jump!)
\( \phi, \phi, \phi - Shield (The green dome of the green) protection: lasts 3 seconds) ⇔, ⇔, ∜ - Rear Attack (Fires the selected weapon behind your vehicle)

⇒, ⇔, ♦ - Mine Attack (Drops one

huge mine) ⇒, ⋄, , ⇔, · Cloaking Device
 (Renders your vehicle invisible for three seconds)

# EXTRA CHARACTER CODES

For two extra characters execute these codes at the car selection screen for a one-player tournament. Once done, you can select the extra cars in any other mode. These codes need to be re-entered each time you load the game..  $\diamondsuit$ , L1,  $\triangle$ ,  $\Rightarrow$  – Adds Sweet Tooth to

the character selection screen L1, ♠, ♣, ⇔ – Adds Minion to your cter selection screen

**EXTRA LEVEL CODES** 

You'll need to execute these codes at the track selection screen for a twoplayer challenge match. If done properly you should hear a loud noise and the game will advance to the character selection screen. Like the Extra Character Codes, you'll need to re-enter these each time you load the

the first Twisted Metal)
♦, ♦, ⇔, R1 - Jet Rider Level (Based
on the game Jet Rider
♦, ♠, L1, R1 – Cyburbia Level (From the first game)
HOMING NAPALM
1. You must be holding three napalms
(no more, no less).
2. Now fire one of them and keep the
button held down.
3. While holding the fire button, enter this code: ♦ ♦ ♦ ♦ ♦ ♦ ♦ (keep the
fire button held and try again if it
doesn't work straight away).
4. You will receive about a dozen
extra napalms which home in on
enemies.
TRAIN BONUS After destroying a train in the subway
at Hong Kong, your next weapon will
be twice as powerful.
SELL YOUR SOUL
To exchange all your weapons for
increased health, during play press:
♦, ♦, ⇒, ⇔, ♦, ♦, ♦, ♦ 'Sell Your Soul' will appear at the top
of the screen. The more weapons you
give up, the more health you'll gain.
BACKWARDS FREEZE
When without ammo, press:
\$,\$,\$,\$,\$
MINION'S SPECIAL
This can be done with any character, but you must have full advanced-
attack power. Just hold R2 (machine
gun) and press $\diamondsuit$ , $\diamondsuit$ , $\diamondsuit$ , $\diamondsuit$
GOD MODE
Hold L1, R1, L2 and R2 and press &,
∜, ⇔, ⇒, ⇔, ⋄, ∜, ♦ INVINCIBILITY
INVINCIBILITY
Hold L1 and R1 then press $\diamondsuit$ ,
UNLIMITED AMMO
Hold L2 + R2 and press ♠, ♣, ⇔, ⇔,
⇒. ♦. ₽. ₽.
⇔, ⇔, ∜, ∳. MEGA GUN
Hold R2 and press ♠, ♦, ♦, ♦, ♦,
Hold R2 and press $ $
Hold R2 and press $ $
Hold R2 and press $ $
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠. <b>LEVEL PASSWORDS AXEL</b> Los Angeles
Hold R2 and press ⊕, ⊕, ⊕, ⇔, ⇔, ⇔, ⇔, ⊕, ⊕, ⊕.  LEVEL PASSWORDS  AXEL  Los Angeles
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠.  LEVEL PASSWORDS  AXEL  Los Angeles
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠.  LEVEL PASSWORDS  AXEL  Los Angeles
Hold R2 and press ♀, ቆ, ⇔, ⇔, ⇔, ⇔, ⇔, ♠, ♠, ♠, ♠.  LEVEL PASSWORDS  AXEL  Los Angeles  N/A  Moscow  Paris
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ⊕, ⊕, ⇔, ⇔, ⇔, ⇔, ⇔, ⊕, ⊕, ⊕, ⊕.  LEVEL PASSWORDS  AXEL  Los Angeles  Moscow  AMAX  Paris.  OA□A  Amazonia  AMBOO  New York  Antarctica  Holland  OXOAOO  Hong Kong  AXOXX  AND  AXOXX  AND  AMA  AND  AND
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⋄, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⇔, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⇔, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⇔, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⋄, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♠, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⋄, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⋄, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ♠, ♠, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦,
Hold R2 and press ♀, ♣, ⇔, ⇔, ⇔, ⇔, ⋄, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ♠, ♠, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦, ♦,
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀ , ♣ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠
Hold R2 and press ♀ , ♣ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,
Hold R2 and press ♀ , ♣ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠ , ♠
Hold R2 and press ♀, ♣, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠, ♠,

♦, ♦, R1, ♦ - Rooftops Level (From

New York
Antarctica
Holland
Hong Kong□_△.△ Dark Tooth□_□△○×
OUTLAW 2 Los AngelesN/A
MoscowXO_A_
Paris
New York OXAA
AntarcticaXAODA_
HollandX□□_△_ Hong Kong△X□XX
Dark ToothOX_A_ ROADKILL
Los AngelesN/A
Moscow OXADD
Paris
New York
AntarcticaΔ□XO_ HollandX_Δ□
Hong KongΔΔΠΔΟΔ
Dark Tooth△○×△□× SHADOW
Los AngelesN/A
Moscow AA ParisXXO_AX
Amazonia XAXDOA
New YorkX_XO□ AntarcticaOXOOXO
HollandOADAD_
Hong Kong○_△_□X
Dark Tooth OA_AO_
Los AngelesN/A
Moscow○△××△_ Paris△□○○×
AmazoniaOXA□AX
New York
Holland \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\
Hong Kong
THUMPER
Los AngelesN/A MoscowOAX_
ParisXDDOOA
Amazonia         △X○_□_           New York         ×X△X△
Antarctica
HollandXAX_DA
Hong Kong
TWISTER Los AngelesN/A
MoscowX_AO_
Paris∆XOOX∆
Amazonia
AntarcticaO_X□A
HollandXX_O Hong KongXX
Dark ToothX□_□△○
WARTHOG Los AngelesN/A
Moscow
Paris
New YorkXDD_XO
AntarcticaXOA_□ HollandAX△□X
Hong Kong○X△○_○ Dark Tooth○□_○○□
TWISTED METAL 3 (US)

EXTRA ARENAS

Enter any of the following passwords, then start a Deathmatch game, choosing any level and vehicle.

Warehouse ♦, ♦, ♦, ♦, ♦ Demo level Club Kid's House EXTRA CHARACTERS Enter either of the following

passwords to play as Minion or Sweet Tooth in any mode. \$\dagger\$, \$\dagger\$, \$\dagger\$, \$\dagger\$, \$\dagger\$, \$\dagger\$, \$\dagger\$, \$\dagger\$, \$\dagger\$ Minion Sweet Tooth

CHEATS Enter the following passwords for the desired effects.

Alternate character \$. O. O. O. \$

 $\triangle$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ L1,  $\square$ ,  $\times$ , R1, Start  $\triangle$ ,  $\bigcirc$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ Unlimited ammo God mode ⇔, ⇒ ⇔, ⇒, 

 Giant Ricochet bomb Enhanced homing △, ⇔, ₺, ⇒, ₺

missiles △, ♦, O, ♦, Start 99 Freeze missiles Select, Select, R2, L2, Start No pick-

ups Select, L1, Select, Start, O No health pick-ups L1, Start, Start, Start, R1 No full

healths in any mode  $\,\,$   $\,\,$   $\,\,$  , L1,  $\,\,$   $\,$  , Start,  $\,\,$  CPU cars ignore health power-ups

Ice levels Start, R1, L1, Start, StartAll pick-ups are homing missiles

Start, Start, L1, L1, L1 All pick-ups Start, L1, Start, L1, StartAll pick-ups

are power missiles:  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$  Homing rain missiles L1, R1, L1, R1, R1 CPU cars attack

humans Solo deathmatch L1, L1, R1, R1, R1 Unlimited specials

(after dying) R1, R1, L1, L1, L1 Super napalm

# **UEFA CHAMPIONS LEAGUE**

**ELIMINATED TEAMS** 

Successfully complete the UEFA Champions League scenarios. Select Exhibition mode and an option for 'Eliminated Teams' will appear on the team selection screen.

# UFO: ENEMY UNKNOWN SAVE MONEY

One to two hours before the end of the month, transfer all of your scientists and engineers to another base. Since they are in transit they don't get paid.

This is an easy way to get millions of dollars. First go and investigate a crash site, then when you finish it, research Alien Alloys. Once it's researched, manufacture a lot and sell it all for a nice profit - it costs \$3,000 to make, but sells for \$6,400. Also, sell all but one alien corpse. After you research it, sell it and get \$20,000 for each one.

# **ULTIMATE DOOM**

Level/Health/Armour/Weapons/ Password/Title 02/125%/200%/All/ CR!3WDD3DB/Plant 03/200%/200%/All/ 3JJCMK8W64/Toxin Refinery 04/200%/200%/All/ 03LTJOY!02/Command Control 05/200%/200%/AII/ H33!1HFTHK/Phobos Lab 06/200%/200%/All/ 04MSKZX9Z1/Central Processing 07/125%/200%/AII/ YTTLCXXLXV/Computer Station 08/200%/200%/AII/ 09SMBY04YW/Phobos Anomaly **09**/200%/200%/All/ 7KKBLD7V53/Diemos Anomaly 10/100%/200%/AII/ FM4217GSGJ/Containment Area 11/200%/200%/All/ H!!3WDGLDB/Refinery 12/200%/200%/All/ 07QPDW26WY/Deimos Lab 13/350%/150%/12346/ WTXQ9C3W12/Command Center 14/100%/200%/123456/ RBR4G!LDLN/Halls of the Damned 15/300%/175%/1236/ WTXQ9C3W11/Spawning Vats 16/50%/75%/1234567/ 548C7DFWYX/Hell Gate 17/100%/125%/1234567/ JOC89DZPQS/Hell Keep

18/100%/125%/1234567/

JGB9CTONRT/Pandemonium 19/100%/200%/AII/ 9QLTKR0!02/House of Pain 20/100%/200%/All/ 78M63QX921/Unholy Cathedral 21/200%/200%/AII/ S!61FHVQJG/Mt. Erebus 22/200%/200%/AII/ 33QHFTT6WY/Limbo 23/200%/200%/AII/ VBGQPJ!Y46/Tower of Babel 24/200%/200%/All/ ZYKTLW7V53/Hell Beneath 25/200%/200%/AII/ ODJSM4HW64/Perfect Hatred 26/200%/200%/AII/ LS5YPTCRKH/Sever the Wicked 27/200%/200%/AII/ ZDJSMVRW64/Unruly Evil 28/200%/200%/All/ 1YKTX4QV53/Unto the Cruel 29/200%/200%/All/ XKF6R8LZ97/Twilight Descends 30/200%/200%/All/ DJX07Q4HTR/Threshold of Pain

**BONUS PARAPPA LEVELS** 

Complete the game, then return to the Stage Select screen. Press  $\Rightarrow$ until the bonus Parappa levels appear - basically the same as the normal ones, but with Parappa rapping instead of Lammy playing.
PARAPPA & LAMMY TWO-PLAYER

Successfully complete all of the bonus Parappa levels (see above). You'll now be able to have two-player contests between Parappa and Lammy.

SPECIAL MENU

Complete every level in the game, including the bonus Lammy and Parappa levels. A new 'Special' option will appear on the title screen: select it for a new menu enabling music to be played while you control the dancing of the game characters!

# **UNHOLY WAR**

ALL PLAYERS

Select Mayhem mode and highlight the Set Teams option. Press O + D, Select x4, Start x3, □ x2, ○, ○ + . 'All Players' will appear in the bottom right corner and Beta Razorfane and Super Prana Devil will now be added to the

ALL LEVELS

Select Mayhem mode and highlight the Accept Teams option. Press O - , Select x4, Start x3, D x2, O, O + . 'All Levels' will appear in the bottom right corner. Dark Maze and Menhir Circle will now be added to the level selection screen. UNLOCK WARS

Select Strategy mode and highlight the Set War option. Press  $\bigcirc$  +  $\square$ , Select x4, Start x3,  $\square$  x2,  $\bigcirc$ ,  $\bigcirc$  + . 'All Maps' will appear in the bottom right corner. You can now select any war.

# V2000

CHEAT MODE

Hold R1 and press ⇔ x2, □, ○, R2, A, L2 during play – a sound will confirm correct code entry. Pause the game and move down to the bottom of the options menu to find the cheat

# COMPLETE LEVEL

During play, hold R1 and press  $\Box$ ,  $\Rightarrow$ ,  $\triangle$ ,  $\Box$ , R2, L1,  $\triangle$ ,  $\Rightarrow$ . CARGO

During play, hold R1 and press □, ×, R2, △, ⇔, ⇔. REPAIRS

During play, hold R1 and press  $\Leftrightarrow$ ,  $\Leftrightarrow$ ,  $\Box$ ,  $\bigcirc$ , R2,  $\Rightarrow$ ,  $\triangle$ , L2.

# V-RALLY

game and wait for the Infogrames logo to appear. Then quickly press: 4,  $\emptyset$ ,  $\triangle$ ,  $\bigcirc$ ,  $\emptyset$ ,  $\emptyset$ ,  $\triangle$  +  $\bigcirc$  (press the last two buttons together)

The phrase 'Lock Off' will appear to confirm correct code entry (and unlock all the Arcade tracks). Before the screen changes, press one of the following controller actions to activate the corresponding cheat function...
UNLIMITED TIME

Press and hold & + L1 to get infinite

### NARROW TRACKS

Press and hold & + L2. The Arcade tracks are now narrower - as confirmed by the 'Narrow Tracks Loading' message before a race.

Press and hold  $\Leftrightarrow$  + R1. A small Jeep will replace the Peugeot 106 Maxi. This cheat also activates the secret Rollercoaster track.

RESTART RACE

Press and hold & + R2 to allow an Arcade mode race to be restarted. DEBUG MODE

Press ⇔ then ⇒. Game debug information will be displayed. Press Start to access a 'Memory' option that displays more information. ALL CHEATS

ALL CHEATS
If you want the first four cheats active at the same time, simultaneously press and hold  $\Leftrightarrow$  + L1 + L2 + R1 + R2 when the 'Lock Off' message

SECRET ROLLERCOASTER TRACK

Activate the cheat for the Jeep (see above), then select the 'Sweden 1' Championship track in Time Trial mode. The screen should say it's loading the '????' stages to indicate you've accessed the secret circuit.

V-RALLY 2 ALL CARS & TOURNAMENTS Go to the Game Options screen, then select Game Progression. Go to any

tournament. Press X on the other grey boxes to unlock them all.

SECRET CHARACTERS

Mr Tonkin: When playing in normal mode, move the cursor over any player, then press L2, L2, R1, R1, R1,  $\vartheta$ ,  $\triangle$  x 4,  $\bigcirc$ . Mrs Tonkin: Hold L1, R2,  $\vartheta$ ,  $\square$ , then press O.

# VICTORY BOXING EXTRA HEADS

Whilst competing in the main event, once you have fought and beaten Takeshi Hangman, The Champ and Alan Kidd, return back to the 'create you own boxer' mode (whilst keeping with the same gym you used to beat them), and the highlight the 'head' option. Now scroll off of the list available by either going left or right, and then the heads of the three boxers will be available for you to

# SECRET FIGHTERS

If you beat The Champ and then successfully defend your title five consecutive times in each different fighting style, you'll reveal six new

characters. They are as follows: Peek-a-boo Kiki & Mimi, Edward King

Detroit Roboxer Beta 1. Carrie the Bunny Jack-in-the-Box, Snake

# VICTORY BOXING 2

INSTANT WINS

Line up the boxer you want to fight,

Moscow ......XXADX

Los Angeles .....



screen

hold L1 + L2 + R1 + R2 and press X. It should come up with a black screen with green 'Now Loading' rather than the trivia. Then press X and you'll hear a sound, then it will return to the training screen and you have the win without doing anything

PLAY AS SECRET FIGHTERS To play as Jackal, Dragon, John Summers, Gonzo, and Panther in Exhibition mode, you need to have a champion saved onto your memory card, who beat all the secret character challenges. Go to the Exhibition and press \( \triangle \) to load from memory card. On the Load Character screen, press  $\triangle$  to return and the secret characters will be selectable

# VIGILANTE 8

# CHEATS

Choose any character on the Game Status screen and enter the passcode for the cheat you want -you'll hear a woman say "Funky!" Big Wheels: MONSTER\_WHEELS Homing Missile Power-Up; DEADLY\_MISSILE Low Gravity: REDUCE\_GRAVITY No Enemies: GO\_SIGHTSEEING Invincibility: I\_WILL\_NOT\_DIE View FMV: SEE\_ALL\_MOVIES Select Same Vehicle (2P Mode): SAME\_CHARACTER Expert Mode: HARDEST OF ALL UNLOCK ALL ARENAS & CHARACTERS Enter the passcode: WMNNWLHTSCUCLH

# VR POWERBOAT RACING

Race With Single-Hulled Boats Enter the password PLA
Race In Champion Edition Enter the password CUP Race With Large Heads Enter the password DEFORM Large Boats Enter the password LARGE Small Boats Enter the password COMPACT Long Boats Enter the password LONGONE Extra Speed Enter the password SPEEEED Go Faster Enter the password Z00000M Turbos Collected Automatically Enter the password HELP.ME Minnow-Class Catamarans Enter the password MIN Pike-Class Catamarans Enter the password IKE Barracuda-Class Catamarans Enter the password CUD Slalom Level Enter the password L.R Mine Level Enter the password U.G

# WARCRAFT II

CHEAT CODES Simply pause the game and enter them on the password screen. WIN LEVEL **NTTSCLNS** Automatically completes the current

mission (after a few seconds). LOSE LEVEL YPTFLWRM

INVINCIBLE FORCES TSGDDYTD

Your units cannot be harmed in battle. MORE GOLD, OIL & TIMBER GLTTRNG

Gives you lots more resources.
BUILD MORE THINGS DCKMT Lets you build more stuff from start.

FAST BUILDING MKTS Buildings and units are created in

MAP CHEAT

NSCRN See entire level map from the start.
ALL SPELLS & FULL MANA Enter VRYLTTL as a password to get all spells without having to research

them, and infinite Mana.
COMPLETE GAME Enter THRCNBNL as a password to

view the end-of-game screen. +5.000 OIL VLDZ (Repeat as many times as you

FAST WOOD CHOPPING HTCHTXNS
DISABLE COMPLETE VICTORY

PASSWORDS TIDES OF DARKNESS - HUMAN

1 - HillsbradHLLBRI
2 - Ambush Tarren MillMBSHTN
3 - SouthshoreHSTHS
4 - Attack On Zul'Dare TTCKN
5 - Tol BaradHTLBRI
6 - Dun AlgazDNLG
7 - Grim BatolGRMBT
8 - Tyr's HandTYRHNI
9 - Battle At Darrowmere .BTTLTI
10 - The PrisonersPRSNR
11 - Betrayal And The
Destruction Of AlteracBTRYLI
12 - Battle At CrestfallBTTLT
13 - Blackrock SpireSSLTNE
14 - The Great PortalGRTPR
TIDES OF DARKNESS - ORC
1 - Zul'DareZLDF

0 - Judishure
4 - Assault On HillsbradSSLTNH
5 - Tol BaradRCTLBR
6 - The BadlandsBDLNDS
7 - The Fall Of StromgardeFLLFST
8 - Caer DarrowRNSTNT
9 - Tyr's HandRZNGFT
10 - StratholmeDSTRCT
11 - Quel'Thalas Falls DDRSSQ
12 - Tomb Of SargeraTMBFSR
13 - Siege Of DalaranSGFDLR
14 - Fall Of Lordaeron FLLFLR

BEYOND THE DARK PORTAL -

2 - Raid At Hillsbrad......RDTHLL

HUMAN 1 - Alleria's Journey ......LRSJR 2 - Battle For Nethergard.BITLFR 3 - Into The Breach .....NCMRNT 4 - Beyond Dark Portal ...BYNDTH - The Shadows Seas ... SHDWSS - Fall Of Auchindoun ..... FLLFCH 7 - Deathwing ......DTHWNG 8 - Coast Of Bones ......CSTFBN

11 - Laughing Skull ......DNCFTH
12 - Bitter Taste ......BTTRTS ... BTTRTS **BEYOND THE DARK PORTAL -**ORC

1 - Slayer Of ShadowmoonSLYRFT - The Skull Of Gul'dan....SKLLFG - Thunderlord.....THNDRL - Thunderlord ......THNDRL - The Rift Awakened....RFTWKN - Dragons......DRGNSF - New Stormwind .....NWSTRM - The Seas Of Azeroth...SSFZRT - Assault On Kul Tiras...SSLTNK 9 - Tomb Of Sargeras ..... DPTMBF 10 - Alterac.... .....LTRC

11 - The Eye Of Dalaran ...YFDLRN 12 - The Dark Portal .....DPDRKP SKELETON SURPRISE When playing as Ogres, cast the Raise Dead spell on any fallen comrades or enemies. Then load the skeletons onto a transport and leave them there for a fair while. When you re-examine them later, they'll look different. Now when you unload them, they'll turn randomly either into a

WAR GODS On Code Off Code Enable Fatals ......7453 3547 Enables fatalities (off by default) Free Play .......0705 5070 ....Enables free play in options

building or the original creature.

Player One Invincible .... ...2358 8532 ......Makes player 1 invincible Two Invincible ...... 1224 4221 ......Makes player 2 invincible Player One Extra Damage......7879 9787 ....Makes player 1 cause more damage Player Two Extra Damage .....3961 1693 ....Makes player 2 cause more damage Quick Finish Game..... ...4258 8524Finish the game after killing one CPU player Fatalities..... 2230 .....Pressing □ + ○ triggers a fatality Grox 6969 9696Enables player 1 to play as Grox ..2791 Exor... 1972Enables player 1 to play as Exor Level One Select .5550 5556....Allows you to play on level 1 Level Two Select .. ..5551 5556....Allows you to play on level 2 Level Three Select.. .5552 5556....Allows you to play on level 3 Level Four Select......5553 5556....Allows you to play on level 4 Level Five Select ..... 5556....Allows you to play on level 5 Level Six Select...... 5556....Allows you to play on level 6 Level Seven Select.. 5556....Allows you to play on level 7

WARHAMMER: DARK OMEN If your fighters are finding it tough, input the following cheats to gird you in your task

ZLDR

On the main menu screen press: ⇔, L1, O, L2, △, R2 for the Black Grail R1, △, R2, R2, □, R1 for Carnstein and Jewel R2, ⇔, R2, ♦, ♦, ⇔ for the Hand of Nagash O, △, □, ⇒, R1, R2 for Liber Mortis L2, ⇔, □, ⇔, R1, R2 -R1, L2, △, □, ⇔, R2 for Victory for Long March Φ, Φ, □, Φ, R1, R2 for the credits

CHAPTER SKIP

On the main menu ontions screen press R2, R1, L2, R2, R1, R2. Press 'resume' to activate.

BATTLE CHEATS On the deployment screen press

Select, then press: R1, R1, L2, L2, R1, R2 to skip battle R1, L1, R1, L2, R1, R2 - extra cash R1, L1, R2, R2, R1, R1 - touch of death

'Resume' activates the cheats.

# WARHAWK

('\_' = space) O△O\_XO□△ .....Preview epilogues OXD\_XXOX ......Special upgrades XXO□△□XX......Infinite weapons
○△△X△○XO......Thor mode X□○XX□□△ .....Kali mode △○\_○○X□○ ...Preview the movies □○○□△△○△ .....Face-to-face with Kreel

□OX□△X□O..Kreel's door is open □OOX△△△□Above 3rd force field □○○△□△□×Above 2nd force field □○△○△□○×Above 1st force field □O△□OXX△ .....Stormland □XX□O□□O ......In with the gatekeeper □XOO△□△X..West gauntlet boss

□X△□X○X○ ...East gauntlet boss
□X◇□O△X ..........Gauntlet level O△O□□×O△...Volcano bossactive O□□OOX△O.....Volcano level XX□X△□□XAirship rear hangar is XO□△X△AX.Post-transformation ×△△××○○□.....Airship level □□X○□X□○ .....Approaching Uma
□□○□○□△X ....In the canyon with Crystal □△□△□○○□ ...In the canyon with Belle

□△○△○○△...In the canyon with □□○×△×○△ ......Canyon level △□×□○×△○.....Desert is all but

△OXO□OX△....Pyramid has risen ΔΟΔΧΟΠΧΔ .... .....Desert level

done

WOPR LEVEL SELECT Select two-player WOPR Cooperation mode. Highlight Level 2, then enter the password:

0 x 0

Return to the main menu and select one-player WOPR mode. SPECIAL MISSION

For a special NORAD mission in Papua New Guinea, enter the password:

OX A

# PASSWORDS

NORAD Mission 2....O × O/O × ×/O × O Mission 2....○ × ○/○ × ×/○ × ○
Mission 3 ....× ○/× × ×/○ ○
Mission 4 ...○ □ ×/○ ○ △/○ × □
Mission 5 ...△ × ○/□ ○ ×/× ○ ×
Mission 6 ...△ ○ ○/□ ○ ×/× ○ ×
Mission 7 ...□ × />○ □ ○/○ □
Mission 8 ...○ ○ ×/□ □ △/□ □
Mission 10 . × ○ ○/□ ○/○ × □
Mission 110 □ △/× □ △/△ □
Mission 12 ...□ ○/× ○ ○/○ × □
Mission 12 ...□ ○/× ○ ○/○ × □ 

WOPR Mission 2.... O × O/O × O/× × O Mission 3... $\square \triangle \times / \triangle \times \bigcirc / \square \times \triangle$ Mission 4... $\times \triangle \bigcirc / \times \times \bigcirc / \bigcirc \triangle$ 

Mission 13 .. × ○ □/□ × ×/○ × ○
Mission 14 ○ △ ○ / ○ △ □/× △ □
Mission 15 . △ □ △/○ × □/○ ○ □ INVINCIBILITY

Go to Select Mission and enter this password for any level:

DOX

Now play whatever level you want and your vehicles will be indestructible.

# WARZONE 2100

# CHEAT MODE

Start loading the game and hold Start on controller 2 until the 'memory card check' screen appears. Then, during the main title menu, or when paused, press (on pad 2) L1, R1, R2, L1, Select, Start. Not only does this add Campaigns II and III options (when you choose Start Game), but you can also access the following cheats by pressing buttons on controller 2: Select Skip to next mission

A O God mode Infinite power All items available (including vehicle designs) Start + [ Increase player ID R1 Add any structure R2 Add any unit

Super units

Wimpy units

Finish active research Toggle on-screen info

# WCW MAYHEM

UNLOCK HIDDEN WRESTLERS Enter PLYHDNGYS as a Pay-Per-View password. A message will indicate that it's worked. SPECIAL AREA SELECT

Enter CBCKRMS as a Pay-Per-View password to unlock all the hidden rooms. Use the Match Rules screen to choose which room you fight in.
When the match begins, get out of the ring and head for the entrance. both wrestlers will then leave and continue their fight in the hidden

DOPPELGANGER SELECT Enter DPLGNGRS as a Pay-Per-View password. You can then select the same wrestler for each player (and CPU opponent) in Main Event

matches. BIONIC CREATED WRESTLERS Enter MKSPRCWS as a Pay-Per-View password. Go to Create Wrestler and you can set all his abilities to

QUEST CHEAT ENABLED Enter CHT4DBST as a Pay-Per-View password to activate the Quest cheat. In Quest For The Best mode, just simply tap  $\Rightarrow$  on the D-pad repeatedly to rise up the rankings. CLASSIC NITRO SETTING Enter PLYNTRCLSC as a Pay-Per-View

password. Then choose 'Nitro' at the ring selection screen. MASKED REY MYSTERIO JR Enter MSKDLTLRY as a Pay-Per-View password. Select Rey Mysterio Jr and he'll be masked.

TRANSFORMED WRESTLERS Enter NGGDYNLN as a Pay-Per-View password. This will unlock Jobber Kidman, Jobber Alex Wright, Kid Wrath, and Kid Stevie Ray. STAMINA METER

Enter PRNTSTMN as a Pay-Per-View password. Replaces momentum mater ith one showing stamina. MOMENTUM METER

Enter PRNTMMNTM as a Pay-Per-View password. Restores original momentum meter if you've switched it to stamina

HALLOWEEN HAVOC PAY-PER-VIEW Enter td^pKRmZ-<yL as a Pay-Per-View password, to open up the special Halloween Havoc event. This includes several special matches, including DDP vs Ric Flair, Bret Hart vs Lex Luger, and Sting vs Hulk Hogan for the world title

THURSDAY THUNDER PAY-PER-VIEW Enter the PLYHDNGYS Pay-Per-View password on the top line and press X. On the second line, enter MSKDLTLRY and press X. Thursday Thunder matches will be unlocked. These include Ernest Miller vs Bobby Eaton, K-Dogg vs two wrestlers in a three way slugfest, and many more.

# WCW NITRO UNLOCK ALL WRESTLERS

Press R1 x4, L1 x4, R2 x4, L2 x4, Select on the character selection screen. A weird sound will confirm correct code entry. All 48 bonus wrestlers will now be available for selection: move ◊/∜ to switch between each set

ALL EXTRA RINGS Press L1, L2, R1, R2, L1, L2, R1, R2, Select on the options screen. All the extra rings will now be selectable: The Graveyard, Spaceship, Circus, Hive, Turbo, Wunderland, Boudoir, Hall Of Mirrors, Reck Room, Psychodelic, Disco, Jungle, 1984, Quark, and Texas.

YMCA DANCE

Select the Disco ring, then press L2

during the fight to make both wrestler do the YMCA dance. You can actually use this to win a match: throw your opponent out of the ring and press L2 when he stands until time runs out! SWELLING HEADS

Press L1 x7. L2. Select on the options screen. A sound will confirm correct code entry. The heads of each will swell with each hit. BIG HEAD MODE

Press R1 x7, R2, Select on the options screen. A sound will confirm correct code entry.
BIG HEADS, HANDS & FEET

Press R2 x7, R1, Select on the ontions screen. A sound will confirm SPECIAL ENDING

Complete the game using one of the programmers for a special FMV credits ending.

# WCW/NWO THUNDER

UNLOCK ALL WRESTLERS
On any of the menu screens, press

R1 x4, L1 x4, R2 x4, L2 x4, Select to hear a sound. You can now select from all 64 standard wrestlers, plus 64 extra ones including girls. programmers, and various animals!

Alternatively to individually unlock each wrestler's hidden counterpart, highlight him on the character select screen and press R1, L2, R2, L1, R1, L2, R2, Select. (To unlock each wrestler's counterpart without cheating, you have to win any championship with him.)

ALTER MIGHT On any of the menu screens, press L2 x4, R2 x4, L1 x4, R1 x4, Select to hear a noise. You can now alter the power of each wrestler's body parts by press L1, L2, R1, or R2 Note that red means weak, while

**UNLOCK ALL RINGS** 

On any of the menu screens, press L1, L2, R1, R2, L1, L2, R1, R2, Select to hear a noise. You can now select from lots of extra rings on the Options screen.

Alternatively, on the Options menu, press R1, R2, R1, R2, Select to advance to the next ring. Or L1, L2, L1. L2. Select to scroll backwards

through them.
BIG HEAD MODE

On any of the menu screens, press R1 x7, R2, Select to hear a noise. **BIG WRESTLERS MODE** 

On any of the menu screens, press R1. Select to hear a noise CAGE FOR ANY MATCH

Enter the Options screen, highlight the 'Random' ring selection, then enter the Change Ring code: press R1, R2, R1, R2, Select. 'Cage' will now appear as the selected ring and can thus be used for any type of

DANCING WRESTLERS

Enter the Unlock All Rings code on the Options screen (press L1, L2, R1, R2, L1, L2, R1, R2, Select), then choose the USO ring to have dancing wrestlers. Pressing buttons and performing basic throws/grapples

TONS OF WEAPONS

On the Options screen, select the Turbo ring, then change the Weapons to 'Tons'. To use this option on other rings, use the Change Ring code (R1, R2, R1, R2, Select) instead of the Dchoose another ring. WCW VS THE WORLD

# HIDDEN FIGHTERS

By beating the eight bos game, they're added to the list of playable fighters and can be used in any mode except the league

First, do a league challenge and fight with a JR class wrestler. Win all six divisions with the same guy and you will fight a boss. In WCW it's Jeff Jarret. There are others such as Major Tom, Steel Talon, and Grizz Lee.

If you win all six divisions there will be a new division called Super JR. Win in that and the penultimate hidden fighter is Jaguar.

Then go on and do the same thing

with a heavyweight class. You will fight the same bosses through the six divisions. Winning them all reveals a new Super Heavy division whose boss is The Giant – the final hidden fighter. OLD 'UNS

To fight as the old Hogan or the old Sting, press Start (instead of  $\times$ ) to select them. Do the same for Masahiro Chino and he'll fight with

# WILD 9

CHEAT CODES

Pause the game to enter these codes If you get it wrong and go into a spin, you'll have to quit and start again. Full Energy – R1,  $\triangle$ , L1,  $\Leftrightarrow$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$  Longer Red Beam –  $\Leftrightarrow$ ,  $\diamondsuit$ ,  $\Leftrightarrow$ ,  $\bigcirc$ ,  $\diamondsuit$ ,

Ten Bombs -  $\times$ ,  $\bigcirc$ , R1,  $\Rightarrow$ ,  $\triangle$ ,  $\times$ ,  $\triangle$ UNLIMITED LIVES

On the Craterscape level, take the extra life located behind the pillar on the bridge at the start. After your lives have increased, press Start, Select, then guit to return to the title screen. Select 'Start' and 'Continue Current Game' to restart the Craterscape level, where you can collect the extra life again from the pillar. Repeat this process to accumulate as many lives as you

UNLOCK LEVELS

Pause game and press ♦, ♦, ₽, R2,

RESTORE HEALTH

Pause game and press R1,  $\triangle$ , L1,  $\Leftrightarrow$ ,  $\triangle$ ,  $\bigcirc$ ,  $\times$ .

# WING COMMANDER IV

SCENE SELECT

When you get to the game copyright screen, enter the following code:  $\Diamond$ ,  $\emptyset$ ,  $\emptyset$ ,  $\Diamond$ , R2. You can now select any scene in the game by pressing R1 or

CHEAT KILL

With the Scene Select cheat on, you can kill any ship with just one shot by pressing  $L1 + L2 + \square$ .

# WING OVER

PLANE SELECT

On the Game Mode screen, press  $\lozenge$ ,  $\lozenge$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ ,  $\diamondsuit$ , X,  $\triangle$ . All planes will now be accessible in Free Game mode

# WING OVER 2

Make extra 5,000C money without doing Missions. On the Main School get more money.
SMALLER PLANE

Make your aircraft shrink by 10%. On the Main School screen, press &, &, ⇒, ⇔, ♦, ♦, ♦, △. Each time you enter the code, you reduce the size of

MISSILE PLANE

To get the secret 'Missile Plane', you have to kill 50 opponents in Hangar mode. Try it on Easy difficulty level.

# WIPEOUT

ACCESS RAPIER CLASS

If you are unable to succeed at the Venom class and experience the extra thrill of Rapier, then do the following to get straight to the speedier action

Hold tight!
1. Highlight One Player on the startup

2. Hold down all of the following buttons: L2, R2,  $\Leftrightarrow$ , Start and Select.

3. Keep holding them and press the  $\times$ button. This should take you to the class screen. Now you can get down to some serious racing!

This is a top cheat to allow you to get another track called Firestar. You would only normally get it by completing all the tracks in the Rapier class. Well now you don't need to. It's fast, bendy and pretty darn fun!

1. Highlight One Player on the startup

2. Hold down all of the following buttons: L1, R1, ⇒, Start, □ and ○.

3. While still holding the above, press

TURBO START

Is achieved by having the red rev bar on the second line from the end when the announcer says "go". The best way is to press accelerate as the orange light comes on or in the middle of the announcer saying "one".

REPEAT LAP

In a race if you hit one of the air brakes hard and steer that way to do a 180° turn whilst crossing the line, the game will ignore that lap and let you do another one, enabling you to catch up with the leaders.

# WIPEOUT 2097

CHEATS

The following three cheats are accessed on the opening options menu (the one from where you select the mode, team, and track) by keeping L1, R1 and Select held down. The rest are accessed whilst in a

PIRANHA SHIP

Keeping the aforementioned buttons Repring the anorementational buttons held down, press:  $\times$ ,  $\times$ ,  $\times$ ,  $\times$ ,  $\times$ ,  $\wedge$ , and  $\square$ . Now go to the team select and you'll instantly be rewarded with the inclusion of the Piranha ship – a stateof-the-art craft that is perfect in every

PHANTOM CLASS

Hold down L1, R1 and Select and press  $\triangle$ ,  $\triangle$ ,  $\triangle$ ,  $\bigcirc$ ,  $\bigcirc$ , and  $\bigcirc$ . Now go to the track select and you'll notice that the extra-hard Phantom class is now available to race on.

TRACK CHEAT

Keep L1, R1 and Select held down and press  $\Box$ ,  $\bigcirc$ ,  $\triangle$ ,  $\bigcirc$ , and  $\Box$ . This cheat allows you to race on each and every track in the easy Vector class giving you every opportunity to practise and perfect the multitude of circuits at a speed that is altogether

MACHINE GUN

Pause the game at any time during a race and hold L1, R1, and Select. Then press  $\Box$ ,  $\bigcirc$ ,  $\times$ ,  $\Box$ ,  $\bigcirc$ ,  $\times$ , and  $\triangle$ . When you unpause the game again, you'll see a blinding green flash to indicate that the cheat has worked. Now by pressing the fire button, you'll activate a newly installed machine gun on your craft INFINITE ENERGY

You'll never have to slip into the restoration lane again by activating this essential trick. Simply pause the game at any time during a race and then hold L1, R1 and Select. Now with those buttons held, press  $\triangle$ ,  $\times$ ,  $\square$ ,  $\bigcirc$ ,  $\triangle$ ,  $\times$ ,  $\square$ , and  $\bigcirc$ . Unpause and you'll be instantly invincible. INFINITE TIME

Pause the game at any time during a race and hold L1. R1 and Select. With those buttons held, press △, □,  $\bigcirc$ ,  $\times$ ,  $\triangle$ ,  $\square$ ,  $\bigcirc$ , and  $\times$ . Then unpause to activate the cheat. INFINITE WEAPONS

During a normal race, pause the game and hold L1 + R1 + Select. Then whilst they are held, press  $\times$ ,  $\times$ ,  $\square$ ,  $\square$ ,  $\bigcirc$ ,  $\bigcirc$ ,  $\triangle$ . Unpause the game and you should see a green flash. Now whenever you use a weapon, you should have it replaced straight away. You can toggle through the various weapons by pressing the 'drop weapon' button.

FARMYARD ANIMAL MODE Switch on the PlayStation with the disc inside and hold L1, R2, Select + Start until the title screen is displayed that says 'Start'. Then take your finger off Start and press it again to go through to the main options screen with team and craft selection on it. The craft sprites will have changed into various farmyard animals!

PASSWORDS

Challenge I:
□,○,□,△,○,△,△,○,□,□,□,△,×,□. Challenge II:

□,○,□,△,○,△,×,□,×,△,△,×,○,○.

# WIP30UT

CHEAT CODES

From the Options screen, select Game Setup, then Default Names. Enter the Player One name as the code you want - the screen will flash to confirm correct entry. All tracks

WIZZPIG AVINIT JAZZNAZ **GEORDIE** THE HAIR DEPLITY CANER W tracks BEBEDEE

Unlock Phantom Class Infinite energy Open all Challenges Infinite weapons Open all Prototype Change colour of turbo

All vehicles

pads NO WHEELS Immune to crashes BUNTY Open all tournaments FOUR-PLAYER LINK-UP

1. You need two PlayStations, two TVs/monitors, two copies of Wip3out. and a link cable. Use the latter to link the machines, then load up the game

on both.

2. On each machine in turn, go to the Options screen and hold Start, then press O to make a new Establish

Link' option appear.

3. Select the Establish Link option on both machines - the first one to select it will be the Master machine: the second the Slave.

4. Choose the number of players (two per machine for four-player action), then Single Race or Eliminator Mode (on the Master machine). For Single Race, choose Class and Track, Once all the players have select their vehicles, the race will start.

5. In four-player mode, just your four vehicles will be lined up on the grid. In two-player mode, you'll both be racing against CPU opponents - as in splitscreen mode, but each with a fullscreen view.

....Infinite hyperthrust

# WORLD CUP '98 WORLD CUP CLASSICS

To activate this mode, you need to win the World Cup with any team. You can then replay the first-ever World Cup Final, with classic kits old-style ball, and commentary by Kenneth Wolstenholme. Win this match to activate the next classic final and repeat the process to get them all.

# WORLD LEAGUE SOCCER '98

PROPER PLAYER NAMES

This only works for the English teams, but you can change their player names to authentic ones -so no more of that 'Teddy Sherry' and 'Paul Shales'.

Go the Options and select Player Editor. Choose English League, then any team. Now edit any player's name and change it to 'TEAMTWO'. Click on it to make a new 'Default 2' option appea Click on the latter to bring up the real names for that team. change the names in all the other English teams, click on 'Back To Teams', then on 'Default 2' in that menu. As well as appearing correctly on screen, the commentator will now pronounce the proper names during play.

SHEEP AND BANANA BOMBS When at the weapon select screen simply press  $\square$  and  $\times$  eight to 10 times and you should then gain access to both the big banana bombs and exploding sheep. Woohoo, what a

fruity/lamby combination! EXPLODING SHEEP

Go to the Worms Option screen, then go onto the Weapons Option Screen. Move the cursor away from the Exit logo and press these buttons:  $\times$ ,  $\square$ , □, ×, □, □, ×, □, □.

# WU-TANG: TASTE THE PAIN

SHANG DAD Complete RZA's dark green chamber. WILL Complete GZA's red chambers.

SHRUI SAN Complete Ol Dirty's light purple

WUDI SO

Complete Inspectah Deck's dark purple chambers.

NAN WANG Complete Raekwon's yellow chambers **GAN WUYIN** 

Complete Masta Killa's dark purple JIN GANG

Complete Ghostface Killah's light purple chambers. JUWEN LONG

Complete U-God's light purple CHANG DAO FU

Complete Method Man's light purple HEI MUDAN

Complete GZA's silver chambers. LEI GONG Complete RZA's silver chambers. MONG ZHU

Defeat Mong Zhu in Story mode. SPECIAL OPTIONS

To access these extra features, go to Options, then Chambers/Secrets, and

INNER SANCTUM

Complete Story mode, defeating Mong Zhu, with any character to unlock the Inner Sanctum arena in Versus mode. To select it, highlight any arena, then hold R1 + R2 and press X. PRACTICE ARENA

Complete every character's (including secret ones) moves in Practice mode to unlock the Practice arena in Versus mode. To select it, highlight any arena, then hold L1 + L2 and press

FMV VIEWER

Complete Story mode, defeating Mong Zhu, with any character to unlock the **FMV Viewe** CONCEPTUAL ART

Complete various chamber sets for each character to unlock more

concept artwork.

Complete various characters' coloured chamber sets to unlock more Game Modes for Versus mode:

Scaling Super Turbo

RZA. Red GZA, Dark Purple Ghostface Killa Dark Green

60 FPS

Disco Lighting Night Fighting

Deck, Red Masta Killa, Dark Blue Super Float Inspectah Deck. Light Purple Merry-Go-Round U-God, Dark Blue

Inspectah

WRECKIN' CREW UNLOCK EVERYTHING

Enter the password screen and input the following sequence to reveal all: 0, 0, □, △, △, □, □, □, \
×, 0, 0, 0, △, □, □, ×.

# WWF ATTITUDE RANDOM CHARACTER

Press R1 at the character selection to randomly select a fighter from the list. HIDDEN FIGHTERS & CHEATS

Unlike the secrets in WWF Warzone. these are opened up by playing through the main Career mode of the game with any character. As you fight your way through the calendar, you'll take part in various Pay-Per-View events - if you win the fight you're in, a cheat will be opened up for you (accessed via the main menu Cheats

UNLOCK SABLE, MARVELOUS MARK MERO, AND TRAINER Win the European Belt at In Your

UNLOCK KURRGAN & **GODFATHER, NEW CUSTOM** STUFF, & SQUEAKY CHEAT Win a belt at or be the overall winner of the King Of The Ring
UNLOCK SGT SLAUGHTER,

SHAWN MICHAELS, EXTRA ATTRIBUTES. & BIG HEAD CHEAT Win a belt at or be the overall winner of the Survivor Series

UNLOCK JACQUELINE & CHYNA Win a belt at or win your match at Summer Slam.

UNLOCK JERRY THE KING LAWLER & PAUL BEARER Win a belt at or be the overall winner of the Royal Rumble.

UNLOCK HEAD, BEEP MODE, & **EGO CHEAT** 

Win the World Heavyweight Title at Wrestlemania.

**ALTERNATE COSTUMES** At the character selection screen, hold

L1, L2, or R2, then press X to select your character. Each button will give you a different costume

# WWF IN YOUR HOUSE

NO DAMAGE

Pause the game and press L1, R2, L1, R2, L2, R1 and you will have no

**FATALITY MOVES** 

To do these, simply pin your opponent for the final time and tap in the following combinations:

Bret Hart:  $\vartheta$   $\vartheta$   $\Delta$   $\vartheta$   $\varphi$   $\Delta$ . Vader:  $\vartheta$   $\vartheta$   $\times$   $\times$ Owen Hart:  $\vartheta$   $\vartheta$   $\square$   $\square$   $\times$ British Bulldog:  $\vartheta$   $\vartheta$   $\square$   $\square$   $\Delta$ Shawn Michaels: ♦ ♦ □ ○ ○ □ **HHH:** ♥ ♦ △ △ △ △

Ahmed Johnson: ♦ ♦ □ △ ○ × CHEAT CODES

Pause the game at any point during a bout and enter any code: Computer players off - ⇔, ⇔, ♠, ♦,

R2 Big damage on - ♦, ♦, L1, L2, ♦ Combos on - R1, L2, R2, L2, ⇒

Small human damage - ♦, ♦, L2, ♦,

Auto super pin - &, &, &, &, L.

**WWF WARZONE** VIEW UNLOCKED CHEATS

Whilst in the elevator press L1 + R1 to list the hidden features and

modes that have been successfully unlocked (see below).
PLAY AS CACTUS AND DUDE FEATURE

Win the WWF title in Challenge mode with Mankind on either the medium or hard difficulty level. Cactus Jack and Dude Love will now be available on the character

selection screen.
PLAY AS TRAINER FEATURE Enter Training mode and select 'Custom' followed by 'Trainer' at the character selection screen. PLAY AS SUE FEATURE

Win the WWF title in Challenge mode with Bret Hart or Ower Hart on either the medium or hard difficulty level. Sue the ring girl will now be available as a custom wrestler - sadly there is no mud!

PLAY AS PAMELA

She's one of the Iguana staff who created the game. To make her selectable, complete the Challenge mode on Medium or Hard level with

Sue the ring girl.
NEW DUDS FEATURE

Win the WWF title in Challenge mode with Kane on either the medium or hard difficulty level. You will receive additional shirts, jackets, masks, pants, and clothes in Creation mode to play

around with. EXTRA GOLD FEATURE

Win the WWF title in Challenge mode with Goldust on either the medium or hard difficulty levels. Then, hold L2, R1 or R2 while selecting Goldust on the character selection screen. You will receive more nancy costumes, including the Marilyndust and Dustydust

EXTRA COLD FEATURE

Win the WWF title with Stone Cold on either the medium or hard difficulty levels. Then, highlight Stone Cold on the characte selection screen and press L2 R1, or R2. You will receive additional costumes: black vest and jeans; Austin 3:16 T-shirt and

RATTLESNAKE FEATURE

Win the WWF title in Challenge mode with a user-created wrestler on either the medium or hard difficulty level. You will receive a beefcake version of Steve Austin as a custom character.

LADIES' NIGHT FEATURE Win the WWF title with Triple H or Shawn Michaels on either the medium or hard difficulty levels. The 'Female' body type may now be selected in the custom

character mode.
NO METERS MODE

Win the WWF title in Challenge mode with the Undertaker on either the medium or hard difficulty level. BIG HEAD MODE

Win the WWF title in Challenge mode with British Bulldog on either the medium or hard

difficulty level.
NO WIMPS MODE

Win the WWF title in challenge mode with Ken Shamrock or Farooq on either the medium or hard difficulty level. Blocking will be disabled when this mode is active

BEAN MODE

Win the WWF title in Challenge mode with Mosh or Thrasher on either the medium or hard difficulty level. Belching and farting will be enabled with this mode.

Win the WWF title in Challenge

mode with Ahmed Johnson on either the medium or hard difficulty level. As the crowd cheers, the size of the wrestler's head will increase; whilst the boos will have the reverse effect. RANDOM WRESTLER

Hold & and press Block on the character selection screen ALTERNATE COSTUMES Hold L2 and select a wrestler at the character selection screen. FIGHT IN WRESTLEMANIA DING Win both titles under challenge mode and defend the WWF title

from all wrestlers. The title match will be in the Wrestlemania TAUNTS

By using the following button combinations, you will be able to taunt your opponent or show off

during a match:  $\triangle + X$ Taunt 1 Taunt 2 VIEW MOVIES

On the title screen, quickly press A +  $\triangle$ ,  $\Rightarrow$  +  $\bigcirc$ ,  $\emptyset$  +  $\times$ ,  $\Leftrightarrow$  +  $\bigcirc$ ,  $\emptyset$  +  $\times$ ,  $\Rightarrow$   $\bigcirc$ ,  $\emptyset$  +  $\triangle$ , L1 + R1, L2 + R2, L1 + R1, L2 + R2. Note that you have to enter the sequence very quickly.

If it's worked, you'll see 'Movie 1' on screen. Now move & or & . then X to

# WWF WRESTLEMANIA AUTO REFILL COMBO METER

play the movie of your choice.

At the character select screen, hold L1 and L2 and then hit □. X. O. △. PAUSE CODES

When the game is paused, input any of these codes to activate these nifty cheats

□, O, △, X.. .Resets cheats X, △, R2, ↑ .....No human damage X, △, L2, ∜ .....Powerful hits ×, △, L2, \$ ......1/2 Power hits .Stop timer x. △. R2. ⇔ CHARACTER SELECT CODES

On the character select screen press the following...

L1 + R2,  $\Box$ ,  $\times$ ,  $\Diamond$ ,  $\Diamond$ ,  $\Diamond$ ,  $\triangle$ ,  $\Diamond$ ,  $\varphi$ ,  $\varphi$ -Hyper mode ×, △, R2, ☆ ... .. Invincibility X. △. L2. ₽ .....More powerful hits X, A, L2 .....Two times less powerful hits

X, △, R2, ⇔ Stop Time

# X-COM: TERROR FROM THE DEEP

LOADSAMONEY

On the base name screen when you start, enter AEIOU for money, loads of it! Even better, everything apart from building will cost just one dollar.

HARD MEN

On the base name screen, enter JUSTLIKEME and all the soldiers you build will be high ranking with full

XENA: WARRIOR PRINCESS CHEATS

To enter each of the codes, highligh. New Game on the main menu screen **FULL SHIELD & ATTACK** 

 $\triangle$ ,  $\Box$ ,  $\triangle$ ,  $\Box$ ,  $\Box$ ,  $\Diamond$ ,  $\Diamond$ ,  $\Diamond$ 

♦, ♦, ♦, ○, □, ♦, ♦, ♦ **LEVEL SELECT**  $\triangle$ ,  $\Box$ ,  $\bigcirc$ ,  $\triangle$ ,  $\Box$ ,  $\Diamond$ ,  $\Diamond$ ,  $\Diamond$ 

X-MEN: CHILDREN OF THE ATOM QUICK CONTINUE

Press and hold L1 + L2 + R1 + R2, then tap Start when continuing in order to keep the same characters **BOSS SELECT** 

On the main menu, highlight Options and hold L1 + R1 +X until the options menu comes up. Go to Configuration and select System to see a new

option: Boss Select - turn it on. Go to Vs Mode, choose your fighter, and hold either L2 or R2 until it says 'Now Loading' to play as Juggernaut or Magneto respectively. FREE PLAY

Once you've activated the Boss Select cheat, scroll through the number of Credits (on the System screen) to find 'Free Play', giving you infinite

# XEVIOUS 3D/G+ PLAY AS TEKKEN CHARACTERS

At the Game Select screen (highlighting 'Xevious 3D/G'), hold X + O + ← + Start on controller 1. Keep holding them until the Xevious 3D/G title screen appears, then release Start (nothing else) and hold it again to start the game. Keep the buttons held down until your ship starts the level, upon which it magically transforms into Heihachi, with built-in

spray fire.

Paul

At the Game Select scre (highlighting 'Xevious 3D/G'), hold × + ○ + ⇔ + Start on controller 2. Keep holding them until the Xevious 3D/G title screen appears, then release Start (nothing else) and press it again to start the game. Keep the buttons held down until your ship starts the level, upon which it magically transforms into Paul, who speeds

INFINITE CONTINUES

On the Game Select screen (highlighting 'Xevious 3D/G'), hold L1 + L2 + R1 + R2 and press ○ rapidly as many times as you can while the game loads. If you've done it right, when you start the game, where the credits were it'll display 'FREE PLAY'. You can now continue as many times as you need.

DEBUG MODE

and the game will start.
BLACK SHIP Highlight the 'Reset' option on

the title screen and hold L1 + L2 + R1 + R2 Start The 'Game Start'

highlighted, so (still holding the shoulder buttons) press Start again. Continue to hold all the buttons until your ship changes. FAT SHIP

First, you have to get the Black Ship. Then go back to the Xevious title screen, select Configuration Mode and highlight 'Exit'. Now, as before, highlight 'Reset' and hold L1 + L2 + R1 + R2 + Start. The 'Game Start' option should now be highlighted, so (still holding the shoulder buttons)

press Start again. Continue to hold all

the buttons until your ship changes. TWISTING SHIP If you have a NeGcon controller, you can use it to twist your ship.

# X-GAMES PRO BOARDER

PASSWORDS

□ △ × □ ○ ○ .....All courses & Circuit

△ × □ × △ ○ ..Bonus boarder: Ollie B

Enter the following cheats on the

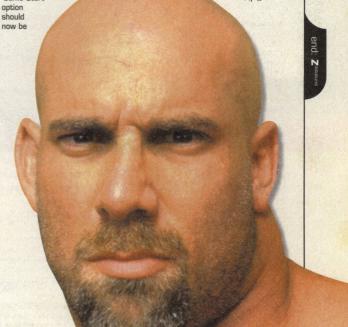
Full Metal Jacket -∆, ∆, ×, O, □

△, O, X, □ (During play, press △ on pad 2 to

destroy the enemy base, or press to destroy your own base.) **PASSWORDS** 

Level 2.... $\square$ ,  $\triangle$ ,  $\times$ ,  $\bigcirc$ ,  $\triangle$ ,  $\square$ ,  $\bigcirc$ ,  $\times$ 

×, ○ Level 20... △, △, ×, Ο, Δ, Δ, ×, Ο



# NEXT MONTH

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Beat the sandworms to the spice with our superb strategy guide.

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Also featured in next month's issue:

ISS Pro Evolution Cool Boarders 4 Rollcage 2 Marvel Vs Capcom

> ON SALE 10/02/2000

Note: These are some of the games we intend to cover in the next issue. However, we reserve the right to alter the contents.



Great game, fantastic graphics, shame about the sound, but not any more thanks to the ScreenBeat SOUND STATION — get the sound quality of a £500 TV from your portable. The new ScreenBeat SOUND STATION 3 @ Walks of pure sound quality. Blow your mind with the stylish acoustically engineered speaker system. Hear the difference as the sub-woofer thumps out the sound of the engine as you rev the game to the limit. Listen to the world in wrap around sound from the fwin safellife speakers. The ScreenBeat SOUND STATION is the must have audio add on for the serious games player, compatible with Sony PlayStation, Sega Dreamcast and multimedia PCs. This top range speaker system can also be used on

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Card Slot 1 0

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S TESTORIVE 5
GOLDEN NUGGET

HEART OF DARKN
RCross Records
NCAA 99 USER P

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